

# DIAMONDS NEVER DIE

An adventure for Victory Games James Bond 007 Roleplaying Game  
00 - level adventure



  
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# DIAMONDS NEVER DIE

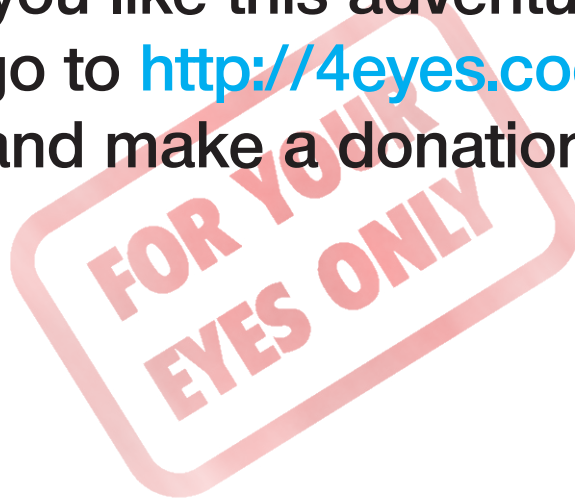
An adventure for Victory Games James Bond 007 Roleplaying Game

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## Design notes

Although technology has made leaps during the almost 30 years since the roleplaying game James Bond 007 from Victory Games was released, I've tried to keep the game closer to the original game than totally embracing the new. This is on purpose, as a hand out with a dossier with attached photos is much more James Bond and much more rewarding to the players than receiving a email on the qPhone. Also, of the characters asks, M, or anyone else in the organisation will just say "There are still no Trojans for the dossier on paper that can snatch secret information".

If you as a GM feel this breaks your high tech view of James Bond, feel free to change those parts and let the characters receive orders and information on encrypted e-mails.

## The Plot - for GM

The Brazilian mining mogul Henrico Gonzales, owner of HG Minerals is has identified Rhodium as the single most valuable mineral, He is also chairman the International Underwater Geological Foundation, an organisation that investigate the sea floor for proof of damage done by human activity, that also works as a front for his prospecting operations on the sea floors.

Mr. Gonzales found a huge underwater field of Rhodium, off the coast of the Adamant Islands in the Gulf of India. The Adamant islands are under Indian control and ruled by a governor from India.

He knew that to be able to mine those minerals without having to share any profit with India, he needs to be smart, so he had numerous meetings with Governor Komesesh to gain his trust, and then told him that he had found a diamond core, and that he would gladly share the profit with the Governor in exchange for a document proving that HG Minerals has the sole rights to mine in the waters of the Adamant Islands.

The governor signed it, and now Mr. Gonzales started to activate the second part of his plan, to rid the earth of competitors.

Rhodium,, used in the manufacturing of third generation electric car rechargeable batteries, is China's most valuable export mineral, as China has 95% of earth's discovered Rhodium resources. He successfully attacks a Chinese Missile cruiser on a pirate hunting operation outside the coast of Somalia, and steals one of the nuclear ballistic missiles on board. At his underwater geosphere he builds a missile launch tube, preparing to wipe out the huge mining complex in the QingHai province.

## Adventure Background

An unknown organisation have successfully stolen a complete set of all Nato operational manuals and codes, and this had been flagged as a Code Red alert, which means it is top priority to recover those codes.

The Indian Intelligence has through an informer got their hands on a hard copy of the stolen NATO information and has agreed to share that information with M.I.6. The characters are now in Calcutta, on a simple information pickup mission. The only reason M.I.6 send the characters and not just some desk clerk, is to show respect for their Indian allies.

Start the adventure by handing out the briefing materials for the teaser.

# Teaser

The characters are on the small Thai paradise island of Koh Samuel. The mission is to capture and question a known Russian gangster, Vladimir “smert” Korspinji regarding a recent shipment of conflict diamonds that passed through his organization.

Mr Korspinji has a private residence on a small island off the main island at Chaweng Beach, that is only connected to the main island via a small land strip that is only viable and usable during low tide. At high tide the strip is below about two feet of seawater.

See the GM map in the hand outs section at the back of this adventure.

The characters has been issued one water jet ( super silent special Q-model sporting a 5.56mm machinegun in the front with 300 rounds belt loaded, and having a water sealed compartment under the seat holding a H&K-MP7k with three magazines.

## Q Mark III Water Jet super silent

**PM:** +1 **RED:** 3 **CRUS:** 25 **MAX:**40 **RGE:** 65  
**FCE:**0 **STR:** 1

## Armaments

### 5.56mm FN Minimi LMG

**PM:** 0 **S/R:** 10 **AMMO:** 300 **DC:** L  
**Close:** 0-20 **Long:** 45-75 **Con:**na  
**Jam:** 97-99 **Draw:**na **RL:** na

### H&K-MP7k + Silencer

**PM:** 0 **S/R:** 2/10 **AMMO:** 30 **DC:** F/1 **CLOS:** 0-8  
**LONG:** 25-50 **CON:** +2 **JAM:** 98-99  
**DRAW:** -2 **RL:** 2

The private island is guarded by a force with unknown size and strength. It has a pier and a helipad and two speedboats are at the pier. High tide is at the early hours of the day, but the characters have been ordered to wait until Mr Korspinji arrives with his private helicopter before they can move in.

## Guards (30)

**STR:** 6 **DEX:** 6 **WIL:** 5 **PER:** 4 **INT:** 3

**Driving** (5/6), **Evasion** (6/8), **Fire Combat** (5/9), **Hand-to-hand Combat** (5/8)

## Weapons:

### Uzi

**PM:** 0 **S/R:** 2/8 **AMMO:** 32 **DC:** F/1 **Close:** 0-10 **Long:** 40-60 **Con:** +5 **Jam:** 96-99 **Draw:**-2 **RL:** 2

# Vladimir “smert” Korspinji

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**STR:** 9 **DEX:** 8 **WIL:** 9 **PER:** 6 **INT:** 6

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**Disguise** (8 / 14), **Driving** (5 / 12), **Fire Combat** (8 / 15), **Hand-to-Hand Combat** (6 / 5), **Lockpicking / Safecracking** (5 / 13)

**ABILITIES:** Connoisseur

**HEIGHT:** 5'9"

**WEIGHT:** 202 lbs

**AGE:** 37

**APPEARANCE:** Plain

**FAME POINTS:** 37

**SPEED:** 2

**HTH-DAMAGE CLASS:** B

**STAMINA:** 28 hours

**RUN/SWIN:** 25 minutes

**CARRYING:** 101-150 lbs

## Weapons:

### Beretta Model 12B

**PM:** 0 **S/R:** 2/8 **AMMO:** 40 **DC:** G/J

**Close:** 0-13 **Long:** 50-80 **Con:** +5 **Jam:** 97-99 **Draw:**-2

**RL:** 1

## Speedboats (2)

**PM:** 0 **RED:** 4 **CRUS:** 30 **MAX:**45 **RGE:** 120

**FCE:**2 **STR:** 5

## Korspinji private Speedboat

**PM:** +2 **RED:** 4 **CRUS:** 30 **MAX:**60 **RGE:** 170

**FCE:**3 **STR:** 7

## Teaser obstacles

- 30 guards on the island, will alert upon problems and within two. Minutes the helicopter will take off. Mr Korspinji will not be aboard the helicopter as part for the escape protocol.

- The armed speedboats at the pier can take 12 soldiers each. (**Perception EF 3** to spot that)

- Searchlights from two towers sweeps the water after sundown until sun up.

- Aeroplanes take off from the Samui airport mostly mornings and evenings. As they start over the bay and Chaweng Beach, he noise can be used for cover.

- Best approach is from the south as the searchlights don't light that area. (**Perception EF 3** to spot that)



## Teaser events

- When the alarm is triggered, and it will trigger, Mr Korspinji will hurry down in his building to an underground tunnel that leads to a hidden cave where his personal fast speedboat is docked. Soldiers will load up the two docked speedboats at the pier and protect Mr Korspinji at all cost. He will drive north around the island and to a rendezvous spot where a second helicopter is located.

