



KINGDOMS OF KALAMAR PRONUNCIATION GUIDE

PRONUNCIATION GUIDE

a – as in **cap, sat, carrot**
ā – as in **grape, flay, sail**
ä – as in **father, hot, heart**
e – as in **ten, health, berry**
ē – as in **street, honey, even**
i – as in **rich, mirror**
ī – as in **ice, sky**
ō – as in **go**
ô – as in **law, corn**
oo – as in **should, cook, bull**
yoo – as in **cure, curious**
ōō – as in **boot, crew, tune**
yōō – as in **use, few, cute**
oi – as in **boy, oil, royal**
ou – as in **cow, shout, hour**
u – as in **mud, ton, blood, trouble**
u – as in **word, her, sir**
ə – as in **ago, agent, collect, focus**
'l – as in **paddle, cattle**
'n – as in **sudden, sweeten**

PRONUNCIATION WORD SAMPLER

Aasaer (ā sur): Commonly known as the City of Pirates, this small city is located on Kaotoon Island in Reanaaria Bay.
Adesh (ä desh): Lake north of Kannej Swamp.
Adiv Hills (ä div): Foothills in the western part of Korak.
Agateli River (ä gä tel ē): An affluent of the Ridara River that flows through Doderia and the P'Rudekela Forest.
Aggar Rise (ä gār): Hills on the eastern slope of the Kakidela Mountains.
Ahznomahn (ähz nō män): A small confederacy on the island of Svimohzia.
Almven (ôlm ven): A town in Cosdol.
Alnarma (al nār mæ): Free town on the Elos Desert.

Alubelok Swamp (al ōō bel äk): Large bog that exists at the headwaters of the Ridara River in southwest Kalamar.

Alufalik Hills (al ōō fal ik): Foothills of the Ka'Asa Mountains in eastern Kalamar, north of the P'Sapas Hills.

Alumapale Springs (al ōō mæ päl): Springs located high in the Legasa Peaks.

Andven (and ven): A town in Eldor.

Anowhizh (an ō whis): City on the Ozhvinnishii coast.

Arajyd Hills (ar ə jid): Hills marking the northwestern boundary of the Khydoban Desert.

Arboretum of Clahz (clähz): An area in the heart of the Vohven Jungle, where intelligent vegetable creatures are said to have originated.

Ardarr-Norr (är darr nôr): The largest city in the Lands of Skarrna, also known as the City of Pearls.

Aroroleta (ä rō rō let ə): City in the southwest of Doderia.

Ashakulagh (äsh ə kōō lägh): A town in Norga-Krangrel.

Ashoshani (ä shō shä nē): The capital of the western state of Ozhvinnish.

Ashul Weald (a shōōl): Forest located south of the Ek'Ridara River in the Norga Tors foothills.

Asiotuxoo Islands (as ē ō tux ōō): Twin islands northeast of the Faunee Rise, also called the Butterfly Islands.

Avdoron Mires (av dôr ôn): Large swamp south of Voldora Bay in southern Cosdol.

Awhom Forest (ä hōōm): Densely wooded area in east central Svimohzia.

Badato River (bə dā tō): Heavily traveled waterway in southern Kalamar.

Baethel (bā ə thəl): Gnomish city on Reanaaria Bay's eastern coast.

Balelido (bal ə lē dō): Small city in the Lands of Tarisato on the E'Korug River.

Banader River (ban ə dər): River that serves as the primary trade route for the Young Kingdoms.

Baneta (ban e tæ): City in Pekal just off of the Elos Bay.

Barido (bə rē dō): A city in Ek'Kasel.

Basir (bə sēr): Kingdom west of Kalamar that is the naval power of the Kalamaran Empire.

Batullagh (bə tōō läg): A town in Tarisato.

Bebeta (bə bet ə): A city in Doderia.

