Living Greyhawk

This Record Certifies that

_____
Played

by_____
Player   *RPGA #*

Has Completed
VERIntro4-04 Seen and Not Seen
An Introductory Scenario
Set in Verbobonc

_____
_____
*Home Region*_____

Event: _____ Date: _____
DM:_____
Signature   *RPGA #*

Adventure Record#

594 CY
ADVENTURE
LEVEL OF PLAY

APL 2
max 450 xp; 450 gp

This event can only be played by 1st level characters

This area of the Adventure Record is used for new rules items such as new magic items, spells, feats, or other favors.

As an introductory scenario, this event contains no new Rules Items.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

This area is typically used to list items from the DMG that are now available for purchase as a result of the adventure. As an Introductory Scenario, this event does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK Event.

- ❖ All items from the PHB, tables 7-3, 7-5, 7-6, and 7-8 with the exception of spells
- ❖ Any +1 weapon or armor of a type listed in the PHB
- ❖ Any potion, oil, or scroll from DMG valued at 750gp or under
- ❖ A normal, masterwork, or +1 version of a weapon type listed in the PHB made of alchemical silver or cold iron
- ❖ +1 Ring of Protection
- ❖ +1 Amulet of Natural Armor
- ❖ +1 Bracers of Armor
- ❖ +1 Cloak of Resistance
- ❖ Amulet of Health +2
- ❖ Cloak of Charisma +2
- ❖ Gauntlets of Ogre Power
- ❖ Gloves of Dexterity +2
- ❖ Headband of Intellect +2
- ❖ Periapt of Wisdom +2

You must have campaign documentation to purchase items not found on the above list. Adventure Records are the most common form of documentation.

Lifestyle
- ❑ *None*
- ❑ *Standard (12 gp x TU)*
- ❑ *Rich (50 gp x TU)*
- ❑ *Luxury (100 gp x TU)*

Lifestyle Cost [____]
Other Coin Spent [____]

Total Coin Spent [____]

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____

Total Value of Sold Items [____]

Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____

Total Cost of Bought Item [____]

Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL