

MUTANT CRAWL CLASSICS CHARACTER RECORD SHEET

Character Name

AC

Hit Points

Class/Title

Level

XP

Archaic Alignment

Weapons

Treasure

Equipment

Armor

<input type="text"/>	Strength
<input type="text"/>	Modifier:
<input type="text"/>	Agility
<input type="text"/>	Modifier:
<input type="text"/>	Stamina
<input type="text"/>	Modifier:
<input type="text"/>	Personality
<input type="text"/>	Modifier:
<input type="text"/>	Intelligence
<input type="text"/>	Modifier:
<input type="text"/>	Luck
<input type="text"/>	Modifier:

Base Speed

Melee Attack

Melee Damage

Reflex Save

Missile Attack

Missile Damage

Fortitude Save

Combat Basics

Initiative:

Action Dice:

Crit Die:

Crit Table:

Will Save

Birth Sign / Lucky Roll

Artifact Roll
(max complexity)

Shaman Wetware Programs

Wetware Program	Check	Manifestation

Artifacts

Artifact	Check	Effect

PURE STRAIN HUMAN - SHAMAN

