

# Living Greyhawk™

Official Listing of Deities for Use in the Campaign  
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**The information in this document supersedes any similar information provided in the *PLAYERS HANDBOOK™* v.3.5, *LIVING GREYHAWK Gazetteer*, and the *LIVING GREYHAWK Campaign Sourcebook*.**

## Alphabetical Listing of Deities

### **Name (gender)**

*Rank, areas of concern*

*Worshippers* – origin of worship and/or who worships the deity today

*Holy Symbol*

*Alignment (most common alignment variance, if known)*

*Domains*

*Prestige Domain(s)* – see Defenders of the Faith for additional information on accessing these

*Weapon(s)* – first entry is the signature weapon of the deity; if there is an “or”, both weapons are signature weapons of the deity; weapons after the first, which are separated by commas, are additional preferred (not signature) weapons; (m) = martial; (e) = exotic; entries for longbow and shortbow include composite and mighty composite versions of those weapons (cleric’s choice)

*Weapon of the Deity spell*

### **Aasterinian (f)**

Lesser Deity of Play, Invention, Pleasure

Worshippers: Dragon

Holy Symbol: The Morning Star

Alignment: CN

Domains: Chaos, Travel, Trickery

Prestige Domain(s): Celerity, Creation, Madness, Mind, Summoning

Weapon(s): Claw or bite

*Weapon of the Deity spell*: +1 claw or bite, keen

### **Abbathor (m)**

Intermediate Deity of Greed

Worshippers: Dwarven

Holy Symbol: Jeweled dagger

Alignment: NE

Domains: Evil, Luck, Trickery

Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Summoning

Weapon(s): Dagger

*Weapon of the Deity spell*: +1 keen dagger

### **Aerdrie Faenya (f)**

Intermediate Deity of Air, Weather, Avians, Rain, Fertility

Worshippers: Elven

Holy Symbol: Cloud with bird silhouette

Alignment: CG

Domains: Air, Animal, Chaos, Good

Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning

Weapon(s): Quarterstaff

*Weapon of the Deity spell*: +1 frost quarterstaff

### **Al'Akbar (m)**

Demigod of Guardianship, Faithfulness, Dignity, Duty

Worshippers: Baklunish

Holy Symbol: An image of the Cup and Talisman (eight-pointed star) of Al'Akbar

Alignment: LG

Domains: Good, Healing, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Falchion (m)

*Weapon of the Deity spell*: +1 defending falchion

### **Allitur (m)**

Lesser Deity of Ethics, Propriety

Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess

Holy Symbol: A pair of clasped hands

Alignment: LG (LN)

Domains: Good, Knowledge, Law

Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning

Weapon(s): Spear

*Weapon of the Deity spell*: +1 flaming spear

### **Annam (m)**

Greater Deity of Giants, Magic, Knowledge, Fertility, Philosophy

Worshippers: Giant

Holy Symbol: Two hands with wrists together and hands pointing down  
Alignment: N  
Domains: Knowledge, Magic, Plant, Sun  
Prestige Domain(s): Creation, Divination, Exorcism, Mind, Summoning  
Weapon(s): Unarmed strike  
*Weapon of the Deity* spell: +1 improved unarmed strike, defending

### **Arvoreen (m)**

Intermediate Deity of Protection, Vigilance, War  
Worshippers: Halfling  
Holy Symbol: Two short swords  
Alignment: LG  
Domains: Good, Law, Protection, War  
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning  
Weapon(s): Small longsword (m)  
*Weapon of the Deity* spell: +1 defending small longsword

### **Atroa (f)**

Lesser Deity of Spring, East Wind, Renewal  
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A heart with an air glyph  
Alignment: NG  
Domains: Air, Good, Plant, Sun  
Prestige Domain(s): Celerity, Creation, Exorcism, Glory, Mysticism, Summoning  
Weapon(s): Sling  
*Weapon of the Deity* spell: +1 distance sling

### **Azor'alq (m)**

Hero-God of Light, Purity, Courage, Strength  
Worshippers: Baklunish  
Holy Symbol: An armed man standing atop a stone summit  
Alignment: NG  
Domains: Good, Sun, War  
Prestige Domain(s): Exorcism, Glory, Mysticism, Summoning  
Weapon(s): Scimitar (m)  
*Weapon of the Deity* spell: +1 flaming scimitar

### **Baervan Wildwanderer (m)**

Intermediate Deity of Forests, Nature, Travel  
Worshippers: Gnome  
Holy Symbol: Raccoon's face  
Alignment: NG  
Domains: Animal, Good, Plant, Travel  
Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning  
Weapon(s): Small spear  
*Weapon of the Deity* spell: +1 distance small spear

### **Bagrivyek (m)**

Lesser Deity of Cooperation, Territory

Worshippers: Goblin  
Holy Symbol: White-tipped flail  
Alignment: NE  
Domains: Evil, Knowledge, Protection, Travel  
Prestige Domain(s): Celerity, Community, Divination, Mind, Mysticism, Summoning  
Weapon(s): Any flail (m)  
*Weapon of the Deity* spell: +1 defending small heavy flail

### **Bahamut (m)**

Lesser Deity of Good Dragons, Wind  
Worshippers: Dragon  
Holy Symbol: Star above a milky nebula  
Alignment: LG  
Domains: Air, Good, Law, Luck, Protection  
Prestige Domain(s): Celerity, Community, Creation, Exorcism, Inquisition, Mysticism, Summoning  
Weapon(s): Claw  
*Weapon of the Deity* spell: +1 claw, keen

### **Bahgtru (m)**

Lesser Deity of Strength, Stupidity  
Worshippers: Orc  
Holy Symbol: Broken thigh bone  
Alignment: CE  
Domains: Chaos, Destruction, Evil, Strength  
Prestige Domain(s): Madness, Mysticism, Summoning  
Weapon(s): Spiked gauntlet  
*Weapon of the Deity* spell: +1 keen spiked gauntlet

### **Baravar Cloakshadow (m)**

Lesser Deity of Illusions, Protection, Deception, Hatred of Goblinoids  
Worshippers: Gnome  
Holy Symbol: Cloak and dagger  
Alignment: NG  
Domains: Good, Protection, Trickery  
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning  
Weapon(s): Small dagger  
*Weapon of the Deity* spell: +1 defending small dagger

### **Beltar (f)**

Lesser Deity of Malice, Caves, Pits  
Worshippers: Suloise  
Holy Symbol: A set of monstrous fangs, closing to bite  
Alignment: CE (CN)  
Domains: Chaos, Earth, Evil, War  
Prestige Domain(s): Madness, Mysticism, Summoning  
Weapon(s): Claws of Beltar (unarmed strike or spiked gauntlet)  
*Weapon of the Deity* spell: +1 improved unarmed strike or spiked gauntlet, mighty cleaving

### **Beory (f)**

Greater Deity of Oerth, Nature, Rain

Worshippers: Flan and commonly accepted across all the Flanaess  
Holy Symbol: Green disk marked with a circle or a rotund woman figurine  
Alignment: N (NG)  
Domains: Animal, Earth, Plant, Water  
Prestige Domain(s): Beastmaster, Creation, Summoning  
Weapon(s): Club, druid weapons  
*Weapon of the Deity* spell: +1 *defending club*

### **Berei (f)**

Lesser Deity of Home, Family, Agriculture  
Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A sheaf of wheat stalks  
Alignment: NG  
Domains: Good, Plant, Protection  
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning  
Weapon(s): Sickle  
*Weapon of the Deity* spell: +1 *defending sickle*

### **Berna (f)**

Demigod of Passion, Forgiveness  
Worshippers: Touv  
Holy Symbol: A red gold heart  
Alignment: CN (N)  
Domains: Chaos, Healing, Protection  
Prestige Domain(s): Community, Divination, Domination, Madness, Mind, Summoning  
Weapon(s): Club  
*Weapon of the Deity* spell: +1 *defending club*

### **Berronar Truesilver (f)**

Intermediate Deity of Safety, Truth, Home, Healing  
Worshippers: Dwarven  
Holy Symbol: Two silver rings  
Alignment: LG  
Domains: Good, Healing, Law, Protection  
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning  
Weapon(s): Heavy mace  
*Weapon of the Deity* spell: +1 *defending heavy mace*

### **Bleredd (m)**

Lesser Deity of Metal, Mines, Smiths  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: An iron mule  
Alignment: N  
Domains: Earth, Fire, Strength  
Prestige Domain(s): Creation, Summoning  
Weapon(s): Warhammer (m)  
*Weapon of the Deity* spell: +1 *throwing warhammer*

