KidWorld The Role Playing Game
Character Sheet For _____

ARMOR

Armor Name	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20	PR	Penalties
_____	O O O O O O O O O O O O O O O O O O O O	_____	_____
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COMBAT SKILLS

Skill	Levels	Plusses Given
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

COMBAT RANGES

0 1 2 3 4

UNARMED

Punch Dmg _____ Kick Damage _____ Unarmed Plusses_____

Action/Reaction Att1 + Att2 + Skill + Miscl = Total + 1d20 vs. Difficulty

COMBAT MODIFIERS

Aim	+4 to roll
Blinded (Full)	-15 to roll
Blinded (Partial)	-7 to roll
Burst	-4 to roll
Extended Action	+5 to roll (-10 to next reaction)
Improvised Weapon	-8 to most rolls
Leaning	-10 to roll
Paired	-4 to roll
Simultaneous Act	-20 +WIL to roll
Split	-10 to rolls
Targeted	-4 to roll
Underwater	-8 to rolls, half damage

MELEE WEAPONS

Weapon_____ Damage_____ Range____ Pierces As_____

Action/Reaction Att1 + Att2 + Skill + Miscl = Total + 1d20 vs. Difficulty

Weapon_____ Damage_____ Range____ Pierces As_____

Action/Reaction Att1 + Att2 + Skill + Miscl = Total + 1d20 vs. Difficulty

ACTIONS

Area Attack	INL+#of shots+1d20 vs. 10+area in ft. (or +3/m.)
Blinding Strike	INL+AGY+1d20 vs. 30
Crippling Attack	STH+INL+1d20 vs. 30
Disarm	STH+AGY+1d20 vs. 30
Grab	STH+AGY+1d20 vs. 25
Grab (Pain)	STH+INL+1d20 vs. 35
Grab (Strangle)	STH+AGY+1d20 vs. 25
Grab (Wrestling)	STH+INL+1d20 vs. 30
Knockaway	STH+AGY+1d20 vs. 25
Knockdown	STH+AGY+1d20 vs. 30
Knockout	STH+AGY+1d20 vs. 30
Pain/Stun	INL+AGY+1d20 vs. 25
Slash	INL+AGY+1d20 vs. 25
Stomp	SPD+STH+1d20 vs. 25
Strike (Handheld)	STH+AGY+1d20 vs. 25
Strike (Projectile)	INL+AGY+1d20 vs. 25
Tackle	SPD+STH+1d20 vs. 20
Vital Strike (Bladed)	INL+AGY+1d20 vs. 35
Vital Strike (Blunt)	INL+STH+1d20 vs. 40
Wing	INL+AGY+1d20 vs. 20

PROJECTILE WEAPONS

Weapon_____ Damage_____ FR____ MR____ ROF____

Pierces As_____ Clip Holds_____ Amount of Ammo_____

Action/Reaction Att1 + Att2 + Skill + Miscl = Total -1/FR+1d20 vs. Difficulty

Weapon_____ Damage_____ FR____ MR____ ROF_____

Action/Reaction Att1 + Att2 + Skill + Miscl = Total -1/FR+1d20 vs. Difficulty

REACTIONS

Dodge	AWR+AGY+1d20 vs. 25
Entangle	INL+STH+1d20 vs. 30
Flip	AGY+STH+1d20 vs. 35
Drop	AWR+AGY+1d20 vs. 20
Jump	SPD+AGY+1d20 vs. 25
Mental Block	WIL+1d20 vs. 20