- Bet Bireli** (**bet bi rel ē**): Capital of the Duchy of O'Par, this small city is located in the Shynako Hills.
- Bet Dodera** (**bet dō der ə**): Capital city of the Duchy of Dodera located on the Atageli River, at the edge of the Katagas Rise.
- Bet Kalamar** (**bet kal ə mār**): Capital city of the Kingdom of Kalamar, the largest and most opulent city on Tellene.
- Bet Kasel** (**bet kas əl**): Capital city of the Kingdom of Ek'Kasel.
- Bet Regor** (**bet re gōr**): Capital of the Principality of Paru'Bor, this city is situated on the Renador River.
- Bet Rogala** (**bet rō gā lä**): Capital of the Principality of Pekal, this city is located on the northeastern shores of Lake Eb'Sobet.
- Bet Seder** (**bet sə dūr**): Capital city of the Kingdom of Tokis located on the eastern coast of the Elos Bay.
- Bet Urala** (**bet yər älä**): Capital city of the Kingdom of Basir.
- Betasa** (**be tä sə**): The capital of the free state of Ek'Gakel.
- Bharr** (**bär**): Largest Aronak in the Lands of Torakk.
- Birirelido** (**be rē rə lē dō**): A city in Basir.
- Bisibopaki Hills** (**bis i bō pä kē**): Foothills of the Lopoliri Mountains east of the Obakasek Jungle.
- Bosinela Island** (**bō sin el ə**): Island east of Sobeteta.
- Brandobia** (**bran dō bē ə**): Western edge of the larger continent of Tellene, named after the people who live there.
- Breven** (**bre ven**): A city in Mendarn.
- Brindonwood** (**brin dun wood**): Dense forest surrounding the western and southern shores of Shadesh Bay.
- Brolador Forest** (**brō lä dōr**): Forest in central Eldor.
- Brolador River** (**brō lä dōr**): The greatest river west of the Legasa Peaks, running through the Kingdom of Eldor.
- Bronish** (**brō nish**): Free city-state in northwest Svimohzia founded by refugees of Mendarn and Pel Brolenon.
- Bronven** (**brōn ven**): A town in Eldor.
- Burzumagh** (**bürz oō māg**): Kargi city in the Zamul Forest.
- Byksha** (**bīk shä**): A town in Shynabyth.
- Bynarr** (**bī nār**): Capital city of Tharggy, on the banks of the Jenshyta River.
- Byth Mountains** (**bith**): Mountain range west of Shynabyth and Slen, and home to the dwarven Kingdom of Draska.
- Cilorea** (**cil ôr ē ə**): Elven nation in the Kalalali Forest.
- Cilorealon** (**cil ôr ē län**): Elven city on the shores of the largest of the Renador Lakes in the Kalalali Forest.
- Coniper Gap** (**kän i pūr**): Famous area in the Napalago Hills.
- Cosdol** (**käz dōl**): Kingdom in northwest Brandobia.
- Cosolen** (**käz o lin**): The capital city of the Kingdom of Cosdol, located off of Voldor Bay.
- Counai Heights** (**cōō nī**): Range of mountains lying between the Vrykarrs and Ka'Asas, west of Reanaaria Bay.
- Crandolen** (**kran dō len**): Cosdol city on the edge of Voldor Bay and the Brandobian Ocean.
- Crondor River** (**krän dōr**): River in Mendarn running from the Yan Elenon Mountains to the Brandobian Ocean.
- Crondor Woods** (**krän dōr**): Large forest located in the southwestern part of the Kingdom of Mendarn.
- Dakyno** (**dak ē nō**): Town located where the Jenshyta and Jendasha rivers meet, which contains the Kingdom of Thybaj's largest marketplace.
- Dalen** (**dā len**): Capital city of the Kingdom of Eldor.
- Dalmond River** (**dal mänd**): A tributary of the Omdal, located in Cosdol, flowing west from the Kronnd Heights.
- Daresido** (**der i sē dō**): A city in Korak.
- Daruk** (**där ook**): Independent city-state at the southeastern edge of the Byth Mountains.
- Dashahn Mountains** (**du shän**): Mountain range in northwestern Svimohzia, nicknamed Malachite Heights.
- Dayolen** (**dā o len**): Port city in southwestern Mendarn.
- Deshada Mountains** (**de shä dā**): Narrow range rising from the northern Byth Mountains, east of Shadesh Bay.
- Deshada River** (**de shä dā**): River running eastward through the Theocracy of Slen and the Khorren Woods.
- Dijishy** (**di ji shē**): Small city-state lying on the Sliv Elenon Rise, at the western edge of the Elos Desert.
- Dodera** (**dō der ə**): A duchy, the smallest province in the Kalamaran Empire, nestled between the Katagas Rise and the Ridara and Doreba Rivers, in the northeastern corner of the Empire.
- Dopromond Hills** (**dä prə mänd**): Hill range, flanking the Yan Elenon Mountains, southeastern Mendarn.
- Dopven** (**däp ven**): A town in Mendarn.
- Doreba River** (**dōr ē bā**): Tributary of the Ridara that forms the border between Kalamar and Dodera.
- Dorndern** (**dōrn dērn**): A town, located on the Omdal river in northern Cosdol that houses a vast library.
- Doulathanorian** (**dou lath ə nōr ē ən**): An Elven kingdom located deep in the Edosi Forest of Basir.
- Dowond-Brandel** (**dō wänd bran del**): The largest city in Pel Brolenon located on the coast near the Sliv Elenon Mountains.
- Dralven** (**dräl ven**): A town in Eldor.
- Draska** (**dräs kə**): A hidden Dwarven kingdom located deep in the Byth Mountains.
- Drhokker** (**drō ker**): A loose confederation of towns and villages, from the Rokk Woods to the northern tip of the Narrajy Forest, and south from the edge of the Rytarr Woods to Lake Adesh.
- DuKem'p Swamp** (**dōō kemp**): Large fen located near Daresido along the northern Banader river in the Young Kingdoms.
- Durbattum River** (**dūr bā tum**): River running through the Zamul Forest in Ul-Karg.
- Dynaj** (**dī naj**): Small city-state located on the southeast coast of Reanaaria Bay.
- E'Korug River** (**ē kōr ug**): River that creates the border between Kalamar proper and the Lands of Tarisato.
- E'Liral River** (**ē lir al**): This river divides the principalities of Pekal and Paru'Bor from Tokis and O'Par, respectively.
- Eb'Kakido** (**eb kə kē dō**): A town in Korak.
- Eb'Sarido** (**eb sə rē dō**): A town in Dodera.
- Eb'Sobet, Lake** (**eb sō bet**): A deep lake in central Pekal.
- Edosi Forest** (**e dō sē**): Large forest in north Basir.
- Edros Bay** (**e drōs**): This bay is bordered by Eldor to the north and Mendarn to the south.
- Ehniven Marsh** (**e nē ven**): A low-lying area on the western shoreline of Mewzhano Bay, on Svimohzia.
- Ehzhimahn** (**e zi män**): City-state just off the western coast of the Whimdol Bay.