### **Blibdoolpoolp (f)**

Intermediate Deity of Kuo-toa, Darkness, Insanity, Revenge

Worshippers: Kuo-toa  
Holy Symbol: Lobster head and black pearl  
Alignment: CE  
Domains: Chaos, Destruction, Evil, Water  
Prestige Domain(s): Creation, Madness, Mysticism, Summoning  
Weapon(s): Pincer staff (e)  
*Weapon of the Deity* spell: +1 *shock pincer staff*

### **Boccob (m)**

Greater Deity of Magic, Arcane Knowledge, Foresight, Balance  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: Eye balanced on a pedestal inside a pentagon  
Alignment: N  
Domains: Knowledge, Magic, Trickery  
Prestige Domain(s): Creation, Divination, Mind, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity* spell: +1 *spell storing quarterstaff*

### **Bralm (f)**

Lesser Deity of Insects, Industriousness  
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A giant wasp in front of an insect swarm  
Alignment: N (LN)  
Domains: Animal, Law, Strength  
Prestige Domain(s): Beastmaster, Creation, Domination, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity* spell: +1 *defending quarterstaff*

### **Brandobaris (m)**

Lesser Deity of Stealth, Thieves, Adventuring  
Worshippers: Halfling  
Holy Symbol: Halfling's footprint  
Alignment: N  
Domains: Luck, Travel, Trickery  
Prestige Domain(s): Celerity, Summoning  
Weapon(s): Small short sword (m), dagger  
*Weapon of the Deity* spell: +1 *defending small short sword*

### **Breeka (f)**

Intermediate Deity of Living Things  
Worshippers: Touv  
Holy Symbol: Headdress of wooden beads and animal teeth  
Alignment: N  
Domains: Air, Animal, Earth, Plant, Water  
Prestige Domain(s): Beastmaster, Creation, Madness, Summoning  
Weapon(s): Quarterstaff, druid weapons  
*Weapon of the Deity* spell: +1 *defending quarterstaff*

### **Callarduran Smoothhands (m)**

Intermediate Deity of Svirfneblin, Protection, Earth, Mining  
Worshippers: Svifneblin

Holy Symbol: Gold ring with star symbol  
Alignment: N  
Domains: Earth, Healing, Protection  
Prestige Domain(s): Community, Creation, Summoning  
Weapon(s): Small greataxe (m)  
*Weapon of the Deity* spell: +1 throwing small greataxe

## **Camazotz (m) [also known as Zotzilaha or Zotz]**

Lesser Deity of Bats, Vampires (as Zotzilaha), the Underworld (as Zotzilaha)  
Worshippers: Olman  
Holy Symbol: Bat  
Alignment: CE (NE)  
Domains: Animal, Chaos, Destruction, Evil, Protection  
Prestige Domain(s): Beastmaster, Domination, Mind, Mysticism, Pestilence, Summoning  
Weapon(s): Javelin  
*Weapon of the Deity* spell: +1 distance javelin

## **Celestian (m)**

Intermediate Deity of Stars, Space, Wanderers  
Worshippers: Oeridian and commonly accepted across all the Flanaess  
Holy Symbol: Jewelry with a shining ruby, jacinth, topaz, emerald, sapphire, amethyst, and diamond  
Alignment: N (NG)  
Domains: Knowledge, Travel, Protection  
Prestige Domain(s): Celerity, Community, Divination, Mind, Summoning  
Weapon(s): Spear  
*Weapon of the Deity* spell: +1 distance spear

## **Charmalaine (f)**

Hero-God of Keen Senses and Narrow Escapes  
Worshippers: Halfling and commonly accepted across all the Flanaess  
Holy Symbol: A burning bootprint  
Alignment: N  
Domains: Luck, Protection  
Prestige Domain(s): Celerity, Community, Summoning  
Weapon(s): Small heavy mace  
*Weapon of the Deity* spell: +1 defending small heavy mace

## **Chitza-Atlan (m)**

Demigod of Centaurs, Guarding the Underworld, the Dead  
Worshippers: Olman, Centaurs  
Holy Symbol: A mummified centaur  
Alignment: NE  
Domains: Death, Evil, Protection  
Prestige Domain(s): Mysticism, Pestilence, Summoning  
Weapon(s): Medium or large spear  
*Weapon of the Deity* spell: +1 ghost touch medium or large spear

## **Chronopsis (m)**

Intermediate Deity of Fate, Death, Judgment  
Worshippers: Dragon  
Holy Symbol: Brass scales below a harp  
Alignment: N  
Domains: Death, Knowledge, Luck  
Prestige Domain(s): Celerity, Divination, Inquisition, Mind, Summoning  
Weapon(s): Claw or bite  
*Weapon of the Deity* spell: +1 claw or bite, ghost touch

## **Clangeddin Silverbeard (m)**

Intermediate Deity of Battle, War  
Worshippers: Dwarven  
Holy Symbol: Two crossed battle axes  
Alignment: LG  
Domains: Good, Law, Strength, War  
Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning  
Weapon(s): Battleaxe (m)  
*Weapon of the Deity* spell: +1 throwing battleaxe

## **Corellon Larethian (m)**

Greater Deity of Elves, Magic, Music, Arts & Crafts, War  
Worshippers: Elven  
Holy Symbol: Silver crescent moon  
Alignment: CG  
Domains: Chaos, Good, Magic, Protection, War  
Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity* spell: +1 keen longsword

## **Cyndor (m)**

Lesser Deity of Time, Infinity, Continuity  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: A rounded hourglass of white and black set on its side  
Alignment: LN  
Domains: Law, Protection, Travel  
Prestige Domain(s): Celerity, Community, Domination, Summoning  
Weapon(s): Sling  
*Weapon of the Deity* spell: +1 distance sling

## **Cyrrollalee (f)**

Intermediate Deity of Friendship, Trust, Home  
Worshippers: Halfling  
Holy Symbol: Open door  
Alignment: LG  
Domains: Good, Law, Protection  
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning  
Weapon(s): Small club  
*Weapon of the Deity* spell: +1 defending small club

## **Daern (f)**

Hero-God of Defense, Fortifications

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A shield hanging from a parapet

Alignment: LN

Domains: Earth, Law, Protection

Prestige Domain(s): Community, Creation, Domination, Summoning

Weapon(s): Shortspear

*Weapon of the Deity* spell: +1 defending shortspear

## Dalt (m)

Lesser Deity of Portals, Doors, Enclosures, Locks, Keys

Worshippers: Suloise

Holy Symbol: A locked door with a skeleton key under it

Alignment: CG

Domains: Chaos, Good, Protection, Travel, Trickery

Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning

Weapon(s): Dagger

*Weapon of the Deity* spell: +1 shock dagger

## Damaran (m)

Demigod of Vermin, Cowardice

Worshippers: Touv

Holy Symbol: Ribbons of black metal

Alignment: NE (N)

Domains: Animal, Evil, Travel

Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Mysticism, Pestilence, Summoning

Weapon(s): Javelin

*Weapon of the Deity* spell: +1 distance javelin

## Daoud (m)

Hero-God of Humility, Clarity, Immediacy

Worshippers: Baklunish

Holy Symbol: A multi-colored patch of cloth or tangle of yarn, with seven threads depending from the bottom, one for each distinct color of the spectrum

Alignment: N

Domains: Magic, Travel

Prestige Domain(s): Celerity, Divination, Mind, Summoning

Weapon(s): Quarterstaff

*Weapon of the Deity* spell: +1 defending quarterstaff

## Deep Sashelas (m)

Intermediate Deity of Aquatic Elves, Oceans, Knowledge, Beauty, Water Magic

Worshippers: Aquatic Elves

Holy Symbol: Dolphin

Alignment: CG

Domains: Chaos, Good, Knowledge, Water

Prestige Domain(s): Creation, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Trident (m)

*Weapon of the Deity* spell: trident of fish command

## Delleb (m)

Lesser Deity of Reason, Intellect, Study

Worshippers: Oeridian

Holy Symbol: A large white book

Alignment: LG

Domains: Good, Knowledge, Law, Magic

Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning

Weapon(s): Dart

*Weapon of the Deity* spell: +1 returning dart

## Diirinka (m)

Intermediate Deity of Derro, Magic, Knowledge, Cruelty

Worshippers: Derro

Holy Symbol: Spiral of gray, black, and white

Alignment: CE

Domains: Chaos, Evil, Magic, Trickery

Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning

Weapon(s): Small dagger

*Weapon of the Deity* spell: small dagger of venom

## Dugmaren Brightmantle (m)

Lesser Deity of Scholarship, Discovery, Invention

Worshippers: Dwarven

Holy Symbol: Open book

Alignment: CG (NG)

Domains: Chaos, Good, Knowledge, Magic

Prestige Domain(s): Divination, Mind, Mysticism, Summoning

Weapon(s): Short sword (m)

