



Assemble:

-Or-



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<http://greywolf.critter.net>

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 Savage Worlds™, visit  
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			Cougar (Big Cat, p. 222, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Alligator (p. 221 PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Alligator (p. 221 PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Dog (p. 224, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Wild Boar (p. 222, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Wolf (Dog, p. 224, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Wolf (Dog, p. 224, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Wolf (Dog, p. 224, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____
			Wolf (Dog, p. 224, PotSM) Pace <input type="checkbox"/> Fighting <input type="checkbox"/> d + ____ Parry <input type="checkbox"/> Bite <input type="checkbox"/> d + ____ Toughness <input type="checkbox"/> Spirit <input type="checkbox"/> d + ____

### Quick-Reference Combat Statistics (for Savage Worlds)

Pace

Parry

Toughness (Armor)

Fighting Skill

Damage

Spirit