

FORBIDDEN LANDS

KIN

PROFESSION

ATTRIBUTES

Strength



Agility



Wits



Empathy



CONDITIONS



Sleepless



Thirsty



Hungry



Cold

Critical Injuries:



SKILLS

LEVEL

Might (STRENGTH)

Endurance (STRENGTH)

Melee (STRENGTH)

Crafting (STRENGTH)

Stealth (AGILITY)

Sleight of Hand (AGILITY)

Move (AGILITY)

Marksmanship (AGILITY)

Scouting (WITS)

Lore (WITS)

Survival (WITS)

Insight (WITS)

Manipulation (EMPATHY)

Performance (EMPATHY)

Healing (EMPATHY)

Animal Handling (EMPATHY)

NAME

Pride:

Dark Secret:

Age:

Reputation:

APPEARANCE

Face:

Body:

Clothing:

TALENTS

RANK

HELMET

RATING



BONUS

ARMOR

RATING



WEAPONS

BONUS

DAMAGE

RANGE

COMMENT

EXPERIENCE

WILLPOWER



RELATIONSHIPS

PC 1:

PC 2:

PC 3:

PC 4:

GEAR

GEAR
BONUS

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.
- 10.

Carrying Capacity

MOUNT

Name



Strength Agility

- | | |
|-----|-----|
| 1. | 11. |
| 2. | 12. |
| 3. | 13. |
| 4. | 14. |
| 5. | 15. |
| 6. | 16. |
| 7. | 17. |
| 8. | 18. |
| 9. | 19. |
| 10. | 20. |

CONSUMABLES

Food



Water



Arrows



Torches



NOTES

COINS

SILVER

GOLD

COPPER



FORBIDDEN LANDS

STRONGHOLD

NAME

LOCATION

DESCRIPTION

DEFENSE RATING

FUNCTIONS

NUMBER PRODUCTION

HIRELINGS

NUMBER SALARY

STOCKPILE

UNITS

UNITS

UNITS

Iron Ore

Fur

Flour

Iron

Leather

Grain

Silver

Cloth

Meat

Gold

Wool

Fish

Stone

Food

Vegetables

Glass

Bread

Tallow

Wood

Water

Herbs