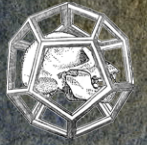# The Hidden Serpent

by Jeff "Bighara" Sparks

FM001LL
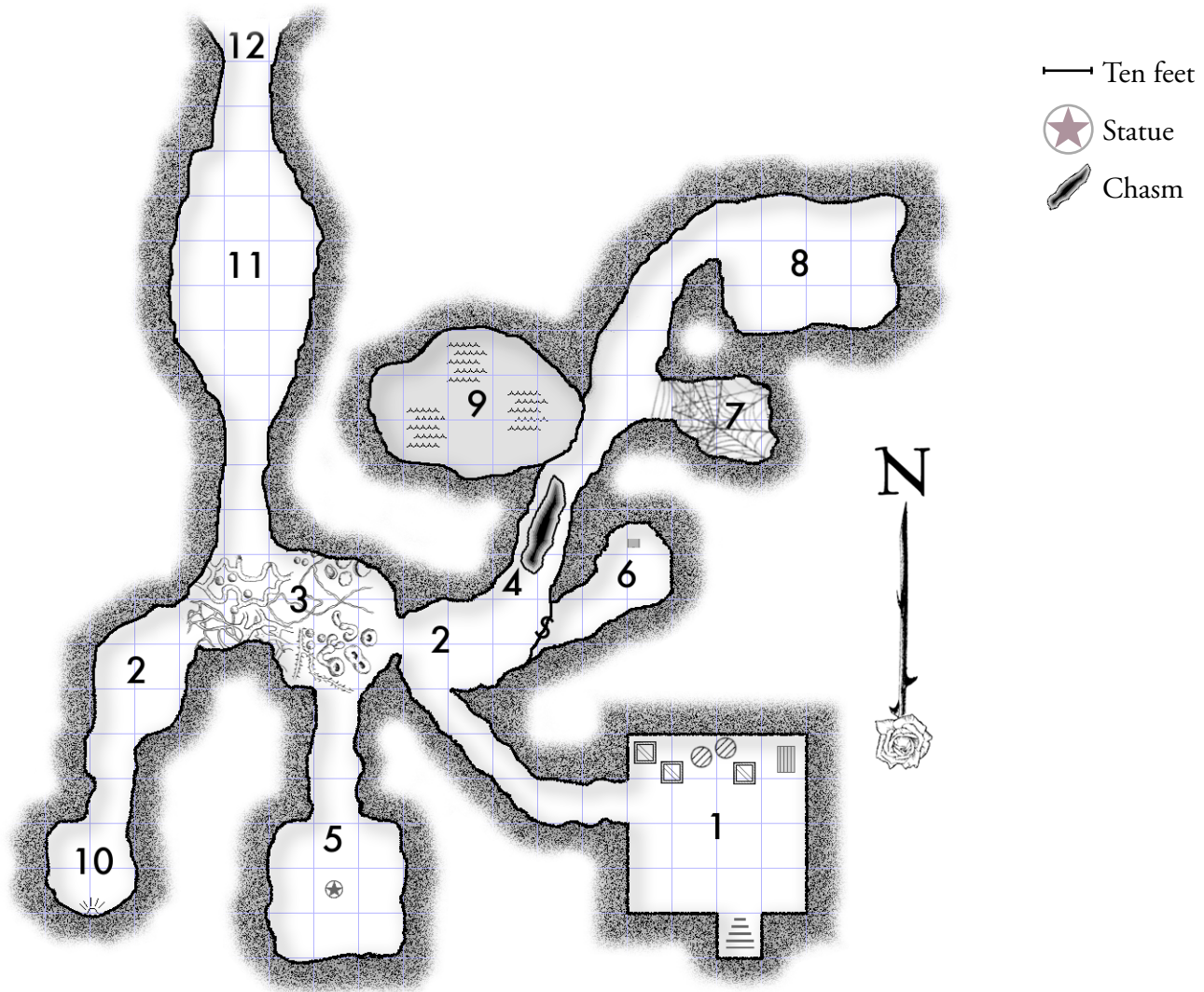
A DUNGEON CRAWL ADVENTURE
FOR 4–6 CHARACTERS OF LEVELS 2–4
FOR USE WITH LABYRINTH LORD™ AND SIMILAR GAMES

