



Here are the errata that have so far been discovered in *Field of Glory* and the Companion Books. Any feedback on additional errata is gratefully received.

Field of Glory Rules

P.49 & P.59 Diagrams. In each case the entire burst through battle group should be shifted back so that its front edge is level.

P.57 Diagram. Top right text box currently reads "Yes. This BG has one of its front rank bases entirely behind the line and no part of its bases to the target's front"

It should read: "Yes. This BG has at least one of its bases entirely behind the line and no part of any of its bases to the target's front"

Bottom left text box should simply read "Yes. This BG can charge the rear and can wheel to make contact with more bases than it would by going straight ahead."

There is no requirement to start more than 1 MU from the target to wheel as part of a rear charge.

P.75 MOVING INTO CONTACT WITH ENEMY BATTLE GROUPS.

The first sentence currently reads "Battle groups can only move into contact with enemy battle groups in the manoeuvre phase, but only to join an existing melee in an overlap position."

It should read: "Battle groups can move into contact with enemy battle groups in the manoeuvre phase, but only to join an existing melee in an overlap position only."

P.83 Top Diagram

This diagram is correct, but it is worth pointing out that a small part of the target battle group is directly in front of part of the base of the 2nd file from the left of the right hand battle group of archers. Hence the 3rd file is just within arc of fire at effective range.

P.84 Top Diagram.

Title currently reads "OVERHEAD SHOOTING AND EFFECTS OF DISRUPTION".

It should read: "OVERHEAD SHOOTING AND EFFECTS OF DISORDER".

Left hand text box currently reads "...but are also disrupted due to the Steep Hill,"

It should read: "...but are also disordered due to the Steep Hill,"

P.102 Close Combat Example.

2nd column. 2nd full paragraph. Line 5. Currently reads "They roll 5 and 1". It should read "They roll 3 and 5".

P.146. Diagram.





This appears to have an impassable lake placed on top of a road. The “road” is in fact part of the background texture (i.e. the “cloth”) and represents a track too small to qualify as a road. (Perhaps there is a secret causeway that only the local fishermen know about). Terrain pieces (other than villages) cannot be superimposed on a road.

P.149 Points Values chart. The points values lines are not properly aligned with the Battle wagons and LH, Cv or Cm lines.

They should read as follows:

Quality	Elite	Superior	Average	Poor	Extra if Drilled unless LF or LH
Battle wagons			14	8	na
Battle wagons with light artillery			20	14	na
LH, Cv or Cm - Armoured	16	13	9	6	1
LH, Cv or Cm - Protected	11	9	6	4	1
LH, Cv or Cm - Unprotected	9	7	5	3	1

P.158 Painting Miniatures.

Right hand column. Last line. Should read “PVA glue”, not “PVC glue”.

P.175 Points of Advantage reference sheet

Impact Phase

The impact phase + POA for Heavy or Scythed Chariots in Open Terrain should not be included in the “Any one of..” section. In particular, Heavy Chariots with Light Spear capability can count both if the conditions for each apply.

Field of Glory Companions

Rise of Rome

P.18 Gallic

Light foot javelinmen should have Javelins shooting capability.

Javelinmen	Light Foot	Unprotected	Average	Undrilled	Javelins	Light Spear	4	6-8	6-8
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The same applies in the Gallic Allies list.

Javelinmen	Light Foot	Unprotected	Average	Undrilled	Javelins	Light Spear	4	4	0-4
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P.43 Later Seleucid





The troop types headers are printed in the wrong order. They should be labelled "Type, Armour, Quality, Training".

P.67. Sarmatian allies – should refer to Field of Glory Companion 3: Immortal Fire

Storm of Arrows

P.17 Wars of the Roses English

There are formatting errors in the Mercenary Handgunners lines. These should read as follows:

Mercenary handgunners	Light Foot	Unprotected	Average	Drilled	Firearm	-	4	4-6	0-6
		Protected					5		

P.30 Later Anglo-Irish

Galloglaiach have no shooting capability.

Galloglaiach	Heavy Foot	Protected	Superior	Undrilled	-	Heavy Weapon	9	6-8	0-18
			Average				7		

P.60 Swiss

Knights and men-at-arms should have a battle group size of 4-6.

Knights and men-at-arms	Knights	Heavily Armoured	Average	Drilled	-	Lancers, Swordsmen	21	4-6	4-8
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P.72 Condotta Italian

Stradiots (in the Venetian sub-section) should not have Javelins shooting capability when fielded as Cavalry.

Stradiots	Only from 1440	Light Horse	Unprotected	Average	Undrilled	Javelins	Light Spear, Swordsmen	9	4-6	In Italy 0-8, Outside Italy 4-18
		Cavalry	Unprotected	Average	Undrilled	-	Light Spear, Swordsmen	8		
	Protected		Average	Undrilled	-	Light Spear, Swordsmen	9			

P. 81. Medieval Castillian

Javelinmen -The U has been missed off Unprotected on one line.

Javelinmen	Medium Foot	Protected	Average	Undrilled	-	Light Spear	5	6-8	0-12
		Protected	Poor				3		
		Unprotected	Average				4		
		Unprotected	Poor				2		



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	Light Foot	Unprotected	Average Poor	Undrilled	Javelins	Light Spear	4 2	6- 8	
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Immortal Fire

P.10 Classical Greek allies

Last total bases range should be 0-8.

Javelinmen	Only Aitolians, Akarnanians, Phokians or Thessalians	Light Foot	Unprotected	Average	Undrilled	Javelins	Light Spear	4	6-8	*6-24
	Others	Light Foot	Unprotected	Poor	Undrilled	Javelins	Light Spear	2	6-8	0-8
Peltasts	Any state, only from 450	Light Foot	Unprotected	Average	Drilled	Javelins	Light Spear	4	6-8	

P.28 Skythian or Saka

Right hand column. Troop Notes. Line 5. Should read "Antiochos VII", not "Antigonos VII".

P.35 Classical Indian Allies

Bases per BG for chariots should be 4

Heavy chariots	Any	Heavy chariots	-	Superior	Undrilled	Bow	-	20	4	0-4
	Only Mauryas from 321 to 180 BC	Heavy chariots	-	Superior	Drilled	Bow	-	22	4	
Light chariots	Any	Light chariots	-	Superior	Undrilled	Bow	-	17	4	
	Only Mauryas from 321 to 180 BC	Light chariots	-	Superior	Drilled	Bow	-	18	4	

P.38 Late Achaemenid Persian

There should be a Lykian Allies list, as follows:

Lykian Allies									
Ally commander	Field Commander/Troop Commander						40/25	1	
Troop name	Troop Type				Capabilities		Points per base	Bases per BG	Total bases
	Type	Armour	Quality	Training	Shooting	Close Combat			
Cavalry	Cavalry	Armoured	Superior	Undrilled	-	Light	16	4	0-4



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		Protected				Spear, Swordsmen	12		
Warriors with drepanon	Medium Foot	Protected	Average	Undrilled	-	Light Spear, Swordsmen	6	4-6	4-6
	Medium Foot	Protected	Average	Undrilled	-	Swordsmen	6	4-6	
Other warriors	Medium Foot	Protected	Average	Undrilled	-	Light Spear	5	6-8	8-24
Archers	Light Foot	Unprotected	Average	Undrilled	Bow	-	5	4	0-4
Javelin skirmishers	Light Foot	Unprotected	Poor	Undrilled	Javelins	Light Spear	2	4	0-4

P.40 Syracusan

Special Campaign header should read:

“Only Agathokles in Africa from 310 to 307”.

P.45 Alexandrian Macedonian. 5th bullet.

Should read:

“Foot companions and hypaspists listed in a player’s army list as heavy foot pikemen can instead be deployed at the start of the battle as medium foot with javelins – as in the army list below. This is only permitted if the pikemen were in battle groups of 8 bases. This option can only be used if they have been paid for at the points cost of the medium foot.”

The table on P.46 should read:

Regrade hypaspists fighting with javelins instead of pike to:	Medium Foot	Protected	Superior	Drilled	-	Light Spear, Swordsmen	9	8	0-8
Regrade foot companions fighting with javelins instead of pike to:	Medium Foot	Protected	Average	Drilled	-	Light Spear, Swordsmen	7	8	0-16

P.51 Galatians

Dates for the Bar Kokhba revolt should be AD not BC.

Swords and Scimitars

P.39 Ayyubid Egyptian

The troop-type columns are in the wrong order in the Optional Troops section.



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Optional Troops											
Foot archers	Medium Foot	Unprotected	Average	Undrilled	Bow	-	5	6-8	0-12		
		Protected	Average				6				
		Unprotected	Poor				3				
		Protected	Poor				4				
Light Foot	Unprotected	Average		Undrilled	Bow	-	5	6-8			
		Poor					3				
Javelinmen		Medium Foot	Protected	Average		Undrilled	-	Light Spear	5	6-8	0-8
				Poor					3		
Ahdath militia	Only before 1194	Heavy Foot	Protected	Poor	Undrilled	-	Defensive Spearmen	4	2/3	6-9	0-9
		Light Foot	Unprotected	Poor	Undrilled	Bow	-	3	1/3		
		Mob	Unprotected	Poor	Undrilled	-	-	2	6-8		
Fortified camp								24			0-1

Legions Triumphant

P.10 Principate Roman

Cost of Superior Armoured Auxiliary Cavalry from 260 AD should be 17 (not 7).