- The chase will take the characters to the second helipad, which is under surveillance by the Thai National Intelligence Service, NIA. Miss Commander Yon will assist the characters in capturing Mr Korspinji. If the characters capture him without assistance, NIA and Commander Yon will show up anyway, assisting the characters with any police inquiries. Mr Korspinji cannot die, only go incapacitated, no matter what happens, survival points.

## Commander Yon

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**STR: 9 DEX: 10 WIL: 9 PER: 10 INT: 8**

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**Boating (2 / 12), Charisma (6 / 15), Driving (4 / 14), Evasion (9 / 18), Fire Combat (7 / 10), Hand-to-Hand Combat (11 / 20), Pickpocket (4 / 14), Stealth (8 / 17), Seduction (5 / 18)**

**ABILITIES: Connoisseur, First Aid**

**HEIGHT:** 5'4"

**WEIGHT:** 142 lbs

**AGE:** 34

**APPEARANCE:** Striking

**FAME POINTS:** 29

**Survival points:** 2

**SPEED:** 2

**HTH-DAMAGE CLASS:** B

**STAMINA:** 28 hours

**RUN/SWIM:** 40 minutes

**CARRYING:** 101-150 lbs

### Weapons:

**Glock 30 .45 ACP**

**PM: +1 S/R: 3 AMMO: 10 DC: G**

**Close: 0-4 Long: 13--18 Con: +1 Jam: 98-99**

**Draw: 0 RL: 1**

### Information from Mr Korspinji

- The diamonds were shipped to a contact on the Thai main lands, a Mr Gontak. Mr Gontak is known to Commander Yon and she will join the characters to Bangkok.

- The journey back to Bangkok is handled by the NIA using a chartered aircraft. The flight is pleasant and Commander Yon spend some time clearing this with her superiors.

## MI6 Station house Bangkok 9 a.m.

In the conference room is Q, Cmdr Yon representing the NIA and the characters, M is online via video link from London. The time in London is 3 a.m.

### M begins:

*"This must be bloody important as you dragged me out of bed at 3 a.m. And I went to bed after I had a meeting with the PM regarding a small diplomatic crisis erupting with Argentina after a certain 007 caused some problems in the town of Bariloche, also known as little Nazi Germany."*

M takes a sip from a glass that seems to hold whiskey as the bottle is visible on a shelf behind him, he continues:

*"I've got a full briefing and M.I.6 wants to thank the NIA and specially Commander Yon for your assistance. The orders are as follows:*

*Keep following those conflict diamonds, they might be part of something bigger which we need to uncover. Commander Yon has received a full briefing for your joint venture operation. I'm off to catch some sleep, Q is there for your support. Take care and please, one diplomatic incident is more than enough, over and out."*

### Commander Yon:

*"Gentlemen of the M.I.6, as your M said, I have received a full briefing and mission objectives from M and my Superior officer. You will have a perfect legit reason to visit Northern Thailand, close to the border and the golden triangle, the Thai border to both Burma and Laos. Your mission will be to identify the people in Mr Gontak's entourage, and most important identify his private cell phone so he can be tracked, Your Mr Q will supply tools for that."*

Commander Yon hands out some briefing papers to the characters.

### Q nods politely, and speaks:

*"That is a correct observation Commander Yon."*

### Q turns to the PCs,

*"Gentlemen, I expect you down at floor -3 in fifteen minutes, In the mean time check out the latest briefing report, it contain information of something you should follow up on until we leave for Chiang Rai. And don't forget the Q-Branch meeting in fifteen minutes, the success of the mission depend on it."*

Yon hands the characters the latest briefing and adds:

*"I will not be able to follow, you to the Q-Branch, those are the rules. I understand fully, we would have done the same. You have a time at the tailor tomorrow at noon for final adjustments, and you fly Thai Air to Chiang Rai in the evening tomorrow."*

# Q-Branch

Q, always having that serious face but at the same time sporting a childish smile, greets the characters to the primitive facilities of the Bangkok Station house.

Q hands over the equipment and shows how it works. He will repetitively inform the characters that the video link is not designed for watching the ladies dressing room, or to find rich elderly widows.

When then characters returns from floor -3, Yon is sipping on a cup of tea and smiling when she sees the characters.

## Bangkok Jewellery Palace

Commander Yon speaks:

- *"To go to the Jewellery Palace, just hire a long tail boat taxi. You will be asked to pay a docking fee of 5000 Bat per person while docking, a simple way of keeping curious people away.. The area is surrounded by a high fence and patrolled by armed guards."*

Social skills **Charisma** and **Fields of experience jewellery** will be good to use.

The characters will not find any trace or lead of conflict diamonds at the Jewellery Palace, the place looks legit all the way.

On the way back, also with a long tail boat, they will meet a long tail boat in one of the many canals, and suddenly someone opens fire with some kind of automatic weapon, silenced, from the other long tail, and it accelerates away. The characters spot at least 3 people on the boat. The boats captain was hit, and falls into the water and the engine makes a foul sound, as it accidently run something over.

**Long Tail Boat**

**PM:** -2 **RED:** 5 **CRUS:** 15 **MAX:**35 **RGE:** 100

**FCE:**2 **STR:** 8

The chase that begins at close and the characters needs to make a 180 degree turn, in a small canal, with a long tail boat.

The other boat is heading towards a dock across the Chao Phraya river that the canal leads to, and the attackers rushes and speed away on Tuk-Tuks.

A fun chase downtown Bangkok, and one Tuk-Tuk is brought to a sudden stop by Commander Yon's people.

**Tuk-Tuk**

**PM:** -2 **RED:** 5 **CRUS:** 20 **MAX:**40 **RGE:** 90

**FCE:**1 **STR:** 2

If anyone is alive, interrogation will just reveal they were hired to attack the characters, not knowing who they were working for. The thugs are all Pakistani, and survivors will look forward to spend the rest of their life at the bad reputed prison called Bangkok Hilton.

## The tailor - the next day

Commander Yon will follow the characters to the tailor, just to spend some more time with them, ans they leave Bangkok today, but she will not tell the characters that.

After some adjustments both the set of white temple clothes and the wedding clothes are perfect and the characters can go to the airport for the flight to Chiang Rai. Commander Yon says:

- *"Have a safe trip, I will stay here in Bangkok but you have my encrypted number in your phones. Remember though that this is Thailand, if you break the law I cannot help you if the Police or Miliary got to you first"*

## Chiang Rai

The characters are all booked at the Wiang Inn, and the rooms are nice. The evening can be spent in the bar as it is an early ride tomorrow to the temple. The Harrington family will arrive directly to the temple tomorrow and it's important at that the characters showing up looks like a surprise to the Harrington family, specially to George himself, the ambassador.

## Wedding day 1 - Temple day

The weather is hot and humid, and a **Local Customs EF 3** to realise the characters needs to hydrate and take some resorb to prevent being dehydrated or desalted.

**Fields of experience ( Cricket, Fine Arts, International Law, law, Political Science or Tennis )** used to talk to George, remembering stories from the Oxford rowing or cricket clubs or occasional funny tutors.

The Mundipusan family is timid but very friendly. **Charisma EF 3** to become friendly with them and learn that Mr Mundipusan was in a bad financial situation several years back after a construction company went bankrupt in the middle of a construction of a hotel that was all paid ahead. Mr Gontak came as a saving angel and lent Mr Mundipusan money with a very low interest rate which saved his hotel business, and since then Mr Gontak has been a friend of these family.

Any character not hydrating will suffer a temporary **EF -3** to all actions until hydrated and resorb has been taken.

In the evening they all ride back in a chartered mini bus to the hotel for a quiet dinner and sleep. Tomorrow will be a busy day.

