

Personal Attributes

**For Gold & Glory
Character
Sheet
FG&G**

Name:	Experience Points:	Age:
Class:	Hit Points:	Height:
Race:	Movement:	Weight:
Alignment:	Level:	Sex:

Abilities

STR:	To Hit:	Damage:	Non-Enc:	Max Weight:	Force Doors:	Bend Bars/Lift Portcullis:
DEX:	Surprise Modifier:	Missile To Hit::	AC Modifier:			
CON:	HP Modifier:	System Shock:	Resurrection Chance:	Poison Resistance:	Regeneration:	
INT:	Languages Known:	Max Spell Level:	Max Number:	Learn Spell:	Illusion Immunity:	
WIS:	Mental Defence Modifier:	Bonus Spells:	Spell Failure:	Spell Immunity:		
CHA:	Max Henchmen:	Loyalty Modifier:	Reaction Modifier:			

Saves

Paralysation, Poison, or Death:	Rod, Staff, or Wand:	Petrification or Polymorph:	Breath Weapon:	Spells:
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Weapons

Protection

Weapon	Dmg M	Dmg L	RoF	THACO	Combat Speed	Range (ft)	Weight	Armour	AC
								<i>Total Front</i>	
								<i>Total Behind</i>	

To Hit A Combat Opponent(Melee)

AC	-1	0	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	
Roll																							

To Hit A Combat Opponent(Ranged)

AC	-1	0	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	1	2	3	4	5	6	7	8	9	10	
Roll																							

Racial Abilities

Class Abilities

Combat Skills

Non Combat Skills

Equipment

Notes

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Wealth

CP:	SP:	EP:	GP:	PP:	Other:
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Languages

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