



MOEBIUS ADVENTURES

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Mazes & Perils Deluxe Edition Errata

Last update: 25-SEP-2016

Version 1.0.1

- Minor updates prior to publishing

Version 1.0.2

- Update OGL to include the numbered clauses as in <http://www.opengamingfoundation.org/ogl.html>
- Page 11 - Shaman - change “Atonement” to “Atunement” to be more correct
- Page 12 - Halflings - update “halfling character can choose to be any one of the four classes” to “halfling character can choose to be any one of the available classes”

Version 1.0.3

- Page 12 - Dwarf - remove “and especially resistant to magic as shown by their better saving throws against magical attack” from the description as a mistake left in from the previous release.
- Page 12 - Halfling - remove “Like dwarves, they have a high resistance to magic” as a mistake left in from the previous release.