## Day 2 - Ceremony and photo shoot:

After breakfast all wedding guests are gathered in a private section of the hotel used for weddings and conferences. Mr Gontak arrives with a entourage of three people.

- None in the entourage is known

- Mr Gontak do get a phone call during the three hour long photo shoot, random character was close enough to tap the call and get the cell ID of Mr Gontak's phone. **Evasion EF 4 QR 3** to be able to do it without behaving suspiciously. If that fails, a quick **Disguise EF 4 QR 3** (or **1 Hero point**) to come up with a perfectly good excuse.

When the photo shoot is over, even the characters had to participate but only at a handful of pictures, it's finally time for food, and everyone is, even though it's hot outside, hungry.

During the food buffet, which starts at 1 p.m. some speeches are held by the British part of the family, as speeches seems not to be a Thai tradition. At 3.30 p.m., the wedding is over and people spread out, mostly to do other things, and to change back into more practical clothes.

Everybody, specially the women, seems to be eager to go to the Chiang Rai night bazaar which starts around 5 p.m. today. The characters get a call from Commander Yon that one person in the Mr Gontak's entourage, his driver, that NIA caught on CCVT at the hotel entrance, is of interest.

His name is Lin Doh, former Chinese military intelligence, now working as a self employed security detail for the right price. NIA Intercepted a message for him, that he should be at the Chiang Rai night bazaar at a stand selling cheap counterfeit handbags, located somewhere close to the Mei-Mei hardware store. The ETA is a few minutes to six. Mission: *shadow to see where he goes and what he does.*

## Lin Doh

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**STR:** 11 **DEX:** 14 **WIL:** 12 **PER:** 11 **INT:** 11

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**Disguise** (12 / 23), **Driving** (11 / 23), **Electronics** (11 / 22), **Hand-to-Hand Combat** (13 / 23), **Interrogation** (5 / 13), **Torture** (10 / 21)

**ABILITIES:** First Aid

**HEIGHT:** 5'6"

**WEIGHT:** 172 lbs

**AGE:** 38

**APPEARANCE:** Plain

**FAME POINTS:** 32

**Survival points:** 3

**SPEED:** 3

**HTH-DAMAGE CLASS:** B

**STAMINA:** 28 hours

**RUN/SWIN:** 40 minutes

**CARRYING:** 101-150 lbs

**Weapons:**

Nunchaku

**PM:** 0 **DC:** +1 **Con:** +2 **Draw:** 0

## At the Chiang Rai night bazaar

The characters will after some searching locate the stand about ten to six, and is standing at a stand selling some kind of food, A closer inspection tells it's fried grasshoppers, bugs and larvae. Around is several stands selling lady bling, noisy children toys and Thai massage. The streets are becoming crowded, now, thousands of tourists and Thais are at the weekly night bazaar doing shopping for just walking around.

At three minutes to six, a man, Chinese looking in non-descriptive clothes arrives at the stand. He points at several handbags, looks at them, then hands over a one thousand BAT note to the man in the stand, who picks up wrapped package and hands it over Lin Doh, who quickly moves down the market street.

Chase, characters at medium range. At exactly six p.m., music starts to play in speakers everywhere, and people just stops, everyone except Lin Doh.

In front of the characters are four armed military police guards, and if the characters don't stop, they will raise their weapons. **Local Customs EF 4** to know this is to honour the king, and you just have to stop. If they don't stop, they will be arrested,

Lin Doh will use his exceptional skills and survival points to get away, no matter what the characters does.

If the characters ask the man in the stand that handed the package to Lin Doh, he will just say he was paid handsomely by an Indian or maybe Pakistani man to give the package to a person giving him a thousand BAT not with the number 1122 clearly written on it. He has no idea what the package contained, although it was rather heavy for it's size.

No more excitement during the rest of the day. In the night, there is a notification on the Q-Phone, , Mr Gontak is on the move, north. The characters gets going, and they find that Mr Gontak went across the border, over the Mekong river, into Laos, and he seems to stay at the huge luxury hotel there, the Kings Romance Hotel. The characters arrive early in the morning.

The character will get this car, courtesy of the NIA.

#### Audi A6

**PM:** +1 **RED:** 4 **CRUS:** 65 **MAX:** 175 **RGE:** 420

**FCE:**2 **STR:** 5

## Kings Romance Hotel - Laos

The hotel is rather new and very large. In the lobby there is a booking service for shuttle boats and even helicopters to the Paradise Casino in Burma.

The characters gets one luxury suite each on the 7th floor.

At 2.30 p.m. They get a notification on their Q-Phones that Mr Gontak is on the move again, He seems to take a helicopter ride to the Paradise Casino in Burma.

The characters can either wait for the helicopter to come back or or take the limousine and boat shuttle to the casino.

## The Paradise Casino - Burma

The casino is large, and to even enter you need to purchase **100 000 USD** worth of chips to prove that you are good enough, cash only, dollars, There is a bank across the street if the characters needs to withdraw cash.

Looking around reveals everything from a huge barn like building filled with slot machines and poker machines, while the inner and more luxurious part of the casino holds classic roulette , black jack, Chemin de fer and Texas Hold'em tables.

Drinks are on the house as long as you are inside the casino. It doesn't take long to find Mr Gontak at a Texas Hold'em table. There is one free chair, and he plays with an American with a deep Texas accent, who introduce him self as Bill, a Chinese man who introduce himself as Yuan, and a South American who introduce himself as Rodrigo.

Mr Gontak politely introduce himself as Tuk, and says something about enough weddings for a year.

## Rules for Texas Hold'em

First make two rolls on Gambling to get the start hand and how it matches with the cards on the table for each of the participants in the game. The result is a letter between A (highest) and I (lowest).

SECOND	FIRST DICE RESULT				
DICE RESULT	F	4	3	2	I
F	I	H	G	F	E
4	H	G	F	E	D
3	G	F	E	D	C
2	F	E	D	C	B
I	E	D	C	B	A

Now make a third roll for the following three cards put on the table, and how they combine with the two on hand. This is a simplification and does take in account bidding and folding during those rounds.

#### THIRD DICE RESULT

	A	B	C	D	E	F	G	H	I
F	4I	5I	6I	7I	8I	9I	X	X	X
4	3I	4I	5I	6I	7I	8I	9I	X	X
3	2I	3I	4I	5I	6I	7I	8I	9I	X
2	1I	2I	3I	4I	5I	6I	7I	8I	9I
I	0I	1I	2I	3I	4I	5I	6I	7I	8I



Now each player has a number between 01 (best) and 91 (worst) where X means even the pokerface failed. The winner is the one with the lowest result, and winner means best cards or best poker face. If two players ends up with the same score, the Gambling primary chance is added to the score, and highest score wins.

## Around the table

If the characters use the Q-Shades to identify the people, this is what they will find out, processing time, 3 hours,

- American: Benjamin Ben Huxam, Texas Oil Billionaire
- Chinese: Win Tao Sun, Chinese factory owner from Shanghai
- South American: Henrico Gonzales, mining corporation mogul

### The Texas Hold'em rules of the table

<b>Ante</b>	<b>\$ 1000</b>
<b>Small Blind</b>	<b>\$5000</b>
<b>Big Blind</b>	<b>\$ 10000</b>

### GM Note

This is when the playing character, if any, rolls really lousy.

After about 2 hours of play, Mr Gontak goes All In, and you see a special golden chip at the bottom of his stack, market \$40 million. The American and the Chinese folds, the South American goes all in too for all call, also showing a \$40 million golden chip.

The South American full house, Ace & Jacks while Mr Gontak only has three aces and King on top, The South American smiles, and goes to the counter for a cash in, He is let into a small room through a heavy security armoured door.

**Perception EF 3** to see that he gets a small suitcase and a large suitcase, all in a security room with 6 inches of armoured glass, then he disappears through a back door, There are enough armed guards to persuade even the hottest hot-head to lay low.

