

CHARACTER **Fringe Pirate**

OCCUPATION **Surviving on the Fringepaths**

STATISTICS	12	13	09	49	
	STR	INT	THR	HPT	WKP
	14	12	11	36	
	CON	WIS	DOD	75%	MCD
	09	16	07	24	
	DEX	LCK	ACC	50%	REC
	10	11	76	12	50
AGL	CRZ	STB	25%	TMP	
16	08%	?	35%		
ADA	ATU	STN	CRY	EXP	

Fringe Use	08	Mellor Lore	05
Disguise	06	Ambush	03
Pistol	05	Forest Surv.	02
Rifle	04	Urban Surv.	02
Fast Talk	03	Smuggling	04
Sociology	02	Heavy Weap.	04

CHARACTER **Farmer**

OCCUPATION **Crops & Profit**

STATISTICS	16	14	15	52	?
	STR	INT	THR	HPT	WKP
	14	16	14	39	
	CON	WIS	DOD	75%	MCD
	14	12	15	26	
	DEX	LCK	ACC	50%	REC
	13	09	80	13	45
AGL	CRZ	STB	25%	TMP	
12	02%	?			
ADA	ATU	STN	CRY	EXP	

Agriculture	07	Small Business	07
Animal Care	06	Food Process.	03
Meteorology	04	Pest Control	05
First Aid	03	Geography	02
Trade	02	Heavy Vehicle	04
Computer	05	Farm Vehicle	02

CHARACTER **Joe Average**

OCCUPATION **Citizen**

STATISTICS	17	12	11	54	?
	STR	INT	THR	HPT	WKP
	16	05	15	40	?
	CON	WIS	DOD	75%	MCD
	07	10	09	27	?
	DEX	LCK	ACC	50%	REC
	13	08	30	13	Varied
AGL	CRZ	STB	25%	TMP	
17	01%	?			
ADA	ATU	STN	CRY	EXP	

Main Career	06	Minor Sport	02
Career Related	06	Tax Evasion	04
Vehicle Pilot	04	Hobby	02
Administration	02	Fast Talk	01
Urban Survival	05	Local Law	03
Family Survival	07	Computer	04

CHARACTER **Warrior, Primitive**

OCCUPATION **Shaman (with PSI)**

STATISTICS	14	13	14	56	36
	STR	INT	THR	HPT	WKP
	16	15	13	42	12
	CON	WIS	DOD	75%	MCD
	12	10	17	28	?
	DEX	LCK	ACC	50%	REC
	12	12	81	14	65
AGL	CRZ	STB	25%	TMP	
17	06%	?			
ADA	ATU	STN	CRY	EXP	

Forest Surv.	06	Tracking	08
Natural Medicine	05	Hunting	06
Tribal Politics	04	Wood Fab.	04
Tribal Lore	04	Acrobatics	03
Blade Weapon	07	Empathy	02
Traps	04	Healing	03

CHARACTER **Politician**

OCCUPATION **Staying in Office**

STATISTICS	<u>06</u>	<u>14</u>	<u>07</u>	<u>50</u>	_____
	STR	INT	THR	HPT	WKP
	<u>10</u>	<u>07</u>	<u>11</u>	<u>37</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>08</u>	<u>18</u>	<u>07</u>	<u>25</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>12</u>	<u>16</u>	<u>65</u>	<u>13</u>	<u>40</u>
	AGL	CRZ	STB	25%	TMP
<u>18</u>	<u>05%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

Local Politics	<u>08</u>	Hunting	<u>03</u>
Psychology	<u>05</u>	Campaigning	<u>04</u>
Wit	<u>04</u>	Fast Talk	<u>09</u>
History	<u>02</u>	Economics	<u>02</u>
Political Science	<u>06</u>	Bribery	<u>05</u>
Knowing People	<u>07</u>	Etiquette	<u>07</u>

