

Identity: \_\_\_\_\_

**Ambitions**

**Abilities**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_ Major

\_\_\_\_\_ Minor

\_\_\_\_\_ Minor

\_\_\_\_\_ Minor



**Character**

Attributes:	Max	Current
Agility	_____	_____
Fitness	_____	_____
Knowledge	_____	_____
Magnetism	_____	_____
Perception	_____	_____
Willpower	_____	_____

**Traits:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



**Combat Actions Quick Reference**

- |               |         |
|---------------|---------|
| Attack        | Parry   |
| Draw & Attack | Dodge   |
| Move & Attack | Block   |
| Move          | Grapple |
| Cast a Spell  | Charge  |
| Move & Cast   | Hold    |

**Languages**

Spoken \_\_\_\_\_

Written \_\_\_\_\_



**Player**

*Methods*

- Control
- Create
- Imbue
- Negate
- Protect
- Sense
- Strike
- Transform

*Materia*

- Air
- Death
- Demon
- Earth
- Fire
- Holy
- Life
- Light
- Sound
- Thought
- Time
- Water

**Weapons Training**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_ : Age

\_\_\_\_\_ : Age Points

\_\_\_\_\_ : Radiance

\_\_\_\_\_ : Gender

\_\_\_\_\_ : Attachment

**Advancement**

\_\_\_\_\_ Total XP

\_\_\_\_\_ : Level

\_\_\_\_\_ For Next Level