Ek'Gakel (*ek gak el*): Free State bordered by the Brindonwood to the north, Ek'Kasel to the south, P'Baparin to the west, and Paru'Bor to the east.

Ek'Kasel (*ek kas el*): A small kingdom bordered by Pekal to the east, Ek'Gakel to the north, Korak to the west, and Norga-Krangrel to the south.

Ek'Ridar River (*ek ri dār*): River north of the Elos Desert, running from the Legasa Peaks to the Elos Bay.

Eldor (*el dōr*): Brandobian kingdom neighboring Mendarn to the north.

Eldrose Forest (*el drōs*): Forest on the south slopes of the Yan Elenons, home to the House of Shackles.

Elenon Mountains (*el e nān*): Large mountain range that runs through Brandobia.

Elos Bay (*ē lōs*): Long inlet of the Kalamaran Sea located in the heart of the realms.

Elos Desert (*ē lōs*): A large desert located between the Elenon Mountains and the Elos Bay.

Emosvom (*ē mōs vōm*): Zazahni city located on the Izhoven River and bordering the Vohven Jungle.

Ep'Sarab Swampland (*ep sār āb*): A bog, also known as the Willowwood, located in the Kalasali Woods where the Falikelopi River merges with the Badato.

Erasar'Kol Marsh (*e ra sār kōl*): Bog bordering the Katagas Rise, just south of the Doreba River.

FalagadruiIaThaeralandi (*fā lä gā drōō i lä thā rä lan dē*): Commonly known as Sentinels Grove, this area is located deep within the heart of Lendelwood.

Falikelopi River (*fal i kō pel ē*): Northern fork of the Badato River, running just north of the Alufalik Hills.

Falikido (*fal i kē dō*): A town in Kalamar.

Fanateen, Lake (*fan ə tēn*) Large glacially-formed lake in the heart of the Lendelwood.

Fashyr (*fash ir*): A town in Thybaj.

Faunee Rise (*fō nē*): The hills nestled on the eastern slope of the Ka'Asa Mountains.

Fautee Forest (*fō tē*): Woodland south of Xaarum covering the lower reaches of the Faunee Rise, extending into the peninsula.

Fodeta (*fō de tō*): A city in Tokis.

Fopasido (*fāp ə sē dō*): Small mining town located between the city-state of P'Bapar and the militocracy of Korak.

Fyban Forest (*fī ban*): Forest in Tharggy, in the fork of the Kakidela and Vrykarr Mountains.

Fymar (*fī mār*): Northernmost Reanaaria Bay city.

Gadra Uplands (*gād rō*): The eastern foothills of the Byth Mountains, under Shynabyth control.

Gaketa (*gə ke tō*): A city in central Tokis known as the city of steeds, formerly the original capital.

Geanavue (*jē ā nō vyōō*): City-state located inland from the west coast of Reanaaria Bay, on the eastern edge of the southern Counai Heights.

