

12

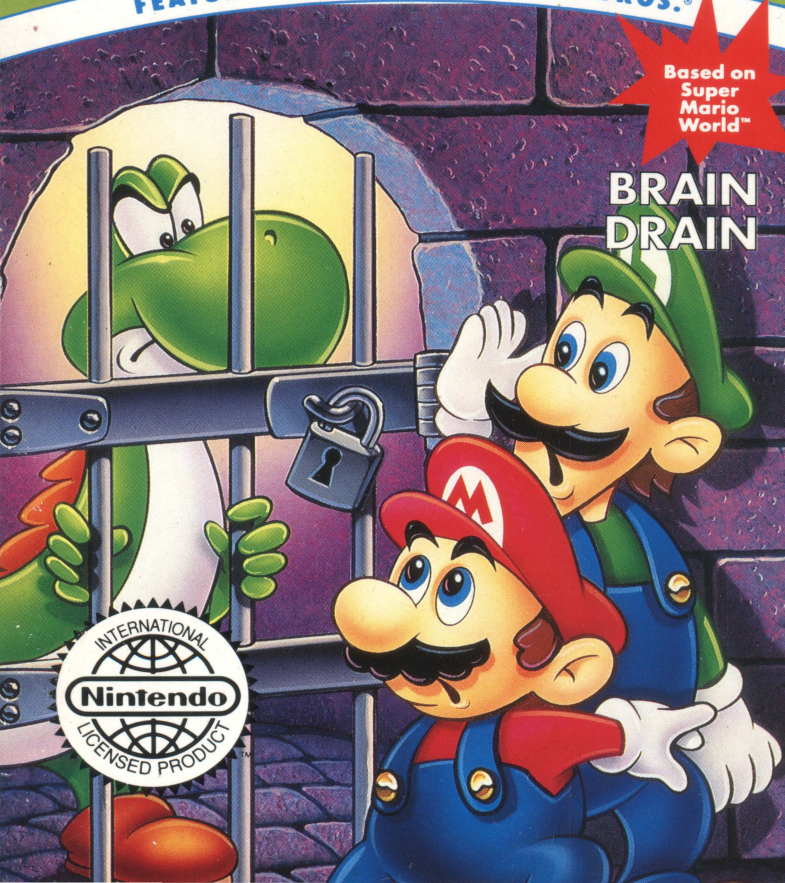
# Nintendo®

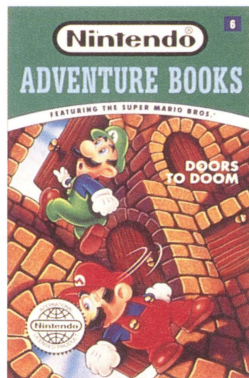
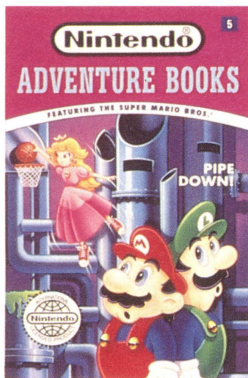
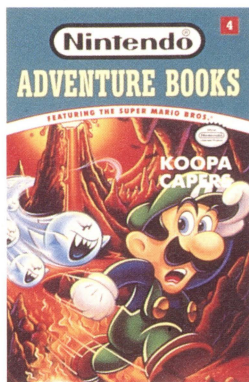
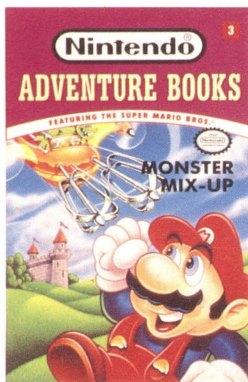
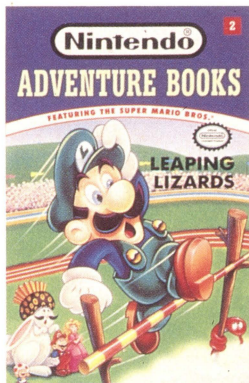
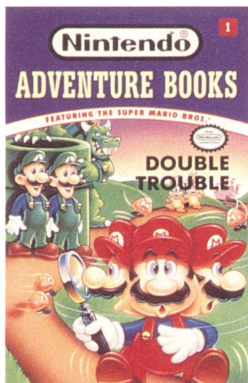
# ADVENTURE BOOKS

FEATURING THE SUPER MARIO BROS.®

Based on  
Super  
Mario  
World™

## BRAIN DRAIN







## Mind Boggling Mix-Up

Luigi looks at Mario, then at Princess Toadstool, then back at Mario. "Sheesh!" he mutters. "Who's who?"

"Let's hurry up and get to WMUSH so we can zap back to our own bodies," says the princess. "I think it's over there." She points toward a tall blue hill on the right.

"No," says Mario. "I'm sure we have to go through the Dino-forest." He points to a wooded area with orange and green trees.

"Well, I'm going this way," says the princess, and starts off toward the hill.

"Hey, you can't!" shouts Mario. "That's my body!"

"Please, don't remind me," grumbles the princess. She walks away.

"Isn't that just like Mario," sniffs Mario. He turns to Luigi. "Well, I'm going through the forest. Are you coming with me or with your brother?"

Luigi stares at Mario. "But, but, you are my brother," he gulps. "Aren't you?"

**Uh-oh! Who should Luigi follow?**

**What will happen next?**

**It's up to you to make the decisions that will get him through this mind-boggling adventure!**

**Nintendo® Adventure Books  
Available in Mammoth:**

**DOUBLE TROUBLE  
LEAPING LIZARDS  
MONSTER MIX-UP  
KOOPA CAPERS  
PIPE DOWN!  
DOORS TO DOOM  
DINOSAUR DILEMMA  
FLOWN THE KOOPA  
THE CRYSTAL TRAP  
THE SHADOW PRINCE  
UNJUST DESSERTS  
BRAIN DRAIN**



**Nintendo®**  
**ADVENTURE BOOKS**  
FEATURING THE SUPER MARIO BROS.®

**BRAIN DRAIN**

By Matt Wayne

MAMMOTH

*This book is dedicated to Diane and Susan*

This book is a work of fiction. Names, characters, places and incidents are either the product of the author's imagination or are used fictitiously. Any resemblance to actual events or locales or persons, living or dead, is entirely coincidental.

First published in the USA 1992 by Pocket Books,  
a division of Simon & Schuster

First published in Great Britain 1993 by Mammoth  
an imprint of Reed Consumer Books Ltd  
Michelin House, 81 Fulham Road, London SW3 6RB  
and Auckland, Melbourne, Singapore and Toronto

Copyright © 1992 by Nintendo. All Rights Reserved.  
Cover artwork copyright © 1992 Nintendo

Nintendo, Super Mario Bros. and Yoshi, Mario and Luigi  
are trademarks of Nintendo.

ISBN 0 7497 1547 2

A CIP catalogue record for this title  
is available from the British Library

Printed and bound in Great Britain  
by Cox & Wyman Ltd, Reading, Berkshire

This paperback is sold subject to the condition  
that it shall not, by way of trade or otherwise,  
be lent, resold, hired out, or otherwise circulated  
without the publisher's prior consent in any form  
of binding or cover other than that in which  
it is published and without a similar condition  
including this condition being imposed  
on the subsequent purchaser.

Creative Media Applications, Inc.  
Series developed by Dan Oehlsen, Lary Rosenblatt &  
Barbara Stewart

Text by Richard Cherat

Art direction by Fabia Wargin Design

Cover painting by Greg Wray

Puzzle art by Josie Koehne

Edited by Eloise Flood

Special thanks to Ruth Ashby, Lisa Clancy, Paolo Pepe &  
George Sinfield



## *Dear Game Player:*

*You are about to guide me through a great adventure. As you read this book, you will help me decide where to go and what to do. Whether I succeed or fail is up to you.*

*At the end of every chapter, you will make choices that determine what happens next. Special puzzles will help you decide what I should do—if you can solve them. The chapters in this book are in a special order. Sometimes you must go backward in order to go forward, if you know what I mean.*

*Along the way, you'll find many different items to help me with my quest. When you read that I have found something, such as the pizza, you'll see a box like the one below:*

**\*\*\*Luigi now has the pizza.\*\*\***

**Turn to page 61.**

*Use page 121 to keep track of the things you collect and to keep score.*

*Good luck!*

*Driplessly yours,*

*Luigi*



**S**WOOSH!

“Hey! Watch out!” yells Mario as a flood of bright green fizz spurts up in his face. The famous plumber and his brother Luigi are fixing the royal soda dispenser in the Mushroom Palace, and Luigi just turned the machine on by mistake.

“Sorry,” says Luigi, poking his head out from behind a large pink and orange panel. “Hey, Mario, you’re all wet!”

“Thanks for telling me,” grumbles Mario as he wipes the sticky soda off his mustache. The two plumbers have been working all morning. It’s a big job because the soda machine has 365 flavors and takes up an entire wing of the castle.

“Say, Mario,” Luigi asks as he fiddles with one of the valves. “How come the king needs 365 flavors of soda?”

“His doctor told him he had to change his



diet," answers Mario. "So he drinks a different soda every day."

"Gee, I wonder what he does on leap years," says Luigi.

"Plorp!"

Yoshi, the brothers' dinosaur friend, stomps into the room and begins to slurp up the overflow soda.

"Hey, Yoshi, try some of this," Luigi shouts and squirts a stream of brown soda into Yoshi's mouth.

"Gorp!" Yoshi licks his lips and sighs happily.

"Quit fooling around," says Mario. "The king wants this fixed by lunch time. And turn off that stupid radio."

Luigi's radio is blaring loud rock music.

"But that's my favorite new station," Luigi complains. "WMUSH. They play mushroom rock. And they use real rocks, too!"

Just then the music stops. "Drink Fungus Up!" says the radio announcer. "The soda that springs up overnight!"

"Have you ever tried Fungus Up?" asks Mario over the noise of the radio.

"No," says Luigi, "but it sounds good."

BRZZT! BRAZZT!

A strange static noise interrupts the broadcast.

“Ow! My ears!” says Luigi.

“DORP!” Yoshi cries painfully.

“I told you to turn it off,” Mario yells over the noise.

“Okay, okay.” Luigi walks toward the radio.

“YEOW!”

Luigi turns and sees Mario standing over a pipe with a geyser of purple soda hitting him in the face.

“Help!” yells Mario. “A gasket burst on the Lichen Cola. Quick! Get me a soda spanner from my tool box!”

“Okay,” says Luigi, turning to the next room to get the tool box.

BRZZT! BRAZZT!

The strange static noise from the radio gets louder.

“ZORP!” yells Yoshi, covering his ears.

“Get me that spanner!” shouts Mario.

“What do I do first?” Luigi cries.

**Solve this puzzle to see what Luigi should do.**

- Each pattern is a code that tells Luigi how to move. Start Luigi on any square in the top



row. Then move according to the pattern in that square. Keep moving from square to square until you get to the last row.

ACAB→

CDBB→

DBEB

BEFE

AFAF

CFCE

A= down two  
 B= down three  
 C= down one  
 D= right two  
 E= left one  
 F= up one

**If Luigi lands on a tool box, turn to page 40.**  
**If Luigi lands on a radio, turn to page 100.**



As Luigi enters the command center again, he hears loud sirens going off.

“Code red!” shouts Iggy. “That pesky plumber Mario is coming this way.”

“What about Luigi?” Luigi asks.

“I don’t see him,” Iggy answers. “But who cares about Luigi? He’s the dumb one.”

“Hey!” Luigi starts to shout, but then remembers where he is. “Hey, you’re right as usual, Iggy, uh, sir,” he finishes.

“Of course I’m right,” Iggy snaps. “Now get out there and squash me a plumber!”

“Great,” thinks Luigi as he gets in line with the other Koopa Troopas. “If I’m not careful, Mario will smash me with a fireball.”

As soon as the huge door opens, Luigi runs out, ahead of all the other Troopas, trying to reach Mario first.

“There’s a real Koopa Troopa,” says Iggy proudly. “Follow him, boys!”

To Mario it looks as if one crazy turtle is leading the others in a charge. He grasps a fireball in his hand and gets ready to throw it at the first Troopa, when suddenly the turtle calls to him.

“Wait!” it shouts. “I’m your little brother, Luigi!”

“Yeah,” laughs Mario. “And I’m King Tub, the plumber pharaoh of Egypt.” He raises his fireball again.

“No!” shouts the turtle warrior. “My brain was switched into this Koopa Troopa.”

“Oh, yeah?” says Mario suspiciously. “If you’re Luigi then you should know the secret plumber’s oath. Is the last line, ‘He always has his wrench handy?’ Or is it, ‘He always carries a plunger?’”

**If you think the last line of the oath is ‘He always carries a plunger,’ turn to page 112.**

**If you think the last line of the oath is ‘He always has a wrench handy,’ turn to page 59.**



“I’m telling you, this Koopa nose knows,” says Luigi.

“And I’m telling you, I’m not listening to any Koopa Troopa, even if he is my brother,” answers Mario, and he walks away.

“Okay,” says Luigi. “We’ll see.” And he walks in the opposite direction. Soon he’s far down the road. He’s strolling along, lost in thought, when suddenly he runs right into a squad of Sumo brothers.

“Come on, Troopa!” shouts one of the giant turtles. “Haven’t you heard? Iggy called a plumber alert. Everyone back to WMUSH. On the double!”

“I’m right behind you!” says Luigi.

**Turn to page 26.**





“A wrench!” Luigi shouts as he pulls one out of his coveralls pocket.

“Hurry,” says Mario. “The tunnel behind us is filling up with smelly sewer water.”

Luigi fits the wrench to the valve and twists it open. They squeeze through and slosh through a pipe on the other side.

“I can’t believe you actually enjoy this,” says Mario as they wade through the murky sewer.