The other players say thank you and leave the table, Mr Gontak takes a helicopter back to the hotel, they other two also leave the casino in different directions.

10 minutes after the South American left, the face recognition information arrives,

## IUGF Fundraiser event in Boston

Miss Money Penny successfully purchased tickets to the fund-raiser at the fair price of \$5000 each. M said that - "I really hope this will lead to some great information or we have just contributed lots of tax payers money to a charity."

At the fund-raiser event, the visitors can buy or support different things, among them are tickets to visit the Research Vessel MS Coral. The ship is currently moored in the Boston Port just for this special event. Tickets are \$10000 each, all will go to a good cause.

If the characters decides not to go, M will tell them to go, - 50% XP due to a Goto Rio. There are only 12 seats to the trip.

## MS Coral

The ship has a crew of ten people, including scientists. The ship has a port in the stern and behind that is the small submarine dock.

It starts with a guided tour of the ship and the chief scientist on board, Umberto Lombardo, spends over four hours describing the work they do and the hazards the oceans face due to activities of humans. Everything from pollution to sunken warships and dumping of nuclear and toxic waste. The whole time Mr Lombardo is accompanied by the diving master and chief of underwater operations, Mr Sergey Klymenko.

## Sergey Klymenko

### Privileged Henchman

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**STR:** 13 **DEX:** 12 **WIL:** 15 **PER:** 14 **INT:** 13

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**Diving** (13 / 25), **Driving** (8 / 21), **Hand-to-Hand Combat** (14 / 27), **Mountaineering** (10 / 24), **Sitxh Sense** (13 / 26)

**ABILITIES:** First Aid, Photography

**HEIGHT:** 6'4"

**WEIGHT:** 242 lbs

**AGE:** 41

**APPEARANCE:** Plain

**FAME POINTS:** 29

**Survival points:** 2

**SPEED:** 3

**HTH-DAMAGE CLASS:** B

**STAMINA:** 36 hours

**RUN/SWIN:** 55 minutes

**CARRYING:** 151-210 lbs

### Weapons:

**Diver's knife**

**PM:** +1 **DC:** +1 **Con:** -3 **Draw:** +1

### Uzi

**PM:** 0 **S/R:** 2/8 **AMMO:** 32 **DC:** F/I **Close:** 0-10 **Long:** 40-60 **Con:** +5 **Jam:** 96-99 **Draw:** -2 **RL:** 2

After the tour, he asks if anyone would like to take a dive out in the sea outside Boston to see for themselves, the only requirement is that the person, safety reasons, has a divers certificate. Characters and one other man, a Mr Hughes, are the only people to fulfil the requirements. The other visitors leave the ship, and captain Ramon Galles sets course straight out.

While the ship slowly leaves the Boston skyline behind for open sea, a good meal is served and Mr Lombardo goes through the security regulations. No alcohol is served to the meal, only water.

See GM handout in the back of this adventure

After two hours the MS Coral stops and the group walks down to the submarine bay. Two small deep sea submarines are docked here. There are several different vessels around, fishing boats, a huge container ship in the horizon, and a few sailing boats,

The submarines are controlled by two large propellers, one on each side, that can rotate 360 degrees and move the submarine in any direction. They have a large panorama window in the bottom and windows around the cupola. The dive will be remote controlled from MS Coral, the way it's always done, but everyone that will dive with it is given instructions on how to operate a submarine in case the remote signal is blocked, which sometimes happens when the Navy is blasting off their super sonars.

All four are issued a scuba gear just in case something goes wrong.

All four passengers enter the rather small at not very comfortable submarine, the hatch is closed, and the stern port is opened. The submarine slowly moves about 100 yards stern of MS Coral, and they hear Mr Lombardo frequently asking if everybody is ok, as some people might feel claustrophobic in such a crowded space.

Mr Lombardo declares that it's now time to dive down and see how the sea looks under the surface. The dive begins and the strong lights from the submarine reveals some fish swimming by.

Slowly they move down first to 10 meters, then to 20 meters and on to 30 meters, where light from the sun begins to slowly fade.

The dive slowly accelerates and a **Perception EF 3** to spot what looks like a sunken aircraft carrier below. Suddenly the dive speed increases very fast, and manual controls seems to be none functioning.

Mr Hughes gasps faints and everyone needs to roll a **Diving EF 4** to handle the quick change in pressure and to put the scuba gear in active mode, as the submarine crashes into the wreck and a huge iron spike penetrates the panorama window in the bottom and Mr. Hughes, who dies instantly.

An **Evasion EF 2** to unbuckle or help someone else unbuckle if enough speed, and a **Strength EF 3** to open the escape hatch.

Everyone takes a **Stun** blunt damage from concussion and chock, and need to pain **Willpower EF 8** to shake the pain.. Now, **Diving EF-3** to rise slow enough to avoid divers sickness, as they characters are at over 90 meters below surface. One of the oxygen tanks is empty even though the meter says full. **Evasion EF-2** to successfully take Mr Hughes oxygen tank and replace his own, failure will add a **LW** of trauma per two rounds of failure.

A **Willpower EF 6** to avoid getting exhausted by the water pressure and the situation. An exhausted character gets a **EF 3** on every task performed. It will take about two hours to surface in a safe speed, and by that time the oxygen tanks are empty.

When the characters finally surfaces, MS Coral is long gone but they see a fishing boat close and a older man fishing from it with a rod. When he sees the characters he shouts:

*-"Oh my god, that must be the most ugly Tunas I've ever seen. How the hell did you find my secret favourite fishing spot? Are you Russian sputniks coming to invade us? I'm ready for you,"*

The man picks up a big revolver, a Magnum 45, cocks it, and points it towards the characters.

**Charisma EF 2** to handle retired Sheriff J.W Pepper. Failure and he will shoot a shot, **Fire Combat 15 EF 3 DC 1** arrack on the character talking.

He will after he understands who the characters are will shout::

*-"You are those secret British agents! You think you can fool me? Sheriff J.W Pepper still going strong even tough I was retired a few*

years back. Come on aboard, what where you hunting down there?  
Have ISIS built a temple on my favourite Tuna spot.”

Sheriff J.W. Pepper makes a few calls and they will be driven by a black unmarked Police van, to avoid suspicion and will get a treatment at a hospital with an agreement with the Boston PD so no questions will be asked, all for old times sake. They will be in for about two days, orders of Sheriff J.W. Pepper, who must have said something as they are served tea for breakfast, not coffee. While at the hospital they see a story in the news about the philanthropic Mr Hughes who was killed in a diving accident by a raging Silver Marlin and there is a picture of him in a scuba gear showing a Silver Marlin spear sticking out of his chest. No mention of where the accident happened.

Two days later they are all dresses, checked up and ready to go to the hotel. When they comes back to the hotel, they have a note saying:

“**Blue Pine Bar at 9 pm, table 31 / Uncle Sam**”

When they go there, to this very posh bar in the middle of the Central District, they are met by an old friend, Mr Felix Leiter, who when they sit down says:

“A Tuna whispered in my ear, you have been nosy and got away lucky, or luckier than poor Mr Hughes anyway. Anything you care to share? This place is safe, it's run by the CIA on behalf of NSA, FBI and a half dozen other three-letter agencies.”

If the characters tell what they know, Felix will give them the following information:

- CIA have been keeping an eye on Henrico Gonzales.
- MS Coral went full speed South to the Caribbean.
- Mr Gonzales has been seen on several occasions together with the Indian governor of the Andaman Islands. CIA suspects something is going on but nothing has surfaced so far.
- A Chinese missile cruiser that was part of the Chinese pirate hunting operations in the waters outside Somalia was reported missing a few days ago.

## Adamant Islands - Port Blair

When the characters just takes a car around for some sightseeing, they will get a few things pointed out by the cabdriver::

- The governor's current residence, an old beautiful mansion in the old town of Port Blair.
- A huge construction site outside the town, on a hill, where according to the cabdriver, the governor is building a new huge and very luxurious grand mansion.
- In the port there is a building with a large sign saying IUGF operations HQ.