*Weapon of the Deity* spell: +1 spell storing short sword

## Dumathoin (m)

Intermediate Deity of Mining, Exploration

Worshippers: Dwarven

Holy Symbol: Gem inside a mountain

Alignment: N

Domains: Earth, Knowledge, Protection

Prestige Domain(s): Community, Divination, Mind, Summoning

Weapon(s): Warhammer (m)

*Weapon of the Deity* spell: +1 throwing warhammer

## Eadro (m)

Intermediate Deity of Locathahs, Merfolk

Worshippers: Locathah, Merfolk

Holy Symbol: A spiral

Alignment: N

Domains: Animal, Protection, Water

Prestige Domain(s): Beastmaster, Community, Creation, Summoning

Weapon(s): Spear

*Weapon of the Deity* spell: +1 frost spear

## **Earth Dragon (m)**

Demigod of Earth, Weather, Hidden Treasures

Worshippers: Unknown or mysterious origin

Holy Symbol: A coiled dragon

Alignment: LE

Domains: Earth, Evil, Law, Protection

Prestige Domain(s): Community, Domination, Mysticism, Summoning

Weapon(s): Heavy pick (m) or light pick (m)

*Weapon of the Deity spell: +1 keen heavy pick or light pick*

## **Ehlonna (f) [Ehlenestra to elves]**

Intermediate Deity of Forests, Woodlands, Flora & Fauna, Fertility

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: A rearing unicorn

Alignment: NG

Domains: Animal, Good, Plant, Sun

Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Longbow (m) or longsword (m)

*Weapon of the Deity spell: +1 frost longbow or longsword*

## **Elder Elemental Eye (m)**

### **[aspect of Tharizdun]**

Intermediate Deity of Elemental Evil

Worshippers: Unknown or mysterious origin

Holy Symbol: A black metal equilateral triangle, point down, with an inverted Y within it

Alignment: NE

Domains: Chaos, Evil, Madness, Fire or Earth or Air or Water

Prestige Domain(s): Madness, Mind, Mysticism, Summoning

Weapon(s): Dagger

*Weapon of the Deity spell: +1 keen dagger*

## **Erevan Ilesere (m)**

Intermediate Deity of Mischief, Change, Rogues

Worshippers: Elven

Holy Symbol: Nova star with asymmetrical rays

Alignment: CN

Domains: Chaos, Luck, Trickery

Prestige Domain(s): Celerity, Madness, Summoning

Weapon(s): Short sword (m)

*Weapon of the Deity spell: +1 shock short sword*

## **Erythnul (m)**

Intermediate Deity of Hate, Envy, Malice, Panic, Ugliness, Slaughter

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A red blood drop or a half-demon, half-boar mask

Alignment: CE (CN)

Domains: Chaos, Evil, Trickery, War

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Heavy mace

*Weapon of the Deity spell: +1 mighty cleaving heavy mace*

## **Falazure (m)**

Lesser Deity of Energy Draining, Undeath, Decay, Exhaustion

Worshippers: Dragon

Holy Symbol: Draconic skull

Alignment: NE

Domains: Death, Destruction, Evil

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Claw or bite

*Weapon of the Deity spell: +1 claw or bite, ghost touch*

## **Fenmarel Mestarine (m)**

Lesser Deity of Wild Elves, Outcasts, Scapegoats, Isolation

Worshippers: Elven

Holy Symbol: Pair of elven eyes in darkness

Alignment: CN (CG)

Domains: Animal, Chaos, Plant, Travel

Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning

Weapon(s): Dagger

*Weapon of the Deity spell: dagger of venom*

## **Fharlanghn (m)**

Intermediate Deity of Horizons, Distance, Travel, Roads

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Wooden disk bearing a curved line with an upturned crescent above

Alignment: N (NG)

Domains: Luck, Protection, Travel

Prestige Domain(s): Celerity, Community, Summoning

Weapon(s): Quarterstaff

*Weapon of the Deity spell: +1 defending quarterstaff*

## **Flandal Steelskin (m)**

Intermediate Deity of Mining, Smithing, Fitness

Worshippers: Gnome

Holy Symbol: Flaming hammer

Alignment: NG

Domains: Good, Earth, Strength

Prestige Domain(s): Creation, Exorcism, Mysticism, Summoning

Weapon(s): Small warhammer (m)

*Weapon of the Deity spell: +1 throwing small warhammer*

## **Fortubo (m)**

Lesser Deity of Stone, Metals, Mountains, Guardianship

Worshippers: Suloise and Dwarven

Holy Symbol: A glowing headed hammer

Alignment: LG (LN)

Domains: Earth, Good, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Warhammer (m)  
*Weapon of the Deity* spell: +1 throwing warhammer

### **Gadhelyn (m)**

Hero-God of Independence, Outlawry, Feasting, Hunting  
Worshippers: Elven  
Holy Symbol: A leaf-shaped arrowhead  
Alignment: CN  
Domains: Animal, Chaos, Plant  
Prestige Domain(s): Beastmaster, Madness, Summoning  
Weapon(s): Longbow (m)  
*Weapon of the Deity* spell: +1 distance longbow

### **Gaerdal Ironhand (m)**

Lesser Deity of Protection, Vigilance, Combat  
Worshippers: Gnome  
Holy Symbol: Iron band  
Alignment: LG  
Domains: Good, Law, Protection, War  
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning  
Weapon(s): Small warhammer (m)  
*Weapon of the Deity* spell: +1 defending small warhammer

### **Gaknulak (m)**

Demigod of Protection, Stealth, Trickery, Traps  
Worshippers: Kobold  
Holy Symbol: Cauldron with whirling ellipses  
Alignment: LE  
Domains: Evil, Law, Protection, Trickery  
Prestige Domain(s): Community, Creation, Mind, Mysticism, Summoning  
Weapon(s): Small battleaxe (m)  
*Weapon of the Deity* spell: +1 spell storing small battleaxe

### **Garl Glittergold (m)**

Greater Deity of Gnomes, Protection, Humor, Wit, Gemcutting, Jewelrymaking  
Worshippers: Gnome  
Holy Symbol: Nugget of gold  
Alignment: NG  
Domains: Good, Protection, Trickery  
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning  
Weapon(s): Small greataxe (m)  
*Weapon of the Deity* spell: +1 throwing small greataxe

### **Gendwar Argrim (m)**

Hero-God of Fatalism and Obsession  
Worshippers: Dwarven  
Holy Symbol: A waraxe bearing the dwarven rune for destruction  
Alignment: LN  
Domains: Law, War  
Prestige Domain(s): Community, Domination, Summoning  
Weapon(s): Dwarven waraxe (e)

*Weapon of the Deity* spell: +1 throwing dwarven waraxe

### **Geshtai (f)**

Lesser Deity of Lakes, Rivers, Wells, Streams  
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A waterspout  
Alignment: N  
Domains: Plant, Travel, Water  
Prestige Domain(s): Celerity, Creation, Summoning  
Weapon(s): Spear  
*Weapon of the Deity* spell: +1 frost spear

### **Grankhul (m)**

Lesser Deity of Hunting, Senses, Surprise, Stealth  
Worshippers: Bugbear  
Holy Symbol: Ever-open eyes in darkness  
Alignment: CE  
Domains: Chaos, Evil, Knowledge, Trickery  
Prestige Domain(s): Community, Divination, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity* spell: +1 keen longsword

### **Great Mother (f)**

Greater Deity of Beholders, Magic, Fertility, Tyranny  
Worshippers: Beholder  
Holy Symbol: Egg with an eye  
Alignment: CE  
Domains: Chaos, Death, Evil, Strength  
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Bite  
*Weapon of the Deity* spell: +1 bite, keen

### **Grolantor (m)**

Intermediate Deity of Hill Giants, Ettins, Ogres, Hunting, Combat  
Worshippers: Hill Giant, Ettin, Ogre  
Holy Symbol: Spiked club  
Alignment: CE  
Domains: Chaos, Death, Earth, Evil  
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Large club  
*Weapon of the Deity* spell: +1 mighty cleaving large club

### **Groomsh (m)**

Greater Deity of Orcs, War, Territory  
Worshippers: Orc  
Holy Symbol: Empty eyesocket  
Alignment: CE  
Domains: Chaos, Evil, Strength, War  
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning  
Weapon(s): Spear

*Weapon of the Deity spell: +1 returning spear*

## **Hanali Celanil (f)**

Intermediate Deity of Love, Romance, Beauty, Fine Arts, Artists

Worshippers: Elven

Holy Symbol: Heart of gold

Alignment: CG

Domains: Chaos, Good, Magic, Protection

Prestige Domain(s): Community, Creation, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Dagger

*Weapon of the Deity spell: +1 defending dagger*

## **Heironeous (m)**

Intermediate Deity of Chivalry, Justice, Honor, War, Daring, Valor

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Fist holding a silver lightning bolt