“Well, some sewers are more fun than others,” Luigi explains. “Look, there’s a ladder going up!”

They go up the steel ladder and Luigi pops open a manhole cover. When they climb out into the sunshine, they’re on a small hill covered with red grass and blue flowers.

“Where are we now?” Mario grumbles.

“I don’t know,” says Luigi, “but there’s a sign down there.”

They walk down the hill and read the sign, which says:

DR. SHRINKASAURUS  
NOSE, FOOT, ELBOW AND BRAIN SPECIALIST  
BRAINS FIXED WHILE U WAIT

“Hmm. Maybe he can help us,” says Mario.

“What do you mean?” asks Luigi. “There’s nothing wrong with my nose.”

“Come on,” Mario says impatiently. “Let’s go see the doctor.”

**\*\*\*Luigi scores 100 points for getting them out of the tunnel.\*\*\***

**Turn to page 87.**





“I guess being a Koopa Troopa for a little while longer won’t hurt,” says Luigi.

“Not if you stay down-wind,” agrees Mario. “Let’s go! Iggy went that way.”

The brothers hurry down a winding road. All around them are creatures with switched brains. They pass a large blue dinosaur singing a German opera.

“Boy is he mixed up,” says Mario.

“Yeah,” says Luigi. “Everybody knows the best operas are Italian.”

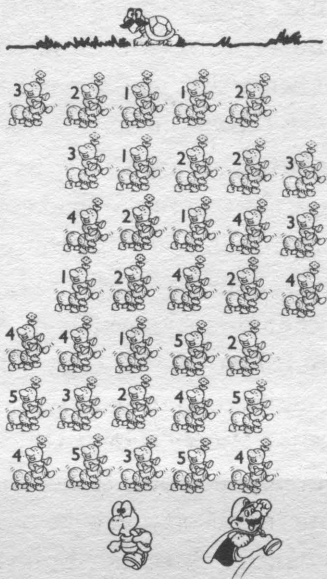
Suddenly Luigi screeches to a halt.

“Wait!” he says. “We’re going the wrong way. I can smell Iggy, and he’s over there.” He points to a road that branches off into a swamp.

“No,” says Mario, shaking his head. “My plumber’s sense tells me Iggy is over there.” He points across a large field to a hilltop. “Who are you going to trust?” he asks. “Your own brother or some stupid Koopa nose?”

**Solve this puzzle to decide what Luigi should do.**

- Luigi wants to cross this field, but it's full of Wigglers. He can jump from Wiggler to Wiggler in any direction, but can only land on Wigglers with numbers that are higher or equal to the one he's on. Keep jumping until he lands on Mario or the Koopa Troopa.



**If Luigi lands on Mario, turn to page 93.**  
**If Luigi lands on the Koopa Troopa, turn to page 7.**





“Triple decker lasagna and chocolate chip raviolis,” thinks Luigi, licking his lips. “But there’s no time—we have to stop this brain switching. I’d better tell Toad the truth.”

“Uh, Toad,” he says. “I have something to tell you. I’m not the princess.”

“You look like the princess,” Toad says.

“My brain got switched with the princess’s by that yucky Iggy Koopa,” explains Luigi.

“Now isn’t that funny,” says Toad. “Because I’m not Toad. I’m yucky Iggy’s brother, Morton!” Suddenly Toad runs right at Luigi.

“I can’t wallop Toad,” Luigi thinks as he ducks to one side. “Even if he does have Morton Koopa’s brain.”

“I always wanted to smash Luigi and the princess at the same time,” says Toad, turning back to Luigi. “Now I have my chance!”

Toad dives at him headfirst, but Luigi is

gone. Since he's the princess he can jump clear to the other side of Dinosaur Lake.

"See you later!" he calls as he floats over the water.

**\*\*\*Luigi scores 50 points for escaping Morton Koopa's brain.\*\*\***

**Turn to page 23.**





“I  
Iggy wanted the videotape,” Luigi thinks.  
“So it must be important. I’d better watch it.”

He pops the cassette into the VCR and sits  
in a chair by the table.

**BA BUMP BA BUMP BA BUMP!**

Weird Koopa music blares out of the TV  
speaker. On the screen, Iggy Koopa is dancing,  
dressed in a shiny gold jumpsuit and wearing a  
long, green wig.

**BA BUMP BA BUMP BA BUMP!**

Without realizing it, Luigi starts tapping his  
green turtle foot. Suddenly he has an urge to  
get up and dance.

“I know I’m a Koopa now,” he says. “I  
almost like this stupid music.

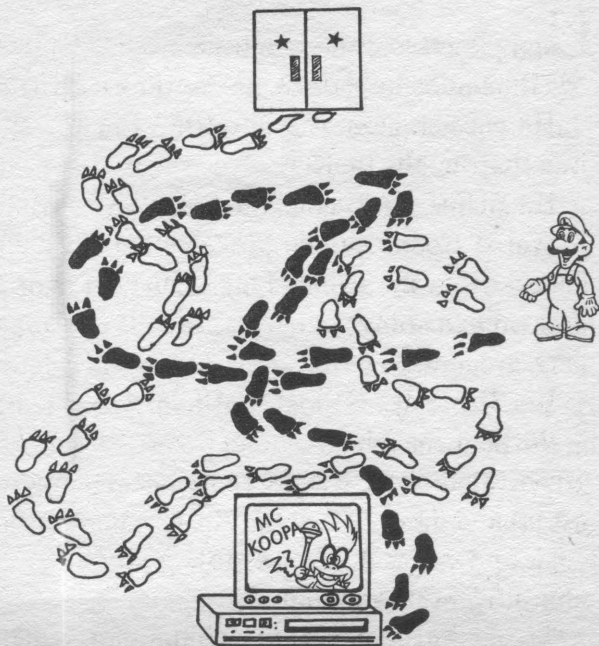
“But I hate everything that’s Koopa,” he  
adds. “If I start acting too much like one of  
them, I might really become one.”

**BA BUMP BA BUMP BA BUMP!**

Now both his feet are moving. In another

few seconds, he knows he's going to get up and dance a Koopa dance—unless he does something drastic!

**Follow this maze to see what happens next.**



**If Luigi ends up at the TV, turn to page 38.  
If Luigi ends up at the door, turn to page 74.**



Luigi punches in the numbers.

“Oh, boy,” he thinks as he picks up the phone. “A hot pizza with everything on it!”

**BONG BONG BONG!**

A monster alarm bell starts clanging at that instant.

“Must be a fire drill,” thinks Luigi. “I hope I have time to order.”

Then he notices that everyone in the cafeteria is looking at him and that a large red light on the phone is flashing.

Iggy Koopa runs into the cafeteria. “Who used the wrong code on the Koopa phone?” he bellows. Everybody points at Luigi.

“Take him to the dungeon!” shouts Iggy.

“Maybe I should have tried the blue stuff,” thinks Luigi as the Koopa Troopas carry him away.

**GAME OVER!**





“Here it is!” Luigi cries as he pulls the tape out of his shell. “The Pizzas’ latest hit—‘Anchovies With Extra Cheese.’ Good thing I got it out of my overalls when I met myself. Now I need a tape player.”

He looks around and sees that there’s one built right into the Synapse Switcher. Just under the door for the tape are two large buttons, one yellow and one orange.

“Hmm. I wonder what those are for,” Luigi thinks. “Maybe the song will tell me.”

He pops the tape into the player, turns on the music and listens to the snappy Pizzas’ song.

“Oh baby, I’m not picky,” wails the Pizzas’ lead singer, Johnny Sausage. “No, I’m not hard to please. Just give me a big pizza. And make it extra cheese!”

“I don’t get it,” Luigi thinks. “It’s a great song, but where’s the code?”

He plays the song again. This time he notices something funny during the chorus. While Johnny Sausage is singing about pizza, someone in the background keeps repeating a series of letters.

“VBIILT YRQQLK” the voice says over and over. Luigi grabs a pencil and scribbles the strange sounds down.

“This is it,” he thinks. “If I can break this code I’ll have the secret to reversing the Synapse Switcher. But I need the key to the code. Without that, how will I know which button to push?”

*HINT: If Luigi has the code, it is a two-digit number. Take the last digit and use it to decode the message by changing each letter according to its place in the alphabet.*

**If you think Luigi should push the orange button, turn to page 101.**

**If you think Luigi should push the yellow button, turn to page 46.**



“Luigi, you idiot!” shouts the princess. “Why did you turn on the radio?”

“Hey,” says Luigi. “Nobody calls me an idiot—except Mario.”

“I am Mario!” the princess cries. “My brain got switched into the princess’s body!”

“Why are you so upset?” asks Mario. “At least you don’t have this stupid mustache.”

“It’s not a stupid mustache,” the princess says angrily.

“Yes it is,” says Mario, giving it a tug. “Ow! That smarts!”

“Hey, I’m wearing a dress!” the princess cries, looking at her royal gown.

“What did you expect?” says Mario with a huff. “A princess can’t wear overalls.”

“Oh, boy. Let’s hurry up and get to WMUSH so we can zap back to our own bodies,” says the princess. “I think it’s over there.” She points toward a tall blue hill.

“No,” says Mario. “I’m sure we have to go through the Dino-forest.” He points to a wooded area with orange and green trees.

“Well, I’m going this way,” says the princess, and starts off toward the hill.

“Wait!” shouts Mario. “That’s my body!”

“Please, don’t remind me,” grumbles the princess. She walks away.

“Isn’t that just like Mario,” sniffs Mario. He turns to Luigi. “Well, I’m going through the forest. Are you coming with me or with your brother?”

Luigi stares at Mario. “But, but, you are my brother,” he gulps. “Aren’t you?”

**Solve this puzzle to see whom Luigi follows.**

- Luigi must hop from stone to stone to get to Mario or Princess Toadstool. He can start on any stone in the top row and move in any direction, except diagonally, but he can’t land on the same stone twice. If he passes over a plus sign, give him the number of points on the stone he lands on. If he passes over a minus sign, subtract that number of points. How many points can he get before reaching the bottom?



$$\begin{array}{ccccccccc} + & & + & & + & & + & & + \\ \boxed{5} & - & \boxed{5} & + & \boxed{5} & + & \boxed{10} & - & \boxed{10} \\ - & & + & & - & & - & & - \\ \boxed{5} & + & \boxed{20} & - & \boxed{10} & + & \boxed{20} & + & \boxed{5} \\ - & & - & & - & & + & & + \\ \boxed{15} & + & \boxed{20} & + & \boxed{15} & - & \boxed{25} & - & \boxed{15} \\ + & & - & & - & & + & & - \\ \boxed{10} & + & \boxed{10} & + & \boxed{15} & - & \boxed{20} & + & \boxed{20} \\ - & & - & & - & & + & & - \\ \boxed{30} & - & \boxed{5} & - & \boxed{20} & + & \boxed{10} & - & \boxed{30} \end{array}$$



**\*\*\* Add Luigi's score to his total.\*\*\***

**If Luigi scores more than 100 points, he follows Mario in the princess's body. Turn to page 90.**

**If Luigi scores less than 100 points, he follows the princess in Mario's body. Turn to page 109.**





“Don’t be silly,” says Mario. “A princess can do whatever she wants.” With a yell, he leaps into the air in front of the Shyguys and mini-Ninji.

“Whoa!” he shouts as he falls right in the middle of them. “Luigi, help!”

“Just clobber ‘em!” Luigi answers.

“Princesses don’t clobber,” Mario snaps.

“Like this!” Luigi shouts, but just then a large net drops over him.

“Koopa Troopas,” Luigi groans as a platoon of the turtle soldiers appear and swiftly tie Mario and Luigi up.

“What do we do now?” Mario asks.

“I don’t know, Mario—I mean, Princess,” says Luigi. “I wish Mario was here. He’d know what to do. I mean the princess would. I mean you’d—uh, he’d . . . oh, I give up!”

**GAME OVER!**



Luigi lands on the other side of Dinosaur Lake. He looks around, trying to figure out where he is, and sees a large billboard on a hill that says:

DR. SHRINKASAURUS

NOSE, FOOT, ELBOW AND BRAIN SPECIALIST

BRAINS FIXED WHILE U WAIT

“Hmm,” he thinks. “Maybe this doctor can help. He seems to know a lot about brains. And maybe he can cure my plumber’s elbow while he’s at it.”

Luigi looks down at his arms and remembers that he’s Princess Toadstool.

“Too bad I don’t have my elbow with me,” he says and starts walking in the direction of the arrow on the sign.

Soon he’s rapping on Dr. Shrinkasaurus’s door.

“Hello, who’s dot dere?” says the five-foot-tall

goose that answers the door. He's wearing thick glasses and a tweed jacket and smoking a pipe. "I'm Doctor Shrinkazoorus," he says in a thick accent. "Und who is you?"

"I'm Luigi, the plumber," Luigi answers.

"Hoo, boy!" says the doctor. "You sure don't look like no plumber."

"I am, though," says Luigi.

"Dot's great!" says the doctor. "I got a plumber wot tinks he's a princess und a princess wot tinks she's a plumber. Is everybody goink nuts at de zame time?"

Luigi steps into the doctor's office. There are already two people inside.

"Mario!" Luigi says, recognizing his brother. Then he looks at the person on the couch. "Luigi!" he cries. "Hey, wait a minute, I'm Luigi!"

"No, you're not," says Mario. "You're Princess Toadstool."

"No, I'm Princess Toadstool," says the Luigi on the couch.

"Whoever you are, would you move over?" says the doctor. "I tink I gotta lie down."

Mario quickly explains that Luigi's brain is

in Princess Toadstool's body and Princess Toadstool is in Luigi's body.

"But I ztill don't understand," says the doctor. "How did all zis happen?"

"By turning on the radio," says Mario.

"Like this?" asks the doctor, switching on a small radio by the couch.