GiiIia (*gil ē ā*): Somber city on the western side of Reanaaria Bay.

Gimbatagh (*gim bā tāg*): A town in Tarisato.

Gogido (*gō gē dō*): A town in Tarisato.

Gothmerr (*gāth mār*): A town in Drhokker.

Hadaf Highlands (*hā dāf*): Hills between Shadesh Bay and the Deshada-Byth Mountains.

Imomena Hills (*im ō mē nā*): Hills located in eastern central Svimohzia, between Ozhvinnish and Zazahni.

Inolen (*in ō lān*): An Eldoran city located on Edros Bay.

Ivelo River (*iv el ō*): A meandering river in the southern part of the Meznamishii Valley.

Ivez Estuary (*iv ez*): Swampy area at the mouth of the Ivelo river on Mewzhano Bay.

Izhano River (*iz ā nō*): River flowing through the heart of Meznamish.

Izhoven River (*iz hō ven*): Large river flowing south from the Imomena Hills through the Vohven Jungle to the Sea of Svimohzia.

Jendasha River (*jen dā shā*): River running through the Lands of Drhokker, from the Jorakk River to the city of Dakyno.

Jenshyta River (*jen shī tō*): A tributary of the Jendasha River, running through Tharggy into the Kakidela Mountains.

Jenth Ridges (*jenth*): Hills flanking the Vrykarr Valley, from the Jendasha River west to the Rokk Woods.

Jorakk, Lake (*jōr ak*): Gigantic lake north of Reanaaria Bay.

Jorakk Mountains (*jōr ak*): Mountains on the northern fringes of Lake Jorakk.

Jorakk River (*jōr ak*): Large river flowing from the Vrykarr Mountains north to Lake Jorakk.

Ka'Asa Mountains (*kā ā sō*): Large active volcanic mountain range east of Kalamar.

Kabakosikido (*kə bak ō si kē dō*): Fortified Tarisatan town on the edge of the Obakasek Jungle.

Kabela Downs (*kə bel ā*): Hills that form the disputed boundary between Paru'Bor and Shynabyth.

Kakapela Hills (*kā kə pel ə*): Hills between the Byth and Kakidela mountain ranges.

Kakidela Mountains (*kāk i del ə*): Small northwestern spur of the Ka'Asas which trails off into the Shynako Hills.

Kako-Gyr (*ka kō gir*): Capital of the Theocracy of Slen.

Kalalali Forest (*kal ā lä lē*): Forest surrounding the Renador River, bordered by Pekal, Ek'Kasel, and Ek'Gakel.

Kalaleta (*kal ā le tō*): A city-state in the Kalalali Forest.

Kalamar (*kal ə mār*): The largest and most populous nation on Tellene, Kalamar is the central kingdom of the vast Kalamaran Empire.

Kalasali Woods (*ka lä sä lē*): Ancient woods nestled against the Ka'Asa Mountains.

Kaleta (*kal e tō*): Doderan city downstream from Bet Doderā, on the Agateli River.

Kalokapeta (*kal ə kə pet ə*): A city in Ek'Kasel.

Kalokopeli Forest (*kal ə kə pel ē*): Large woodland northeast of the Elos Desert.

Kamarela Mounds (*kam ə rel ə*): Hills on the southwestern tip of Lake Eb'Sobet.

Kannej Swamp (*kan əj*): Marshy plain on the southern border of Lake Adesh.

Karasta (*kə rā stō*): Dwarven kingdom in the Ka'Asa Mountains.

Kasebapido (*ka sə bā pē dō*): A town in Korak.

Kasido (*ka sē dō*): A town in O'Par.

Katagas Rise (*kə tā gəs*): Hills on the western side of the Kakidela Mountains, running south from the Ridara River to the Erasar'Kol Marsh.

Kazullagh (*ka zōō läg*): A city in Ul-Karg.

Keenoa Tors (*kē nō ə*): Hills north of the Faunee Rise.

Khorren Woods (*kôr ən*): A Narrow forest to the east of the Shada Hills and Gadra Uplands.

Khydoban Desert (*kī dō ban*): Also known as the Dead Lands, this desert expanse marks the eastern edge of the continent.

Kojoy (*kō jē*): A town in Tharggy.

Kolido (*kō lē dō*): A city in Tarisato.

Korak (*kôr ak*): The militocracy south of the city-state of P'Bapar and west of Ek'Kasel.

Korem (*kôr em*): Capital city of the militocracy of Korak, also known as the City of Swords.

Koreta (*kôr e tə*): A city in Paru'Bor.

Krimppatu Mountains (*krim pä tōō*): The western portion of the Dashahn-Tanezh mountain range.

Krond Heights (*kränd*): The northernmost stretches of the Elenon mountain range, extending north from P'Bapar Pass beyond the known realms.

Kylban River (*kīl ban*): A major tributary to the Shyf River.

Lathlanian (*lath lan ē ən*): Elven city in the Lendelwood.

Legasa Peaks (*le gä sə*): The zenith of the Elenon Mountains.

Legesep Lowlands (*le ge sep*): Swamp in central Tokis, east of Bet Seder.

Lendel River (*len del*): A tributary of the Brolador River that flows through Lendelwood.

Lendelwood (*len del wood*): Large forest west of the Legasa Peaks, heavily populated with elves.

Lidereta (*li der e tə*): City on the northern edge of the Paliba Woods, in Kalamar.

Loona (*lōō nə*): A dockside town near Geanavue.

Lopoliri Mountains (*läp ə lir ē*): Mountains to the south of the P'Rorul Peaks, on the Obakasek Peninsula.

Lower Byth River (*bith*): River running from Lake Adesh to Lake Jorakk.

Lozhen Mountains (*lō zen*): A collection of a dozen active volcanic peaks within the Imomena Hills, on Svimohzia.

Malachite Heights (*mal ə kīt*): Another name for the Dashahn Mountains on Svimohzia.

Masau Hills (*mä sou*): Hills to the west of the Sea of the Dead, blanketed by the Obakasek Jungle.

Menamo Hills (*me nä mō*): The ring of hills that define the eastern Meznamishii border.

Mendarn (*men dārn*): The southernmost Brandobian kingdom.

Mewhi Marshes (*myōō hē*): Swamp in southwestern Zazahni.

Mewzhano Bay (*myōō zä nō*): Rocky inlet of the Straits of Svimohzia.

Mezh-Vowmi Isle (*mez vō mē*): Island where the Ahznomahnii capital, Zha-nehzmish, resides.

Meznamish (*mez näm ish*): Kingdom on the Svimohzish Isle whose borders reach from the Whizvomi Forest to the Menamo Hills.

Miclenon (*mic lə nän*): City on the perimeter of the Elos Desert, on the eastern cape of Whimdol Bay.

Miznahn (*miz nän*): A city in Ozhvinmish.

Miznoh Forest (*miz nō*): Forest in northwestern Ozhvinmish.

Mizohr Woodlands (*mi zôr*): Forest in southwestern Meznamish, stretching from the foothills of the Tanezh-Dashahn mountain ranges into the Meznamish Valley.

Monam-Ahnoz (*mō näm ä noz*): Capital city of Meznamish.

Naaraje (*ner ä jē*): A village within the Kingdom of Nissen, in the Nanakary Forest.

Nanakary Forest (*nän ə ker ē*): Forest east of Reanaaria Bay and west of the Arajyd Hills, home to the Kingdom of Nissen.

Napalago Hills (*näp ə lä gō*): Foothills of the Legasa Peaks, to the east of Cosdol.

Napalido (*näp ə lē dō*): Town in the Napalago Hills.

Narlven (*närl ven*): A town in Mendarn.

Narnolen (*närn ō len*): A city in Mendarn.

Narr-Rytarr (*när rī tär*): City-state on the shore of Lake Jorakk, at the mouth of the Jorakk River.

Narray Forest (*nə rä jē*): Narrow forest encircling the northern tip of the Reanaaria Bay.

Nazguk Hills (*naz guk*): Hills in northern Ul-Karg, at the southern slopes of the Krimppatu Mountains.

Neebau Cliffs (*nē bou*): Hills at the eastern edge of the P'Rorul Peaks.

Nenehi (*ne ne hē*): Svimohzish city on the eastern edge of Ozhvinmish.

Nissen, Kingdom of (*nē sin*): Gnomish kingdom in the Nanakary Forest.

Nordolen (*nôr dō len*): A city in Eldor.

Norga Tors (*nôr gə tōrs*): Foothills of the Elenon Mountains, running from the Ek'Ridar River to the Sliv Elenon Mountains.

Norga-Krangrel (*nôr gə kran grel*): Hobgoblin kingdom bordered by Korak to the north and Ek'Kasel to the east.

Norr Bharr (*nôr bär*): Town in the Lands of Torakk, along the western shores of Lake Jorakk.

Nythok (*nī thäk*): Westernmost city in the Land of Drhokker, on the shore of Lake Adesh.

Nyton (*nī tən*): A city in Thybaj.