Alignment: LG

Domains: Good, Law, War

Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Battleaxe (m) or longsword (m)

*Weapon of the Deity spell: +1 shock battleaxe or longsword*

## **Heward (m)**

Hero-God of Bards, Musicians

Worshippers: Unknown and commonly accepted across all the Flanaess

Holy Symbol: Any musical instrument

Alignment: NG

Domains: Good, Knowledge, Travel

Prestige Domain(s): Celerity, Creation, Divination, Mind, Mysticism, Summoning

Weapon(s): Quarterstaff, dagger

*Weapon of the Deity spell: +1 defending quarterstaff*

## **Hextor (m)**

Intermediate Deity of War, Discord, Massacres, Conflict, Fitness, Tyranny

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Fist holding six red arrows facing downward in a fan

Alignment: LE

Domains: Destruction, Evil, Law, War

Prestige Domain(s): Domination, Mysticism, Pestilence, Summoning

Weapon(s): Any flail (m)

*Weapon of the Deity spell: +1 mighty cleaving flail*

## **Hiatea (f)**

Greater Deity of Giants, Females, Nature, Agriculture, Hunting, Childbirth

Worshippers: Giant

Holy Symbol: Flaming spear

Alignment: NG

Domains: Animal, Good, Plant, Sun

Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Large spear

*Weapon of the Deity spell: +1 distance large spear*

## **Hruggek (m)**

Intermediate Deity of Bugbears, Violence, Combat

Worshippers: Bugbear

Holy Symbol: Morningstar

Alignment: CE

Domains: Chaos, Evil, Trickery, War

Prestige Domain(s): Creation, Madness, Mysticism, Summoning

Weapon(s): Morningstar

*Weapon of the Deity spell: +1 mighty cleaving morningstar*

## **Huhuetotl (m)**

Intermediate Deity of Fire, Motion of Time

Worshippers: Olman

Holy Symbol: Demonic reptilian head

Alignment: CE

Domains: Chaos, Destruction, Evil, Fire

Prestige Domain(s): Celerity, Mysticism, Summoning

Weapon(s): Javelin

*Weapon of the Deity spell: +1 flaming javelin*

## **Iallanis (f)**

Lesser Deity of Good Giants, Love, Mercy, Beauty

Worshippers: Good Giant

Holy Symbol: Garland of flowers

Alignment: NG

Domains: Good, Healing, Strength, Sun

Prestige Domain(s): Community, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Unarmed strike

*Weapon of the Deity spell: +1 improved unarmed strike, defending*

## **Ilneval (m)**

Lesser Deity of Warfare, Leadership

Worshippers: Orc

Holy Symbol: Bloodied longsword

Alignment: NE

Domains: Destruction, Evil, War

Prestige Domain(s): Domination, Mysticism, Summoning

Weapon(s): Longsword (m)

*Weapon of the Deity spell: +1 mighty cleaving longsword*

## **Incabulos (m)**

Greater Deity of Plagues, Sickness, Famine, Nightmares, Drought, Disasters

Worshippers: Commonly accepted across all the Flanaess



Holy Symbol: The magic icon for the eye of possession  
Alignment: NE  
Domains: Death, Evil, Destruction  
Prestige Domain(s): Creation, Madness, Mysticism,  
Pestilence, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity* spell: +1 *ghost touch quarterstaff*

## **Io (m)**

Greater Deity of Dragons of All Alignments  
Worshippers: Dragon  
Holy Symbol: Eight-pointed star with central rising spoke  
Alignment: N  
Domains: Knowledge, Magic, Protection, Travel  
Prestige Domain(s): Celerity, Community, Creation,  
Divination, Mind, Summoning  
Weapon(s): Claw or bite  
*Weapon of the Deity* spell: +1 *claw or bite, spell storing*

## **Istus (f)**

Greater Deity of Fate, Destiny, Divination, Future, Honesty  
Worshippers: Baklunish and, less frequently, commonly  
accepted across all the Flanaess  
Holy Symbol: Gold spindle  
Alignment: N  
Domains: Chaos, Knowledge, Law, Luck  
Prestige Domain(s): Celerity, Creation, Divination, Mind,  
Summoning  
Weapon(s): Web of Istus (net) (e)  
*Weapon of the Deity* spell: +1 *distance net*

## **Iuz (m)**

Demigod of Deceit, Pain, Oppression, Evil  
Worshippers: Unknown and commonly accepted across all the  
Flanaess  
Holy Symbol: A grinning skull  
Alignment: CE  
Domains: Chaos, Evil, Trickery  
Prestige Domain(s): Domination, Madness, Mysticism,  
Pestilence, Summoning  
Weapon(s): Greatsword (m)  
*Weapon of the Deity* spell: +1 *mighty cleaving greatsword*

## **Jascar (m)**

Lesser Deity of Hills, Mountains  
Worshippers: Suloise  
Holy Symbol: A snow-capped mountain peak  
Alignment: LG  
Domains: Earth, Good, Law, Protection  
Prestige Domain(s): Community, Exorcism, Inquisition,  
Mysticism, Summoning  
Weapon(s): Warhammer (m)  
*Weapon of the Deity* spell: +1 *ghost touch warhammer*

## **Johydee (f)**

Hero-God of Deception, Espionage, Protection

Worshippers: Oeridian and commonly accepted across all the  
Flanaess  
Holy Symbol: A small mask of stylized onyx  
Alignment: NG  
Domains: Good, Protection, Trickery  
Prestige Domain(s): Community, Exorcism, Mind, Mysticism,  
Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity* spell: +1 *defending short sword*

## **Joramy (f)**

Lesser Deity of Fire, Volcanoes, Wrath, Anger, Quarrels  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: A volcano  
Alignment: N (NG)  
Domains: Destruction, Fire, War  
Prestige Domain(s): Madness, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity* spell: +1 *flaming quarterstaff*

## **Karontor (m)**

Lesser Deity of Fomorians and other Misshapen Giants,  
Deformity, Hatred, Beasts  
Worshippers: Fomorians and other Misshapen Giants  
Holy Symbol: Winter wolf's head  
Alignment: NE  
Domains: Animal, Evil, Strength  
Prestige Domain(s): Beastmaster, Madness, Mysticism,  
Summoning  
Weapon(s): Huge club  
*Weapon of the Deity* spell: +1 *mighty cleaving huge club*

## **Katay (m)**

Lesser Deity of Decay, Inevitability, Order, Time  
Worshippers: Touv  
Holy Symbol: A copper disk  
Alignment: LN  
Domains: Death, Destruction, Knowledge, Law  
Prestige Domain(s): Celerity, Creation, Divination, Pestilence,  
Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: +1 *returning dagger*

## **Kelanen (m)**

Hero-God of Swords, Sword Skills, Balance  
Worshippers: Unknown and commonly accepted across all the  
Flanaess  
Holy Symbol: Nine swords in a star shape, points outward  
Alignment: N  
Domains: Travel, War  
Prestige Domain(s): Celerity, Summoning  
Weapon(s): Any martial sword (m)  
*Weapon of the Deity* spell: +1 *keen sword*

## **Keoghtom (m)**

Hero-God of Secret Pursuits, Natural Alchemy, Extraplanar Exploration  
Worshippers: Unknown and commonly accepted across all the Flanaess  
Holy Symbol: A round disk bisected by an arrow pointing upward  
Alignment: NG  
Domains: Good, Knowledge, Travel  
Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning  
Weapon(s): Short sword (m), shortbow (m)  
*Weapon of the Deity* spell: +1 *defending short sword*

### **Keptolo (m)**

Demigod of Drow Males, Flattery, Intoxication, Rumor, Opportunism  
Worshippers: Drow  
Holy Symbol: Stylized mushroom  
Alignment: CE  
Domains: Chaos, Evil, Knowledge, Travel  
Prestige Domain(s): Celerity, Divination, Madness, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity* spell: +1 *keen longsword*

### **Khurgorbaeyag (m)**

Lesser Deity of Goblins, Slavery, Oppression, Morale  
Worshippers: Goblin  
Holy Symbol: Red and yellow striped whip  
Alignment: LE  
Domains: Evil, Law, Protection  
Prestige Domain(s): Domination, Mind, Mysticism, Summoning  
Weapon(s): Small whip (e), small bludgeoning weapons  
*Weapon of the Deity* spell: +1 *keen small whip*

### **Kiaransali (f)**

Demigod of Drow, Slavery, Vengeance, Undeath  
Worshippers: Drow  
Holy Symbol: Female drow hand wearing silver rings  
Alignment: CE  
Domains: Chaos, Death, Evil  
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: +1 *ghost touch dagger*

