Push to clear all of entries

Optional Info | Rand Info

Player Character Record

Character _____

Alignment _____ Race _____ Class _____ Level 1

Player's Name _____ Family/Clan _____

Homeland _____ Patron Gawd _____

Liege/Patron _____ Social Class _____

Appearance _____ Birth Date _____ Birth Rank _____ # Siblings _____

Sex _____ Age _____ Height _____ Family History _____

Hair _____ Eyes _____ Weight _____ Appearance _____

Character Quirks & Flaws _____

Handedness _____

Clear Stats | Push to clear Modifiers | Clear Wts | Clear Move | Clear Mods | Clear Saves

BASE	TEMP	%	
			STRength
			DEXterity
			CONstitution
			INTelligence
			WISdom
			CHArisma
			COMliness
			HONor

ABILITIES

Hit Prob.	Dam. Adj.	Wt. All.	Max. Press	Open Doors	Bend Bars Lift Gates
Defense Adj.		Reaction Adj.		Missile Adj.	
HP Adj.	System Shock	Resurrect Survival	Poison Save	Imm. to Dis./Alc.	Regen./ Heal
# of Lang.	Spell Lvl.	Learn. Ability	Max. # Spells/Lvl.	Illus. Imm.	Chance Spell Mis.
Magical Def. Adj.	Bonus Spells	Chance Spell Fail.	Spell Imm.	Chance Imp. Skill	
Max. # Hench.	Loyalty Base	React. Adj.	COM. Mod.	HON. Mod.	

Fame:

MOVEMENT

MAX LOAD	
Unencumb.	12
Light ( )	8
Mod ( )	6
Hvy ( )	4
Svr ( )	1
(x2)	
Run (x3)	
Run (x4)	
Run (x5)	

SAVING THROWS

	Paralyzation, Poison, Death Magic	
	Rod, Staff, or Wand	
	Petrification, HackFrenzy, HackLust, Polymorph	
	Breath Weapon	
	Apology	
	Spells	
Modifier		Save

Total Melee _____ to hit / _____ dam.

ARMOR

AC

Adjusted AC

Surprised _____

Shieldless _____

Rear _____

Defenses _____

Armor Type (Pieces)

_____

_____

_____

Armor Hit Points

Shield Hit Points

HIT POINTS

CON Adj.:

HD type:

Wounds

COMBAT

Weapon	Mag. Adj.	Space Req./Attack Range	Speed	Type	Wt.	# Attacks	Damage vs. S/M/L

Special Attacks _____

Ammunition: _____

Special Abilities _____

Skills • Talents • Proficiencies

(/)

(/)

(/)

(/)

(/)

(/)

(/)

(/)

☐ I certify that this character is HMA/Tournament legal.

GameMaster: _____ **HMGA Membership #** _____ **Revision #:** _____

Gear

Item	Location	Wt.	Item	Location	Wt.	Item	Location	Wt.

Supplies

Water/Wine

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Rations

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Feed

☐☐☐☐☐ ☐☐☐☐☐
☐☐☐☐☐ ☐☐☐☐☐

Experience

For Next Level

Treasure

Coins

Gems

Other Valuables :

Miscellaneous Information (Personal notations, Magical Items, Command Words, Spells, etc.)

Hereditary Grudges

Henchmen/Cronies/Sidekicks/Animal Companions

Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							
Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							

Last Will and Testament: *I,* _____ *do hereby* _____

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