"No!" shouts Luigi. But it's too late.

**BREEZT! BRAZZT!**

Before he can even move, Luigi feels his brain being switched again.

**Turn to page 103.**





Luigi follows the Sumo brothers. Soon they come to a large brick building next to a huge radio antenna. A big neon sign on top says “WMUSH.”

Inside, the station is filled with all sorts of Koopa meanies—Wigglers, Ninjis, Chargin’ Chucks, and even some Urchins in a big fish-tank. On a platform in the middle of everything sits the Synapse Switcher. At its control panel is Iggy Koopa, wearing dark glasses and sitting in front of a microphone.

“This is station WMUSH,” Iggy croons into the mike. “The station that tastes great in omelettes! Here’s another platter for you Koopa maniacs out there: the Turtle Troopas with their latest hit, ‘You Get Me Out Of My Shell.’”

Iggy switches off the mike. Luigi is right behind him, trying to get a peek at the switcher controls.

"You," Iggy says, pointing at Luigi. "I feel like watching my music video. Go get it from the studio."

"Yes, your Iggyness," Luigi says. He wanders down the hallway as Koopa Troopas and Shyguys scurry back and forth, carrying out Iggy's orders. Then he sees a large door marked STUDIO. He slips inside.

There's no one in the large room, which is set up for taping music videos. On a table is a stack of videotapes. Luigi picks one up. The label reads, "MC Koopa: The Music Video."

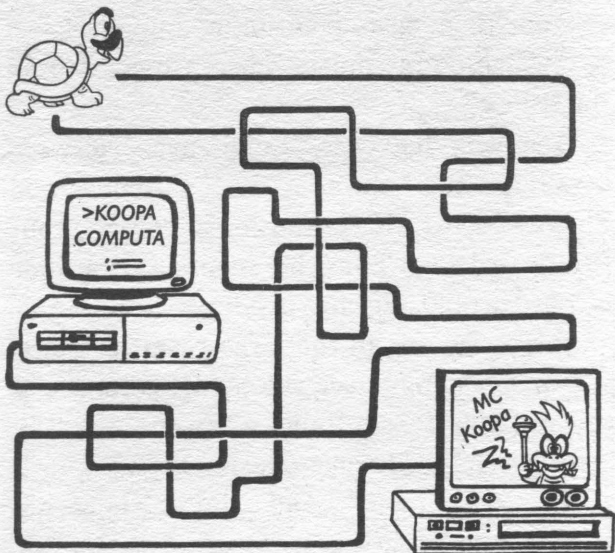
"This must be it," Luigi thinks. He sees a VCR and a TV in the corner.

"I'll just pop the tape in and have a look," Luigi thinks. Then he sees that hooked up to the TV is a computer. A floppy disk is lying in front of it. The label on the disk says: "Iggy's Disk."

"Iggy's disk?" Luigi thinks. "Maybe it has information about the Synapse Switcher. Should I watch the tape or run the disk?"

**Solve this puzzle to decide what  
Luigi should do.**





**\*\*\*Luigi scores 100 points for getting to  
WMUSH.\*\*\***

**If Luigi ends up at the computer,  
turn to page 78.**

**If Luigi ends up at the TV, turn to page 14.**



Mario, Luigi, the princess, the mixed-up king and Toad leave the palace. It doesn't take them long to find out that the Mushroom Kingdom is a mess. Brains are being switched all over the place.

"Children, come back here!" they hear a tiny voice shouting as they pass the Mushroom Elementary School. Luigi looks over. All the little mushrooms are running wild in the schoolyard—except for one tiny mushroom tot, who's screaming at the others.

"Stop that!" she yells. "Listen to me, I'm your principal!"

"Don't listen to her, kids," says a grown-up mushroom standing in the school door. "I'm the principal now! Hah, hah!"

"We're on the right track," says Mario. "Let's follow the path of switched brains."

Traffic on the Fungus Freeway is backed up for miles because the traffic police all have the

brains of Piranha Plants. And at Mushroom Stadium, half the mushball players have switched brains with the other team, so no one knows which side they're on.

"My kingdom is a mess!" says Toad. He turns to the king. "I mean your kingdom. No, I mean my kingdom when I was the king. Except I'm still the king, except . . ."

"Stop it!" yells the princess. "The brain switching gets worse in the direction of Dinosaur Island. That must be where the Koopas are hiding."

Luigi goes over to a hot dog stand near the stadium entrance. "Give me a Fungus Up," he says to the mushroom behind the counter. "And would you turn up the radio?"

"This is WMUSH," shouts the radio announcer. "And here's the latest hit from the Pizzas: 'Hold the Pepperoni, Please!'"

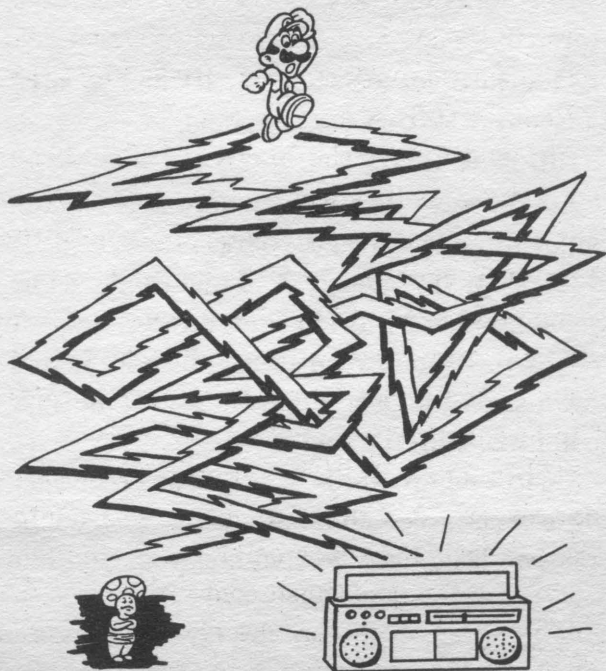
Just as the loud mushroom rock blares out of the radio, Wooster, the chief mushroom assistant, comes running up to them.

"I know what's happening!" he shouts.

"Luigi, will you turn that thing off?" Mario asks. "I can't hear Wooster."

"It's my favorite song," Luigi grumbles.

**Solve this puzzle to find out if Luigi should turn off the radio. Pick the path that Luigi should take and follow it to the end.**



**If Luigi lands on the radio, turn to page 116.  
If Luigi lands on Wooster, turn to page 82.**



“Aw, let’s see what WMUSH has to say,” Luigi says. He turns on the radio.

**BRAZZT! BRIZZT!**

Luigi hears the strange static noise again. Suddenly everything goes dark.

“Hey! What happened?” Luigi thinks as he wakes up. “And why am I running?”

He’s in a small room, with glass walls and sawdust on the floor. “This is weird,” he says to himself, still running.

He looks down at his feet. But he doesn’t see his familiar green plumber’s boots. Instead, he sees two little hairy feet with claws. And he’s covered in brown and white fur!

“Oh, no!” he thinks. “My brain has been switched into the body of a hamster! I’m on an exercise wheel! And I hate to exercise!”

**GAME OVER!**



“Okay,” says Mario. “Turn on the radio. I’ll take any chance to get out of this sewer!”

“Okay, Princess,” says Luigi. He switches the small radio on.

“You’re listening to WMUSH,” says the familiar announcer. “The station that puts the fun back into fungus!”

**BREEZT! BRAZZT!**

The static noise breaks in for a moment, then loud music comes out of the speaker.

“It’s Ricky and the Raviolis,” says Luigi, turning the sound up. “This was their first hit—‘Stuffed With Cheese.’”

“Will you shut that stupid thing off?” says Mario.

Luigi turns the radio off. “You know, Princess,” he says, “for a second there you sounded just like Mario. That dumb brother of mine is always telling me what to do.”

“He is, is he?” asks Mario.



“Yeah,” says Luigi. “And next time I see him I’m going to give him a piece of my mind. I mean, the next time I see his brain, I’m going to give him a piece of my mind. I mean, the next time my mind sees his brain, I mean—well, you get the idea.”

“I have news for you,” says Mario.

“What’s that, Princess?” Luigi asks.

“I AM Mario!” Mario shouts.

“Gee,” says Luigi. “How am I supposed to keep track of your brain? I have enough trouble keeping track of mine.”

Mario looks at the valves and dials.

“Ah!” he says happily, “a K93 left-hand disco-fibro-flushometer! I haven’t seen one of these since I left Plumber’s U.”

“I knew you’d know how to open it!” Luigi shouts with joy.

“Uh, not exactly,” says Mario. “I fell asleep during that class. But I think you just push this button.”

Mario pushes a large green button and the whole wall slides away.

“I guess some of us just have talent,” Mario says modestly as they walk through the tunnel. “Say, Luigi, how did you get me back here?”

"I turned on the radio," Luigi answers, taking his radio out of his pocket. "Like—"

"No!" shouts Mario and grabs the radio from Luigi before he can turn it on. Mario pulls on the end of his mustache. "Hmm," he says. "That means that only one of the people being switched has to listen to WMUSH. Which means I could be switched even if we don't turn on the radio."

"Gee," says Luigi, "too bad you don't have another anti-switching helmet."

Mario nods. "Too bad. Of course, you could always give that helmet back to me. After all, I am your older brother."

Luigi doesn't know what to do. Should he take the helmet off and give it to his brother and risk getting switched himself?

**\*\*\*Luigi scores 50 points for getting past the wall.\*\*\***

**If you think Luigi should give the helmet to Mario, turn to page 98.**

**If you think Luigi should keep the helmet, turn to page 49.**



“I’m me!” shouts Princess Toadstool.

“And I’m me!” says Toad. “What a relief—no offense, your majesty.”

“That’s all right,” says the king. “Now that I’m myself again, though, I expect everyone to listen to me.”

“But daddy,” says the princess, “no one ever listened to you before.”

“That’s true,” says the king sadly.

“What are we sitting around talking for?” asks Mario. “Let’s get Iggy Koopa!”

They all race for the WMUSH building. But when they get inside, the place is deserted.

“Where is everybody?” says Luigi as he leads them to the Synapse Switcher. Just one lone Wiggler is there trying to get a can of Fungus Up off the table. Luigi grabs the can.

“Sorry, pal,” he says.

“Don’t leave me like this,” begs the Wiggler. “What will my daddy Bowser say?”

“Iggy!” shouts Mario.

"This stupid Synapse Switcher switched my brain," grumbles the Wiggler.

"But if your brain is in the body of a Wiggler," says Luigi, "who's in your body?"

"Plorp!" says a raspy voice. The friends all turn around.

Standing in the doorway is Iggy Koopa—but he's talking like Yoshi!

"Yoshi!" says Luigi. "There you are."

"Glorp!" says Iggy.

"Oh no," whines the Wiggler. "Get that dinosaur out of my shell!"

"Hmm," says Luigi. "I think we'll let him stay there for a little while."

"We'll have to put Fungus Up in the royal water supply," says the princess. "To get everybody switched back. Let's go back to the palace."

"And you still have to repair my soda machine," the king tells the Super Mario Bros. as they start to walk.

"Not today," moans Luigi.

"Why not?" asks the king.

"I thought I could get some time off," answers Luigi. "I haven't been myself lately!"

**GAME OVER! YOU WIN!**



“I can’t stop myself,” Luigi says, and he starts to dance.

BA BUMP BA BUMP BA BUMP!

The Koopa music has him jumping all over the floor, twirling around on his shell and humming along with Iggy.

“I can’t help it,” he thinks. “Koopa or not, this is fun!”

After a while Luigi realizes that he keeps doing the same steps over and over. He looks down and sees that there are letters written on the floor of the studio. He’s dancing over them in some kind of pattern.

“That’s why Iggy wanted the tape,” he says as he dances. “The music makes you dance in code. Now if I can only figure out what the message is.”

**Solve this puzzle to help Luigi break the code.**

- Here’s a picture of the floor Luigi is dancing on, and a list of dance steps. If you follow the

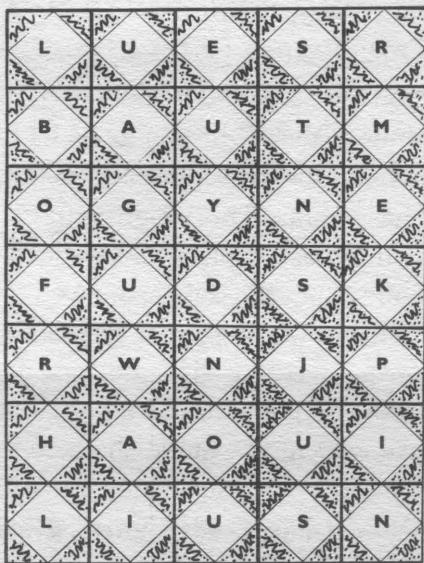
steps in order, Luigi will dance the secret of the Synapse Switcher. Write down the letter that Luigi lands on at the end of each dance step to learn the secret.

The Koopa Cotillion: (repeat three times)

STEP 1: Two steps forward.

STEP 2: One step to the left and two steps forward.

STEP 3: Two steps right and three steps back.



START



**Turn to page 117.**





“I better get that spanner or this place will be flooded!” Luigi says to himself, and he dashes into the next room.

BRREZT! BRAPP!

Yoshi yells in pain.

“I’m coming, Yoshi!” he shouts as he reaches into the toolbox for the soda spanner.

“Oof!” he grunts. “This weighs a ton.”

Then Luigi sees a plain old wrench that’s much smaller than the soda spanner.

“That wrench would be just as good, and it’s a lot easier to carry,” he says.

Yoshi is still yelling. Which one should Luigi take, the wrench or the spanner?

**If you think Luigi should take the wrench,  
turn to page 61.**

**If you think Luigi should take the spanner,  
turn to page 96.**



Luigi searches his Koopa shell, but he can't find the tape.