## Governor Komesh

If the characters decides to investigate Governor Komesh, they can always pay his residence a visit during daytime, when he is working in his office in the Town hall, or they can pay a visit to the Town hall when the governor is at home. **Local Customs EF 5 QR 3** or better to get the governors schedules. Only one of the locations will yield any information, but it doesn't matter which they investigate.

There are alarms and locks **Lockpicking EF 5 QR 3** or better to fix that. If the alarms are triggered, police will show up, and a few minutes after the police will a detachment from RedRock show up.

In both locations is a safe, **Safecracking EF 4** to open. In the safe are:

- A big pile of Rupees, about 1 million pound worth of Rupees.
- There is a contact that states that HG Minerals has the sole rights to all mining operation on and in the waters around the Adamant Islands, signed 6 days ago by Governor Komesh and Henrico Gonzales.
- There is a contact basically saying that Governor Komesh is entitled 25% of all diamonds found at the mining site that is now owned by HG Minerals. Payments will be every month on the last weekday, calculated on the value of the diamonds mined.
- Several brochures about expensive yachts, luxury cars and around the world cruises are also in the safe.
- A small metal suitcase, unlocked, containing a black cloth bag with diamonds, rough estimate **Fields of experience Jewellery**, 40 million pounds.

## Beautiful foil - Angelique Deschamps

The characters are booked at the Fortune Resort Bay Island Hotel, which a large resort at the northern seaside of the town.

When the characters has checked in, and take a stroll to the hotel bar, they see a beautiful woman in her mid 30s all by herself in the bar.

### Seduction steps

#### EF 9 - The opening line

Her name is Angelique Deschamps and is French.

#### EF 8 - Witty conversation

She has a PhD in geology from the university of Lyon, and she works as a geologist for the IUGF here in Port Blair. She works with identify how human activities effects the ocean floor.

The chief geologist, Mr Benji Khoram, Indi, did some remarkable findings that have been kept secret from anyone except the boss, Mr Gonzales.

#### EF 7 - gaining trust

The underwater laboratory is now off limits for anyone except the inner circle, which she apparently does not belong to..

Mr. Gonzales has some business going on with the Indian governor of the island, Governor Komes, this is all very hush-hush.

#### EF 5 - Begin intimacies

There have been a lot of non scientific people, ordinary and uncivilized military people at the HQ lately.

#### EF 4 - When and where

She feels like she's been cheated on by the boss. She can give the characters keys, security codes and pass cards, but she will have to come with them for the Retina scan at the HQ.

The character doing the seduction will now be occupied for the night. The other two can go on a reconnaissance mission to the Governors office in the Town hall building, or just sit in the bar and then take an early night.

## IUGF HQ Port Blair

The HQ facility in the port on the east side of the town is located next door to a building with a big sign saying RedRock security.

### Map details

IUGF Laboratory and HQ

- (1) The gate, guarded and requires a pass card
- (2) The RedRock security guard house.
- (3) Hallway, Pentry and dining area
- (4) Diving equipment and service parts plus tools shop.
- (5) Laboratory
- (6) Office - the door requires a retina scan to enter
- (7) Port with a speed boat

### RedRock Security

- (1) Guarded security gate
- (2) Barracks on second floor, diner & mechanical shop on the ground floor.
- (3) Port with three speed boats.

There are signs on the HQ saying that RedRock handles the security at the IUGF HQ.

### Looking up RedRock security

The time for the lookup is about 2 hours.

- RedRock security is a privately held security corporation, owned by a trust fund named GBX
- Henrico Gonzales is the owner of GBX

## RedRock security guards

**STR:** 6 **DEX:** 6 **WIL:** 5 **PER:** 4 **INT:** 3

**Driving** (5/6), **Evasion** (6/8), **Fire Combat** (5/9), **Hand-to-hand Combat** (5/8)

### Weapons:

**AKM**

**PM:** +1/0 **S/R:** 2/10 **AMMO:** 30 **DC:** 1/L **Close:** 0-20

**Long:** 50-90 **Con:** na **Jam:** 97-99 **Draw:**-3 **RL:** 2

### Browning HP 1935

**PM:** 0 **S/R:** 3 **AMMO:** 13 **DC:** G **Close:** 0-3 **Long:** 13-19

**Con:** 0 **Jam:** 99 **Draw:**0 **RL:** 1

There are armed guards guarding that IUGF HQ, and surveillance cameras all over.

10 guards are on duty at the HQ. The office is the main point of interest, but to enter a retina scan is required. If the characters are accompanied by Miss Deschamps, entering is no problem but they will have to sign a guestbook with name and company/university and a picture will be taken.



Inside the office, which requires a retina scan to open the door, is a safe. If the door is forced open or picked, **Lockpicking/Safecracking EF 5**, a silent alarm is triggered unless it was a **QR 2** or better., which disables the door alarm. Inside the office is among other things, a safe. The safe, **Lockpicking/Safecracking EF 3** for being very secure, but an **QR 2** or better will also disarm the silent alarm. If all silent alarms were disabled, the characters will have 10 minutes before the photos taken will trigger an alarm and the guards will be ready if the characters goes to the platform at sea,

Guards will not attack upon alarm trigger, it should look like a piece of cake.

### In the safe are

- A map over the Chinese province of Qinghai. A lookup of Qinghai, which takes about 15 minutes, will reveal that is the worlds largest supplier of Rhodium, a rare mineral and the worlds most expensive mineral, used in electric car batteries.

- Location with GPS coordinates of the Port Blair IUGF research facility platform.

- There is also a contact basically saying that Governor Komesh is entitled 25% of all diamonds found at the mining site that is now owned by HG Minerals. Payments will be every month on the last weekday, calculated on the value of the diamonds mined.

Miss Deschamps says that there is a floating platform and submarines to go down to an underwater geosphere facility. She knows the codes at the platform and to the submarines and how to operate them. To get to the platform, the best way is to use the IUGF speedboat in port.

## The IUGF Platform

When the characters takes a speedboat to the platform, they will notice that they have two boats following them in a distance. When they approach the platform they will see an Indian coast guard ship anchored at the platform. A speaker shouts:

- "Stop your engines and surrender. You are under arrest."

The two 40mm guns of the coast guard ship points directly at the characters boat, and they also see at least two readied surface to surface Exocet missiles on the stern deck of the coast guard ship.

**Perception EF 4** to spot Mr. Sergey Klymenko on the platform.

## Captivity

The characters and Miss Deschamps are disarmed and tied up under heavy armed guards, as the two speedboats that followed the characters has unloaded another 20 armed guards on the platform. The characters and Miss Deschamps are forced onto a large submarine together with a large armed force.

The submarine starts to dive, and after a long dive, it slows down, and a metallic sound is heard, and he submarine stops. After another ten minutes a speaker voice is heard saying all clear.

The submarine is in an underwater submarine bay, and the wet metal walls shows that water was recently pumped out. Two large doors saying exit is seen in one end, and a staircase leds from the dock to a smaller door at the other end. There is a soft humming sound in the underwater base.

When they have passed the water lock, Miss Deschamps is taken away by a group of guards while the characters are moved in another direction, and up through several staircases and through several tunnels. Twenty armed guards are escorting the characters and they look like they are just waiting for an excuse to shoot the characters. They finally enter a large chamber, with several huge screens and computers.

