

## Instructions

Create your mecha's aspects (pg.50). If you are not using optional rules your mecha is finished!

Create your mecha's weapon (pg.52) or chose one from existing systems.

Create your mecha's armor (pg.59) or chose one from existing systems.

If you have Construction Points left you may purchase additional mecha systems.

If you are using the Size option (pg.70) purchase your mecha's size and note the modifiers in the appropriate box.

If you are using the Superstructure option (pg.73) purchase your mecha's superstructure and note the modifiers in the appropriate box.

If you are using the Power option (pg.68) purchase your mecha's Power rating.

Note the total amount of Construction Points at the bottom, then fill in your mecha's total Physique score and bonus, total Stress Boxes, and total Consequences.



MECHA DESIGN SHEET

ID	
Name	
Description	

ASPECTS	
Design Philosophy	Weapons
Glitch	
Mecha Systems	Armor
Other	

PHYSICAL STRESS	
<input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6	
Physique Score + Strength Bonus	Power Rating

CONSEQUENCES	
<input type="checkbox"/> 2 Mild	<input type="checkbox"/> 2 Mild
<input type="checkbox"/> 4 Moderate	
<input type="checkbox"/> 6 Severe	

OTHER						TOTAL CP COST
Options						
Size	Height	Physique Roll +	Stress Boxes	WV/AV Bonus		
Superstructure	Physique	Stress Boxes	Weapons/Armor	Power Rating		