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PERKS & SPECIALITIES

NAME



WEAPON

UNIT

GIFTS & SCARS

IMPROVISED WEAPON



BLACK

YELLOW

GREEN

Acrobatics	AGI	-4							
Athletics	AGI/END/STR	-4							
Behavior	PER	-4							
Computers		-4							
Deception	CHA	-4							
Intimidate		-4							
Lockpick		-4							
Manual Dexterity	AGI	-4							
Medical	INT	-4							
Notice	PER	-4							
Persuade	CHA	-4							
Pilot	AGI	-4							
Presence		-4							
Resilience	END	-4							
Search		-4							
Stealth	AGI	-4							
Talk	CHA	-4							
Track	PER	-4							

BLACK

YELLOW

GREEN

Knowhow (CREATURES)	INT	-4							
Knowhow (HISTORY)	INT	-4							
Knowhow (LOCAL)	INT	-4							
Knowhow (ROBOTS)	INT	-4							
Knowhow (SCIENCE)	INT	-4							
Knowhow (SURVIVAL)	INT	-4							
Repair/Craft (ARMOR)	INT	-4							
Repair/Craft (CHEMS)	INT	-4							
Repair/Craft (FOOD & DRINK)	INT	-4							
Repair/Craft (GEAR)	INT	-4							
Repair/Craft (MACHINERY)	INT	-4							
Repair/Craft (POWER ARMOR)	INT	-4							
Repair/Craft (ROBOTS)	INT	-4							
Repair/Craft (VAULT-TEC™)	INT	-4							
Repair/Craft (WEAPONS)	INT	-4							