"I got all my stuff from my overalls when I met myself," he thinks. "I must have left the tape back at the palace."

He calls to a Sumo brother. "Hey! I need a copy of the Pizzas' new single."

"Huh?" says the turtle suspiciously. "You know Iggy destroyed all the copies of that tape. Say, just who are you anyway?"

"He's not one of us," rasps Iggy, who has sneaked back to spy on Luigi.

"Toss him into the deep dungeon!" Iggy commands. "He must have switched brains with one of those stupid plumbers."

"Why didn't I bring that tape?" moans Luigi as they carry him off. "I must be plumb stupid!"

**GAME OVER!**



Luigi searches the pockets of his green plumber's overalls.

"No wrench," he says sadly.

"A plumber without a wrench," Mario grumbles. "What can go wrong next?"

"Uh, Princess—" Luigi starts to say.

"I know!" Mario cries. "This stupid sewer will probably fill up with stinking water."

"Uh, Princess, I think—" Luigi says.

"Don't interrupt!" shouts Mario. "Then we'll be trapped here until that dumb brother of yours can get around to rescuing us."

"Uh, Princess," Luigi says meekly.

Mario glares at Luigi. "What is it?"

Luigi points at the tunnel behind them. It's completely filled with water.

"You took the words right out of my mouth," says Luigi sadly.

**GAME OVER!**



The two plumbers stare at Yoshi.

"What are you looking at?" he growls.

"You're talking!" Mario says in shock.

"Good going, genius!" Yoshi sneers. "Now maybe you can tell me where I am."

"You're in the Royal Mushroom Palace, where else?" Luigi answers without thinking.

"The palace?" Yoshi shouts in fiendish glee. "Great!" He jumps up and swings his heavy tail at the soda machine. Streams of gold and blue soda come shooting out.

"Yoshi!" screams Mario.

"And don't call me Yoshi!" yells the big dinosaur as he runs around, smashing things.

"What's wrong with him?" cries Luigi. "He's acting just like a Koopaling!"

"He sounds like a Koopaling, too," adds Mario, pulling on his mustache. "I don't know how it happened, but Yoshi's brain has been switched with the brain of a Koopaling."

“That’s disgusting!” Luigi shudders.

“Yeah,” Mario replies. “What’s worse, somewhere there’s a Koopaling with Yoshi’s brain! Quick, we’ve got to follow him!”

“Who?” asks Luigi.

“Yoshi!” says Mario. “I mean the Koopaling! I mean—aw, just follow me!”

Suddenly, the static on the radio stops.

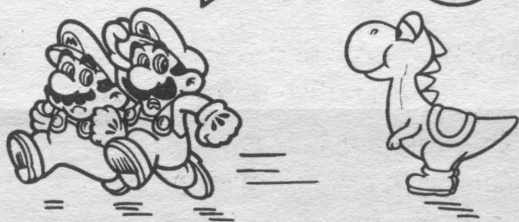
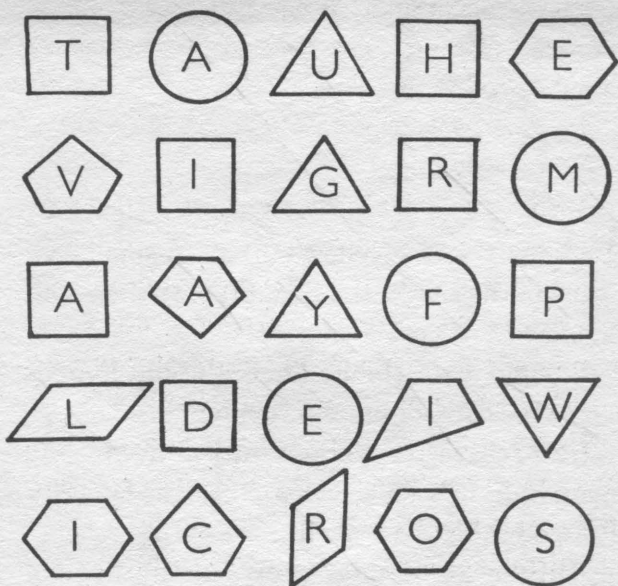
“This is WMUSH,” says the announcer, “reminding you to drink Fungus Up! Without a good fungus, you’ll really feel rotten!”

“Hey, I still haven’t gotten my Fungus Up!” says Luigi, reaching for the Fungus Up spout on the soda machine.

“Hurry!” says Mario, racing after Yoshi.

**Solve this puzzle to find out what made Yoshi’s brain switch with a Koopaling.**

- Cross out every circle.
- Cross out every third shape that has exactly four equal sides.
- Cross out every shape with an odd number of sides.
- Cross out every shape that has four sides that aren’t equal.



**If you think Luigi should follow Mario,  
turn to page 71.**

**If you think Luigi should stop to get his soda,  
turn to page 55.**





Luigi pushes the yellow button. A small door opens in the side of the Synapse Switcher. Out pops a cold can of Fungus Up!

“Fungus Up?” thinks Luigi. “Could Fungus Up be the cure for brain switching?”

He presses the yellow button again and again until he’s got six cans of Fungus Up.

“Good thing these shells have extra pockets,” he thinks as he edges toward the door of WMUSH. “I’ve got to find Mario and the others!”

CLANK!

One of the cans of Fungus Up falls out of his shell just as he reaches the door.

“Who’s stealing my Fungus Up?” yells a familiar turtlish voice.

“So long, stupid,” sneers Luigi, sounding just like a Koopa. “And thanks for the drink!”

“Stop that Troopa!” shouts Iggy as Luigi runs out the door.

He races down the road with a whole army of Koopas behind him. Suddenly he stops.

"Hey, what am I running for?" he says. "I'm a Koopa!"

He turns, pops open his shell and starts firing his Koopa cannon at a band of Chargin' Chucks that are screaming toward him. His Koopa shells send the Chucks flying. Then he aims at a couple of Sumo brothers.

"Take this, you Sumos!" Luigi shouts as the sumos go rolling down a hill. "Hey, being a Koopa isn't all bad!"

"Don't say that," advises a voice from behind him. "I don't want to be brothers with a Koopa Troopa."

"Mario!" Luigi cries, as his brother runs up and throws a fireball into a gang of Wigglers.

"No, I'm Macbath, from Shakespeare's plumbing play," says Mario. "Of course it's me!"

"Mario, I have it," says Luigi. "The cure to brain switching—it's Fungus Up!"

He takes out a can of the soda.

The Koopa army is in retreat and Luigi sees the princess, Toad, the king and himself running down the road to meet them.

“Quick, everybody!” he says. “Drink this.”

“Do it,” says Mario. “This Koopa Troopa is Luigi and he’s found out that Fungus Up can get everyone switched back!”

They all open cans of Fungus Up and slowly raise them to their lips.

“Well, here goes,” says Mario, and he takes a sip.

— Turn to page 36. —





“I guess you can have it,” says Luigi, “But wait a minute! Suppose my brain gets switched? I don’t want to be the princess.”

“Hey, it’s not so bad,” says Mario. “It just takes a little while to get used to wearing high heels. And anyway, maybe you won’t get switched into the princess.”

“Great,” moans Luigi. “I could wind up anywhere. For all I know, I could wind up in the body of a monkey.”

“At least you like bananas,” Mario says and reaches for the helmet. Then he stops and clutches his head.

“Oh, no!” he shouts. “It’s happening!”

“Mario? Mario!” Luigi cries.

Mario blinks his eyes. “Oh, no!” he shouts. “I’m back here again!”

“Princess?” asks Luigi.

“No, I’m Fleaopatra, the insect queen of Egypt!” shouts Mario. “Of course I’m the

princess. Some stupid Koopa Troopa was running around with a radio on his shell and I got zapped back here. You haven't got very far, have you?"

"Look, there's a ladder," says Luigi.

They climb the steel ladder and come out through a manhole into the sunshine. They're on a small hill covered with blue grass. A large billboard stands at the top of the hill. It says:

DR. SHRINKASAURUS  
NOSE, FOOT, ELBOW AND BRAIN SPECIALIST  
BRAINS FIXED WHILE U WAIT

"Hmm, maybe he can help us," says Mario.

"What do you mean?" asks Luigi. "There's nothing wrong with my nose."

"Come on," Mario says impatiently. "Let's go see the doctor."

**\*\*\*Luigi scores 50 points for getting out of the tunnel.\*\*\***

**Turn to page 87.**



“On second thought, maybe I can’t jump that far in this dumb body,” Mario says.

“I told you you were out of shape,” says Luigi. “Too many meatballs on your corn flakes. Come on, I bet we can outrun them.”

They race toward a small hill at the edge of the forest, with Shyguys and mini-Ninji swarming after them.

“Look, a pipe!” Luigi shouts, spotting a large tunnel leading into the hillside.

“I’m not going in there,” Mario cries, screeching to a halt. “It’s disgusting.”

“But you’re a plumber,” says Luigi. “At least, you look like a plumber.”

Mario groans. “Okay,” he says, holding his nose. “I just hope Mario isn’t going into any sewers—he’s wearing my good dress!”

They run into the pipe and splash through ankle-deep water in their rubber boots. The pipe goes straight back into the hillside. It dips



down and then after a few hundred feet rises again, only to end in a wall covered with valves and dials.

“What now?” Mario asks, looking at the mass of tubes and gauges.

“Well, there’s one thing I usually do when I come up against some plumbing I’ve never seen before,” says Luigi.

“What’s that?” asks Mario.

“I ask Mario,” answers Luigi.

“Great!” yells Mario angrily.

“I know!” says Luigi. “I’ll turn on my radio, and your brains will switch back!” He takes out his portable radio.

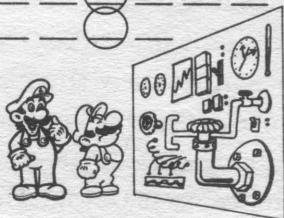
“Wait!” shouts Mario. “What if our brains get switched somewhere else? What if I wind up in the body of a Wiggler? That’d be even worse than being Mario!”

“Hmm,” says Luigi. “I’m wearing the anti-brain switch helmet, so I’ll be safe. I can’t be sure you two will switch back into the right bodies. But unless I can get the real Mario here, we’re stuck in this tunnel! I’ll have to turn on the radio—unless there’s some other way to get out.”

**Solve this puzzle to find out something Luigi can use to get out of the tunnel without Mario's help.**

- Unscramble each of the jumbled words and write the answers on the dotted lines. Then take all the letters in the circles and unscramble them. If Luigi has the right item, he can get out of the tunnel without turning on the radio.

INJNI    \_ \_    ○    \_ \_  
 OWSORET    ○    \_ \_ \_ \_ \_  
 GHYSUH       ○    \_ \_ \_ \_  
 DOAIR    ○    \_ \_ \_ \_  
 SEPNISRC    \_ \_ \_ \_    ○    \_ \_ \_ \_  
 NIELCH    \_ \_ \_ \_    ○    \_ \_ \_ \_



**\*\*\*Luigi scores 50 points for outrunning the Shyguys and mini-Ninji.\*\*\***

**If you think Luigi should turn on the radio, turn to page 33.**

**If you think Luigi shouldn't turn on the radio, turn to page 60.**



**L**uigi enters the room marked TOP SECRET and closes the door behind him. It's pitch black inside and he has to fumble around for a light switch. Finally he finds one.

"What . . . ?" he gasps when the light comes on. He's in a large closet filled with mops, brooms, pails and scrub brushes.

"Only a Koopa would think cleaning stuff should be top secret," he says to himself. "Although, come to think of it, that's what our broom closet in the plumbing shop says."

After turning off the light, Luigi opens the door and slips back into the command center.

**Turn to page 5.**



“I’m coming, Mario!” Luigi calls after his brother. Then he adds to himself, “After I get a glass of Fungus Up.”

Luigi looks around for a glass. Instead he spots a cassette tape lying on the table.

“I’ve been looking all over for this!” he cries and picks it up. “The Pizzas’ hit single, ‘Anchovies With Extra Cheese.’ My favorite. And the music’s pretty good, too!”

“Hey, Luigi! Hurry up!” Mario shouts from the other end of the corridor.

“Okay,” Luigi answers, and runs out of the room. “I still haven’t gotten my Fungus Up,” he grumbles as he runs after Mario.

Mario is talking to Princess Toadstool, the mushroom king’s daughter, and Toad, the royal mushroom retainer.

“It’s terrible,” says the princess. “My father’s brain has been switched!”

"Hmm, I wonder who could have done it," muses Mario. "Brain switching is a big job."

"Except with the king's brain," says Luigi. "In that case it's a very small job."

"I heard that!" shouts Toad. "And I command you to stop making fun of me!"

"I wasn't making fun of you," says Luigi. "I was making fun of the king."

"I am the king!" says Toad.

"Right," laughs Luigi. "And I'm Napoleon Bonaparte, the famous French plumber."

"Luigi," Mario says. "This is the king. His brain was switched into Toad's body."

"No kidding?" says Luigi. "Does Toad know?"

Just then the king walks into the room. At least it looks like the king.

"I'm Toad," says the king. "At least, I was when I woke up this morning."

"Never mind!" shouts the princess. "The Koopas must be doing this. We've got to find those rotten turtles and make them put everyone's brain back where it belongs!"

As she leads them out of the palace, Luigi looks back over his shoulder.

"I wish I had a Fungus Up," he says.

**Solve this puzzle to find out something about  
Fungus Up.**

- Look at the three glasses. There's three times as much Lichen Cola as Fungus Up and twice as much Lichen Cola as Morel Moxie. There's three ounces of soda in the Morel Moxie glass. How many ounces of Fungus Up are there?
- Use the number of ounces of Fungus Up to decode this message by counting backward in the alphabet from each letter in the code.