### **Kord (m)**

Intermediate Deity of Athletics, Sports, Brawling, Strength, Courage  
Worshippers: Suloise  
Holy Symbol: Dragon hide gauntlets (white), boots (blue), and a girdle (red) or a star composed of spears and maces  
Alignment: CG  
Domains: Chaos, Good, Luck, Strength  
Prestige Domain(s): Celerity, Exorcism, Mysticism, Summoning

Weapon(s): Greatsword (m), bastard sword (e)  
*Weapon of the Deity* spell: +1 *mighty cleaving greatsword*

### **Kundo (m)**

Lesser Deity of Building, Noise, Music, Defense  
Worshippers: Touv  
Holy Symbol: Ornate shield or breastplate  
Alignment: LG (NG)  
Domains: Earth, Good, Law, Protection  
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity* spell: +1 *defending short sword*

### **Kuroth (m)**

Hero-God of Theft and Treasure-Finding  
Worshippers: Oeridian and commonly accepted across all the Flanaess  
Holy Symbol: A gold coin with the symbol of a key on it or a quill  
Alignment: CN  
Domains: Chaos, Luck, Trickery  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Dagger, rapier (m)  
*Weapon of the Deity* spell: +1 *shock dagger*

### **Kurrell (m)**

Lesser Deity of Jealousy, Revenge, Theft  
Worshippers: Oeridian  
Holy Symbol: A grasping hand holding a broken coin  
Alignment: CN  
Domains: Chaos, Luck, Trickery  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity* spell: +1 *shock short sword*

### **Kurtulmak (m)**

Intermediate Deity of Kobolds, Trapmaking, Mining, War  
Worshippers: Kobold  
Holy Symbol: Gnome skull  
Alignment: LE  
Domains: Evil, Law, Luck, Trickery  
Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning  
Weapon(s): Small spear  
*Weapon of the Deity* spell: +1 *shock small spear*

### **Kyuss (m)**

Hero-God of Creation and Mastery of Undead  
Worshippers: Unknown or mysterious origin  
Holy Symbol: A skull with worms in its eyes and jaws  
Alignment: NE  
Domains: Death, Evil  
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Club

*Weapon of the Deity spell: +1 mighty cleaving club*

### **Labelas Enoreth (m)**

Intermediate Deity of Time, Longevity, History  
Worshippers: Elven  
Holy Symbol: Setting sun  
Alignment: CG  
Domains: Chaos, Good, Knowledge  
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity spell: +1 spell storing quarterstaff*

### **Laduguer (m)**

Intermediate Deity of Duergar, Crafts, Protection, Magic  
Worshippers: Duergar  
Holy Symbol: Broken crossbow bolt on a shield  
Alignment: LE  
Domains: Earth, Evil, Law, Magic, Protection  
Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Mysticism, Summoning  
Weapon(s): Warhammer (m)  
*Weapon of the Deity spell: +1 defending warhammer*

### **Laogzed (?)**

Demigod of Troglodytes, Eating  
Worshippers: Troglodytes  
Holy Symbol: Oozing toad-lizard  
Alignment: CE  
Domains: Chaos, Death, Destruction, Evil  
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Javelin  
*Weapon of the Deity spell: +1 mighty cleaving javelin*

### **Lendor (m)**

Intermediate Deity of Time, Tedium, Patience, Study  
Worshippers: Suloise  
Holy Symbol: A crescent moon in front of a new moon surrounded by 14 stars  
Alignment: LN  
Domains: Knowledge, Law, Protection  
Prestige Domain(s): Community, Divination, Domination, Mind, Summoning  
Weapon(s): Greatsword (m), piercing and slashing weapons  
*Weapon of the Deity spell: +1 flaming greatsword*

### **Lirr (f)**

Lesser Deity of Prose, Poetry, Literature, Art  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: An illustrated book  
Alignment: CG  
Domains: Chaos, Good, Knowledge, Magic, Travel  
Prestige Domain(s): Celerity, Creation, Divination, Exorcism, Mind, Mysticism, Summoning  
Weapon(s): Spear, rapier (m)

*Weapon of the Deity spell: +1 spell storing spear*

### **Llery (m)**

Lesser Deity of Beasts, Strength  
Worshippers: Suloise  
Holy Symbol: A bear, snake, or alligator  
Alignment: CN  
Domains: Animal, Chaos, Strength  
Prestige Domain(s): Beastmaster, Madness, Summoning  
Weapon(s): Battleaxe (m) or longsword (m)  
*Weapon of the Deity spell: +1 keen battleaxe or longsword*

### **Lolth (f)**

Intermediate Deity of Drow, Spiders, Evil, Darkness  
Worshippers: Drow  
Holy Symbol: Black spider with the head of a drow female  
Alignment: CE  
Domains: Chaos, Destruction, Evil, Trickery  
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Whip (e)  
*Weapon of the Deity spell: +1 keen whip*

### **Luthic (f)**

Lesser Deity of Female Orcs, Fertility, Medicine, Healing, Servitude, Caves, Home  
Worshippers: Orc  
Holy Symbol: Orc rune for home  
Alignment: NE  
Domains: Earth, Evil, Healing  
Prestige Domain(s): Community, Mysticism, Summoning  
Weapon(s): Spiked gauntlet  
*Weapon of the Deity spell: +1 keen spiked gauntlet*

### **Lydia (f)**

Lesser Deity of Music, Knowledge, Daylight  
Worshippers: Suloise  
Holy Symbol: A spray of colors from an open hand  
Alignment: NG  
Domains: Good, Knowledge, Sun, Travel  
Prestige Domain(s): Celerity, Divination, Exorcism, Glory, Mind, Mysticism, Summoning  
Weapon(s): Shaft of light (spear)  
*Weapon of the Deity spell: +1 flaming spear*

### **Maglubiyet (m)**

Greater Deity of Goblins, Hobgoblins, War, Rulership  
Worshippers: Goblin/Hobgoblin  
Holy Symbol: Bloody axe  
Alignment: NE  
Domains: Destruction, Evil, Trickery  
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning  
Weapon(s): Small greataxe (m) or battleaxe (m)  
*Weapon of the Deity spell: +1 mighty cleaving small greataxe or +1 might cleaving battleaxe*

## Mayaheine (f)

Demigod of Protection, Justice, Valor

Worshippers: Unknown and commonly accepted across all the Flanaess

Holy Symbol: A shield with a bastard sword, sunburst two golden spheres, and two victory runes

Alignment: LG

Domains: Good, Law, Protection, War

Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Bastard sword (m), mace, longbow (m)

*Weapon of the Deity* spell: +1 *defending bastard sword*

## Memnor (m)

Intermediate Deity of Evil Cloud Giants, Pride, Mental Prowess and Control

Worshippers: Evil Cloud Giant

Holy Symbol: Thin black obelisk

Alignment: NE

Domains: Death, Evil, Knowledge, Trickery

Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Pestilence, Summoning

Weapon(s): Huge morningstar

*Weapon of the Deity* spell: +1 *mighty cleaving huge morningstar*

## Merikka (f)

Demigod of Farming, Agriculture, Home

Worshippers: Oeridian

Holy Symbol: A basket of grain and a long scroll

Alignment: LG

Domains: Good, Law, Plant, Protection

Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Sickle

*Weapon of the Deity* spell: +1 *defending sickle*

## Merrshaulk (m)

Intermediate Deity of Yuan-ti, Poison, Somnolence

Worshippers: Yuan-ti

Holy Symbol: Cobra head

Alignment: CE

Domains: Chaos, Destruction, Evil, Plant

Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning

Weapon(s): Longsword (m)

*Weapon of the Deity* spell: *longsword of venom (as dagger)*

## Meyanok (m)

Lesser Deity of Serpents, Poison, Discord, Darkness, Famine

Worshippers: Touv

Holy Symbol: Snake coiled around a skull

Alignment: NE (CE)

Domains: Animal, Destruction, Evil, Trickery

Prestige Domain(s): Beastmaster, Domination, Madness, Mind, Mysticism, Pestilence, Summoning

Weapon(s): Dagger

*Weapon of the Deity* spell: *dagger of venom*

## Mictlantecuhtli (m)

Greater Deity of Death, Darkness, Murder, the Underworld

Worshippers: Olman

Holy Symbol: Skeletal canine

Alignment: LE (NE)

Domains: Death, Destruction, Evil, Law, Trickery

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Dagger

*Weapon of the Deity* spell: +1 *ghost touch dagger*

## Moradin (m)

Greater Deity of Dwarves, Smithing, Engineering, Creation, War

Worshippers: Dwarven

Holy Symbol: Hammer and anvil

Alignment: LG

Domains: Earth, Good, Law, Protection

Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Warhammer (m)