O'Par (*ō pär*): Neutral duchy surrounded by the warring nations of Paru'Bor, Shynabyth, Pekal, Tokis, Tharggy, and Dodera.

Obakasek Jungle (*ō bā kä sek*): This jungle, that spans the southwestern slopes of the Lopoliri Mountains to the Kalamaran Sea, is home to many goblinoid tribes.

Odril Hills (*ō dril*): Foothills of the Krond Heights in north-eastern Cosdol.

Oloseta (*ō lə se tə*): Tarisatan city located at the mouth of the E'Korug River.

Omdal River (*äm däl*): River in northern Cosdol flowing into the Voldor Bay.

Ospolen (*äs pō len*): The capital city of the Kingdom of Mendarn.

Otekapu Fens (*ō te kä pōō*): Swampy delta off the Elos Bay between Pekal and Tokis.

Ozhvinmish (*ōz vin mish*): Kingdom and largest of the Svimohzish nations that runs along the entire Svimohzish coast from Meznamish to Ahznomahn.

- P'Adis, Castle** (*pə ä dis*): Castle of the Duke of O'Par, located in the western Shynako Hills.
- P'Bapar** (*pə bä pär*): City-state located on the east side of the Elenon mountain range.
- P'Bapar Pass** (*pə bä pär*): Sole accessible pass over the Legasa Peaks.
- P'Lider River** (*pə lē dūr*): East branch of the river system that drains the Obakasek Jungle.
- P'Lobas River** (*pə lō bās*): West branch of the river system that drains the Obakasek Jungle.
- P'Lokur River** (*pə lō kūr*): Northwest branch of the river system that drains the Obakasek Jungle.
- P'Rorul Peaks** (*pə rôr 'l*): Peaks that form the eastern limits of the Land of Tarisato.
- P'Rudekela Forest** (*pə rōō dā kel ə*): Small forest on the Atageli River in the heart of Dodera.
- P'Sapas Hills** (*pə sā pus*): Foothills of the Ka'Asa Mountains in eastern Kalamar, south of the Alufalik Hills.
- P'Tikor Hills** (*pə tē kōr*): Foothills of P'Rorul Peaks in eastern Tarisato.
- Pagalido** (*pä gə lē dō*): A town on the Kalamaran Sea in Tarisato.
- Paketa** (*pə ke tə*): Paruvian city in the Kabela Downs.
- Paliba Woods** (*pə lē bə*): Large forest in central Kalamar.
- Parnor Hills** (*pär nōr*): Hills west of the Krimppatu Mountains.
- Paru'Bor** (*par ōō bōr*): Principality located along the Renador River, between the Kalalali Forest and the Byth Mountains.
- Pekal** (*pə kal*): Principality north of the Elos Bay, at war with Tokis.
- Pel Brolenon** (*pəl brō le nān*): Theocracy located between the Yan Elenon and Sliv Elenon mountain ranges.
- Pipido** (*pi pē dō*): Tokisian town located on the E'Liral River, just south of the Pipitul Woodlands.
- Pipitul Woodlands** (*pi pi təl*): Forest between Tokis, Pekal, O'Par, and Paru'Bor.
- Premolen** (*pre mō len*): Eldoran city on the Brolador River.
- Prompeldia** (*präm pəl dē ə*): City-state at the mouth of the Ek'Ridar River, commonly called the City of Thieves.
- Ramataj Rock** (*rä mətä j*): Massive red sandstone formation in the Khydoban Desert.
- Randolen** (*ran dō len*): A city in the Brolador Forest of Eldor.
- Ranven** (*ran ven*): A town in Eldor on Edros Bay.
- Reanaaria Bay** (*re nār ē ə*): Large, deep bay in eastern Tellene.
- Renador Lakes** (*ren ə dōr*): Large, shallow lakes in the Kalalali Forest.
- Renador River** (*ren ə dōr*): This river flows from the Kabela downs and empties into the Banader River.
- Ridara River** (*ri dār ə*): The Ridara is the longest river on Tellene. It runs from the Shynako Hills to the Kalamaran Sea.