UVQRU DTCKP UYKVEJ

**\*\*\*Luigi now has the tape.\*\*\***

**Turn to page 29.**





“Once a plumber, always a plumber!” shouts the princess, and wades into the advancing green Koopa Troopas.

“Fire!” Magikoopa commands. The Troopas’ shells open and cannons poke out. Blue and yellow Koopa shells fly toward the heroes.

“Ow!” shouts the princess. “That hurt!”

“What’s wrong?” Luigi calls.

“I tried to smash a shell like I always do, but it didn’t break,” says the princess. “Now I’m caught in a Koopa net!”

“You’re the princess now, big brother,” Luigi says. “You can’t smash shells. How dumb can you—yeow!” A moment later a Koopa net falls on him, too.

“Trapped,” says the princess sadly. “I should have known I couldn’t fight Koopas without a mustache.”

**GAME OVER!**



“Um—uh—he always has a wrench handy,” Luigi says quickly. He was never very good at poetry.

“Wrong!” shouts Mario, throwing the fireball at Luigi. Luigi ducks, turns and runs back toward the Koopa Command Center.

“I knew you weren’t my brother!” shouts Mario as he winds up to hurl another fireball.

“No, don’t!” yells Luigi. “If you throw that fireball the Synapse Switcher will be destroyed. Then we’ll never reverse the brain switching!”

“Another Koopa trick!” says Mario. He throws the fireball. It smashes into the Synapse Switcher with a shower of sparks.

“Oh, no!” moans Luigi. “I’m doomed to be a shellbrain forever!”

**GAME OVER!**



“Better not turn it on,” says Luigi, putting the radio away. “A princess’s brain is better than a Sumo brother’s. I think.”

“Gee, thanks a lot,” says Mario. “Now, how are we going to get out of here?”

“Well, this big valve here looks like it might lead somewhere,” says Luigi, pointing to a large section of piping. “But I need something to open it with.”

“Like what?” asks Mario sourly.

“I know!” Luigi cries. “A simple old pipe wrench. There was one back in the toolbox in the palace. But did I bring it with me?”

**If Luigi has the wrench, turn to page 8.**

**If Luigi doesn’t have the wrench,  
turn to page 42.**



When Luigi returns, Mario is still trying to stop the purple soda leak and Yoshi is holding his head in his hands.

BRUZZP! BREEZIP!

“Why did you leave?” Mario shouts. “Fix the radio!”

“But you said . . .” Luigi begins. Then he shoves the wrench into his overalls and rushes to the radio.

BRIZZK! BRUZZACK!

Luigi fiddles with the dials to see if he can make the static go away.

“Can’t you tune that in?” asks Mario.

“Of course not,” sneers Yoshi. “What do you expect from a stupid plumber?”

“That’s not very nice, Yoshi,” answers Mario. “YOSHI? Yoshi can’t talk!”

**\*\*\* Luigi now has the wrench.\*\*\***

**Turn to page 43.**



“I’ll just peek at the games,” Luigi thinks. He presses a key on the keyboard. The screen goes blank for a moment, then lights up with a colorful picture of two plumbers who look like Mario and Luigi.

“Neat!” cries Luigi. “A computer game about us.”

Then these words flash on the screen: “Pound The Plumbers—A Koopa Computa Game.”

“What?” Luigi yells, outraged. Suddenly the screen is covered with little plumbers who drift toward a turtle at the bottom.

“One point for each plumber pounded,” Luigi reads the instructions at the bottom of the screen. “Pound plumbers?” he cries. “I’m not playing this stupid game.”

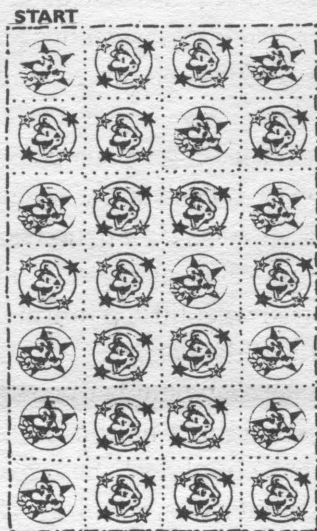
Then a different message flashes.

“Top Secret Code For Reversing Brain Switch,” Luigi reads. “Key Is Top Score In First Round.”

“Secret code?” Luigi thinks. “Maybe I’d better play this game after all.”

**Play this game to learn the key to the secret code.**

• Iggy wants to pound as many plumbers as he can. He can't pound the same plumber twice in a row, and he can only move straight down, diagonally down, or sideways. No moving up! What is the most numbers of plumbers he can clobber before he gets to the last row?



**\*\*\*Luigi scores 100 points for playing the computer game.\*\*\***

**Turn to page 107.**





Luigi punches in the code, then lifts the phone's receiver. He dials a number.

"Magic Carpet Pizzas," someone answers.

"Send one large pepperoni pie to the Koopa Command Center," says Luigi.

Five minutes later, a magic carpet pulls up to the window of the cafeteria. Luigi opens the window and takes the pie from the delivery crow.

"Just put it on my bill," says Luigi. "Get it? Bill?"

"Ha, ha, very funny," huffs the crow.

Luigi takes the pizza over to an empty seat and rips open the box.

"Yuck!" he says. "This is weird. The smell of pizza is making me sick. It must be because I'm in a Koopa body.

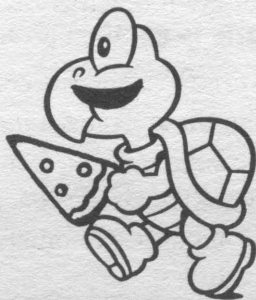
"What a waste," he says sadly as he gets up. "I'll take a slice anyway, in case I change my

mind later.” Stuffing a slice of pizza into his Koopa shell, he leaves the cafeteria.

**\*\*Luigi scores 50 points for getting the right code.**

**\*\*\* Luigi now has the pizza.\*\*\***

**Turn to page 5.**





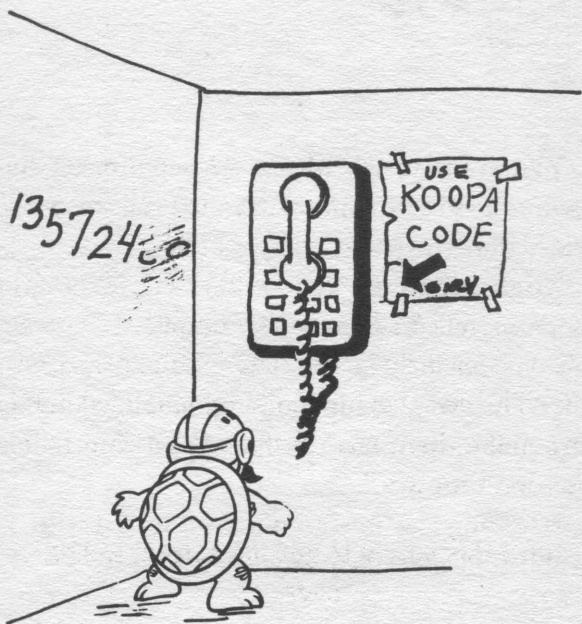
Luigi walks to the phone. “Koopafone,” he reads. “To operate, punch in the proper Koopa code.’ Hmm, I wonder what that is?”

Luigi looks at the wall where some Koopanik has scribbled a few numbers.

“I wonder if that’s the code?” Luigi asks himself. “The last two numbers are smudged and I can’t make them out. But maybe I can figure out what they are.”

**Solve this puzzle to get the correct Koopa code.**

- The numbers in the code are a sequence, but there are two numbers missing from the end of the code. Fill them in.



**If you think the last two numbers are 6, 8,  
then turn to page 64.**

**If you think the last two numbers are 8, 9,  
turn to page 16.**



“What’s the rush?” Luigi says to himself, following Toad. “Plenty of time to tell Toad the truth after the feast!”

“Right this way, your highness,” Toad says as they walk to a large houseboat. “The feast is right inside.”

“Thank you, Toad,” Luigi says. He walks up the gangplank onto the houseboat and inside the small cabin.

“Get her!” shouts someone and Luigi is grabbed by a dozen grimy turtle hands.

“Toad!” Luigi cries. “Help! It’s a trap!”

“Of course it’s a trap,” sneers Toad, coming in the door. “Because I’m not Toad, I’m really Morton Koopa, Iggy’s brother.”

“I wish I was back in the sewer,” Luigi says mournfully as the Troopas tie him up.

**GAME OVER!**



## BREEZT! BRAZZT!

“Oh, no!” Luigi thinks as everything starts to spin. He blacks out. When he comes to he feels like he’s floating.

“Where am I now?” he thinks. “I must be at the beach. There’s a lot of sand down there, and everything is very wet.”

Suddenly he sees a giant face, at least twenty feet wide, staring right at him.

“Yikes!” he cries. He turns and tries to escape, but he runs right into a solid glass wall. “Yeow! My fins! FINS?”

He looks at himself. “Oh, no! I’m in the body of a goldfish and I’m trapped in a fish bowl! I hope Mario gets to WMUSH soon.”

Then he looks at the giant face on the other side of the glass wall, and adds, “I hope this kid doesn’t forget to feed me.”

**GAME OVER!**





“Better not use the phone,” thinks Luigi. “Uh, give me some of the blue stuff,” he says to the cook in a shaky voice.

The big, ugly cook heaves a spoonful of blue gunk onto Luigi’s tray. Luigi takes a seat at a table and pokes at the thick blue ooze with his fork.

“I’ve heard of junk food, but this is ridiculous,” he thinks. “Well, here goes.”

Carefully, he nibbles a little bit of the Koopa food.

“Hey, that’s good,” he says, surprised.

“The grey stuff’s better,” says a mini-Ninji in the seat next to Luigi.

“It must taste good because I’m in a Koopa body,” Luigi thinks, bolting the rest. “My compliments to the chef,” he says as he leaves the cafeteria.

**Turn to page 5.**



“Oh, who needs a Fungus Up?” Luigi says and runs after his brother.

He races into the hall and almost bumps into Mario and Princess Toadstool, the mushroom king’s daughter. The princess is very upset.

“Mario!” she cries. “You’ve got to do something. Something’s wrong with my father’s brain!”

“She just noticed?” Luigi whispers to Mario.

“I heard that!” says the princess. “But now there’s something really wrong. His brain has been switched with Toad’s. Toad’s brain is in the king’s body and the king’s brain is in Toad’s body!”

“What a busybody,” says Luigi.

Just then Toad hurries over. At least, it looks like Toad, the royal mushroom retainer. But when he opens his mouth, the squat fungus talks like the king!

“This is terrible!” he shouts in Toad’s voice. “My kingdom is in ruins! Everybody’s brains are being switched! Brothers and sisters! Parents and children! Pet hamsters and their owners!”

“That is bad, Toad—I mean, Sire,” says Mario.

“Yes,” Toad answers. “And the worst thing is, my crown won’t fit on Toad’s head!”

“What’s causing it?” asks the princess.

“Let’s turn on the radio,” says Luigi, walking over to one on a nearby table. “Maybe there’s something on the news.”

“Not now,” says Mario. “I have to think.”

**Solve this puzzle to see if Luigi should turn on the radio. First answer these questions:**

- How many flavors of soda are on the king’s soda machine?
- How many spanners did Mario ask Luigi to get?
- How many Super Mario brothers are there?
- How many glasses of Fungus Up has Luigi drank so far?
- How many princesses have the brothers met so far?

Add up your answers and write down the total. Look at the numbers in the total. They form a pattern. What should the next number in the pattern be? Pick the box that has the right number in it.



**If you think Luigi should turn on the radio,  
turn to page 32.**

**If you think Luigi shouldn't turn on the radio,  
turn to page 76.**



“NO!” Luigi shouts. He jumps up and runs out of the room.

“Whew,” he gasps as he goes back to the control room. “That was close. I’d never be able to face the guys at the Plungers Lodge if they knew I danced to an Iggy Koopa video.”

**Turn to page 117.**





Luigi takes a big gulp of Morel Moxie.

Suddenly he feels very dizzy. Everything goes black. When he can see again he's looking at two big hoofs.

"Whoa!" he yells. Or tries to yell. But what comes out is a very weird noise.

"Giddyap!" someone shouts, and Luigi feels a sharp kick in his ribs.

Luigi turns his head, and sees that his neck is covered with a long brown mane. And some little kid is riding on his back!

"Oh, no," he thinks. "I'm a pony!"

"Giddyap, slowpoke," yells the kid on his back.

"Great," thinks Luigi as he starts to trot. "I sure hope Mario can get my brain switched back again. I mean, I always wanted a pony, but I never wanted to be one!"

**GAME OVER!**





“Okay,” says Luigi. “But a little mushroom rock might help you think.”

Just then the king comes into the room. At least, the guy looks like the king, with a big onion-shaped crown and pudgy features. He rushes over to Princess Toadstool.

“Princess,” he says. “I’m looking for the king!”

“He’s right here,” says the princess. “That is, his brain is, in Toad’s body.”

“Is that you, Toad?” Toad asks the king.

“Is that you, your highness?” the king asks Toad.

“Get me outta here!” they both shout at the same time.

“What’s happening?” asks Luigi. “Who’s who?”

“Don’t you get it?” says Mario. “The king and Toad are mixed up.”

“More than usual?” asks Luigi.

“The Koopas must be doing this,” says the princess. “Those rotten turtles! Mario and Luigi, we’ve got to find the Koopas and make them switch everyone back.”

“Yes, I command you!” says Toad. “I mean, he does!” Toad points to the king.

“Me?” says the king. “But I’m Toad. You mean, you command them, don’t you, your highness?”

“Yes, but only the king is allowed to command people,” Toad says with a worried look. “If I, the king, allow you, the king, to let me, Toad, command the plumbers, then I, the king, will have to throw myself, Toad, into the dungeon. Unless, you, the king . . .”

