



player _____

CHARACTER NAME

DISCIPLINE: _____

CIRCLE: _____

RACE: _____

AGE: _____ HAIR: _____ EYES: _____

HEIGHT: _____ WEIGHT: _____ SEX: _____

ATTRIBUTES

	Value	Step	Action dice
DEXTERITY	()	_____	_____
STRENGTH	()	_____	_____
TOUGHNESS	()	_____	_____
PERCEPTION	()	_____	_____
WILLPOWER	()	_____	_____
CHARISMA	()	_____	_____

CHARACTERISTICS

DEFENSE

Physical Spell Social

ARMOR

Physical Mystic

INITIATIVE

Dex. step: _____

Armor mod: _____

Final step/

Action dice: _____

MOVEMENT

Full _____ Combat _____

STRENGTH

Carry _____ Lift _____

KARMA

CURRENT

MAXIMUM

COST

ACTION DIE

TALENTS

	Rank	+	Attr. step	=	Talent step	Action dice	Disc.	Action	Karma	Strain
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____
_____	_____	+	_____	=	_____	_____	Y/N	Y/N	Y/N	_____

STEP/ACTION DICE

STEP	DICE
4	D6
5	D8
6	D10
7	D12
8	2D6
9	D8+D6
10	D10+D6
11	D10+D8
12	2D10
13	D12+D10
14	D20+D4
15	D20+D6
16	D20+D8
17	D20+D10
18	D20+D12
19	D20+2D6
20	D20+D8+D6

WEAPONS

	Damage step	Damage dice	Range (S/M/L)
_____	_____	_____	/ / /
_____	_____	_____	/ / /
_____	_____	_____	/ / /
_____	_____	_____	/ / /

DAMAGE

Current damage Wounds Blood magic

Death rating _____

Wound threshold _____

Unconsciousness rating _____

Recovery tests _____

Recovery dice _____