CHARACTER **Ex-Merc**

OCCUPATION **New IDET Recruit**

STATISTICS	<u>17</u>	<u>13</u>	<u>16</u>	<u>56</u>	_____
	STR	INT	THR	HPT	WKP
	<u>15</u>	<u>13</u>	<u>15</u>	<u>42</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>14</u>	<u>12</u>	<u>17</u>	<u>28</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>14</u>	<u>13</u>	<u>80</u>	<u>14</u>	<u>45</u>
	AGL	CRZ	STB	25%	TMP
<u>09</u>	<u>06%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

Commando	<u>08</u>	Demolition	<u>02</u>
Weapons, Light	<u>06</u>	Driving	<u>04</u>
Weapons, Heavy	<u>04</u>	First Aid	<u>02</u>
Bow Hunting	<u>02</u>	Mercenary	<u>01</u>
Martial Art	<u>02</u>	Blade Combat	<u>04</u>
Forest Survival	<u>07</u>	Swimming	<u>04</u>

CHARACTER **Research Scientist**

OCCUPATION **Physicist**

STATISTICS	<u>08</u>	<u>16</u>	<u>07</u>	<u>41</u>	_____
	STR	INT	THR	HPT	WKP
	<u>12</u>	<u>19</u>	<u>09</u>	<u>30</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>08</u>	<u>10</u>	<u>07</u>	<u>20</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>11</u>	<u>13</u>	<u>70</u>	<u>10</u>	<u>55</u>
	AGL	CRZ	STB	25%	TMP
<u>05</u>	<u>6%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

Physics	<u>12</u>	Chemistry	<u>05</u>
Engineering	<u>04</u>	Higher Math	<u>06</u>
Mathematics	<u>08</u>	Play Games	<u>02</u>
Computer Use	<u>05</u>	Musical Instr.	<u>01</u>
Electronics	<u>02</u>	Research	<u>04</u>
Journalism	<u>07</u>	Tinker	<u>03</u>

CHARACTER **Military Officer**

OCCUPATION **Foreign Military**

STATISTICS	<u>12</u>	<u>13</u>	<u>13</u>	<u>40</u>	_____
	STR	INT	THR	HPT	WKP
	<u>09</u>	<u>12</u>	<u>12</u>	<u>30</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>14</u>	<u>16</u>	<u>14</u>	<u>20</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>13</u>	<u>08</u>	<u>74</u>	<u>10</u>	<u>45</u>
	AGL	CRZ	STB	25%	TMP
<u>03</u>	<u>1%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

Command Officer	<u>08</u>	First Aid	<u>03</u>
Protocol	<u>06</u>	Forest Surv.	<u>04</u>
Command	<u>06</u>	Sociology	<u>05</u>
English	<u>13</u>	Jungle Surv.	<u>04</u>
Urban Survival	<u>04</u>	Desert Surv.	<u>04</u>
Brawling	<u>04</u>	Pilot Vehicle	<u>05</u>

CHARACTER **Computer Tech**

OCCUPATION **High Tech Engineering**

STATISTICS	<u>09</u>	<u>15</u>	<u>10</u>	<u>41</u>	_____
	STR	INT	THR	HPT	WKP
	<u>11</u>	<u>09</u>	<u>12</u>	<u>30</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>13</u>	<u>14</u>	<u>08</u>	<u>20</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>12</u>	<u>09</u>	<u>70</u>	<u>10</u>	<u>55</u>
AGL	CRZ	STB	25%	TMP	
<u>12</u>	<u>15%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

<u>Comp Program</u>	<u>07</u>	<u>Mech Engineer</u>	<u>04</u>
<u>Comp Engineer</u>	<u>05</u>	<u>Tennis</u>	<u>02</u>
<u>Electrical Repair</u>	<u>04</u>	<u>Swimming</u>	<u>03</u>
<u>Elect Diagnosis</u>	<u>03</u>	<u>Pistol Shooting</u>	<u>02</u>
<u>Physics</u>	<u>04</u>	<u>Cooking</u>	<u>01</u>
<u>Data Manipul.</u>	<u>03</u>	<u>Auto Repair</u>	<u>02</u>

CHARACTER **Ex-Street Thug**

OCCUPATION **What am I doing here?**

STATISTICS	<u>16</u>	<u>07</u>	<u>13</u>	<u>58</u>	_____
	STR	INT	THR	HPT	WKP
	<u>16</u>	<u>07</u>	<u>12</u>	<u>43</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>12</u>	<u>09</u>	<u>13</u>	<u>29</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>09</u>	<u>06</u>	<u>83</u>	<u>14</u>	<u>10</u>
AGL	CRZ	STB	25%	TMP	
<u>05</u>	<u>12%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	CRY	EXP	

<u>Street Fighting</u>	<u>05</u>	<u>Burglary</u>	<u>04</u>
<u>Threaten</u>	<u>08</u>	<u>Extortion</u>	<u>03</u>
<u>Pistol Shooting</u>	<u>06</u>	<u>Driving</u>	<u>02</u>
<u>Street Wise</u>	<u>03</u>	<u>Robbery</u>	<u>01</u>
<u>Shadowing</u>	<u>02</u>	<u>Blade Fighting</u>	<u>04</u>

CHARACTER **Police Officer**

OCCUPATION **Law Enforcement**

STATISTICS	<u>16</u>	<u>14</u>	<u>15</u>	<u>52</u>	_____
	STR	INT	THR	HPT	WKP
	<u>14</u>	<u>16</u>	<u>14</u>	<u>39</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>14</u>	<u>12</u>	<u>15</u>	<u>26</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>13</u>	<u>09</u>	<u>80</u>	<u>13</u>	<u>45</u>
AGL	CRZ	STB	25%	TMP	
<u>12</u>	<u>12%</u>	<u>?</u>	_____	_____	
ADA	ATU	STN	EXP	CRY	

<u>Criminal Justice</u>	<u>08</u>	<u>Baseball</u>	<u>02</u>
<u>Police Science</u>	<u>06</u>	<u>Swimming</u>	<u>04</u>
<u>Police Proced.</u>	<u>04</u>	<u>Diving</u>	<u>02</u>
<u>.38 Pistol</u>	<u>02</u>	<u>City Politics</u>	<u>01</u>
<u>Street Wise</u>	<u>02</u>	<u>Driving</u>	<u>04</u>
<u>Investigation</u>	<u>07</u>	<u>Psychology</u>	<u>04</u>

CHARACTER **IDET Explorer**

OCCUPATION **Ex-Truck Driver**

STATISTICS	<u>16</u>	<u>09</u>	<u>10</u>	<u>79</u>	_____
	STR	INT	THR	HPT	WKP
	<u>13</u>	<u>06</u>	<u>14</u>	<u>59</u>	_____
	CON	WIS	DOD	75%	MCD
	<u>09</u>	<u>14</u>	<u>08</u>	<u>39</u>	_____
	DEX	LCK	ACC	50%	REC
	<u>12</u>	<u>12</u>	<u>69</u>	<u>19</u>	<u>35</u>
AGL	CRZ	STB	25%	TMP	
<u>17</u>	<u>18%</u>	<u>+10</u>	<u>22%</u>	<u>8600</u>	
ATA	ATU	STN	CRY	EXP	

<u>Truck Pilot</u>	<u>12</u>	<u>Rifle</u>	<u>08</u>
<u>Ultralight Pilot</u>	<u>06</u>	<u>Vac Suit</u>	<u>06</u>
<u>Street Wise</u>	<u>07</u>	<u>Electrical Diag.</u>	<u>08</u>
<u>Engineer Mech.</u>	<u>08</u>	<u>Electrical Fab.</u>	<u>07</u>
<u>Fast Talk</u>	<u>08</u>	<u>Fringe Lore</u>	<u>05</u>
<u>Cargo Hand</u>	<u>07</u>	<u>Tracking</u>	<u>04</u>