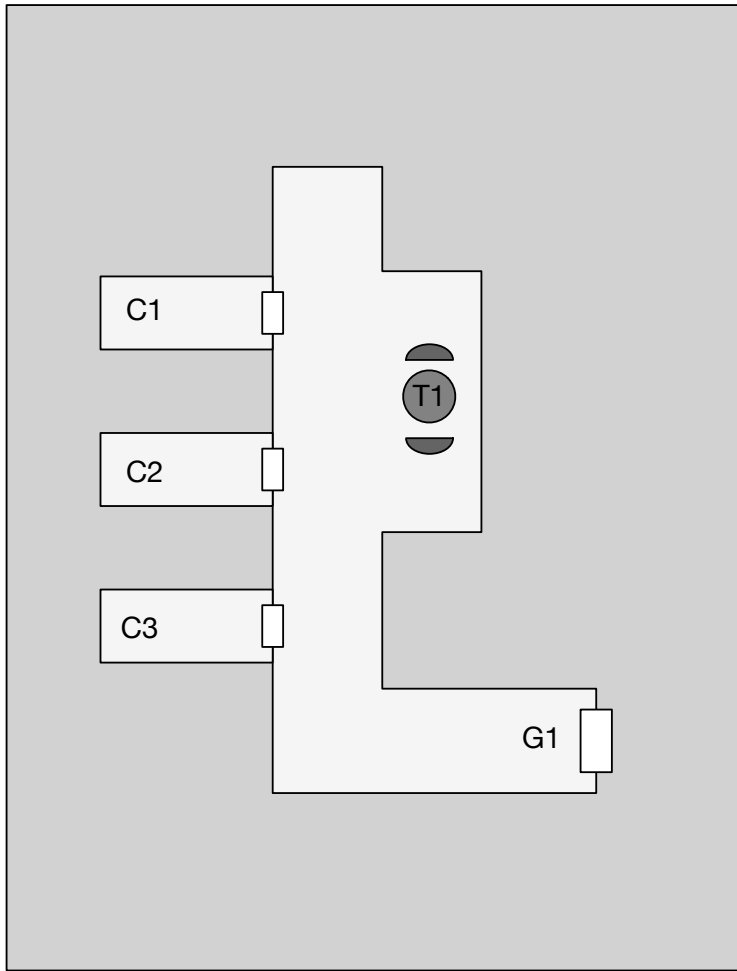
Henrico Gonzales enters on a balcony above the floor, and begin to speak:

- "What took M.I.6 so long? I am a little disappointed with you, and even more disappointed with my geologist Miss Deschamps. I haven't figured out what kind of unpleasant death that will suit her betrayal, I've been quite busy becoming the richest man the world has ever seen.

*What do you think is hidden under the ocean floor? Diamonds? So did the stupid Governor, what a fool he is, a useful fool, but still a fool.*

*Rhodium, the key to wealth and what currently is Chinas most valuable export mineral, an important mineral for making third generation electric car rechargeable batteries. China has 95% of the worlds known Rhodium resources in a mining complex in the Qinghai province, until I stumbled upon this pot of gold, metaphorically speaking. In a few hours, a tragic nuclear explosion will erase the Qinghai mining complex from the map, poisoning the area for thousands of years with radiation, rendering the Rhodium useless. I will be the main supplier of this rare and very expensive mineral. Now, I have work to do. Guards, lock them up in Section 21B."*

## The lockup



The characters are locked in a cell, together. Two guards are placed in the corridor, visible from the cell through the small round hole with bars. The massive cel steel door is locked from the outside.

Miss Deschamps is located in cell **C1**, the characters are in cell **C3**, cell **C2** in empty.

The guards are playing cards at the round table. If the characters, tries to locate Miss Deschamps, the guards will threaten to shoot them, and Miss Deschamps is gagged so she cannot answer. The humming noise is stronger down here too.

A female speaker voice declares: *"29 minutes, 50 seconds and counting"*.

If the characters spill time, after ten minutes, the guards will leave the area through gate G1 after a call on the handheld intercom, and the section starts to fill with seawater. It will be completely filled after 5 minutes.

## Escaping

- The lock to the door can be opened with a small explosion outside of the door. The lock can be picked from the outside with a successful **Lock-picking EF 4**

- The guards can be manipulated or tricked, or lured into a trap by using the Q-devices.

- There are 40 guards on the station, 30 are located in the barracks section, which can be isolated by closing a water lock and damaging the corridor behind it with a small explosion.

- Miss Deschamps knows the layout of the base, and where the barracks are, the drill and the secret area, but she do not know what is behind those locked doors. She also knows where the escape pods are located.

- The missile can be disabled either through breaking into the missile section of by disabling the control system in the Mr Gonzales private chamber.

- There are escape pods, and if things go bad, Mr Gonxales will try to make a run for those.

- Outside of the Barracks is the armoury section with weapon lockers.

## The Final Battle

### Henrico Gonzales

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**STR:** 10 **DEX:** 11 **WIL:** 13 **PER:** 14 **INT:** 14

**SKILLS (SKILL LEVEL / PRIMARY CHANCE)**

**Demolitions** (11 / 25), **Diving** (5 / 16), **Driving** (10 / 22), **Gambling** (11 / 25), **Hand-to-Hand Combat** (5 / 15), **Pick-pocket** (6 / 17), **Riding** (6 / 19), **Science** (6 / 20)

