

RUNE FOE SHEET

Name:

Type:

Threat:

Adjusts:

Move:

Mix:

Might:

Self Will? (V/N) Cost:

Soak:

Hit Points:

Wound Threshold:

WOUNDS

-1 -2 -3 -4 -5
(L) (D)

IMPAIRMENT AND INVIGORATION

-2 -1 0 +1 +2

COMBAT SCORES

	INIT SCORE	ATK SCORE	DEFN SCORE	DAM SCORE
Melee				
Missile				
Special:				

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Special:				

NO MISSILE WEAPONS: +10
(Only if at least half have the  Icon)

ENCOUNTER POINTS SPENT/GAINED: