CHARACTI	ER						A L I	NG LG CG	•	~	γ	
PLAYER							G N M	LN N CN		7-21		~~\ ~~\
ZZAJ)							E N T	LE CE NE	S IROU		A DXOX	
LEVEL		XP					C C R L O A S S	KILTZ	ADII	Y SKILL	ABILITY	RANKS MISC.
								APPRAISE*	AX RANKS:/ABIL		† ·	+ +
RACE		SIZE						SALANCE*	DE		± -	+ +
DEITY		AGE: GENDE		IGHT: EIGHT:	HAIF EYES			LUFF*	CH STI		<u> </u>	}
Oblitaire	TEMP	III- Bar	NTC	IGHI.	ETE	o.		CONCENTRATION*	CO		± .	+ +
HRITIIF7 so	CORE MOD TEMP. SCORE	MOD MIII PUI	W17					CRAFT () IN	Т	+ -	+ +
STR		WOUNDS CURRENT I						CRAFT () IN		ŧ	<u> </u>
		<u> </u>						CRAFT () IN		± .	+ +
DEX		NONLETHA DAMAGE						CRAFT () IN		- -	† †
CON		TEMP HP		DAM				RAFT () IN		-	+ +
0011			:	REDUC	CTION	:		CREATURE LORE	IN		÷ -	
INT		ZAVEZ	BASE SAVE	ABILITY MOD	MAGIC MIS			DECIPHER SCRIPT DIPLOMACY*	CH			
WIS		FORT						DISABLE DEVICE	IN		÷ -	+ +
VV15		(CON)	<u>.</u>	+ +)ISGUISE*	СН		± -	+ +
СНА		REF	<u>.</u>	+ +	+	+		SCAPE ARTIST*	DE:		-	+ +
		(DEX)		ļj				ORGERY*	IN CH		† -	+ +
		WILL (WIS)	+	† †	†	+		ANDLE ANIMAL	СН		ļ	
BAZE_		NORMAL ARMOR			TOTAL DE	X MISC. DD MOD		leal*	WI	S	<u> </u>	+ +
	CK ZPE	FD	INITIAT	IVF				lide*	DE		-	+
	(N; 21 L	LU	11/1111111	0175	14100	TEMP		NTIMIDATE* JACK HANDLING	CH CH		Ŧ :	+ +
MELEE	TOTAL	BASE ATTACK	STR MOD	SIZE MOD	MISC.	TEMP. MOD		UMP*	STI			+ +
ATTACK								NOWLEDGE (). IN	Т	+ -	+ +
BONUS								NOWLEDGE () IN			tt
RANGED	TOTAL	BASE ATTACK	DEX MOD	SIZE MOD	MISC. MOD	TEMP. MOD		NOWLEDGE () IN		<u> </u>	+
ATTACK								NOWLEDGE () IN			-
BONUS	:	÷ †	+		†	-		NOWLEDGE () IN	Т	‡	+ +
CRAPPIF	TOTAL	BASE ATTACK	STR	SIZE	MISC.	TEMP.		ISTEN*	WI		÷	+ +
ATTACK			MOD	MOD	MOD	MOD		Nove Silently* Den Lock	DE:			<u> </u>
BONUS	:	± +	+	+	-			ERFORM* () CH		i	+ +
firmor (7741	ARMOR SHIELD	DEX		NATURAL	MISC.	O P	ROFESSION () WI	S	= -	+ +
	(TII77	BONUS BONUS	MOD	MOD	ARMOR	MOD		CIDE*	DE		+ -	+ +
AC	÷	+ + +	+	+	- +	-		EARCH*	IN WI		- -	+ +
FLAT	TOUCH	TOTAL A	RMOR	тот	AL ARCANE			LEIGHT OF HAND	DE		÷ -	+ +
FOOTED AC	ATTACK A				LL FAILURE			PELLCRAFT	IN	T	<u> </u>	+ +
MISS CHANCE:			RESISTANCE					POT*	WI		<u> </u>	+ +
WEAPON: DAMAGE:	CRITICAL:	RANGE: WEIG	ATTACK BO	ONUS: TYPE:	SIZE			SURVIVAL* SWIM*	, WI		∓ ±	+ +
SPECIAL PROPE					AMMC			UMBLE	DE:			+ +
WEAPON:		TOTAL	ATTACK BO	ONUS:				Jse Magic Device	CH		÷ -	+ +
DAMAGE:	CRITICAL:	RANGE: WEIG	SHT:	TYPE:	SIZE			JSE ROPE*	DE	X :		tt
SPECIAL PROPE WEAPON:	:RIIES:	TOTAL	ATTACK BO	ONUS:	AMMC):	0				‡ ·	+ +
DAMAGE:	CRITICAL:	RANGE: WEIG		TYPE:	SIZE	:	ŏ				± -	
SPECIAL PROPE	RTIES:				AMMC):	O				‡ ·	+ +
	TECTIVE ITEM:	ADCANE ODELL FALL	IDE: CC		ONUS:		0				÷	+ +
TYPE: MAX CHECK PENALT	(DEX BONUS: Y: SPI	ARCANE SPELL FAILL ECIAL PROPERTIES:	IRE: SP	EED:	WEIGHT		0					
	TECTIVE ITEM:			AC BO	ONUS:		Ö				ŧ	+ +
	DEX BONUS:	ARCANE SPELL FAILL	IRE: SP	EED:	WEIGHT		O				<u>.</u>	+ +
CHECK PENALTY	Y: SPI	ECIAL PROPERTIES:					10			1	Ŧ -	+ +

FEATS AND SPECI	AL ABILITIES		
EAHIDMENT		MOCIC ITEMS OND	MCCHONINO
EQUIPMENT	WEIGHT	MAGIC ITEMS AND	MECHHNIKH WEIGHT
		MONEY AND GEMZ	ENCUMBRANCE
		CP: SP: GP:	LOAD WEIGHT MAX CHECK RUN
		PP: Gems:	LIGHT NORMAL NORMAL NORMAL MED. +3 -3 x4
			HEAVY +1 -6 x3 LIFT OVER HEAD (MAX LOAD):
			LIFT OFF GROUND (2x MAD LOAD): PUSH OR DRAG (5x MAX LOAD):
		LANGUAGES	MOVEMENT ROUND MINUTE HOUR DAY
			WALK
			HUSTLE RUN (3x)
	TOTAL WEIGH	4T	FLIN (4x)

CHARACTER NAME Age: BIRTHDATE: HEIGHT: HAIR: SKIN: GENDER: SIZE: WEIGHT: EYES: HANDEDNESS: NATIONALITY: APPEARANCE ABOUT THIS CHARACTER	
HCCOMPLISHMENTS BACKGROUND	- CONTE STORY ALLIES
	ENEMIES
	AWARDZ AND HONORZ

