

THE EVILS of ILLMIRE

CHARACTER NAME + TITLE(S)

CLASS/RACE: _____ PLAYER: _____
LEVEL: _____ AGE: _____ ALIGNMENT: _____

STR

mods _____

INT

mods _____

WIS

mods _____

DEX

mods _____

CON

mods _____

CHA

mods _____

EIP: ☐

AC: ☐

XP (+ %): _____

LANGUAGES _____

ABILITIES

SPELLS

WEAPON-DAMAGE

↓ TO HIT AC0?

0 1 2 3 4 5 6 7 8 9

SAVING THROWS

BREATH

POISON

DEATH

PETRIFF

WANDS SPELLS

EQUIPMENT:

TREASURE:

NOTES:

CONDITIONS:



DEHYDRATED



STUNNED



DISFIGURED



STARVING



BUNDED



INJURED



ENCUMBERED



DEAFENED



WOUNDED



WINDED



MUTE



MAIMED



EXHAUSTED



BLEEDING



SICK



ENSORCELED



KNOCKED-OUT



FRIGHTENED



DYING



POISONED



CURSED



PETRIFIED



PARALYZED



DEAD



DEAD



DEAD



DEAD



DEAD



DEAD

EQUIPMENT

TREASURE

NOTES