- Ridareta** (*ri dā re tə*): A Kalamaran city in Dodera.
- Rinukagh** (*ri nōō käg*): Capital city of Norga-Krangrel.
- Robuselido** (*rō byōō se lē dō*): A town in Ek'Gakel.
- Rokalel Island** (*rō kə lel*): A rock-rimmed island in the delta of the Ridara River, home of Sobeteta.
- Rokk Woods** (*rōk*): A hardwood forest on the northern edge of the Vrykarr range.
- Rolutel Forest** (*räl yōō tel*): Forest near Bet Kalamar.
- Ronazagh** (*rä nō zäg*): Kargi city south of the Zamul Forest.
- Rosaleta** (*rō sə le tə*): Kalamaran city on the Kalamaran Bay.
- Ryakk Woods** (*rī ak*): Large hardwood forest in the Kakapela Hills.
- Rynoshok** (*rī nō shōk*): Capital of the Kingdom of Shynabyth.
- Rytarr Woods** (*rī tär*): Forest encircling Lake Jorakk.
- Saaniema** (*sə nē mə*): City on the western shore of Reanaaria Bay.
- Salido** (*sə lē dō*): A town in the Young Kingdoms.
- Salireta** (*sal i re tə*): A Kalamaran city on the Badato River.
- Saritido** (*sa ri tē dō*): A town in the Young Kingdoms.
- Sanakir Hills** (*sa nō kir*): Hills lying north of P'Bapar.
- Salirido** (*sä li rē dō*): A Kalamaran town in Tokis.
- Sarr** (*sär*): A town in the Shyf Hills in Shynabyth.
- Segeleta** (*se gə le tə*): Central Kalamaran city adjacent to the Paliba Woods.
- Sekhancha** (*se kän chə*), Lost City of.
- Shada Hills** (*shä də*): Eastern foothills of the Deshada Mountains.
- Shadesh Bay** (*shä desh*): Massive bay in northern Tellene.
- Shaggar** (*sha gär*): A Kalamaran town in the Paliba Woods.
- Shakota, Mount** (*shə kō tə*): Mountain where Kako-Gyr is situated.
- Shashyf Hills** (*sha shif*): Hills east of the Kronnd Heights.
- Shrogga-Pravaaz** (*shrä gə prä väz*): Kobold owned city-state on the Elos Bay's western coastline.
- Shyf Hills** (*shif*): Hills lying east of the Kabela Downs.
- Shyf River** (*shif*): River running from the Shyf Hills to Lake Adesh.
- Shyff** (*shif*): City-state, located near Skarnna on the northern coast of Reanaaria Bay.
- Shynabyth** (*shi nā bith*): Kingdom in the Wild Lands, bordered by Paru'Bor and Slen.
- Shynako Hills** (*shī nā kō*): Hills located between the Byth and Kakidela Mountain ranges.
- Shyta-na-Dobyo** (*shī tə nā dōb yō*): City-state located in the Young Kingdoms, on the Shadesh Bay.
- Shyta-Thybaj** (*shī tə thī bāj*): Capital of Thybaj.
- Sisalasido** (*sis ə lə sē dō*): Town in southern Ek'Gakel.
- Skarnna** (*skär nə*): Country located south of Drhokker.
- Skryvalkkers** (*skrī väl kōrs*): Honorary title held by local rulers in the Lands of Skarnna.
- Slen, Theocracy of** (*slen*): Northern nation that evolved from the Ministry of Misery. Located on the slopes of the Deshada Mountains.
- Sliv Elenon Mountains** (*sliv el e nān*): Southernmost arm of the mighty Elenon Mountain Range.
- Sliv Elenon Rise** (*sliv el e nān*): These hills mark the south-eastern terminus of the Sliv Elenon Mountains.
- Sobakasetta** (*sō bā kə se tə*): A Kalamaran city near the E'Liral River.
- Sobeteta** (*sō bə te tə*): A Kalamaran port city.
- Sotai Gaglia Headlands** (*sō tī gə gə lē ə*): Hills that lie between the Counai Heights and Reanaaria Bay.
- Svimohzia** (*svim ōz ē ə*): The massive island dominating the southwestern portion of the continent of Tellene.

