



This Record Certifies that

Played

by _____
Player _____ RPGA # _____

Has Completed

VER7-02: Storm the Dragon's Bastion
A Regional Adventure
Set in the Verbobonc Region

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____

Play Notes:

- Gained a level
- Lost a level
- Ability Drained
- Died
- Was raised/res'd
- Was reincarnated

Home Region _____



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

Gnomish Spectacles Upgrade: Based on experiences in this adventure, this character may upgrade the Gnomish Spectacles from VER6-02: *Delve the Wizard's Dungeon* with the following powers at the following cost after any Verbobonc regional adventure:

- +2 Charisma for the spectacles. Cost: 1,500 gp; +1 to Ego score. If this raises two attributes to 14 or more, the spectacles gain the power of speech (Common, Gnome and Dwarf) and 120 ft. low-light vision and hearing.
- 10 ranks in Diplomacy for the spectacles. Cost: 5,000 gp; +1 to Ego score. If the Gnomish Spectacles cannot speak, it can only aid the wearer with the wearer's Diplomacy checks via empathy.
- Resurgence on the wearer 1/day. 1,000 gp; +1 to Ego score.

Metaorganizational Access: Members of the following metaorganizations at the time of this adventure receive Frequency: Regional access to items marked with their organization's symbol:

- † - Protectors of the Iron Wood
- ‡ - House Galens, House Haxx
- - Church of Trithereon
- * - The Battirovka Family

Attacked the Mist Children Elves: All Trusts of Lord Shannus this character has are deleted. The character gains a Galans Token. This token may be traded in at any time for any of the following:

- Three (3) influence Points with Lord Galans.
- One-time access to any wondrous item from the DMG valued at 3,000 gp or less. Galans Tokens used for this purpose stack; for example, spending three Galans Tokens allows one-time access to any wondrous item from the DMG valued at 9,000 gp or less (this excludes the *bag of tricks tan* but voids all three Galans Tokens).

Defended the Mist Children Elves: All Galans Tokens this character has are deleted. The character gains a Trust of Lord Shannus. This trust may be expended at any time for any of the following:

- Three (3) influence Points with Lord Shannus.
- Access to the one of the following: dragon disciple (brass only), dragon samurai^{MH} (brass only, first three levels), or dragon shaman^{MH} (brass only, first three levels) classes. The character must meet all alignment requirements for these classes.
- Access to the Sense Weakness^{DR} feat and the Initiate of the Draconic Mysteries prestige class^{DR}.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2-4:

- ❖ ‡Blessed Bandage (Freq: Adv, HB, 10 gp)
- ❖ *Boots of Striding and Springing (Freq: Adv, DMG, 5,500 gp)
- ❖ †Bullet of Sound (Freq: Adv, MH, 196 gp)
- ❖ †‡+1 Cloak of comfort (Freq: Regional, CM, 3,000 gp)
- ❖ †Elixir of Blindsight (Freq: Adv (limit 1), DrM, 1,000 gp)
- ❖ †‡Everlasting Rations (Freq: Adv, HB, 350 gp)
- ❖ †Rod of sure striking (Freq: Adv, DMG2, 4,000 gp)
- ❖ †Spellguard rings (Freq: Regional, CM, 4,000 gp)
- ❖ †Vest of resistance +1 (Freq: Adv, CArc, 1,000 gp)
- ❖ †Wand of cure light wounds (Freq: Adventure, DMG, 750 gp, limit 3)

APL 6 (all of APL 2-4 plus the following):

- ❖ +2 Ring of protection (Freq: Adv, DMG, 8,000 gp)
- ❖ ‡Daern's Instant Tent (Freq: Adv, HB, 9,000 gp)
- ❖ †Horizon goggles (Freq: Regional, CM, 8,000 gp)
- ❖ Masterwork Elven Courtblade (Freq: Adv, RW, 450 gp)
- ❖ Shield of the Winged Crusade (Freq: Adv, DrM, 3,170 gp)
- ❖ *†Survival Pouch (Freq: Adventure, RW, 5,000 gp)

CArc – Complete Arcane
 CM – Complete Mage
 DMG2 – Dungeon Master's Guide II
 Dr – Draconomicon
 DrM – Dragon Magic
 HB – Heroes of Battle
 PH2 – Player's Handbook 2
 RW – Races of the Wild

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

- TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL