

Character Name:
High Concept:

+FATE Character Record

Advancement <input type="checkbox"/> 1: <input type="checkbox"/> 2: <input type="checkbox"/> 3: <input type="checkbox"/> 4:	Goal Aspect	Wound Track	Fudge Points
Aspects	Phases	Combat Modifiers	Key/Combat Skills
Skills	Equipment & Notes		
Allies, Minions & Items	Character Portrait		