- Svimohzish Isle** (*svīm ōh zīsh*): Name for the massive island dominating the southwestern portion of the continent of Tellene.
- Svomawhom Forest** (*svōm ə hōōm*): Dangerous forest east of the Imomena Hills.
- Svomwhi** (*svōm whē*): Northernmost Zazahni city on the Izhoven River.
- Svowmahni** (*svou mā nē*): Capital city of eastern Ohzvinmish.
- Tagaleta** (*ta gə le tə*): A city in the Kakapela Hills of O'Par.
- Tanezh Mountains** (*tan ez*): Mountains marking the eastern edge of Meznamish.
- Tarisato** (*ta ri sǎ tō*): Kalamaran-owned lands south of the E'Korug River and north of the Obakasek Jungle.
- Tellene** (*tell ēn*): The continent to which this tome relates.
- Tharakka Morass** (*thə ra kə*): Dark, overgrown swamp in Norga-Krangrel.
- Tharggy** (*thār gē*): Queendom located between Dodera and Thybaj.
- Thybaj** (*thī bāj*): Monarchy east of Tharggy and southwest of Drhokker.
- Thygasha** (*thī gǎ shə*): Large city located on the edge of the Khydoban Desert.
- Togeseta** (*tō gə se tə*): A Kalamaran city on the Badato River.
- Tokis** (*tō kis*): Large Kingdom in the Kalamaran Empire.
- Torakk** (*tōr ak*): Fhokki lands located west of Lake Jorakk.
- Trarr** (*trār*): Fhokki city located where the Jendasha River meet the Jorakk.
- U'Rudaketa** (*oo rōō də ke tə*): Tokisian city on the Elos Bay.
- Ubikokeli Highlands** (*ōō bi kə ke lē*): Hills in Basir.
- Ucea Island** (*ōō cē ə*): Rocky island east of the city of Saaniema.
- Udo Bog** (*ōō dō*): Small swamp in southern Pekal.
- Ul-Karg** (*ool kǎrg*): Hobgoblin nation located in the western portion of the Svimohzish Isle.
- Unvolen** (*un vō len*): An Eldoran city located on the edge of the Lendelwood forest.
- Upper Byth River** (*bīth*): River originating in the Byth Mountains and terminating at Lake Adesh.
- Uursu Springs** (*yoor sōō*): Hot mineral springs located in the Sotai Gagalia Headlands.
- Varmorr** (*vār mōr*): Torakki town on the northern shores of Lake Adesh.
- Vhott** (*vāt*): A town in the Rokk Woods in Thybaj.
- Vohven Jungle** (*vō ven*): The massive jungle covering the southern portions of the Svimohzish Isle.
- Voldor Bay** (*vōl dōr*): Foggy inlet near Cosdol.
- Voldorwoods** (*vōl dōr woods*): Coniferous forest on the north side of Voldor Bay.
- Voritti Island** (*vōr i tē*): Skarnnid island on Reanaaria Bay.
- Vrandol** (*vran dōl*): Mendarn colony on the westernmost tip of Svimohzia.
- Vrendolen** (*vren dō len*): Capital city of Pel Brolenon, devoted to the Overlord.
- Vry Naasu Headlands** (*vri na sōō*): Barren, rocky hills on the northwestern shore of Reanaaria Bay.
- Vrykarr Mountains** (*vri kār*): Northeastern arm of the Ka'Asa Mountains.
- Welpremond Downs** (*wel pre mǎnd*): Rolling, grassy hills just west of the Elenon Mountains.
- Whimdol Bay** (*whim dōl*): Bay on the southern shores of the Elos Desert.
- Whisvomi Forest** (*whis vō mē*): A subtropical Forest on the western slopes of the Dashahn Mountains on the Isle of Svimohzia.
- Whisvomi Hills** (*whis vō mē*): Hills on the western slopes of the Dashahn Mountains.
- Whiven Marsh** (*whi ven*): Swamp bordering the Brandobian Ocean, on the northwestern shores of the Svimohzish Isle.
- Wimish** (*wim ish*): A Zazahni city on the Izhoven River.
- Xaaboemio Sea** (*zǎ bō mē ō*): Also known as the Sea of the Dead, south of Reanaaria Bay.
- Xaarum** (*zār um*): Reanaarian city state on the Zoan Peninsula.
- Yan Elenon Mountains** (*yan el e nǎn*): The southwestern fork of the Elenon Mountains.
- Yordon Sound** (*yōr dǎn*): A bay in northern Eldor.
- Zamul Forest** (*zǎ mōōl*): A forest in the northern reaches of Ul-Karg.
- Zazahni** (*zə zǎ nē*): Kingdom in central Svimohzia. Currently kingless and in a state of civil war.
- Zenshahn** (*zen shǎn*): Westernmost Zazahni city located on the Zhano-mewhi Bay.
- Zha-nehzmish** (*zǎ nez mish*): Capital of Ahznomahn.
- Zhano Headlands** (*zǎ nō*): The northern terminus of the Dashahn Mountains.
- Zhano River** (*zǎ nō*): A minor river in northern Meznamish.
- Zhano-Mewhi Bay** (*zǎ nō myōō hē*): Large bay near Ul-Karg characterized by black sand beaches.
- Zhanohven** (*zǎ nō ven*): A Zazahni city on Svimohzia.
- Zoa** (*zō ə*): Largest and southernmost city-state in the Reanaaria Bay area.
- Zomo-wim** (*zō mō wim*): Ozhvinmishii city near the Awhom Forest