

Name: \_\_\_\_\_

Callsign: \_\_\_\_\_

Background: \_\_\_\_\_

Look: \_\_\_\_\_



- Everytime you take a risk that pays off Mark XP
- Everytime you save a civilian Mark XP
- Each time you succeed in a mission Mark XP
- When you beat impossible odds Mark XP
- Each time you succeed with a Critical Mark XP
- When you let a civilian die Lose XP
- Mission Failure Lose XP
- When you work against the Unit Lose XP
- If you lose Gear Lose XP
- When you roll a Critical Failure Lose XP

Experience:

**Reaction**


**Damage**

**Resilience**

**Focus**

Talent	Description

Skills	Rank	Abilities	
Awareness			
Fitness			
Investigate			
Knowledge			
Manipulate			
Medical			
Mobility			
Outdoorsman			
Rapport			
Stealth			
Technical			
Unarmed			
Weponry			

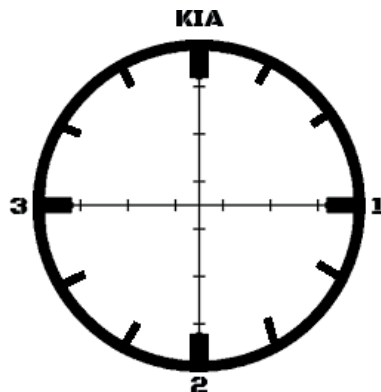
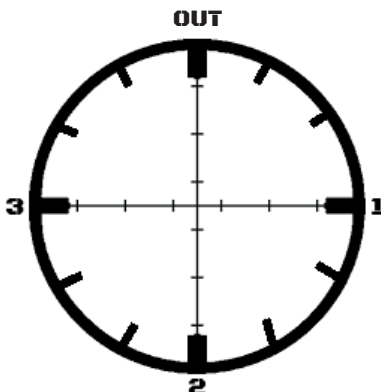
Locations	Armour	AP
	Head (4)	
	Body (2)	
	Arms (3)	
	Legs (2)	

**Boost**

**Advantage**

Weapon	Cal	DMG 1	DMG 2	DMG 3	RNG	MOD

Ammo P -      S -      T -

Wounds	Trauma
<p><b>KIA</b></p> 	<p><b>OUT</b></p> 

**Loadout 1**

**Loadout 2**

**Loadout 3**

**Loadout 4**

**Notes**

**Companion**

Name -

**Loadout**

Breed -

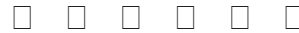
**Attributes**

Awareness \_\_

Skill \_\_

Unarmed \_\_

**Wounds**



# Safehouses

<b>Safehouse Areas</b>	<b>Rank</b>	<b>Rank</b>	<b>Rank</b>	<b>Benefit</b>	<b>Other Info</b>
<b>Safehouse 1: Location -</b>				<b>Size -</b>	
Armoury					
Garage					
Medical Facility					
R&R					
Comms Centre					
Holding Cells					
Workshop					
Bunker					
Helipad					
Airfield					
Dock					
<b>Safehouse 2: Location -</b>				<b>Size -</b>	
Armoury					
Garage					
Medical Facility					
R&R					
Comms Centre					
Holding Cells					
Workshop					
Bunker					
Helipad					
Airfield					
Dock					