*Weapon of the Deity* spell: +1 *throwing warhammer*

## Mouqol (m)

Lesser Deity of Trade, Negotiation, Ventures, Appraisal, Reciprocity

Worshippers: Baklunish

Holy Symbol: A set of scales and weights

Alignment: N

Domains: Knowledge, Travel, Trickery

Prestige Domain(s): Celerity, Divination, Mind, Summoning

Weapon(s): Dagger, light crossbow

*Weapon of the Deity* spell: +1 *defending dagger*

## Muamman Duathal (m)

Lesser Deity of Expatriates, Urban Dwarves, Travelers, Exiles

Worshippers: Dwarven

Holy Symbol: Mace held by gauntleted fists

Alignment: NG

Domains: Good, Protection, Travel

Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning

Weapon(s): Heavy mace

*Weapon of the Deity* spell: +1 *defending heavy mace*

## Murlynd (m)

Hero-God of Magical Technology

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A six-pointed star with rounded points

Alignment: LG

Domains: Good, Knowledge, Law  
Prestige Domain(s): Creation, Divination, Exorcism,  
Inquisition, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m), light crossbow  
*Weapon of the Deity* spell: +1 frost longsword

### **Myrhiss (f)**

Lesser Deity of Love, Romance, Beauty  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: Lovebird  
Alignment: NG  
Domains: Good, Healing, Protection  
Prestige Domain(s): Community, Exorcism, Mysticism,  
Summoning  
Weapon(s): Shortbow (m) or whip (e)  
*Weapon of the Deity* spell: +1 distance shortbow or +1 keen  
whip

### **Nazarn (m)**

Hero-God of Formal and Public Combat  
Worshippers: Half-Orc  
Holy Symbol: A chain wrapped around a shortsword  
Alignment: N  
Domains: Luck, War  
Prestige Domain(s): Celerity, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity* spell: +1 defending short sword

### **Nerull (m)**

Greater Deity of Death, Darkness, Murder, the Underworld  
Worshippers: Flan and commonly accepted across all the  
Flanaess  
Holy Symbol: Skull and scythe  
Alignment: NE  
Domains: Death, Evil, Trickery  
Prestige Domain(s): Creation, Madness, Mysticism,  
Pestilence, Summoning  
Weapon(s): Scythe (m), dagger, quarterstaff, sickle  
*Weapon of the Deity* spell: +1 keen scythe

### **Nola (f)**

Intermediate Deity of Sun  
Worshippers: Touv  
Holy Symbol: Copper or gold sun  
Alignment: NG (LG)  
Domains: Air, Fire, Good, Sun  
Prestige Domain(s): Celerity, Community, Creation,  
Exorcism, Glory, Mysticism, Summoning  
Weapon(s): Javelin  
*Weapon of the Deity* spell: +1 flaming javelin

### **Nomog-Geaya (m)**

Lesser Deity of Hobgoblins, War, Authority  
Worshippers: Hobgoblin  
Holy Symbol: Crossed longsword and handaxe  
Alignment: LE

Domains: Evil, Law, Strength, War  
Prestige Domain(s): Domination, Mysticism, Summoning  
Weapon(s): Longsword (m) or handaxe (m)  
*Weapon of the Deity* spell: +1 mighty cleaving longsword or  
handaxe

### **Norebo (m)**

Lesser Deity of Luck, Gambling, Risks  
Worshippers: Suloise  
Holy Symbol: A pair of eight sided dice  
Alignment: CN  
Domains: Chaos, Trickery, Luck  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: +1 defending dagger

### **Obad-Hai (m)**

Intermediate Deity of Nature, Woodlands, Freedom, Hunting,  
Beasts  
Worshippers: Flan and commonly accepted across all the  
Flanaess  
Holy Symbol: A mask of oak leaves and acorns  
Alignment: N  
Domains: Air, Animal, Earth, Fire, Plant, Water  
Prestige Domain(s): Beastmaster, Celerity, Creation,  
Divination, Summoning  
Weapon(s): Quarterstaff, druid weapons  
*Weapon of the Deity* spell: +1 defending quarterstaff

### **Olidammara (m)**

Intermediate Deity of Music, Revels, Wine, Rogues, Humor,  
Tricks  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: Laughing mask  
Alignment: CN  
Domains: Chaos, Luck, Trickery  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Rapier (m), rogue weapons  
*Weapon of the Deity* spell: +1 keen rapier

### **Osprem (f)**

Lesser Deity of Sea Voyages, Ships, Sailors  
Worshippers: Suloise  
Holy Symbol: A barracuda or a sperm whale  
Alignment: LN  
Domains: Law, Protection, Travel, Water  
Prestige Domain(s): Celerity, Community, Domination,  
Summoning  
Weapon(s): Trident (m), sailor weapons  
*Weapon of the Deity* spell: trident of fish command

### **Panzuriel (m)**

Intermediate Deity of Evil Aquatic Creatures, Murder,  
Confusion, Subversion  
Worshippers: Evil aquatic creatures  
Holy Symbol: Left footprint

Alignment: NE  
Domains: Destruction, Evil, War, Water  
Prestige Domain(s): Domination, Madness, Mysticism, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity spell: +1 shock quarterstaff*

### **Pelor (m)**

Greater Deity of Sun, Light, Strength, Healing  
Worshippers: Flan and commonly accepted across all the Flanaess  
Holy Symbol: Stylized sun-face  
Alignment: NG  
Domains: Good, Healing, Strength, Sun  
Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mysticism, Summoning  
Weapon(s): Heavy mace  
*Weapon of the Deity spell: +1 flaming heavy mace*

### **Phaulkon (m)**

Lesser Deity of Air, Wind, Clouds, Birds, Archery  
Worshippers: Suloise  
Holy Symbol: A winged human silhouette  
Alignment: CG  
Domains: Air, Animal, Chaos, Good, War  
Prestige Domain(s): Beastmaster, Celerity, Exorcism, Mysticism, Summoning  
Weapon(s): Longbow (m), dagger  
*Weapon of the Deity spell: +1 distance longbow*

### **Pholtus (m)**

Intermediate Deity of Light, Resolution, Law, Order, Inflexibility, Sun, Moons  
Worshippers: Oeridian and commonly accepted across all the Flanaess  
Holy Symbol: Full moon partially eclipsed by a smaller crescent moon  
Alignment: LG (LN)  
Domains: Good, Knowledge, Law, Sun  
Prestige Domain(s): Divination, Domination, Exorcism, Glory, Inquisition, Mind, Mysticism, Summoning  
Weapon(s): Quarterstaff  
*Weapon of the Deity spell: +1 flaming quarterstaff*

### **Phyton (m)**

Lesser Deity of Nature, Beauty, Farming  
Worshippers: Suloise  
Holy Symbol: A scimitar in front of an oak tree  
Alignment: CG  
Domains: Chaos, Good, Plant, Sun, Water  
Prestige Domain(s): Exorcism, Mysticism, Summoning  
Weapon(s): Scimitar (m)  
*Weapon of the Deity spell: +1 defending scimitar*

### **Procan (m)**

Intermediate Deity of Seas, Sea Life, Salt, Sea Weather, Navigation  
Worshippers: Oeridian and commonly accepted across all the Flanaess  
Holy Symbol: Trident over a cresting wave  
Alignment: CN  
Domains: Animal, Chaos, Travel, Water  
Prestige Domain(s): Beastmaster, Celerity, Creation, Madness, Summoning  
Weapon(s): Trident (m)  
*Weapon of the Deity spell: trident of fish command*

### **Pyremius (m)**

Lesser Deity of Fire, Poison, Murder  
Worshippers: Suloise  
Holy Symbol: A demonic face with ears like bat wings  
Alignment: NE  
Domains: Destruction, Evil, Fire  
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Longsword (m), whip (e)  
*Weapon of the Deity spell: longsword of venom (as dagger)*

### **Quetzalcoatl (m)**

Greater Deity of Air, Birds, Snakes  
Worshippers: Olman  
Holy Symbol: Winged snake  
Alignment: LN  
Domains: Air, Animal, Knowledge, Law, Protection  
Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Divination, Domination, Inquisition, Mind, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity spell: +1 distance dagger*

### **Ralishaz (m)**

Intermediate Deity of Chance, Ill Luck, Misfortune, Insanity  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: Three sticks of bone  
Alignment: CN  
Domains: Chaos, Destruction, Luck  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Quarterstaff, wooden weapons  
*Weapon of the Deity spell: +1 defending quarterstaff*

### **Rao (m)**

Greater Deity of Peace, Reason, Serenity  
Worshippers: Flan and commonly accepted across all the Flanaess  
Holy Symbol: White heart of wood or metal or a heart-shaped mask with a calm expression  
Alignment: LG  
Domains: Law, Good, Knowledge  
Prestige Domain(s): Creation, Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning  
Weapon(s): Light mace  
*Weapon of the Deity spell: +1 defending light mace*

## **Raxivort (m)**

Lesser Deity of Xvarts, Rats, Wererats, Bats

Worshippers: Xvart

Holy Symbol: A blue flaming hand

Alignment: CE

Domains: Animal, Chaos, Evil, Trickery

Prestige Domain(s): Beastmaster, Creation, Madness, Mysticism, Pestilence, Summoning

Weapon(s): Small scimitar (m), small dagger, small shortsword (m)

*Weapon of the Deity spell: +1 flaming small scimitar*

## **Rillifane Rallathil (m)**

Intermediate Deity of Wood Elves, Woodlands, Nature, Druids

Worshippers: Elven

Holy Symbol: Oak tree

Alignment: CG

Domains: Chaos, Good, Plant, Protection

Prestige Domain(s): Mysticism, Summoning

Weapon(s): Quarterstaff, longbow

*Weapon of the Deity spell: +1 defending quarterstaff*

## **Roykyn (f)**

Hero-God of Cruelty

Worshippers: Gnome

Holy Symbol: A furled scroll dripping a dark fluid

Alignment: NE

Domains: Evil, Trickery

Prestige Domain(s): Madness, Mysticism, Summoning

Weapon(s): Small spiked gauntlet

*Weapon of the Deity spell: small spiked gauntlet of venom (as dagger)*

## **Rudd (f)**

Demigod of Chance, Good Luck, Skill

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A bull's-eye target

Alignment: CN (CG)

Domains: Chaos, Good, Luck

Prestige Domain(s): Celerity, Exorcism, Madness, Summoning

Weapon(s): Rapier (m), shortbow (m)

*Weapon of the Deity spell: +1 defending rapier*

## **Segojan Earthcaller (m)**

Intermediate Deity of Earth, Nature

Worshippers: Gnome

Holy Symbol: Large glowing gemstone

Alignment: NG

Domains: Animal, Earth, Good

Prestige Domain(s): Beastmaster, Exorcism, Mysticism, Summoning

Weapon(s): Small heavy mace

*Weapon of the Deity spell: +1 defending small heavy mace*

## **Sehanine Moonbow (f)**

Intermediate Deity of Mysticism, Dreams, Far Journeys, Death, Full Moons, Transcendence

Worshippers: Elven

Holy Symbol: A full moon topped with a crescent shaped haze

Alignment: CG (NG)

Domains: Chaos, Good, Knowledge, Travel, Trickery

Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Quarterstaff

*Weapon of the Deity spell: +1 ghost touch quarterstaff*

## **Sekolah (m)**

Intermediate Deity of Sahuagin, Plunder, Hunting, Tyranny

Worshippers: Sahuagin

Holy Symbol: White shark

Alignment: LE

Domains: Evil, Law, Strength, War

Prestige Domain(s): Creation, Domination, Mysticism, Summoning

Weapon(s): Trident (m)

*Weapon of the Deity spell: trident of fish command*

## **Semuanya (m)**

Lesser Deity of Lizardfolk, Survival, Propagation

Worshippers: Lizardfolk

Holy Symbol: A lizard's egg

Alignment: N

Domains: Animal, Plant, Water

Prestige Domain(s): Beastmaster, Creation, Summoning

Weapon(s): Greatclub (m)

*Weapon of the Deity spell: +1 mighty cleaving greatclub*

## **Shargaas (m)**

Lesser Deity of Darkness, Thieves, Stealth, Night, Undead

Worshippers: Orc

Holy Symbol: Skull on a red crescent moon

Alignment: CE

Domains: Death, Chaos, Evil, Trickery

Prestige Domain(s): Mysticism, Summoning

Weapon(s): Short sword (m)

*Weapon of the Deity spell: +1 keen short sword*

## **Sheela Peryroyl (f)**

Intermediate Deity of Nature, Agriculture, Weather

Worshippers: Halfling

Holy Symbol: Daisy

Alignment: N

Domains: Air, Earth, Plant

Prestige Domain(s): Celerity, Creation, Summoning

Weapon(s): Small sickle

*Weapon of the Deity spell: +1 defending small sickle*

## **Shekinester (f)**

Greater Deity of Nagas, Destruction, Creation, Knowledge, Protection

Worshippers: Naga

Holy Symbol: A mask or a mirror or a grain jar (depends on the aspect of the deity)

Alignment: N, CE, & LG

Domains: Destruction, Knowledge, Magic, Protection

Prestige Domain(s): Community, Creation, Divination, Madness, Mind, Summoning

Weapon(s): Bite

*Weapon of the Deity spell: +1 bite, keen*

## **Sixin (m)**

Lesser Deity of Xill, War, Intrigue, Deception

Worshippers: Xill

Holy Symbol: Four red short swords, pummels together, forming an X

Alignment: LE

Domains: Evil, Law, Strength, Travel

Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning

Weapon(s): Short sword (m)

*Weapon of the Deity spell: +1 frost short sword*

## **Skerrit (m)**

Lesser Deity of Centaurs, Community, Natural Balance

Worshippers: Centaur

Holy Symbol: Oak growing from an acorn

Alignment: NG

Domains: Animal, Good, Healing, Plant, Sun

Prestige Domain(s): Beastmaster, Community, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Large shortspear

*Weapon of the Deity spell: +1 flaming large shortspear*

## **Skoraeus Stonebones (m)**

Intermediate Deity of Stone Giants

Worshippers: Stone Giant

Holy Symbol: Stalactite

Alignment: N

Domains: Earth, Healing, Knowledge, Protection

Prestige Domain(s): Community, Divination, Mind, Summoning

Weapon(s): Large warhammer (m)

*Weapon of the Deity spell: +1 mighty cleaving large warhammer*

## **Solonor Thelandria (m)**

Intermediate Deity of Archery, Hunting, Wilderness Survival

Worshippers: Elven

Holy Symbol: Silver arrow with green fletching

Alignment: CG

Domains: Chaos, Good, Plant, War

Prestige Domain(s): Exorcism, Mysticism, Summoning

Weapon(s): Longbow (m)

*Weapon of the Deity spell: +1 distance longbow*

## **Sotillon (f)**

Lesser Deity of Summer, South Wind, Ease, Comfort

Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess

Holy Symbol: A winged, pure-orange tiger

Alignment: CG (CN)

Domains: Air, Chaos, Good, Healing, Plant

Prestige Domain(s): Celerity, Community, Creation, Exorcism, Mysticism, Summoning

Weapon(s): Net (e)

*Weapon of the Deity spell: +1 distance net*

## **Squerrik (m)**

Lesser Deity of Wererats, Thievery, Disguise, Concealment

Worshippers: Wererats

Holy Symbol: Rat's head with bared yellow teeth

Alignment: LE

Domains: Evil, Law, Trickery

Prestige Domain(s): Mysticism, Pestilence, Summoning

Weapon(s): Short sword (m)

*Weapon of the Deity spell: +1 keen short sword*

## **St. Cuthbert (m)**

Intermediate Deity of Common Sense, Wisdom, Zeal, Honesty, Truth, Discipline

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: A starburst of rubies, a wooden billet, or a crumpled hat

Alignment: LG (LN)

Domains: Destruction, Good, Law, Protection, Strength

Prestige Domain(s): Community, Domination, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Club, bludgeoning weapons

*Weapon of the Deity spell: +1 mighty cleaving club*

## **Stern Alia (f)**

Demigod of Oeridian Culture, Law, Motherhood

Worshippers: Oeridian

Holy Symbol: An Oeridian woman's face

Alignment: LN (LE)

Domains: Knowledge, Law, Protection

Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Summoning

Weapon(s): Heavy mace

*Weapon of the Deity spell: +1 defending heavy mace*

## **Stronmaus (m)**

Greater Deity of Storm & Cloud Giants, Sun, Sky, Weather, Joy

Worshippers: Storm & Cloud Giant

Holy Symbol: Forked lightning bolt descending from a cloud obscuring the sun

Alignment: NG

Domains: Good, Protection, War



Prestige Domain(s): Community, Creation, Exorcism, Glory, Mysticism, Summoning  
Weapon(s): Huge warhammer (m)  
*Weapon of the Deity* spell: +1 shock huge warhammer

## Surtr (m)

Intermediate Deity of Fire Giants  
Worshippers: Fire Giant  
Holy Symbol: Flaming sword  
Alignment: LE  
Domains: Evil, Fire, Law, Trickery, War  
Prestige Domain(s): Domination, Mysticism, Summoning  
Weapon(s): Large greatsword (m)  
*Weapon of the Deity* spell: +1 flaming large greatsword

## Syru (f)

Lesser Deity of Lies, Deceit, Treachery, False Promises  
Worshippers: Suloise  
Holy Symbol: A forked tongue  
Alignment: NE  
Domains: Evil, Knowledge, Trickery  
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: dagger of venom