**ABILITIES:** Connoisseur, First Aid

**HEIGHT:** 5'7"

**SPEED:** 3

**WEIGHT:** 212 lbs

**HTH-DAMAGE CLASS:** B

**AGE:** 59

**STAMINA:** 30 hours

**APPEARANCE:** Plain

**RUN/SWIN:** 40 minutes

**FAME POINTS:** 59

**CARRYING:** 101-150 lbs

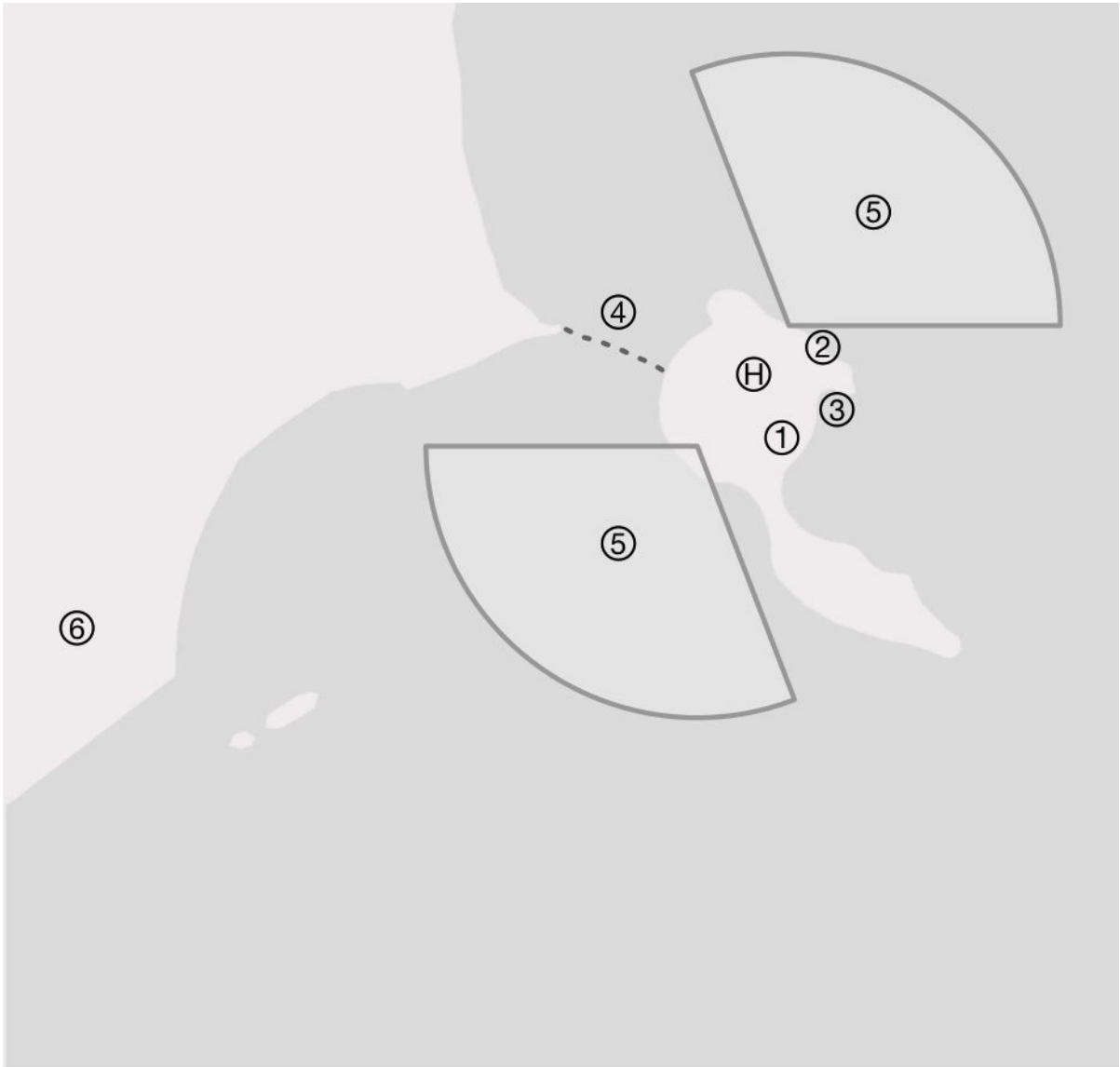
**Weapons:**

**Stiletto Cane**

**PM:** +1 **DC:** +2 **Con:** na **Draw:** 0

Henrico Gonzales will fight to protect his plan, like the mad Major Villian he is.

# Chaweng Beach for GM



## Map explanations

- (1) The villa
- (2) The speed boat dock
- (3) The secret escape speedboat in a hidden cave
- (4) The land strip hidden during high tide
- (5) Search light sweeping zones
- (6) Chaweng Beach - Koh Samui





## Teaser mission handout

# M.I.6

HER MAJESTY'S SECRET SERVICE

Operation Goldfish  
Priority: Most Urgent  
Location: Koh Samui - Thailand

### Briefing:

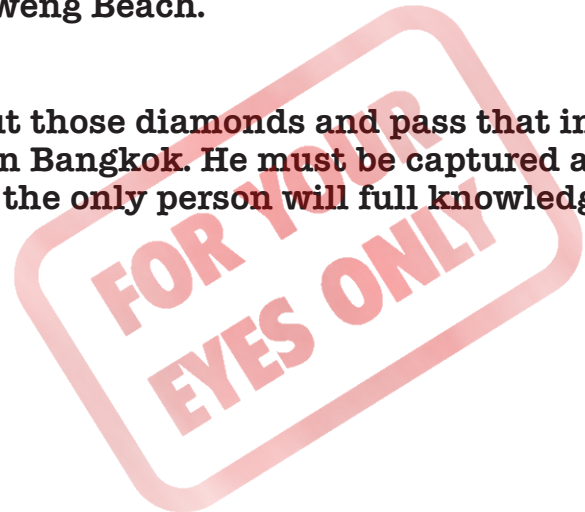
Her Majesty's secret service has a long tradition of investigating any criminal activity involving conflict diamonds.

Recently, via an informant, M.I.6 learned that a certain Russian Gangster, Mr. Vladimir "smert" Korspinji has been handling a quantity of conflict diamonds origination from Liberia.

Mr. Korspinji has a private residence at Koh Samui, an Island in the Gulf of Thailand. The residence is located close to Chaweng Beach.

### Mission:

Capture and interrogate Mr. Korspinji about those diamonds and pass that information back to the HQ via the Station house in Bangkok. He must be captured alive so he can be interrogated as he is most likely the only person will full knowledge of the subject in question.





# Mission briefing handout

# M.I.6

## HER MAJESTY'S SECRET SERVICE

Operation Hounding

Priority: Urgent

Location: Chiang Rai Thailand

### Briefing:

The British ambassador in Thailand, Sir George Harrington, has a daughter, Leila, who is getting married to the son of a Thai hotel manager in the town of Chiang Rai. M.I.6 have convinced Sir Harrington that you are old friends from Oxford and will just show up at the wedding. The reason is that Mr Gontak is a friend of the Thai family Mundipusan and is also invited to the wedding.

The wedding is a two day ceremony.

The first day is in a temple where only a few guests will attend, close family only. You will be wearing white clothes for that occasion, it's mandatory, and shorts needs to cover knees. This is you opportunity to reconnect with George, learn what you need to learn without the Mundipusan family being suspicious.

The second day will be at one of the hotels owned by Mr Tatutalla Mundipusan, the Wiang Inn. Traditional clothes are mandatory, your measurements have been sent to a tailor here in Bangkok. The set includes golden knee long pants, a special dress shirt and high stockings, dress shoes are mandatory.

You will be unable to carry any firearms of any kind during these two days. Q has been ordered to equip you accordingly.

### Objective:

We need to identify the people in Mr Gontak's entourage and most important, be able to track the movements of Mr. Gontaks private cell phone. Q will supply the necessary equipment for this operation.

FOR YOUR  
EYES ONLY





# Q Branch equipment list - One set per character

## Q-Specs

- Active surface shading, automatically adjust to the surrounding light
- Live face recognition, will look up faces with the M.I.6 database, response time will vary.
- Person tracking, will assist while shadow or track a suspected person

## Q-Phone

- Cell tracking, will record all cell phone handshakes with the cell tower and call initializing around, and when triggered, it will send the unit ID to the HQ for tracking
- All the usual enhancements
- Wireless video recorder/viewer for the Q-Specs

## Q-Watch

- Wireless video recorder/viewer for the Q-Specs
- Emergency high explosive device with a timer
- Strap contains 20 m of silk steel wire that can hold 100 kg
- A powerful micro electromagnet magnet in the end of the strap that can hold 10 kg when activated.

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## Latest briefing handout



### Latest briefing

FOR YOUR EYES ONLY

#### **Briefing: Bangkok Jewellery Palace.**

Located on one of many smaller islands in Bangkok with low rundown houses, is a modern 7 story glass facade building called the Jewellery Palace. The building is only accessible for visitors via the water ways and preferably by long tail boat. The building is housing most of the main Thai jewellers, and only business professionals are allowed to enter. This is where many western jewellery companies and also Thai companies place orders for bespoke jewellery collections that are produced in high quantities, and sold world wide.

#### **Objective:**

We cannot rule out that the Diamonds have already been sold into the Thai jewellery industry. You will pose as Directors of Purchasing for Beckham Boldest Jewellery Store in London and visit the Jewellery Palace to investigate the production price for certain quantities of a few new designs for next years spring collection of diamond belly button ornaments.

The Thai jewellers know Beckham Boldest Jewellery Store's position when it comes to conflict diamonds, and if there has been conflict diamonds in circulation there, someone might know.

This will give you a good chance to talk around to see if the conflict diamonds have ended up here. This is a long shot but as you are here we thought it was worth a go.

Commander Yon will fill in the details.



# Briefing on Henrico Gonzalez

Quick briefing from HQ



## Information Profile: Henrico Gonzalez:

Founder and majority share holder in the privately held company HG Minerals from Brazil. HG Minerals operates in Angola, Bangladesh, Brazil, Nigeria, Mexico and Uruguay. The company mostly mine traditional minerals like gold, platinum and diamonds, but has recently started to venture into rare niche minerals used in the high tech industry.

Chairman and main contributor to the International Geological Underwater Foundation, IGUF. The IGUF is a world-wide organisation that analyse the ocean floors to find evidence on problems caused by human activities.