“Never mind!” shouts the princess. “Let’s just get going!”

**\*\*\*Luigi scores 50 points for not turning on the radio.\*\*\***

**Turn to page 29.**



“A Koopa video?” says Luigi. “That sounds too gross. Let’s see what’s on the computer disk.”

Luigi puts the disk in the computer. A menu appears on the screen. It says:

**KOOPA COMPUTA**

Choose one:

- 1) Synapse Switcher
- 2) Games

“Well, that’s easy,” thinks Luigi. “I’ll just—” Then he stops and thinks. “I’m not sure what I should do,” he says to himself.

**Solve this puzzle to see what he should do.**

• Find these words in the square. They may be written forwards, backwards, up, down or diagonally. Circle the words you find. When you’ve found all the words, the remaining letters will spell out what he should do.



DINO YOSHI DISK IGGY KOOPA  
 LUIGI MARIO MUSHROOM NINJI  
 PIZZA TOAD WMUSH WOOSTER



K	S	I	D	O	P	L
Y	G	G	I	W	A	Y
S	O	R	N	O	T	M
W	A	P	O	O	K	O
M	I	M	A	S	I	O
U	G	D	Z	T	J	R
S	I	E	Z	E	N	H
H	U	G	I	R	I	S
A	L	M	P	E	N	U
S	I	H	S	O	Y	M



**If you think Luigi should play games,  
 turn to page 62.**

**If you think Luigi should look at the Synapse  
 Switcher file, turn to page 97.**



## BOOM! BOOM!

Blue and yellow Koopa shells start exploding around Luigi and the princess.

"I don't think I can fight Koopas like this," says the princess. "Without my mustache under my nose, everything looks funny."

"If you had a mustache right now, you'd look even funnier," says Luigi. "Let's run for it!"

The two of them soon leave the nasty turtle Troopas behind. After a while, they come to the shores of Dinosaur Lake.

"I bet WMUSH is over there," says the princess, pointing across the lake.

"I wonder where the real princess is," says Luigi. Just then the princess blinks and grabs her head, but Luigi doesn't notice.

"I bet she's a rotten plumber, right, Mario?" Luigi says, laughing.

"Who's a rotten plumber?" the princess says angrily.

“You know,” Luigi giggles, “the princess. I bet she’s a monkey with a wrench.”

“I am the princess!” roars Princess Toadstool.

“Oh,” gulps Luigi. “I guess you switched back, huh?”

“Yes,” she replies. “Some idiot turned on the radio and I got zapped. But it’s not going to happen again.”

“Oh?” Luigi asks brightly. “Why not?”

“Because you’re going to give me the anti-switching helmet,” says the princess, holding out her hand. “I command you.”

“Okay,” says Luigi, taking the weird helmet off his head. Suddenly, he feels very dizzy. Everything starts to spin.

“Help . . . ,” Luigi starts to say. Then everything goes black.

**Turn to page 103.**





“Just one song,” Luigi says, and he turns the radio up even louder.

**BREEZT! BRAZZT!**

The strange static noise comes out of the radio’s speakers.

“Quick, turn it off!” shouts Mario and he switches the radio off. “That static has something to do with the brain switching.”

“Don’t be ridiculous,” says Luigi. “How could a little static . . . Oof!”

Luigi gasps as Wooster runs right into him, head first. The spindly mushroom bounces off Luigi and falls to the floor.

“What was that for?” Luigi asks.

“Don’t bother to plead,” Wooster sneers as he picks himself up. “You’re gonna be flatter than a pancake!”

The thin fungus jumps up and runs at Luigi again, but instead of knocking Luigi over, Wooster falls to the ground.

“Wooster, what’s gotten into you?” demands the princess.

“The brain of a Sumo brother,” cries Mario. “That’s what! Wooster’s brain has been switched.”

“Yeah?” Wooster says to Mario. “I’ll switch you, but good!” And he runs at Mario, only to bounce off and fall down again.

“No fair!” he whines from his spot on the floor. “This stupid mushroom body is too puny! I’m going to find some cute bunny rabbits to pick on.”

“I don’t know,” says the king as Wooster runs off angrily. “There are some mighty tough bunny rabbits around here.”

“Luigi, come here,” says Mario in a whisper, while the others watch Wooster run away. “Listen, what if one of us gets switched? How will I know if it’s really you and not some Koopanik in your body?”

“You could ask me for my plumber’s I.D. card,” Luigi answers, scratching his head under his green plumber’s cap.

“I don’t think that will work,” replies Mario. “But this will.” He pulls out a small piece of paper.

“You want me to carry that piece of paper?” asks Luigi.

“No, I want you to read it,” Mario says in a whisper. “It’s the secret plumber’s oath. Once we both know the oath, we’ll all be able to recognize each other, no matter how our brains get switched.”

“The last line is missing,” Luigi says.

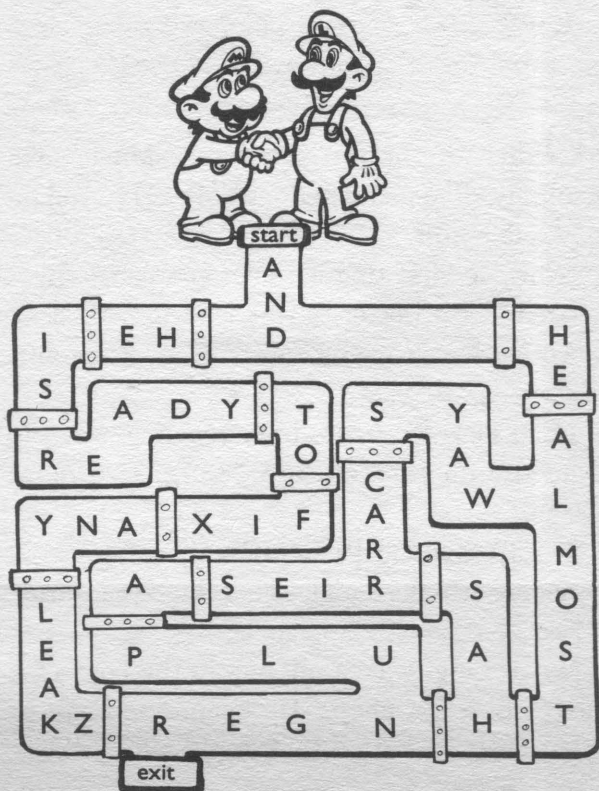
“I know,” says Mario. “But a real plumber should be able to figure it out for himself.”

*Here’s what’s on the paper:*

A plumber knows how to unclog a drain  
And his wrench is always handy.  
He’s smart enough to come in from the rain  
And his boots aren’t muddy or sandy.  
When he meets a Koopa he bounces and hops,  
He’s a jumper, not a lunger  
When it comes to sewers, he’s always the tops.

---

Follow this maze to find the last line to the  
secret plumber's oath.



Turn to page 119.



“Okay, stay here if you want,” Mario says grumpily. “I’m going to find WMUSH.” And he leaves in a huff.

“Now, de virst ting is to get you people hypnotized,” says Doctor Shrinkasaurus. “Just lie down on de couch und relax. Now, just count backwards. 10, 9, 8, 7 . . . .”

Luigi feels his turtle body relaxing. By the time the doctor gets to 3, Luigi is almost asleep.

“3,2,1,” says the doctor. “Oops!”

“Oops?” thinks Luigi. Then his eyes flutter closed.

When Luigi wakes up, he’s in the body of a parrot in a pet shop. He opens his beak to shout for help, but all that comes out is, “Polly want a pizza!”

**GAME OVER!**



Luigi knocks on a large door with a sign on it that says: Dr. Shrinkasaurus. After a minute the door is opened by a five-foot-tall goose wearing thick glasses and a rumpled tweed jacket. He is smoking a pipe.

“Excuse me,” says Luigi. “Are these the offices of Dr. Shrinkasauruses? I mean, is this the thesaurus of Dr. Shrinkoffices? I mean . . .”

“Dot’s right,” says the goose, who speaks with a thick accent. “Und you haf come to de right place. You are maybe zuffering from de brain problem, ya?”

“Uh, ya, I mean, no,” says Luigi.

“Dot’s vot dey all zay,” says the doctor. “Come inzide. Ve find out pretty zoon vot’s wrong vit dot tinker of yours, ya? Or my name iz nut Dr. Schrinkhazoorus, no?”

“Uh, ya,” says Luigi as he and Mario step into the doctor’s office. “I mean no.” He points to Mario. “I mean, he’s got the problem, not me.”



"I zee," says Dr. Shrinkasaurus as he waddles across the room and sits in a large armchair. "Please, lie down in ze couch."

Mario lies down on the couch.

"Und vot is your name, please?" the doctor asks, puffing on his pipe.

"I'm Princess Toadstool," Mario replies.

"Hoo! Hoo!" The doctor laughs so hard his pipe falls out of his mouth. "Dot's a good vun!" he chortles. "If you're de princess den I must be Alexgander de Great, de goose vot conquered all of Persia! Hoo!"

"I am too the princess!" Mario snaps.

The doctor stops laughing and turns to Luigi. "Dis is zerious," he says. "How long has your friend been under de delusion dot he's a princess?"

"He's not my friend," says Luigi. "He's my brother."

"Your brother tink he's de Mushroom Princess?" asks the doctor.

"No, he is the princess," says Luigi.

"Hoo, boy, I tink I better get un udder couch," says the goose.

Quickly, Luigi explains how the Koopas have been switching brains and that Princess Toadstool's brain is in Mario's body.

“You see, I’ve been wearing this helmet,” Luigi says, taking the helmet off and showing it to the doctor. “That’s why my brain is all right.”

“I wouldn’t be so sure about dot,” says the doctor. “But vun case at a time! Hmm, de virst ting ve do is hypnotize dis plumber princess und vind out vot’s really goink on in dot noggin of his.

“Now, ve need a liddle muzik for relaxing de patient,” the Doctor says. “Just turn on zis radio. . . .”

“No!” yells Luigi. But it’s too late.

“This is WMUSH,” says the radio announcer. “The station that goes great with gravy and onions!”

**BREEZT! BRAZZT!**

The brain-switching static starts up. Luigi feels very dizzy. Then everything goes black.

**Turn to page 103.**



“You don’t look like Mario,” says Luigi as he runs after the princess. “But you sure talk like him.”

“That’s because I am Mario,” says the princess, leading the way up a steep hill covered with small green stones.

“Did somebody say Mario?” asks a nasty voice.

Suddenly the green stones turn into Koopa Troopas, turtle warriors led by one of the evil Koopa clan, Magikoopa!

“I’m Mario!” the princess says bravely.

“Yeah, and I’m Gary Koopa, the famous turtle movie star,” Magikoopa sneers.

“Come on, Luigi, let’s smash these ugly turtles!” says Princess Toadstool.

“Uh, maybe not,” says Luigi.

“I always smash turtles!” she argues.

“Mario does,” answers Luigi. “But not Princess Toadstool.”

**Solve this puzzle to find out if the princess  
should fight the Koopas.**

- Look at the drawing of the Koopa Troopa at the top of the page. How many of the copies are exactly the same? If there are more than two drawings that match the one at the top of the page, then the princess should fight the Koopas.



**If you think the princess should fight the  
Koopas, turn to page 58.**

**If you think the princess shouldn't fight the  
Koopas, turn to page 80.**



Luigi drinks the Fungus Up. Right away he feels dizzy. Then everything goes black.

“Oh no,” he thinks. “I’m afraid to open my eyes. What if it didn’t work?”

Nervously he pulls on his mustache.

“My mustache!” he shouts and opens his eyes. “I’m back! I’m me again!”

“You don’t have to sound so happy about it,” says a Koopa Troopa next to him. “At least, not while I’m stuck with this disgusting turtle body.”

“Princess?” asks Luigi. “Is that you?”

“Yes, it’s me,” says the Troopa.

“Well, drink the Fungus Up,” says Luigi. Quickly, he passes the can of soda to the Troopa, and then to the rest of his friends.

**Turn to page 36.**



“Okay,” says Luigi. “But I still think my nose knows.”

They cut across the field, looking for signs of Iggy or WMUSH.

Rumble, rumble.

“Dino rhinos!” shouts Mario.

“And Sumo brothers!” says Luigi. “Let’s flatten them!”

“Wait,” says Mario. “Why don’t you pretend to fight me? Then the Sumos will lead you to WMUSH.”

“Fight you, Mario?” Luigi asks. “Are you sure?”

“Sure, I’m sure,” says Mario. “Hurry, here they come!”

“Okay,” says Luigi. Out pops his Koopa cannon as the Dino Rhinos come rumbling over the hill with the Sumo brothers right behind.

“Take this, you stupid plumber,” Luigi shouts and fires a Koopa shell at Mario.



**BOOM!**

The shell explodes right next to Mario.

"Hey!" Mario yells. "That was close!"

"Boy, Mario is putting on a good act," thinks Luigi. Then he sneers, trying to sound like a Koopa, "Of course it was close, you creep. This one will be closer."

**BOOM!**

This time Mario has to jump out of the way as the shell explodes right where he was standing.

"Wait a minute!" Mario yells. "This has gone far enough!"

"Gee," thinks Luigi, "you'd almost think he means it."

**BAM! BAM!**

Luigi fires two more shells at Mario. "I have to admit, I'm having fun," he calls.

"That's it. I don't have to stand for this," Mario says huffily. He runs off.

"Nice going!" yells one of the Sumo brothers as they run over to Luigi. "Look at that stupid plumber run!"

"Yeah," says another Sumo. "The only thing stupider than that Mario is his stupid brother Luigi, right, Koopa?"

“No, no,” says Luigi. “You’ve got it wrong. Luigi is the smart, handsome one.”

“Hey, guys,” says the first Sumo. “Let’s turn on the radio and celebrate.” He holds up a large radio and switches it on.

