# SITUATION NO. 35
## SYRACUSE SICILY

**July 10, 1943:** The British 1st Air Landing Brigade assaults the Italian city in advance of the invasion.
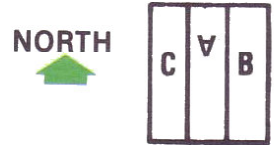
### GERMAN



### ALLIED

Glider Force



### SET-UP

GERMAN: Set up first, anywhere on mapboard.

ALLIED: Enter as per Paratroop Rules, east edge.

### MAPBOARD ORIENTATION

NORTH

C A B

### SPECIAL RULES

1. Night Modifications are in effect.

2. Allied scout cars represent artillery transport vehicles, land with the artillery and associate glider and are loaded.

3. Fighters carry bombs.

### VICTORY CONDITIONS

ALLIED: To win, the Allied player must have LOF to each hex of the road on Board B extending from A8 to Q8 with undispersed Allied units.

GERMAN: Avoid Allied victory conditions.

### TURN RECORD TRACK

ALLIES move first

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|---|---|---|---|---|---|---|---|----|

# SITUATION NO. 36
## GELA SICILY

**July 11, 1943:** Units of the U.S. 82nd Airborne drop to prevent enemy armor of the 15th Panzer from reaching the coast.

### GERMAN



### Reinforcements; enter turn 1, north edge



### Reinforcements; enter turn 3, north edge



### ALLIED



### SET-UP

GERMAN: Set up first, anywhere on mapboard; reinforcements enter as indicated.

ALLIED: Enter as per Paratroop Rules, south edge.

### SPECIAL RULES

1. Night Modifications are in effect.

2. Use Panther (W) counters to fill out Mk IV units.

3. Allied scout cars represent artillery transport vehicles; land with the artillery and associate glider and are loaded.

### VICTORY CONDITIONS

GERMAN: The German player's victory conditions are dependent on the number of combat units exited south off Board A:

Exit 35 combat units: DECISIVE German victory
Exit 25 combat units: TACTICAL German victory
Exit 15 combat units: MARGINAL German victory

ALLIED: The Allied player's victory conditions are dependent on the number of German combat units eliminated:

Eliminate 30 German units: DECISIVE Allied victory
Eliminate 20 German units: TACTICAL Allied victory
Eliminate 10 German units: MARGINAL Allied victory

### MAPBOARD ORIENTATION

NORTH

C D A

### TURN RECORD TRACK

ALLIES move first

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|---|---|---|---|---|---|---|---|---|----|----|----|