

PATHFINDER SOCIETY[®]

ADVENTURE CARD GUILD



ON THE HORIZON

SEASON OF THE SHACKLES



Scenario 0-0A: On The Horizon

Scenario Design • Tanis O'Connor

Story Text • Brian Campbell

Editors • Brian Campbell and Vic Wertz

Contributing Artists • Ivan Dixon, Bryan Sola, and Kevin Yan

Pathfinder Adventure Card Game Development

Team • Mike Selinker, Chad Brown, Tanis O'Connor, Paul Peterson, and Gaby Weidling, based on a game concept by Rian Sand

Publisher • Erik Mona

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Senior Art Director • Andrew Vallas

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Paizo Inc.

7120 185th Ave NE, Ste 120

Redmond, WA 98052-0577

paizo.com/pathfindersociety



O-OA: ON THE HORIZON

Ahoy, there! This is an introductory scenario for the Pathfinder Society Adventure Card Guild Organized Play program. Normally, players in the Pathfinder Society Adventure Card Guild must use a character from a Class Deck, but for this scenario, they can use one of the characters from the Skull & Shackles Base Set

or the Skull & Shackles Character Add-On Deck. If you'd like to start playing quickly, use the Suggested Deck Lists on page 28 of the Skull & Shackles Base Set rulebook; otherwise, see the Build Your Character section on page 4 of those rules. After the scenario, you can prepare for the Season of the Shackles!

This Scenario Requires:

The *Pathfinder Adventure Card Game: Skull & Shackles Base Set* (The Wormwood Mutiny Adventure Deck should not be used). If you have 5 or 6 players, the *Pathfinder Adventure Card Game: Skull & Shackles Character Add-On Deck* is also required. During this adventure, the game box should include only cards with set indicators of B, C, or P.

Read the Following Aloud:

While on a long ocean voyage, you've decided to get some much-needed sleep below decks. The gentle rocking motion of the waves beneath your ship eases your hammock back and forth as you drift into a deep slumber. You should be dreaming of better days, but instead, something has disturbed your rest. You're not sure whether it's the grog you had with your dinner or the cook's unidentifiable slop, but you're experiencing a vision of a very different life, one where you're continually traveling across the ocean. As you squirm in your hammock, you dream of a restless life on the high seas.

Cannonades thunder across the bow of your vessel, and you open your eyes to find yourself on the deck of a pirate ship! If this is a vision of your future, you have no memory of why you're being pursued by scalawags and cutthroats. They're relentless! They'll chase you round the Abendego maelstrom and through Abyssal flames before they give up! As you bark out orders, the crew rushes to carry out your plans. You'll have to outrun these enemy ships, because if you hesitate for a moment, the bloodthirsty pirates are going to get closer. You can already see the wreckage of other vessels that weren't as swift as your Shackles pirate ship.

Eventually, this nightmare will come to an end, but before it does, you may learn a thing or two about the life of a pirate. Of course, you're a respectable adventurer. You'd never take up a life of piracy. Would you? Any sailor worth her salt will tell you that you can never be sure what lies on the horizon.

VILLAIN:	
	THE PIRATE COUNCIL
HENCHMEN:	
	ENEMY SHIP
	SHIPWRECK
	ENEMY SHIP
	SHIPWRECK
	ENEMY SHIP
	SHIPWRECK
	ENEMY SHIP
PLAYERS	LOCATIONS
1	HARBOR
1	FLOATING SHIPYARD
1	DOCKS
2	TEMPEST CAY
3	FOG BANK
4	SHIPWRECK GRAVEYARD
5	SEA FORT
6	RAKER SHOALS
USE THE SHACKLES PIRATE SHIP AS YOUR SHIP.	
DURING THIS SCENARIO	
At the end of your move step, if you did not move, bury a card.	

REWARD

None. It was just a dream... or was it?

When players complete this scenario, whether they succeed or not, each player earns a deck upgrade and a mini-Chronicle sheet for the Pathfinder Society Adventure Card Guild. A player can apply this upgrade to one character built using a Pathfinder Adventure Card Game Class Deck; use the rules in the Pathfinder Society Adventure Card Guild Guide to Organized Play (see paizo.com/pathfindersociety). After a player has built her deck, she can replace one card in her starting deck that has both the

Basic trait and the B set indicator with another card of the same type that has the B set indicator; the deck upgrade card does not need to have the Basic trait. She should then fill out the mini-Chronicle sheet with her name, her character's name and class, and her Pathfinder Society ID number, indicating which card she has taken in the "Deck Upgrade" section of the mini-Chronicle sheet. Each player may earn only one mini-Chronicle sheet per season. Thanks for playing!



Season of the Shackles: Mini-Chronicle Sheet

_____ A.K.A. _____		_____	
Player Name	Character Name	Pathfinder Society #	Character Class
Success?	Deck Upgrades	Coordinator Initials and Pathfinder Society ID#	
<input type="checkbox"/> Yes <input type="checkbox"/> No	<input type="checkbox"/>		
	<input type="checkbox"/>		
	<input type="checkbox"/>		
Notes:			



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	<input type="checkbox"/>		
	<input type="checkbox"/>		
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	<input type="checkbox"/>		
Notes:			