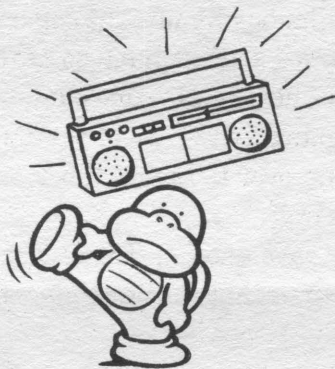
“Oh, no!” thinks Luigi. “I lost my helmet back in the fight. If my brain gets switched now I’ll never find WMUSH.”

“This is WMUSH,” says the radio announcer. “The station that grows on you like mold.”

“Quick, think!” Luigi says to himself. “There must be something I can do. Maybe I can plug my ears—but with what?”

**If Luigi has the pizza, turn to page 106.**

**If Luigi doesn’t have the pizza, turn to page 69.**





Luigi goes running back to Mario and Yoshi.

“Quick, hand me that spanner!” Mario shouts as purple soda spurts all over.

Luigi gives him the large tool and Mario shuts off the flowing soda.

**BRIZZK! BRUZZACK!**

“Oorp!” cries Yoshi, holding his head in his hands. Luigi goes to the radio and fiddles with the dials to see if he can make the static go away.

“Can’t you tune that in?” asks Mario.

“Of course not,” sneers Yoshi. “What do you expect from a stupid plumber?”

“That’s not very nice, Yoshi,” answers Mario. “YOSHI? Yoshi can’t talk!”

**\*\*\*Luigi earns 50 points for getting the spanner to Mario.\*\*\***

**Turn to page 43.**



“No time to fool around,” says Luigi, calling up the Synapse Switcher file.

The computer hums and clicks for a few seconds and then the screen is covered with hundreds of numbers and symbols. Luigi scratches his round, green turtle head.

“I can’t understand this stuff,” he thinks. “Maybe if I press another key.”

He presses another key on the keyboard and suddenly the screen goes blank. Then this message appears: “FILE ERASED.”

“File erased!” Luigi cries. “That’s not the way our computer works at the plumbing shop. I didn’t even press the FLUSH key.”

“Oh well,” he sighs, picking up the music video and heading for the door. “Maybe I can get Iggy to tell me how the Synapse Switcher works.”

**Turn to page 107.**



“Okay, Mario, here it is,” says Luigi, handing the helmet to his brother.

At that moment, Luigi feels very dizzy. Everything goes black for a moment. When he comes to, he’s looking at Toad. They’re standing on the shore of Dinosaur Lake.

“Hey, you’re not Mario,” he says.

“Of course I’m not Mario, your highness,” says Toad.

“Your highness?” says Luigi. He reaches up to pull on his mustache, but it’s gone! Quickly, he looks down at himself.

“I’m the princess!” he cries in dismay.

“Of course,” says Toad soothingly. “And your wish is my command.”

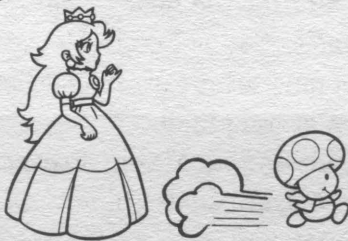
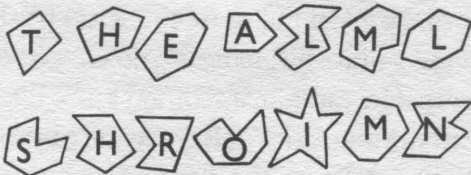
“It is?” says Luigi.

“Yes,” says Toad, bowing low. “I’ve prepared the royal feast you ordered— triple-decker lasagna and chocolate-chip raviolis. Just follow me.”

“Hmm,” Luigi thinks as Toad starts walking along the shore. “I might like this. I think I’ll pretend to be the princess for a while. Then again, it’s not fair to fool Toad. Maybe I should tell him the truth.”

**Solve this puzzle to help Luigi decide what to do.**

- Fill in all the shapes with an odd number of sides and you’ll see a message telling Luigi what to do.



**If you think Luigi should tell Toad the truth now, turn to page 12.**

**If you don't think Luigi should tell Toad the truth yet, turn to page 68.**





“Something’s wrong with Yoshi!” Luigi shouts. Heading for the radio, he begins to fiddle with the dials.

BRREZEEPT! BRUZZP!

The static from the radio gets even louder.

“Oorp! Bloop!” moans the large, green dinosaur. He starts to sway and blink his eyes.

“Hurry, Luigi,” says Mario as purple Lichen Cola spurts all over the floor. “Can’t you tune that in better?”

“Of course not,” sneers Yoshi. “What do you expect from a stupid plumber?”

“That’s not very nice, Yoshi,” answers Mario. “YOSHI? Yoshi can’t talk!”

**Turn to page 43.**



**L**uigi pushes the orange button.

BEEP! A mechanical voice comes over the loudspeakers on the wall. "The Synapse Switcher will self-destruct in fifteen seconds," it says. "Please stand back, and have a nice day."

"Self-destruct!" cries Luigi.

"Fifteen, fourteen, thirteen," says the mechanical voice.

Iggy runs into the room. "Who pushed the self-destruct button?" he demands.

Everyone points at Luigi.

"Good!" shouts Iggy. "I was meaning to blow it up anyway. Now those plumbers will never be able to switch everyone back."

"Oh, no," thinks Luigi. "I've really blown it this time."

BLAM!

**GAME OVER!**



“A little snack never hurt,” Luigi says. Opening the cafeteria door, he walks in. The room is crowded with Koopa monsters.

He gets on line behind two Shyguys. They take forever to order because they can only mumble. But finally it’s Luigi’s turn.

“Waddaya want?” growls the cook.

“Uh, waddaya got?” asks Luigi.

“We got some grey stuff and some blue stuff,” the cook answers grouchily.

Luigi is torn. They both look gross. Then he sees a pay telephone on the wall.

“Hey,” Luigi thinks. “I could order a pizza. But that might look funny. Maybe I should just eat this junk.”

**If you think Luigi should order a pizza,  
turn to page 66.**

**If you think Luigi should eat the Koopa food,  
turn to page 70.**



“You there!” barks a raspy voice. “Quit lying around on your shell and get to work!”

Luigi looks over his shoulder and sees the ugly face of Iggy Koopa, Bowser Koopa’s youngest kid! Iggy’s rainbow-colored mohawk haircut straggles over his turtle face.

“Iggy!” Luigi cries.

“That’s Mister Iggy to you, Troopa,” Iggy growls. “Now get back to your post!”

“Troopa?” Luigi wonders. He looks down. He’s in the body of a Koopa Troopa!

All around him are more Troopas, hunched over video screens, busily pushing buttons and turning dials. All wear anti-brain switching helmets. Luigi realizes he has one in his green paws. He quickly puts it on.

In the center of the room is a giant box with dozens of wires and pipes coming out of it. On the side are the words SYNAPSE SWITCHER.

“That’s got to be the brain-switching

machine,” says Luigi to himself. “I’ve been switched right into Koopa Headquarters!”

“You there!” shouts one of the Troopas. “Come here and give me a hand with this!”

Luigi hurries to the Synapse Switcher.

“We’re getting ready to fire again,” says the other Troopa.

“Who are we switching?” asks Luigi.

The Troopa shrugs. “Whoever is listening to WMUSH. We beam the synapse ray to the studio and it gets sent out with the radio broadcast.” The Troopa lowers his voice to a whisper. “Iggy always wanted to be a disk jockey, you know.”

Luigi looks around the big control room. “Somewhere in here there must be information on reversing the Synapse Switcher,” he says. Then he sees a door marked TOP SECRET.

“That’s it!” he thinks. He is edging toward the door when he sees another door right next to it. This one is marked CAFETERIA.

“Hmm,” thinks Luigi. “I should look for the secrets, but I’m also very hungry. Maybe I should grab a little snack first.”

**Solve this puzzle to find out which door Luigi should enter.**

• Luigi can start in any square in the top row. Each square has a number and one or more arrows in it. They tell the direction and the number of squares to move. (If there's more than one arrow, pick either direction.) Keep moving until Luigi reaches a door.



2 ▼	3 ▶	3 ▼	2 ▼	4 ▼
2 ▼	1 ▶	1 ▼	3 ▼	5 ▼
1 ▼	▲ 2 ▼	CAFETERIA * R1A	1 ▼	1 ▼
3 ▼	▲ 2	◀ 1 ▶	▲ 2	◀ 3
2 ▶	1 ▼	TOP SECRET	◀ 2 ▼	◀ 3
▲ 5	▲ 3 ▶	▲ 3	▲ 4	1 ▼
▲ 2 ▶	▲ 5	▲ 2	◀ 1	◀ 3

**If Luigi lands on the cafeteria door,  
turn to page 102.**

**If Luigi lands on the door marked Top Secret,  
turn to page 54.**





“My pizza!” Luigi thinks, reaching into his shell. “It’s covered with pepperonis.”

BREEZT! BRAZZT!

The static comes over the radio just as Luigi slaps a slice of pepperoni over each of his turtle ears.

Just then, a different voice comes over the radio. It’s Iggy Koopa.

“Calling all Koopas,” he says. “Plumber alert! Report to WMUSH right away.”

The Sumo brother turns off the radio. “Come on, let’s go,” he says. “You, too,” he adds, looking at Luigi, who hasn’t heard a thing. “What’s the matter, you have pepperoni in your ears?”

**\*\*\*Luigi scores 100 points for not having his brain switched.\*\*\***

**Turn to page 26.**



“What took you so long?” growls Iggy as Luigi runs back to the control room.

“Sorry, your Iggyness,” Luigi says meekly. “I guess the tape has something really important on it about the Synapse Switcher, right?”

“Who says?” snaps Iggy. “I just want to watch myself moonwalk again. No, the secret to the Synapse Switcher is in that song.”

“Song?” asks Luigi. “What song?”

“You know, the one we were playing all morning,” says Iggy. “The Pizzas’ hit album—‘Anchovies With Extra Cheese.’ Say, why is a stupid Koopa Troopa so interested in the Synapse Switcher?”

“Um, uh,” Luigi stammers, “I wanted to see just how brilliant you are, sir.”

“Heh, heh,” snickers Iggy. “I am pretty clever, aren’t I? And a good dancer, too. Here, you watch the Synapse Switcher while I go watch my video!”

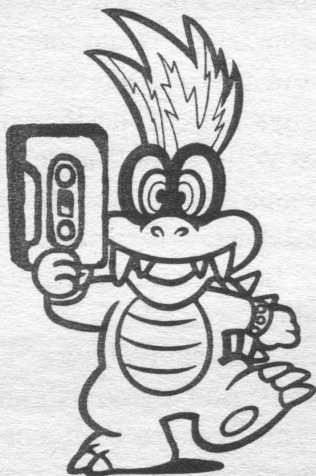
“The Pizzas?” says Luigi as soon as Iggy has walked out of sight. “My favorite group. Where’s the tape Iggy was playing?”

Luigi searches frantically through the mess around the Synapse Switcher, but he can’t find the tape anywhere.

“Hey, wait a minute!” he thinks. “I had a tape of the Pizzas’ latest album back at the palace. Now, did I bring it with me?”

**If Luigi has the tape, turn to page 17.**

**If Luigi doesn’t have the tape, turn to page 41.**





“Well, you look like Mario and you sound like Mario,” says Luigi with a shrug. “You even smell like Mario.”

“Don’t say that!” says Mario. “As far as you’re concerned I’m still a princess, and I expect to be treated like one.”

“Yes, Ma—” says Luigi. “Uh—Princess.”

Psst! Mumble! Psst!

“What’s that?” says Mario. “Shyguys!”

A horde of pink, mumbling Shyguys and ugly, little, mini-Ninji pop out from behind the trees and charge right for them.

“Koopa Commandos!” says Luigi. “Let’s knock them back into the woods.”

“Don’t be silly,” Mario says. “I’ll just jump right over them.”

“No!” says Luigi as the Shyguys run toward them. “When you’re the princess you’re a great jumper, but now you’re Mario, remember?”

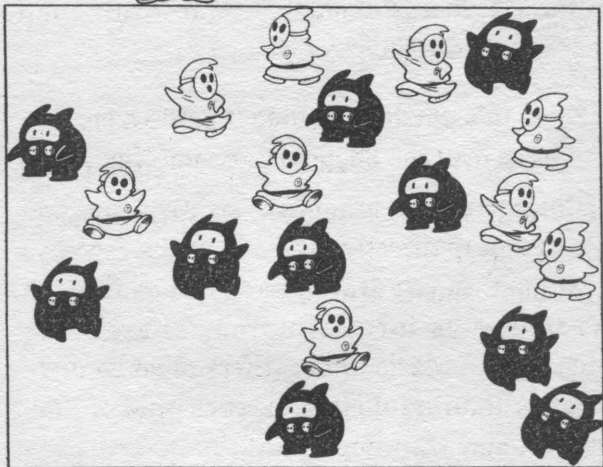
“Once a princess, always a princess,” says Mario loftily.

“I don’t think Mario can jump that far,” says Luigi. “On second thought, maybe with the brain of Princess Toadstool, Mario can jump clear over those Shyguys.”

**Solve this puzzle to decide if Mario should jump over the Shyguys and mini-Ninji.**

- Mario can only jump in a straight line and he can’t jump directly over any of the Shyguys or Ninji. Can you draw a straight line through the bad guys for his jump? There’s one catch—when Mario jumps, there must be more Shyguys than mini-Ninji on each side of him. Can he make the jump?





**If you think Mario should jump,  
turn to page 22.**

**If you think Mario shouldn't jump,  
turn to page 51.**





“That’s a tough one,” says Luigi. “Um—uh—is the last line, ‘He always carries his plunger?’”

“Luigi!” shouts Mario.

“Mario!” shouts Luigi.