Auxiliary cavalry	Before 260 AD	Cavalry	Armoured	Average	Drilled	-	Light Spear, Swordsmen	13	4-6	4-12	
				Superior				17			
	From 260 AD	Cavalry	Armoured	Average	Drilled	-	Light Spear, Swordsmen	13	4-6	4-16	6-16
				Superior				17			
	Light Horse	Unprotected	Average	Drilled	Javelins	Light Spear	7	4-6	0-8		
			Superior				9				

P.33 Early Scots-Irish

Formatting error in the Optional Troops section. It should be:

Javelin skirmishers	Light Foot	Unprotected	Average	Undrilled	Javelins	Light Spear	4	6-8	6-24
Optional Troops									
Attecotti warriors	Medium Foot	Protected	Superior	Undrilled	-	Impact Foot, Swordsmen	9	6-12	0-12
Slingers	Light Foot	Unprotected	Average	Undrilled	Sling	-	4	4	0-4
Barricades within woods	Field Fortifications						3		0-12



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P.38 Later Sarmatian

Right hand column. 3rd line. Should read “sometimes metal,”

P.51 Sassanid Persian

A Sassanid Persian allies list is needed for use with Maurikian Byzantines in “Decline and Fall”. Although this is in the later period of the Sassanid Persian Empire, the ally list below covers all periods of the Empire, in case additional historical alliances for the earlier periods come to light in future.

Sassanid Persian Allies											
Ally commander		Field Commander/Troop Commander						40/25	1		
Troop name		Troop Type				Capabilities		Points per base	Bases per BG	Total bases	
		Type	Armour	Quality	Training	Shooting	Close Combat				
Cataphracts	Before 430	Cataphracts	Heavily armoured	Superior	Undrilled	-	Lancers, Swordsmen	18	4-6	0-6	4-16
	From 430 to 628									0-4	
Armoured horse archers		Cavalry	Armoured	Superior	Undrilled	Bow	Swordsmen	18	4-6	*4-16	
Light horse archers	Before 350	Light Horse	Unprotected	Average	Undrilled	Bow	-	8	4-6	0-24	
	From 350									0-4	
Elephants	Only before 629	Elephants	-	Average	Undrilled	-	-	25	2	0-2	
Archers		Light Foot	Unprotected	Average	Undrilled	Bow	-	5	4	0-4	
		Medium Foot	Unprotected	Average	Undrilled	Bow	-	5	4		
Slings		Light Foot	Unprotected	Average	Undrilled	Sling	-	4	4		
Levy spearmen		Heavy Foot	Protected	Poor	Undrilled	-	Defensive Spearmen	4	6-8	0-8	0-8
		Mob	Protected	Poor	Undrilled	-	-	3	6	0-6	

P.62 Early Anglo-Saxon, Bavarian, Frisian, Old Saxon or Thuringian

First sentence:

“This list covers those Germanic tribes that fought exclusively on foot, from circa 260 AD to the early 6th century.”

Should read



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“This list covers those Germanic tribes that fought exclusively on foot, from circa 260 AD until the dates below.”

Second paragraph:

After “Anglo-Saxon is a collective term for the Angles, Saxons and Jutes who settled in the south and east of Britain from the mid 5th century.” insert “They have a new list from the early 7th century.”

Eternal Empire

P.13 Later Ottoman

Cost of Janissary crossbowmen should be 7 points.

P.30 Later Bulgarian

There should be a Later Bulgarian Allies list as follows:

Later Bulgarian Allies									
Ally commander	Field Commander/Troop Commander						40/25	1	
Troop name	Troop Type				Capabilities		Points per base	Bases per BG	Total bases
	Type	Armour	Quality	Training	Shooting	Close Combat			
Nobles	Cavalry	Armoured	Superior	Undrilled	-	Lancers, Swordsmen	16	4-6	4-8
Bulgarian, Cuman, Vlach or Hungarian horse archers	Light Horse	Unprotected	Average	Undrilled	Bow	Swordsmen	10	4-6	4-16
	Cavalry	Unprotected	Average	Undrilled	Bow	Swordsmen	10		
Protected		11							
Bulgarian spearmen	Heavy Foot	Protected	Average	Undrilled	-	Defensive Spearmen	6	4	0-4
			Poor				4		
Bulgarian or Vlach archers	Medium Foot	Unprotected	Average	Undrilled	Bow	-	5	4-6	0-6
			Poor				3		
	Light Foot	Unprotected	Average	Undrilled	Bow	-	5		
			Poor				3		

