

PARANOIA™

CRIMINAL HISTORIES CHARACTER SHEET

Citizen: _____ - _____ - _____ - 1 2 3 4 5 6 _____
Name Clearance Sector Clone number

Citizen's gender: M F Other Player: _____

Character kit: _____ Occupation: _____

Service group, firm type, firm name: _____

Tics: _____

MANDATORY BONUS DUTY

- Team leader
- Comm & recording
- Equipment guy
- Happiness officer
- Hygiene officer
- Loyalty officer
-
- Ads & branding
- Agent provocateur
- Alertness officer
- Financial officer
- Medical officer
- Public relations

ACTION SKILLS

Management

- Bootlicking _____
- Chutzpah _____
- Con Games _____
- Hygiene _____
- Interrogation _____
- Intimidation _____
- Moxie _____
- Oratory _____
- _____
- _____
- _____

Stealth

- Concealment _____
- Disguise _____
- High Alert (Scam Radar) _____
- Security Systems _____
- Shadowing _____
- Sleight of Hand _____
- Sneaking _____
- Surveillance _____
- _____
- _____
- _____

Violence

- Agility _____
- *Energy Weapons (Violence +4) _____
- Demolition _____
- Field Weapons _____
- Fine Manipulation _____
- Hand Weapons _____
- Projectile Weapons _____
- Thrown Weapons _____
- Unarmed Combat _____
- Vehicular Combat _____
- _____
- _____

KNOWLEDGE SKILLS

Hardware

- Bot Ops & Maintenance _____
- Chemical Engineering _____
- Electronic Engineering _____
- Habitat Engineering _____
- Mechanical Engineering _____
- Nuclear Engineering _____
- Vehicle Ops & Maintenance _____
- Weapon & Armor Maintenance _____
- _____
- _____

Software

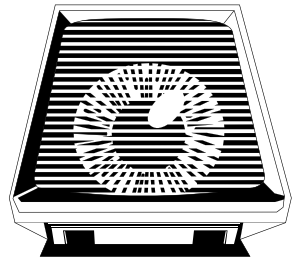
- Bot Programming _____
- C-Bay _____
- Data Analysis _____
- Data Search _____
- Financial Systems _____
- Hacking _____
- Operating Systems _____
- Vehicle Programming _____
- _____
- _____

Wetware

- Biosciences _____
- Bioweapons _____
- Cloning _____
- Medical _____
- Outdoor Life _____
- Pharmatherapy _____
- Psychotherapy _____
- Suggestion _____
- _____
- _____

HAPPINESS IS MANDATORY!

PARANOIA™



CRIMINAL HISTORIES SHEET (SECRET SIDE)

Mutation(s): _____ Registered?

Secret society: _____ Degree: _____

Past treasonous acts: _____

Attribute ratings: Power **CLASSIFIED** Access **CLASSIFIED**

SECRETS		SKILLS		CONTACTS		ENEMIES	
		Name	Svc grp	Name	Svc grp		
_____	_____	_____	_____	_____	_____		
_____	_____	_____	_____	_____	_____		
_____	_____	_____	_____	_____	_____		
_____	_____	_____	_____	_____	_____		
_____	_____	_____	_____	_____	_____		

EQUIPMENT		
Personal	Assigned	Treasonous
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

OTHER STUFF	
Credits	Addictions
Perversity	Current mandates
Treason codes and evidence against others	

SECRETS ARE TREASON!