BOOM!

A Koopa shell explodes next to them.

“Come on, let’s clobber these ugly, disgusting, smelly Koopas,” says Mario. Then he adds, “No offense, little brother.”

“It’s okay,” says Luigi. “Go get ‘em!”

WHOOSH!

Mario throws a fireball at the advancing turtle army. Then Luigi opens his shell and fires his Koopa cannon.

BLAM!

“What’s going on?” shouts Iggy from the Command Center. “That Koopa Troopa is fighting on the wrong side! His brain must have gotten switched! Retreat!”

All of the Koopa Troopas start running away. Mario and Luigi run after them, but when they reach the Command Center, Iggy is gone—and so is the Synapse Switcher!

“Where’d he go?” says Mario.

“To WMUSH,” answers Luigi. “They use the radio broadcast to send out their brain switching beam.”

The two of them walk outside looking for Iggy’s tracks.

“Look!” says Luigi. “What’s that up there?”

**A large couch is floating through the air, heading right for them. On it are a large goose, Princess Toadstool and—Luigi!**

“Hey that’s me!” shouts Luigi.

“That’s your body,” says Mario. “But with Princess Toadstool’s brain. The goose is Dr. Shrinkasaurus, the nose, foot, elbow and brain doctor.”

The big goose gets off the couch and pulls a pipe out of his tweed jacket. “Okay, everybody,” he says in his thick accent. “Offa mine couch! You’re drivink me crazy!”

“Okay, who’s who?” asks Mario.

“I’m Toad,” says the princess.

“I’m the princess,” says Luigi’s body.

"I'm Luigi," says Luigi the Koopa Troopa. He turns to his body. "Say, how have I been?"

"Well, you've been on a diet," says Luigi's body. "And as soon as we get back to the palace, you're getting a haircut!"

"The palace?" says Luigi the Koopa Troopa. "That reminds me. There were some things I picked up in the palace—are they still in my pockets?"

Luigi takes all of his things out of his overalls and puts them in his Koopa shell.

"Let's get going after Iggy," says Mario. "He can't have gotten far."

"I'm not moving another step until I get my body back," says Luigi's body. "Doctor Shrinkasaurus says he can switch us back."

"No time," says Mario. "Let's go!"

"I don't know," says Luigi. "We have to follow Iggy, but it sure would be nice to have my own body back first. Couldn't we just let the doctor try?"

**Solve this puzzle to decide if Luigi should go with Mario or let the doctor try to switch them back.**

- Here are some rules that good nose, foot, elbow and brain doctors always follow. Look at

the picture of Dr. Shrinkasaurus and see if you can tell if he's a good doctor.

- Good brain doctors always have at least two pipes on their desk.
- Good brain doctors never have more than three teddy bears in the offices.
- Good brain doctors never have more pipes than teddy bears.



**\*\*\*Luigi gets 100 points for knowing the oath,  
and he now has all his objects back.\*\*\***

**If you think Luigi should go with Mario,  
turn to page 10.**

**If you think Luigi should stay, turn to page 86.**



“Okay,” Luigi agrees, switching off the radio. “But this had better be good.”

“I’ve figured it out!” Wooster pants breathlessly. “The Koopas are behind the brain switching!”

“Thanks a lot,” grumbles Luigi. “And I turned off my favorite song, too.”

“We already figured that out, Wooster,” the princess says. “But thanks, anyway.”

“Oh,” Wooster says sadly. “Sorry, princess.” He turns to the king. “Sorry, your highness.”

“He’s not your highness, I’m your highness,” says Toad.

“Right,” Wooster says dejectedly as he turns to leave. “And I’m Fungus Khan, the mushroom emperor of China.”

**Turn to page 119.**



**W**AAA! WAAA!

Luigi runs back to the control room just as an alarm siren goes off.

“Plumbers approaching!” yells Iggy. The evil turtle genius turns a dial on the Synapse Switcher. “I’m going to send their brains in three different directions,” he sneers as the machine hums. “When they’re this close, I don’t even need the radio.”

“I guess they’ll never get switched back, right, your Nastiness?” says Luigi, trying to sound like a Koopa Troopa.

“That’s right. There’s only one cure to the Synapse Switcher,” gloats Iggy, “and it’s right here on this table.”

Quickly, Luigi looks at the table. There are two cans of soda there. One is a can of Fungus Up and the other is a can of Morel Moxie. Without thinking, Luigi grabs them both and runs for the door.



“Stop that Troopa!” yells Iggy. “He must have had his brain switched!”

Luigi tears down the road toward Mario, the princess, the king, Toad and himself. A whole army of Koopa Troopas chases after him.

“Don’t shoot!” he yells as he runs up to Mario. “It’s me, Luigi!”

Mario is suspicious. Quickly, Luigi tells his brother the secret plumbers’ oath.

“I’ve found the cure for brain switching!” he says. “It’s one of these!” He takes out the cans of soda.

“Great!” says Mario as he throws a fireball at the advancing Koopa Troopas. “Only which one is it?”

“Whichever it is, we’d better drink it fast,” says Luigi. “Iggy is about to fire a super blast from the Synapse Switcher.”

He holds up both cans. “So, which is it going to be?”

**If you think the brothers should drink the Fungus Up, turn to page 92.**

**If you think they should drink the Morel Moxie, turn to page 75.**



**M**ario, Luigi and the princess leave the king and Toad at the Royal Mushroom Stadium and follow the trail of switched brains. It leads right to Dinosaur Island. They climb into a small boat and row to the mysterious island.

"I bet the WMUSH studios are over there," says Princess Toadstool, pointing across the water. "The brain switching is caused somehow by the WMUSH broadcast."

"There's only one problem," says Luigi. "When we find WMUSH, we're bound to get our brains switched."

"I've been thinking about that," Mario says. "And I've been working on this!"

He holds up a gadget that looks like a plunger with some wires coming out of it.

"What is that?" asks the princess.

"Don't you know?" says Luigi. "It's a plunger with some wires coming out of it."

"No," says Mario. "It's an anti-brain switch

helmet. I've been working on it as Luigi rowed. It'll protect our brains from getting switched. I'm going to make one for each of us, as soon as I find more plungers."

"That's the silliest thing I ever heard!" says Luigi. He takes the helmet from Mario, puts it on and pulls a small radio out of his overalls.

"How can this helmet protect my brain?" he asks. "What if someone turns on a radio, like this?" Luigi switches on the radio.

"No, don't!" shouts Mario.

"This is WMUSH!" blares the tiny radio speaker. "The station that grows in the dark."

BREEZT! BRAZZT!

The announcer is interrupted by the brain-switching static and Luigi turns the radio off.

"Gee, Mario," Luigi says, turning to his brother. "You were right. This helmet kept my brain from being switched."

"Who are you calling Mario?" says Mario.

"I'm calling you Mario, Mario," answers Luigi.

"But I'm Mario," says the princess.

"You look like the princess," says Luigi.

"OH, NO!" cry the princess and Mario.

**Turn to page 19.**

# Drip by Drip Scorecard

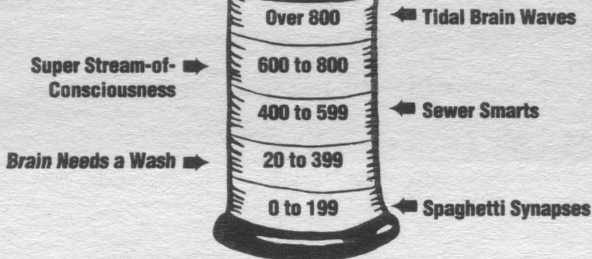
Circle each object as you collect it.



Keep track of your score here:

**A**dd up the number of points Luigi earned during his adventure. Then look at the chart below to see his **MBR (Mixed Brain Rating)**

How high did you score? Did you meet Morton Koopa? Did you use the Koopa-Fone? Did you dance to Iggy's music video? Did you go to the Mega Moles' lair? Read the book over to get a higher score and to explore every path.



## A Selected List of Fiction from Mammoth

While every effort is made to keep prices low, it is sometimes necessary to increase prices at short notice. Mandarin Paperbacks reserves the right to show new retail prices on covers which may differ from those previously advertised in the text or elsewhere.

The prices shown below were correct at the time of going to press.

<input type="checkbox"/>	7497 0978 2	<b>Trial of Anna Cotman</b>	Vivien Alcock	£2.50
<input type="checkbox"/>	7497 0712 7	<b>Under the Enchanter</b>	Nina Beachcroft	£2.50
<input type="checkbox"/>	7497 0106 4	<b>Rescuing Gloria</b>	Gillian Cross	£2.50
<input type="checkbox"/>	7497 0035 1	<b>The Animals of Farthing Wood</b>	Colin Dann	£3.50
<input type="checkbox"/>	7497 0613 9	<b>The Cuckoo Plant</b>	Adam Ford	£3.50
<input type="checkbox"/>	7497 0443 8	<b>Fast From the Gate</b>	Michael Hardcastle	£1.99
<input type="checkbox"/>	7497 0136 6	<b>I Am David</b>	Anne Holm	£2.99
<input type="checkbox"/>	7497 0295 8	<b>First Term</b>	Mary Hooper	£2.99
<input type="checkbox"/>	7497 0033 5	<b>Lives of Christopher Chant</b>	Diana Wynne Jones	£2.99
<input type="checkbox"/>	7497 0601 5	<b>The Revenge of Samuel Stokes</b>	Penelope Lively	£2.99
<input type="checkbox"/>	7497 0344 X	<b>The Haunting</b>	Margaret Mahy	£2.99
<input type="checkbox"/>	7497 0537 X	<b>Why The Whales Came</b>	Michael Morpurgo	£2.99
<input type="checkbox"/>	7497 0831 X	<b>The Snow Spider</b>	Jenny Nimmo	£2.99
<input type="checkbox"/>	7497 0992 8	<b>My Friend Flicka</b>	Mary O'Hara	£2.99
<input type="checkbox"/>	7497 0525 6	<b>The Message</b>	Judith O'Neill	£2.99
<input type="checkbox"/>	7497 0410 1	<b>Space Demons</b>	Gillian Rubinstein	£2.50
<input type="checkbox"/>	7497 0151 X	<b>The Flawed Glass</b>	Ian Strachan	£2.99

All these books are available at your bookshop or newsagent, or can be ordered direct from the publisher. Just tick the titles you want and fill in the form below.

**Mandarin Paperbacks**, Cash Sales Department, PO Box 11, Falmouth, Cornwall TR10 9EN.

Please send cheque or postal order, no currency, for purchase price quoted and allow the following for postage and packing:

UK including BFPO £1.00 for the first book, 50p for the second and 30p for each additional book ordered to a maximum charge of £3.00.

Overseas including Eire £2 for the first book, £1.00 for the second and 50p for each additional book thereafter.

NAME (Block letters) .....

ADDRESS .....

.....

I enclose my remittance for .....

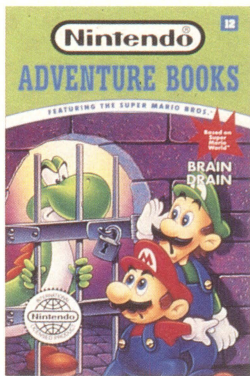
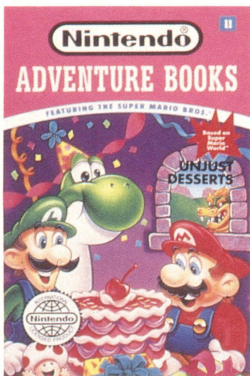
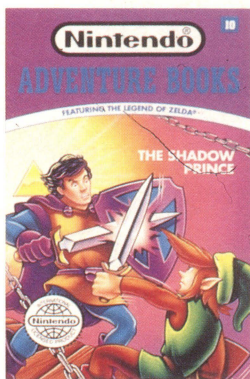
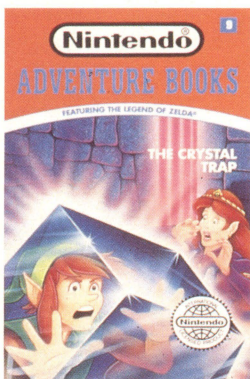
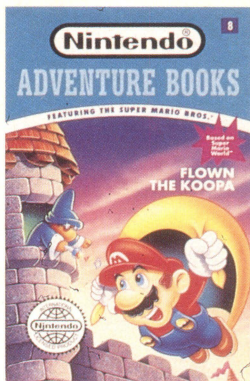
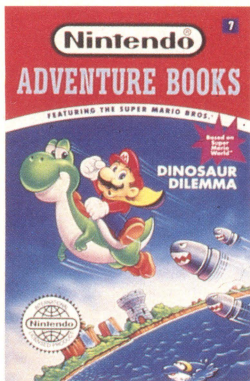
I wish to pay by Access/Visa Card Number

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Expiry Date

--	--	--	--







YOUR FAVOURITE GAMES CAN NOW BE  
YOUR FAVOURITE NOVELS

## Nintendo® Adventure Books

All-new Super Mario World® stories in which you make the decisions

### YOSHI'S HEAD ACHES

Evil Iggy Koopa has created a device to switch the brains of the creatures in the Mushroom Worlds. When he gives Yoshi the brain of a sinister Koopaling, Mario and Luigi jump into action. With the help of Dr. Sigmund Shrinkasaurus, they try to stop Iggy before all of their friends in Dinosaur Land lose their heads!

As in all Nintendo® Adventure Books, you control the action. Only you can make the choices that allow Mario and Luigi to halt the chaos caused by Iggy Koopa's brain twister machine. Help them crack codes, solve puzzles, conquer mazes and subdue enemies. You and the Super Mario Bros. must outwit a whole new collection of Koopa creeps – or go down in final defeat!

**HAVE A SUPER MARIO WORLD® ADVENTURE!**

MA  
U.K



ISBN 0-7497-1547-2

