



**Name** Li Gui

**Story**

Gui grew up with the Triads, he was running packages when he was young. But as he grew it became obvious he would be a big boy, his other young runners would come to him for protection. After an incident with watchmen that were threatening an old Naramel merchant, the old merchant taught him a powerful defensive art and that he would teach the boy. As he grew up, he chose to believe that they were helping the people even as the Council was obviously corrupt and the other Triads and gangs were shopkeepers pay them for making sure the Watch and other gang gambling dens, warehouses from the Watch and rivals and felt that Kuraiga and the Triad earning a green turtle tattoo across his back from harm. That all changed one night when he overheard his Re who would die with a Watch commander it became evident that the Council and cared little for the small people that Li Gui felt he was who called him simple and naive, he was told to 'grow up' and 'do what had always been and to mind his place.

**Aspects** **Professions**

**Portrayal**

The Wall that Walks

**Background**

Student of a Naramel Master

**Inciting Incident**

Witnessed Triad Leader taking Orders from the Council

**Belief**

Protect those who can not protect themselves

**Trouble**

Enemy of the Triad and Enemies of the Triads

**Aristocrat**

**Engineer**

**Explorer**

**Fighter**

**Scholar**

**Scoundrel**

**Refresh** 2

**Stress** [][[]]

**Fate Points**

**Bonus Stress**

**Consequences**

**Mild(2)**

**Moderate(4)**

**Severe(6)**

**Assets**

**Name** Green Jade Tattoo (Device)  
**Aspect** Green Jade Tattoo of Protection

**Features**  
 Protective 1  
 Sturdy 2

**Flaws**  
 Troubling (Easily Identifiable)

**Name** Kuraiga Novice (Technique)  
**Aspect** Student of a Naramel Master

**Features**  
 Focus (Fighter +2)

**Flaws**  
 Situational (Only while defending a

**Name** Kuraiga Master (Technique)  
**Aspect** Student of a Naramel Master

**Features**  
 Exceptional (On successful defense, deal shifts of harm equal to your margin of success)

**Flaws**  
 Demanding (Requires Great +4 Fig

**Name** Professional Legbreaker  
**Aspect** The Wall that Walks

**Features** **Flaws**

Flexible (Roll Fighter instead of Aristocrat)

Situational (Only to coerce)

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as only 6 and was fighting even before  
e started getting into fights and the  
incident when he fought off a pair of  
an revealed that he knew Kuraiga a  
ined rank in the Triad he kept blinders  
re collected protection money. The  
re no good so it was only right the  
is did no interfere. He defended  
e was helping. He progressed in  
c and shoulders that would protect him  
d Pole discussing who would live and  
ne organization was being run by the  
; sheltering. He confronted his leader  
'his job' he was told that this is how it

+1  
+0  
+2  
+3  
+1  
+2

[[[

**Refresh** 2

**Refresh** 1

against a melee attacker

**Refresh** 1

After Roll to inflict damage

**Refresh** 1





**Name** Arabella Cairns

**Story**

Arabella grew up with her father traveling from small mining town mountains. Her father was a gambler and was never welcome or dressed and treated like a son but as time past it became impossible growing into. If her father was having trouble before it became all gambling and his opponents desire for his daughter fights became they fled into the wilderness her failing father gave her his twin silver territory and find a place in the greater world. Besides being drop engaging and totally innocent she never seems to see the destruction with long blonde hair and bright blue eyes. She can drink, gamble saloon and she is a crack shot with her father's pistols. When she patrol to help her out and they led her into an unsavory area and way out killing 3 and fled into the strange city - fortunately she ran until the furor died down. She joined his gang in the Jianghu professional dynamic fighter and endless source of trouble.

**Aspects** **Professions**

**Portrayal**

Tomboy with a Heart of Gold

**Background**

Daddy taught me to Shoot

**Inciting Incident**

Attacked by the Watch

**Belief**

Everything will Work Out

**Trouble**

Pretty enough to Cause Trouble

**Aristocrat**

**Engineer**

**Explorer**

**Fighter**

**Scholar**

**Scoundrel**

**Refresh**

3

**Fate Points**

**Stress** [][][]

**Bonus Stress**

**Consequences**

**Mild(2)**

**Moderate(4)**

**Severe(6)**

**Assets**

**Name** Clockwork Firearm(Device)

**Aspect** Red Jade Revolvers

**Features**

Harmful 3

Numerous (2 Revolvers)

**Flaws**

Demanding (requires an action to r

**Name** Crackshot (Technique)

**Aspect** Daddy Taught me to Shoot

**Features**

Focus (Fighter +2)

**Flaws**

Situational (Only with clockwork fir

**Name** Butter wouldn't melt (Technique)

**Aspect** Pretty enough to Cause Trouble

**Features**

Flexible (Roll Aristocrat instead of Scoundrel)

**Flaws**

Situational (Only with those attract

**Name**

**Aspect**

**Features**

**Flaws**



to small mining town in the Cairn  
ng, for most of her youth she was  
ible to disguise the beauty she was  
most impossible now - Between his  
e inevitable. Wounded and exhausted  
x guns and begged her to leave the  
) dead gorgeous Arabella is bubbly and  
ction she leaves in her wake. She is slim  
e, fight and swear like she grew up in a  
: got to Kausao City she ask a watch  
tried to take liberties. She fought her  
n into Li Gui who spirited her to safety  
viding an engaging mouth piece ,

+3

+1

+2

+2

+0

+1

**Refresh** 2

eload after a lot of shooting)

**Refresh** 1

earms)

**Refresh** 1

ed to her)

**Refresh**







**Name**  
**Story**

Hashi Hiro

**Aspects**

**Portrayal**

Jadetech Macgyver

**Background**

Son of a Famous Navigator

**Inciting Incident**

**Belief**

The World is Full of things to Know

**Trouble**

Way too Curious

**Refresh**

3

**Stress**

[[[]]]

**Professions**

**Aristocrat**

**Engineer**

**Explorer**

**Fighter**

**Scholar**

**Scoundrel**

**Consequences**

**Mild(2)**

**Moderate(4)**

**Severe(6)**

**Assets**

**Name** Jade Inspiration (Technique)

**Aspect** Jadetech Macgyver

**Features**

Focus (Engineer +2)

**Flaws**

Situational (Only to make Temporal

**Name** Multi-Tool

**Aspect** Blue Jade Multi-Tool

**Features**

Exceptional (Gain +3 when invoking created tool aspect)

Focus (+1 Engineer, +1 Scoundrel)

**Flaws**

Situational (Only when tool would be

Demanding (1 action to change tool

**Name** Silk Waters

**Aspect** Junk with Blue Jade Jet Engine

**Features**

Focus (Explorer +2)

**Flaws**

Situational (Only if water available,

**Name**

**Aspect**

**Features**

**Flaws**



+1  
+3  
+2  
+0  
+2  
+1

**Refresh** 1

ry Assets)

**Refresh** 2

de useful)  
d)

**Refresh** 1

**Refresh**



Name  
Story

**Aspects**

**Professions**

Portrayal

Aristocrat

Background

Engineer

Inciting Incident

Explorer

Belief

Fighter

Trouble

Scholar

Scoundrel

Refresh

3

Fate Points

Stress

[[[[]]]

Bonus Stress

**Consequences**

Mild(2)

Moderate(4)

Severe(6)

**Assets**

Name

Aspect

Features

Flaws

Name

Aspect

Features

Flaws

Name

Aspect

Features

Flaws

Name

Aspect

Features

Flaws





**Refresh**

**Refresh**

**Refresh**

**Refresh**

