

Name:

Rank:

XP:



ATTRIBUTES

Agility

4 6 8 10 12

Smarts

4 6 8 10 12

Spirit

4 6 8 10 12

Strength

4 6 8 10 12

Vigor

4 6 8 10 12

BASE DERIVED STATS MOD

PACE

PARRY

(+2 HALF FIGHTING)

TOUGHNESS

(+2 HALF VIGOR)

CHARISMA

HINDRANCES

SKILLS

4 6 8 10 12

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GEAR

Item

Location

Weight

EDGES

FAME

ARMOR AREA PROTECTED PROTECTION WEIGHT

WEAPON RANGE ROF DAMAGE WEIGHT

NOTES

NOTES

BOOTY

Total Weight Carried _____

Weight Limit _____

Encumbrance Penalty _____

WOUNDS! FATIGUE!
-1 -2 -3 INC -2 1

PERMANENT INJURIES _____

5 10 15 20 25

Ship

Name of Vessel: _____



Type: _____
 Acceleration: _____
 Travel Speed: _____
 Top Speed: _____
 Handling: _____
 Toughness: _____
 Crew: _____
 Cargo Space: _____
 Guns: _____
 Original Cost: _____

CARGO:

Provisions: _____

 Cargo: _____

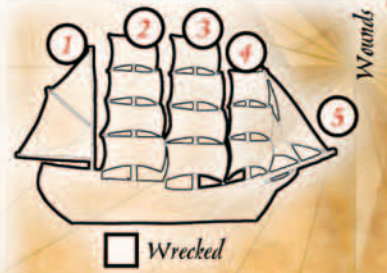
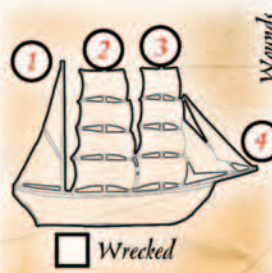
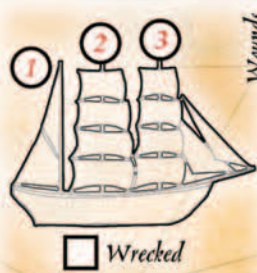
Critical Hits:

Edges:

Hinderances:

Days at Sea

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Crew

Pace

Parry

Toughness

Fatigue

Agility:

Smarts:

Spirit:

Strength:

Vigor:

Hinderances:

Edges:

Gear:

SOULS AFLOAT

Name

Notes

Shares

- ____ Boating
- ____ Climb
- ____ Fighting
- ____ Gambling
- ____ Guts
- ____ Intimidation
- ____ Repair
- ____ Notice

- ____ Shooting
- ____ Stealth
- ____ Streetwise
- ____ Survival
- ____ Swimming
- ____ Taunt
- ____ Throwing