# The Lord of the Rings Roleplaying Game

## Character Record Sheet

Character Name _____

Race _____ Age _____ Gender _____

Homeland _____ Birth Date _____ Size _____

Orders _____ Height _____ Weight _____

Hair _____ Eyes _____

Elite Orders _____ Skin _____ Handedness _____

Player Name _____

Chronicle _____

## Attributes

| | FAV | ORIG | RACIAL MOD | TOTAL | ATTR MOD |
|---|---|---|---|---|---|
| Bearing | ❑ | | | | |
| Nimbleness | ❑ | | | | |
| Perception | ❑ | | | | |
| Strength | ❑ | | | | |
| Vitality | ❑ | | | | |
| Wits | ❑ | | | | |

## Armour & Shield

Armour Worn _____

DAMAGE ABSORBED ☐ NIM PENALTY ☐

Shield Carried _____

PARRY BONUS ☐ RANGED ATT MOD ☐

| | MODIFIER | TOTAL |
|---|---|---|
| Renown | | |
| Courage | | |
| Corruption | | |

| | NIM MOD | MISC MOD | TOTAL |
|---|---|---|---|
| Defence | | | |
| Initiative | | | |

## Reactions

| | FAV | ATTR MOD | MISC MOD | TOTAL |
|---|---|---|---|---|
| Stamina | ❑ | | | |
| Swiftness | ❑ | | | |
| Willpower | ❑ | | | |
| Wisdom | ❑ | | | |

## Health

| | PEN | TOTAL |
|---|---|---|
| Healthy | 0 | |
| Dazed | –1 | |
| Injured | –3 | |
| Wounded | –5 | |
| Incapacitated | –7 | |
| Near Death | –9 | |

## Weariness

| TOTAL | PEN | |
|---|---|---|
| | 0 | Hale |
| | –1 | Winded |
| | –2 | Tired |
| | –4 | Weary |
| | –8 | Spent |
| | * | Exhausted |

## Skills

| | SPECIALTY | TEST CAT | ATTR | ATTR MOD | SKILL RANK | MISC MOD | TOTAL RANK |
|---|---|---|---|---|---|---|---|
| Acrobatics* | | P | Nim | | | | |
| Appraise | | A | Wits | | | | |
| Armed Combat* | | P | Nim | | | | |
| | | | | | | | |
| | | | | | | | |
| Climb* | | P | Str | | | | |
| Conceal* | | P | Wits | | | | |
| Craft | | P | Nim | | | | |
| | | | | | | | |
| Debate* | | S | Wits | | | | |
| Games* | | P | Nim | | | | |
| Guise | | A | Wits | | | | |
| Healing | | P | Wits | | | | |
| Inquire* | | S | Brg | | | | |
| Insight* | | S | Per | | | | |
| Inspire* | | S | Brg | | | | |
| Intimidate* | | S | Brg | | | | |
| Jump* | | P | Str | | | | |
| Language | | A | Wits | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| Legerdemain | | P | Nim | | | | |
| Lore | | A | Wits | | | | |
| | | | | | | | |
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| | | | | | | | |

| | SPECIALTY | TEST CAT | ATTR | ATTR MOD | SKILL RANK | MISC MOD | TOTAL RANK |
|---|---|---|---|---|---|---|---|
| Mimicry | | P | Brg | | | | |
| Observe* | | P | Per | | | | |
| Perform* | | S | Brg | | | | |
| | | | | | | | |
| Persuade* | | S | Brg | | | | |
| Ranged Combat* | | P | Nim | | | | |
| | | | | | | | |
| Ride* | | P | Brg | | | | |
| Run* | | P | Str | | | | |
| Sea-craft | | P | Wits | | | | |
| Search* | | P | Per | | | | |
| Siegecraft | | P | Wits | | | | |
| Smithcraft | | P | Str | | | | |
| Stealth* | | P | Nim | | | | |
| Stonecraft | | P | Str | | | | |
| Survival* | | P | Per | | | | |
| | | | | | | | |
| Swim* | | P | Str | | | | |
| Teamster* | | P | Str | | | | |
| Track | | P | Wits | | | | |
| Unarmed Combat* | | P | Nim | | | | |
| Weather-sense | | P | Per | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

* Can be used untrained

## weapons

| WEAPON | RANGES | DAMAGE | PARRY BONUS | SIZE | SPECIAL |
|---|---|---|---|---|---|
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |

## equipment & gear

| ITEM | LOCATION | WT | ITEM | LOCATION | WT | ITEM | LOCATION | WT |
|---|---|---|---|---|---|---|---|---|
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Total Weight Carried | Current Burden | Movement

## money

Copper Pennies (cp)

Silver Pennies (sp)

= 100 cp

Silver Pieces (SP)

= 4 sp

Gold Pennies (gp)

= 1 sp

Gold Pieces (GP)

= 4 gp

## other possessions

## experience

Experience Points (XP)

Advancements

## racial abilities

## order abilities

## edges

## flaws

## spells

| SPELL NAME | CASTING TIME | RANGE | DURATION | TARGET NUMBER | COST | METHOD | SPECIALTY | NOTES |
|---|---|---|---|---|---|---|---|---|
| | | | | | | | | |
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## enchanted and heroic items

## family & lineage

## allies & friends

## enemies

## animal companions/henchmen

| NAME/TYPE | BRG/MOD | NIM/MOD | PER/MOD | STR/MOD | VIT/MOD | WITS/MOD | STAMINA | SWIFT-NESS | WILL-POWER | WISDOM | HEALTH |
|---|---|---|---|---|---|---|---|---|---|---|---|
| Skills | | | | | | | | | | | |
| Special Abilities | | | | | | | | | | | |
| | | | | | | | | | | | |
| Skills | | | | | | | | | | | |
| Special Abilities | | | | | | | | | | | |
| | | | | | | | | | | | |
| Skills | | | | | | | | | | | |
| Special Abilities | | | | | | | | | | | |

## Description

Character Sketch/Symbol

## Personality

## Background & Notes

## Quotes

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