

Name:

Rank:

XP:



ATTRIBUTES

Agility

Smarts

Spirit

Strength

Vigor

BASE DERIVED STATS MOD

PACE

PARRY (+2 HALF FIGHTING)

TOUGHNESS (+2 HALF VIGOR)

CHARISMA

HINDRANCES

SKILLS

GEAR

1	2	3	4	5	6	7	8	9	10	11	12	
1	2	3	4	5	6	7	8	9	10	11	12	
1	2	3	4	5	6	7	8	9	10	11	12	
1	2	3	4	5	6	7	8	9	10	11	12	
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1	2	3	4	5	6	7	8	9	10	11	12	
1	2	3	4	5	6	7	8	9	10	11	12	

Item	Location	Weight

EDGES

FAME

BOOTY

ARMOR	AREA PROTECTED	PROTECTION	WEIGHT
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Total Weight Carried _____

Weight Limit _____

Encumbrance Penalty _____

WEAPON	RANGE	ROF	DAMAGE	WEIGHT
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WOUNDS! FATIGUE!

-1 -2 -3 INC -2 1

NOTES

PERMANENT INJURIES

NOTES

5
 10
 15
 20
 25

Ship

Name of Vessel: _____



Type: _____
 Acceleration: _____
 Travel Speed: _____
 Top Speed: _____
 Handling: _____
 Toughness: _____
 Crew: _____
 Cargo Space: _____
 Guns: _____
 Original Cost: _____

CARGO:

Provisions: _____

 Cargo: _____

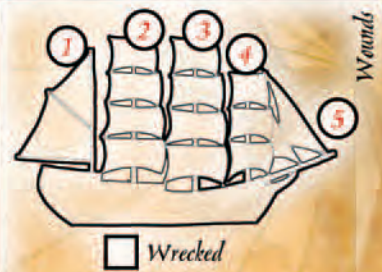
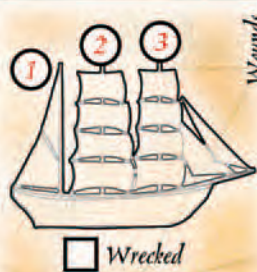
Critical Hits:

Edges:

Hinderances:

Days at Sea

○○○○○○○○ | ○○○○○○○○○ | ○○○○○○○○○ | ○○○○○○○○○ | ○○○○○○○○○



Crew

Pace

Parry

Toughness

-1

-2

X

Fatigue

Agility:

Smarts:

Spirit:

Strength:

Vigor:

Hinderances:

Edges:

Gear:

SOULS AFLOAT

Name

Notes

Shares

- _____ Boating
- _____ Climb
- _____ Fighting
- _____ Gambling
- _____ Guts
- _____ Intimidation
- _____ Repair
- _____ Notice

- _____ Shooting
- _____ Stealth
- _____ Streetwise
- _____ Survival
- _____ Swimming
- _____ Taunt
- _____ Throwing