CHARACTER NAME

XP

LEVEL

INSPIRATION

ASTRAL SIGN

PROFICIENCY BONUS

DEATH SAVES

CLASS

RACE

ALIGNMENT

PRONOUNS

BACKGROUND

LANGUAGES

PROFICIENCIES

SPEED

ARMOR

INITIATIVE

ACTIVE EFFECTS

ROUND COUNTER

1 MIN

DEXTERITY

SAVE

STRENGTH

SAVE

WISDOM

SAVE

HP MAX

TEMP HP

CURRENT HP

INTELLIGENCE

SAVE

CHARISMA

SAVE

SAVE

CONSTITUTION

MAX HIT DIE

CURRENT HIT DIE

PASSIVE PERCEPTION

PASSIVE INVESTIGATION

PASSIVE INSIGHT

RESOURCE TRACKER

SKILLS

- ACROBATICS (DEX)
- ANIMAL HANDLING (WIS)
- ARCANA (INT)
- ATHLETICS (STR)
- DECEPTION (CHA)
- HISTORY (INT)
- INSIGHT (WIS)
- INTIMIDATION (CHA)
- INVESTIGATION (INT)
- MEDICINE(WIS)
- NATURE (INT)
- PERCEPTION (WIS)
- PERFORMANCE (CHA)
- PERSUASION (CHA)
- RELIGION (INT)
- SLEIGHT OF HAND (DEX)
- STEALTH (DEX)
- SURVIVAL (WIS)

ATTACK	HIT	DAMAGE

FEATURES & ABILITIES

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CHARACTER NAME

SHORT REST

LONG REST

CHARACTER APPEARANCE

AGE

HEIGHT

WEIGHT

BACKGROUND & MOTIVATIONS

ATTUNED ITEMS

NOTES

INVENTORY

ITEM NAME	WEIGHT	COST
	TOTAL	

COPPER	SILVER	GOLD	ELECTRUM	PLATINUM	LIMIT

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