

NEGATIVE
OUTCOMES

AFTERMATH

POSITIVE
OUTCOMES

THE SETUP

Hand out Playset cards and establish relationships and story details between each adjacent player. Who are your characters, based on the cards? What are your names?

ACT ONE

Go around the table twice setting up Scenes for each character—what do they want? How will they try to get it? Choose negative or positive Outcome cards to see how it goes!

THE TILT

Determine which two players will choose Tilt elements from the back of the Outcome cards you've collected. Use these elements during Scenes in Act Two.

LET'S
NOT!

ACT TWO

Continue going around the table setting Scenes. Each player will get two more Scenes to try to get what they want!

JUDGMENT

After the last Scene, you may give one of your Outcome cards to another player.

AFTERMATH

Compare the values of your Outcome cards to determine your character's fate. Read the result from the matching Aftermath card and tell the end of your story!