Pendragon

Player ....

Personal Data

Name ....
Homeland ....
Culture .... Religion ....
Father's Name...
Father's Class .... Son # ....
Liege Lord..
Current Class ....
Current Home .... Age ...... Born ....

Personality Traits

Chivalry Bonus ● (total = 80+) ....
Religious Bonus (underlined traits all 16+) ....

		Trait			
	☐	Chaste	........../..........	Lustful	☐
●	☐	Energetic	........../..........	Lazy	☐
	☐	Forgiving	........../..........	Vengeful	☐
●	☐	Generous	........../..........	Selfish	☐
	☐	Honest	........../..........	Deceitful	☐
●	☐	Just	........../..........	Arbitrary	☐
●	☐	Merciful	........../..........	Cruel	☐
●	☐	Modest	........../..........	Proud	☐
	☐	Pious	........../..........	Worldly	☐
	☐	Prudent	........../..........	Reckless	☐
	☐	Temperate	........../..........	Indulgent	☐
	☐	Trusting	........../..........	Suspicious	☐
●	☐	Valorous	........../..........	Cowardly	☐

Directed Trait ....
Directed Trait ....
Directed Trait ....

Passions

Loyalty (lord) [15]	☐
Love (family) [15]	☐
Hospitality [15]	☐
Honour [15]...	☐
Hate (Saxons) [15]..............................	☐
....	☐
....	☐
....	☐
....	☐

Equipment Carried

Armour Type [.........pts] ....
Clothing [.........Librum value] ....
☐ Personal Gear [on horse #.........] ....
☐ Travel Gear [on horse #.........] ....
☐ War Gear [on horse #.........] ....
....
....

Statistics

SIZ (knockdown) ....
DEX ....
STR...
CON (major wound) [+3] ....
APP...
Damage((STR+SIZ)/6) d6
Healing Rate ((STR+CON)/10) ....
Movement Rate ((STR+DEX)/10) ......
Total Hit Points (SIZ+CON) ....
Unconscious (HP/4)....................

Distinctive Features

....
....
....

Skills

Awareness [5]......................	☐
Boating [1]...........................	☐
Chirurgery [0]	☐
Compose [0].........................	☐
Courtesy [3].........................	☐
Dancing [2]..........................	☐
Faerie Lore [1]......................	☐
† First Aid [10]	☐
Flirting [3]	☐
Folk Lore [2]........................	☐
Gaming [3]...........................	☐
Hawking [3].........................	☐
Heraldry [3].........................	☐
Hunting [2]	☐
Industry [0]	☐
Intrigue [3]	☐
Orate [3]..............................	☐
Play (......................) [3]	☐
Read (......................) [0]	☐
Recognize [3]........................	☐
Religion (.................) [2]	☐
Romance [2].........................	☐
Singing [2]...........................	☐
Stewardship [2].....................	☐
Swimming [2].......................	☐
Tourney [5]..........................	☐
....	☐
....	☐
....	☐

Squire

Name.................... Age ....
First Aid [6] .... ☐
Battle [1]............................ ☐
Horsemanship [6].................. ☐
.... ☐

Glory

Glory This Game
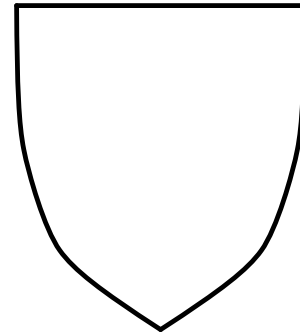
Current Hit Points

Wounds...................................
....
☐ Chirurgery Needed

Combat Skills

† Battle [10] .... ☐
† Horsemanship [10]............... ☐

Weapon Skills

† Sword [10]......................... ☐
† Lance [10].......................... ☐
Spear [6]............................ ☐
Dagger [5]........................... ☐
.... ☐
.... ☐
.... ☐
.... ☐
.... ☐
.... ☐
.... ☐

Joust Score

Wins ....
Losses.....................................

Best Horse

Best Warhorse (#1) ....
Type.......................................
Damage.................... Move......
Armour.................... HP.........
SIZ .... CON........ DEX......

Other Horses

Own Riding (#2)......... CON ......
Squire's (#3)............. CON ......
(#4)........................ CON ......
(#5)........................ CON ......