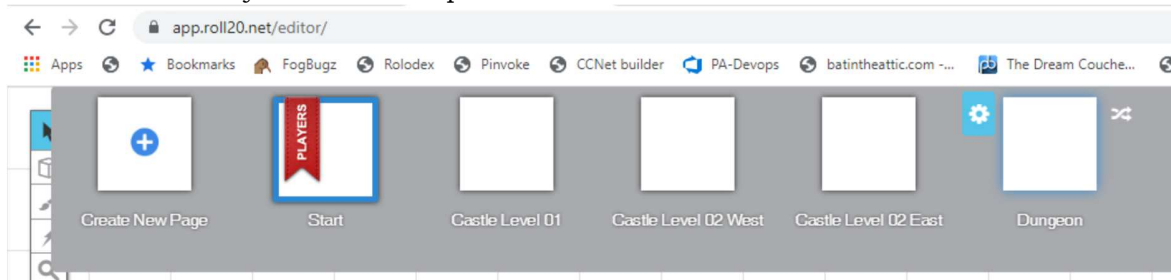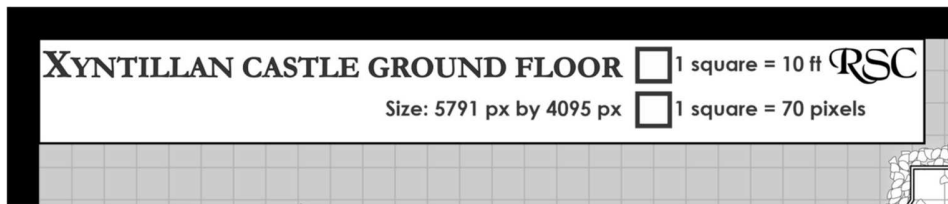# Xyntillan with Roll 20
## by Rob Conley



## Overview

This tutorial will explain how to setup a Xyntillan VTT map for use with Roll20. It assumes you have some familiarity with setting up maps and campaigns in Roll20.
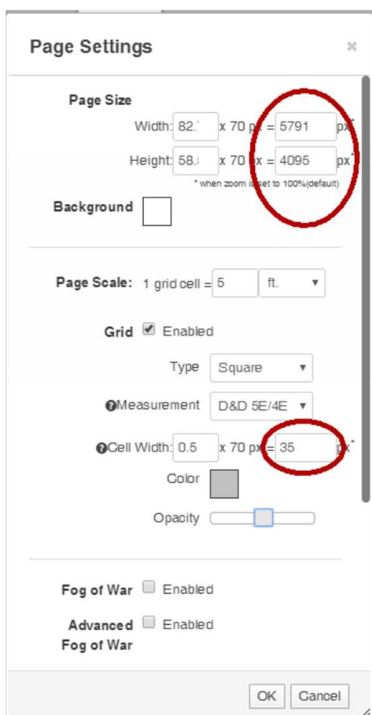
## Map Page Setup

Each campaign you create in Roll20 has a page toolbar that can be used to setup maps. You will need four pages, one for each of the Xyntillan VTT maps.



Each Xyntillan VTT Map as its image data listed in the upper right title block.



XYNTILLAN CASTLE GROUND FLOOR — 1 square = 10 ft — RSC
Size: 5791 px by 4095 px — 1 square = 70 pixels

Next to each page is a blue gear icon called Page Setting. When you click on it you will get the following.
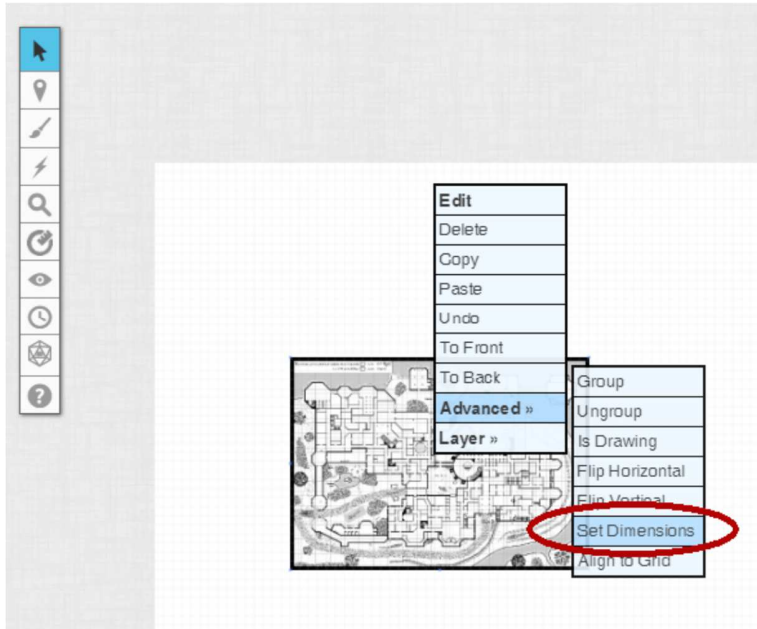


You want to set the Width and Height equal to the size of the Xyntillan map in pixels (ex. Width: 5791, Height 4095). Then you want to set the Cell Width to 35 pixels for all Xyntillan VTT maps.
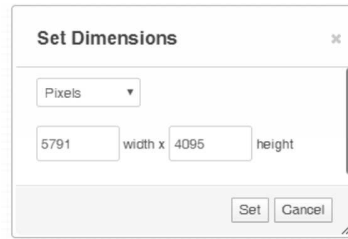
Then click OK

## Copying the Map

Open up the page by clicking on it with the left mouse button. Zoom out to until you can see the entire blank map. Switch to the Map Layer. Don't worry if you can't see the grid.

Then Drag the map from your folder on your Hard Drive to anywhere on the white blank area. You will likely see a small version of the map. Click on it with the right mouse button, click with left mouse button on advanced, then with the left mouse button on Set Dimension.

The dialog will ask for the Width and Height. Type in the values from the map title box. (Ex. Width: 5791, Height: 4095)

Click OK

The map will now be sized correctly however you will need to drag it so the upper left corner is the in the upper left corner of the Roll20 Page. Now switch back to the token layer and populate your map. The 5' grid will be correctly aligned with the printed 10' map grid.