

The Battle Effects Table

	Fighting		Agility		Strength			Endurance		
	Slugfest	Hack & Slash	Shooting & Throwing	Dodging	Grappling	Escaping	Snatching	Charging	Slam?	Stun?
> 0	Miss	Miss	Miss	Miss	Miss	Miss	Miss	Miss	1 Area	1-6 Rounds
0-2	Hit	Hit	Hit	+1	Miss	Miss	Miss	Hit	Same Area	No Stun
3-4	Slam	Stun	Bull's Eye	+2	Hold	Escape	Grab	Slam	No Slam	No Stun
5+	Stun	Kill	Kill	+3	Hold	Reverse	Break	Stun	No Slam	No Stun

- Fighting**    Attacking bare handed, club or knife
- Agility**     Dodging, jumping, acrobatics, throwing
- Strength**    Lifting, breaking, bending, wrestling
- Endurance**   Resist unconsciousness or poison
- Reasoning**   Understanding technology
- Intuition**    Avoiding surprise, finding clues
- Psyche**       Casting spells, resisting mind control
- Health**       Three Stress Boxes plus any bonuses for High Endurance or Psyche
- Karma**        Total of RIP- Number of FATE Points allocated
- Popularity**   How well known (XP)

- Qualities
- Challenges
- Talents

Effect	Outcome	Marvel Color
<i>Less than 0</i>	<b>Failure</b>	<b>White</b>
<i>0-2</i>	<b>Moderate Success</b>	<b>Green</b>
<i>3-4</i>	<b>Major Success</b>	<b>Yellow</b>
<i>5 +</i>	<b>Massive Success</b>	<b>Red</b>

Rank Comparison Charts

0	Shift 0	0	Abysmal	-4
1	Feeble	2	Weak, Min Human	Terrible -3
2	Poor	4	Below Average Human	Poor -2
3	Typical	6	Average Human	Mediocre -1
4	Good	10	Above Average Human	Fair 0
5	Excellent	20	Exceptional Human	Good +1
6	Remarkable	30	Ideal or Max Human	Great +2
7	Incredible	40	Low Superhuman	Superb +3
8	Amazing	50	Superhuman	Legendary +4
9	Monstrous	75	High Superhuman	+1
10	Unearthly	100	Max Superhuman	+2
15	Shift X	150	Low End Cosmic Level	Cosmic
25	Shift Y	250	Cosmic Level	+1
50	Shift Z	500	High End Cosmic Level	+2
100	Class 1000	1000	Low End Galactic	Galactic
300	Class 3000	3000	Galactic Level	+1
500	Class 5000	5000	High End Galactic	+2