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Cover art by Joanna Barnum: joannabarnum.com

Labyrinth Lord
Compatible Product

Level 1: Quazkyton Keep

N

17
⑤ ⑥ ⑦ ⑧ ⑨
④ ③ ② ①

15

16

18

13

14

19

27

C
B
A
12

25

26K

26

28

24

11

8

8

7

5

22

9

6

29

20

23

3

2

4

21

10

1

⊢—⊣ Ten feet

★ Statue

⊠ Pit

Level 2: Caves of Quazkyton

12

11

8
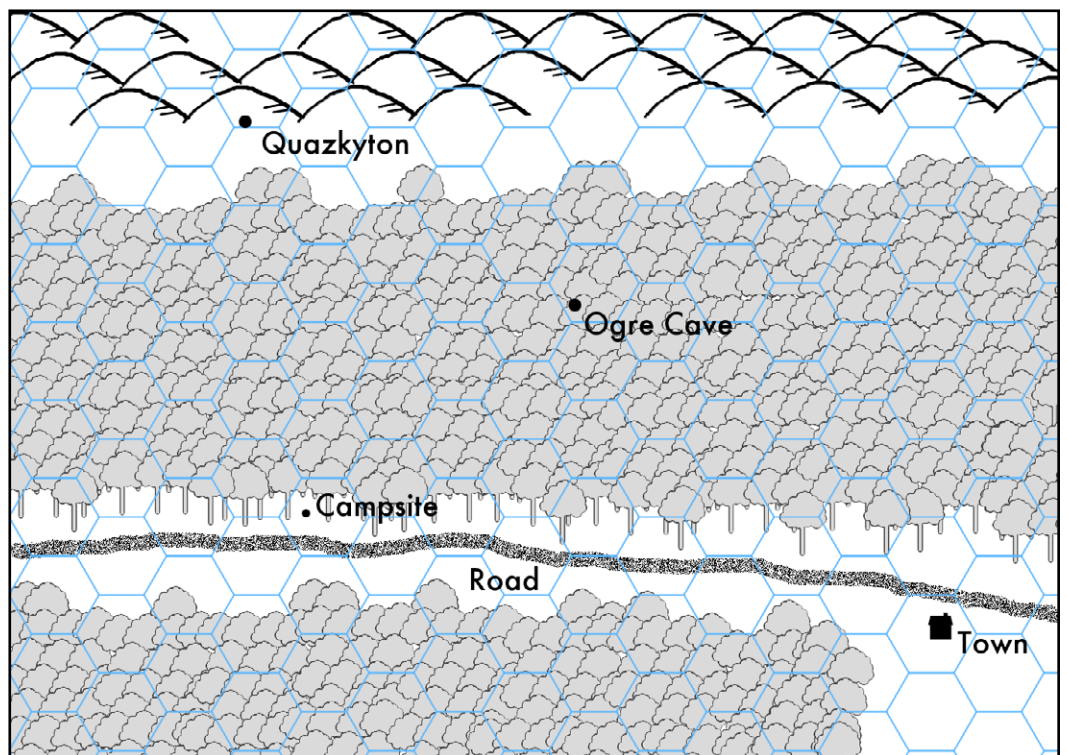
9

7

3

4

6

2

2

5

10

1

N

Ten feet

Statue

Chasm

In the Foothills

One hex = 1 mile

Town to Quazkyton:
About 11 miles

Town to Campsite:
About 8 miles

Town to Ogre Cave:
About 6.5 miles

Quazkyton

Ogre Cave

Campsite

Road

Town

Faster Monkey's tribute to a classic dungeon crawl gives you tons of old-school goodness—rooms and tunnels, wandering monsters, traps and treasures—in a fast-playing modern form. "The Hidden Serpent" pits low-level Labyrinth Lord™ characters against a secret complex full of varied foes, some working together and some at odds.

More than other Faster Monkey products, this dungeon emulates the humor and zaniness of modules from the hobby's golden age, hitting the party with plenty of classic risks and rewards.

"The Hidden Serpent" is a 20-page dungeon, plus two pages of maps, two color covers, and two player handouts. It's fully compatible with Labyrinth Lord™ and the Advanced Edition Companion™, and works easily with other old-edition-style games.