

# RUNE CASTING



Place an additional token in the *Cast Runes* stone for every 6,7 or 8 rolled.

Place a token in the *Past Rune* stone for every dice that comes up with a 3.

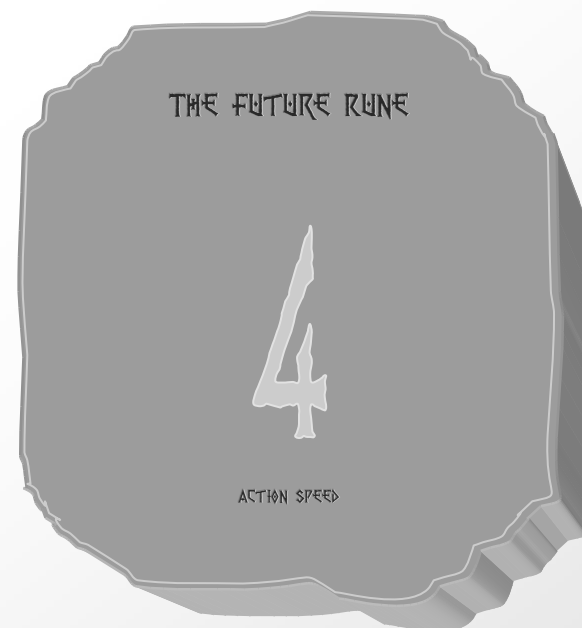
Place a token in the *Future Rune* stone for every dice that comes up with a 4.

Place a token in the *Outcome Rune* stone for every dice that comes up with a 5.



Place a number of tokens in the *Cast Runes* stone equal to your rank in the skill.

Roll a number of d8s equal to your *God Rune* for the action, plus any bonus dice from spent Wyrð points (max 2 + Legend).



Place a token in the *Merkstave* stone for every dice that come up with a 1.

Distribute the tokens in your *Cast Runes* stone between your other stones, or to remove a *Merkstave* token.