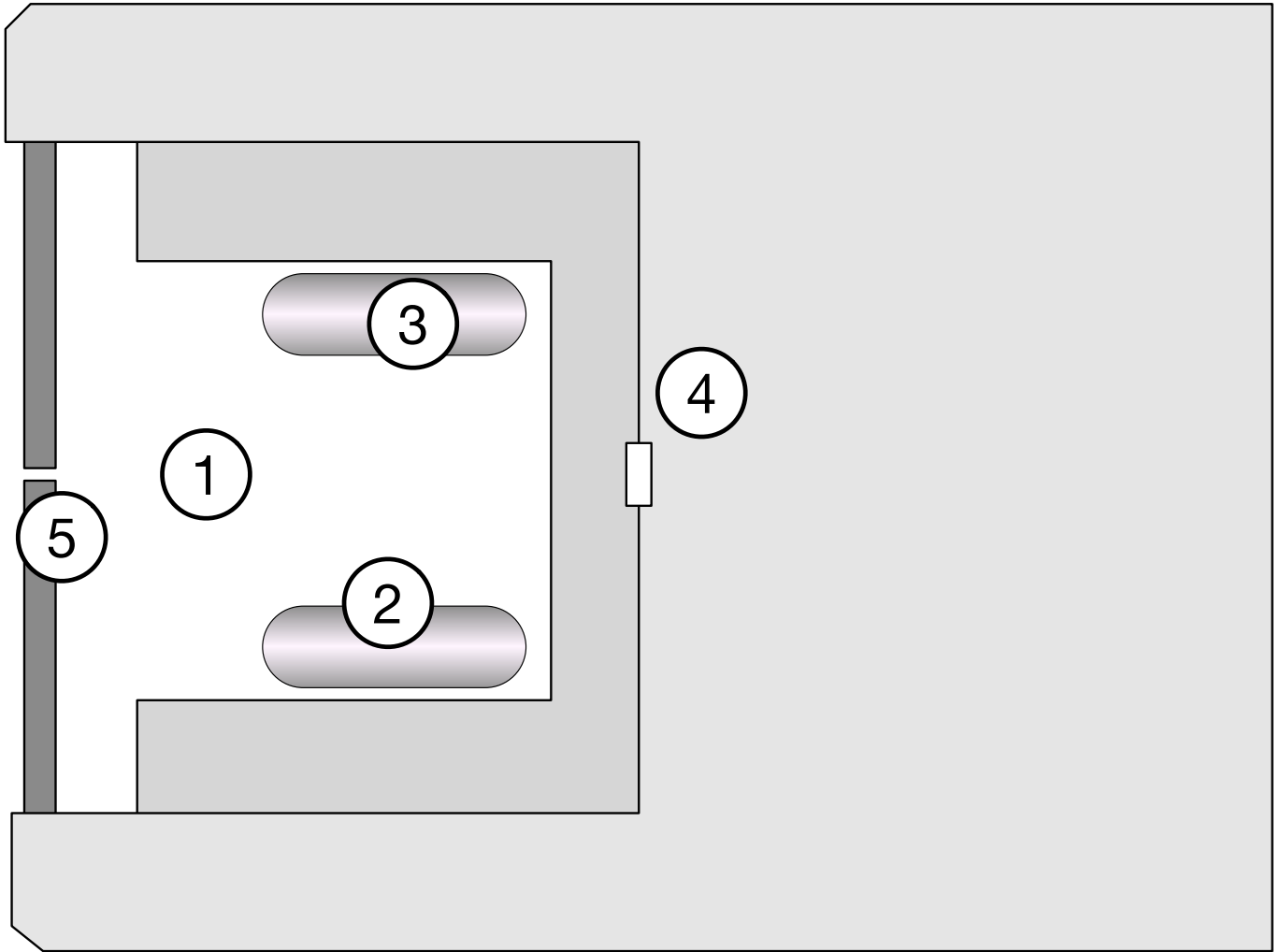
IUGF will have a big fund-raiser event next week in Boston, USA.

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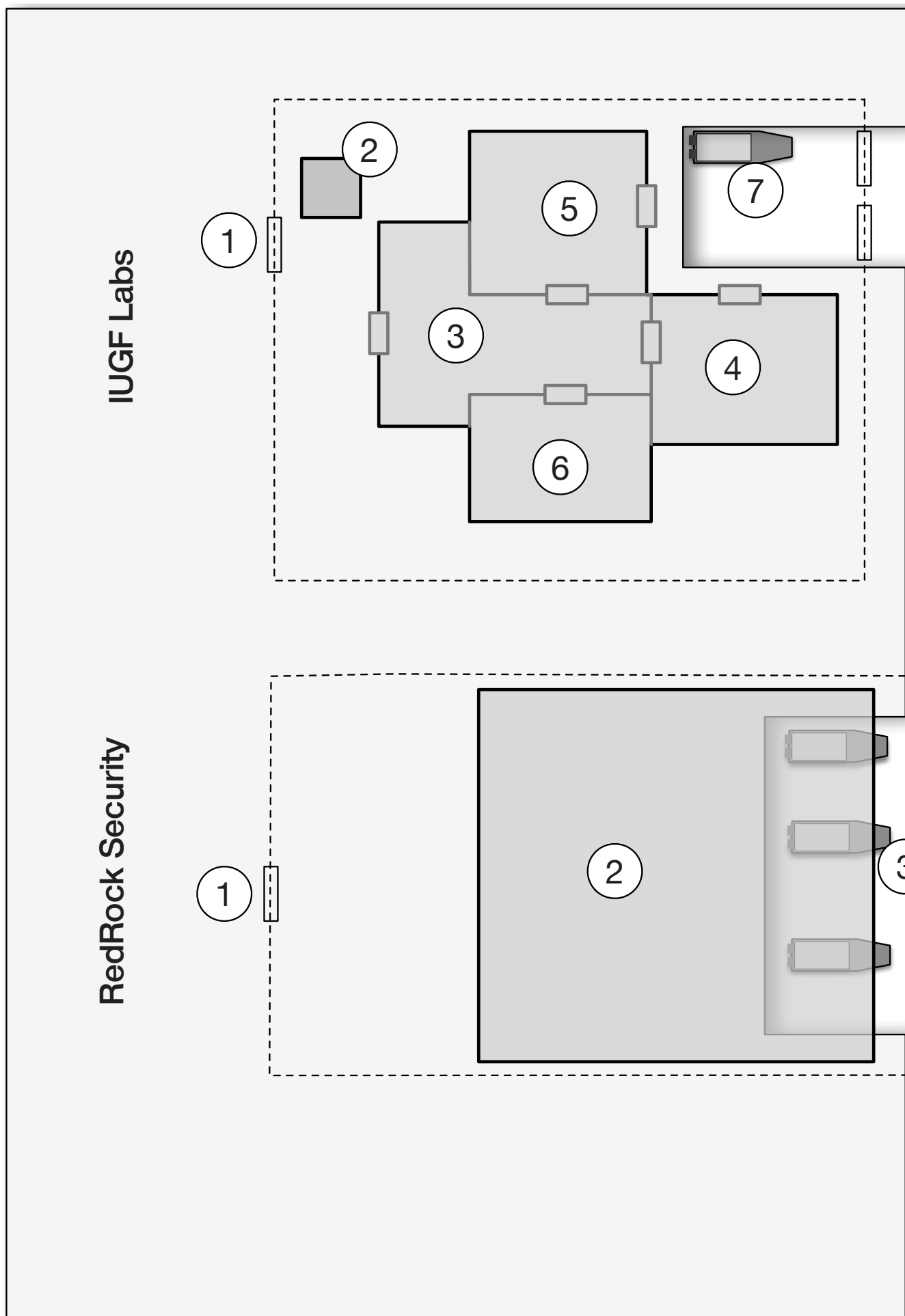
# GM Handout MS Coral Submarine dock



- (1) The sea water in the submarine dock
- (2) The submarine the characters will dive with
- (3) The other submarine
- (4) The port leading into the ship from the dock
- (5) The stern ports that opens hydraulically and each port moves away and to its side, like the doors on a subway train.



# IUGF Labs and RedRock Security facility





# Underwater base