## Telchur (m)

Lesser Deity of Winter, Cold, North Wind  
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A leafless tree in a field of snow  
Alignment: CN  
Domains: Air, Chaos, Strength  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Spear, shortbow (m)  
*Weapon of the Deity* spell: +1 frost spear

## Tezcatlipoca (m) [also known as Apocatequil]

Greater Deity of Sun, Moon, Night, Scheming, Betrayals, Lightning (as Apocatequil)  
Worshippers: Olman  
Holy Symbol: Jaguar  
Alignment: CE (NE)  
Domains: Air, Chaos, Evil, Sun, Trickery, War  
Prestige Domain(s): Celerity, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity* spell: +1 shock longsword

## Tharizdun (m)

Intermediate Deity of Eternal Darkness, Decay, Entropy, Malign Knowledge, Insanity  
Worshippers: Unknown or mysterious origin  
Holy Symbol: A dark spiral or inverted pyramid  
Alignment: NE  
Domains: Chaos, Evil, Madness, Force, Destruction

Prestige Domain(s): Madness, Mind, Mysticism, Pestilence, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: +1 keen dagger

## Thrym (m)

Intermediate Deity of Frost Giants, Cold, Ice, Magic  
Worshippers: Frost Giant  
Holy Symbol: White double-bladed greataxe  
Alignment: CE  
Domains: Chaos, Destruction, Evil, Magic, War  
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning  
Weapon(s): Large greataxe (m)  
*Weapon of the Deity* spell: +1 frost large greataxe

## Tiamat (f)

Lesser Deity of Evil Dragons, Conquest  
Worshippers: Dragon  
Holy Symbol: Five headed dragon  
Alignment: LE  
Domains: Destruction, Evil, Law, Trickery  
Prestige Domain(s): Creation, Domination, Mysticism, Summoning  
Weapon(s): Claw  
*Weapon of the Deity* spell: +1 claw, keen

## Tlaloc (m)

Intermediate Deity of Rain  
Worshippers: Olman  
Holy Symbol: Black reptilian head with bulging eyes and huge tusks  
Alignment: LE  
Domains: Air, Evil, Law, Plant, Water  
Prestige Domain(s): Celerity, Creation, Mysticism, Pestilence, Summoning  
Weapon(s): Javelin  
*Weapon of the Deity* spell: +1 shock javelin

## Trithereon (m)

Intermediate Deity of Individuality, Liberty, Retribution, Self-Defense  
Worshippers: Commonly accepted across all the Flanaess  
Holy Symbol: The rune of pursuit  
Alignment: CG  
Domains: Chaos, Good, Protection, Strength  
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning  
Weapon(s): Spear, longsword (m), greatclub (m)  
*Weapon of the Deity* spell: +1 shock spear

## Tsolorandril (?)

Hero-God of Wave Motions  
Worshippers: Unknown or mysterious origin  
Holy Symbol: A sphere with a simple wave-shape repeating along its circumference

Alignment: LN  
Domains: Knowledge, Law  
Prestige Domain(s): Divination, Domination, Madness, Mind, Summoning  
Weapon(s): Spiked chain (e)  
*Weapon of the Deity spell: +1 defending spiked chain*

## Ulaa (f)

Intermediate Deity of Hills, Mountains, Gemstones  
Worshippers: Unknown and commonly accepted across all the Flanaess  
Holy Symbol: A mountain with a ruby heart  
Alignment: LG  
Domains: Earth, Good, Law  
Prestige Domain(s): Exorcism, Inquisition, Mysticism, Summoning  
Weapon(s): Warhammer (m)  
*Weapon of the Deity spell: +1 flaming warhammer*

## Urdlen (?)

Intermediate Deity of Greed, Bloodlust, Evil, Hatred, Blind Destruction  
Worshippers: Gnome  
Holy Symbol: White mole  
Alignment: CE  
Domains: Chaos, Earth, Evil  
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Small spiked gauntlet  
*Weapon of the Deity spell: +1 keen small spiked gauntlet*

## Urogalan (m)

Demigod of Earth, Death, Protection of the Dead  
Worshippers: Halfling  
Holy Symbol: Silhouette of a dog's head  
Alignment: LN  
Domains: Death, Earth, Law, Protection  
Prestige Domain(s): Exorcism, Glory, Inquisition, Summoning  
Weapon(s): Any flail (m)  
*Weapon of the Deity spell: +1 ghost touch small heavy flail*

## Uvot (m)

Greater Deity of Prosperity  
Worshippers: Touv  
Holy Symbol: Fruit  
Alignment: NG (LG)  
Domains: Good, Knowledge, Luck, Plant, Protection  
Prestige Domain(s): Celerity, Community, Creation, Divination, Mind, Mysticism, Summoning  
Weapon(s): Scythe (m), dagger, quarterstaff, sickle  
*Weapon of the Deity spell: +1 defending scythe*

## Vaprak (m)

Lesser Deity of Ogres, Combat, Greed, Destruction, Aggression, Frenzy, Trolls  
Worshippers: Ogre & Troll

Holy Symbol: Taloned claw  
Alignment: CE  
Domains: Chaos, Destruction, Evil, War  
Prestige Domain(s): Madness, Mysticism, Summoning  
Weapon(s): Large greatclub (m)  
*Weapon of the Deity spell: +1 mighty cleaving large greatclub*

## Vara (f)

Demigod of Nightmares, Fear  
Worshippers: Touv  
Holy Symbol: Necklace of mummified animal feet  
Alignment: NE (LE)  
Domains: Destruction, Evil, Trickery  
Prestige Domain(s): Domination, Madness, Madness, Mind, Mysticism, Summoning  
Weapon(s): Javelin  
*Weapon of the Deity spell: +1 shock javelin*

## Vathris (m)

Hero-God of Anguish, Lost Causes, Revenge  
Worshippers: Flan  
Holy Symbol: A black spear  
Alignment: LN  
Domains: Law, Destruction  
Prestige Domain(s): Domination, Summoning  
Weapon(s): Longspear  
*Weapon of the Deity spell: +1 keen longspear*

## Vatun (m)

Lesser Deity of Northern Barbarians, Cold, Winter, Arctic Beasts  
Worshippers: Suloise  
Holy Symbol: The sun setting on a snowy landscape  
Alignment: CN  
Domains: Air, Animal, Chaos, Strength  
Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning  
Weapon(s): Battleaxe (m)  
*Weapon of the Deity spell: +1 frost battleaxe*

## Vecna (m)

Lesser Deity of Destructive and Evil Secrets  
Worshippers: Unknown and Flan  
Holy Symbol: A left hand clutching a human eye  
Alignment: NE  
Domains: Evil, Knowledge, Magic  
Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning  
Weapon(s): Dagger, quarterstaff  
*Weapon of the Deity spell: +1 frost dagger*

## Velnus (m)

Lesser Deity of Sky, Weather  
Worshippers: Oeridian  
Holy Symbol: A bird perched on a cloud  
Alignment: N (NG)

Domains: Air, Travel, Water  
Prestige Domain(s): Celerity, Summoning  
Weapon(s): Spear  
*Weapon of the Deity spell: +1 distance spear*

### **Vergadain (m)**

Intermediate Deity of Wealth, Luck  
Worshippers: Dwarven  
Holy Symbol: Gold piece  
Alignment: N  
Domains: Knowledge, Luck, Trickery  
Prestige Domain(s): Celerity, Mind, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity spell: +1 defending longsword*

### **Vhaeraun (m)**

Lesser Deity of Drow Males, Thievery, Evil Surface Activity  
Worshippers: Drow  
Holy Symbol: A pair of black glass lenses that form a mask  
Alignment: CE  
Domains: Chaos, Evil, Travel, Trickery  
Prestige Domain(s): Celerity, Community, Madness, Mysticism, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity spell: short sword of venom (as dagger)*

### **Vogan (m)**

Intermediate Deity of Weather, Storms  
Worshippers: Touv  
Holy Symbol: A rain cloud  
Alignment: CG (NG)  
Domains: Air, Chaos, Good, Water  
Prestige Domain(s): Celerity, Community, Creation, Mysticism, Summoning  
Weapon(s): Short spear  
*Weapon of the Deity spell: +1 shock shortspear*

### **Wastri (m)**

Demigod of Amphibians, Bigotry, Self Deception  
Worshippers: Unknown or mysterious origin  
Holy Symbol: A grey toad  
Alignment: LN (LE)  
Domains: Animal, Law, War  
Prestige Domain(s): Beastmaster, Creation, Domination, Madness, Pestilence, Summoning  
Weapon(s): Glaive (m) or guisarme (m)  
*Weapon of the Deity spell: +1 mighty cleaving glaive or guisarme*

### **Wee Jas (f)**

Intermediate Deity of Magic, Death, Vanity, Law  
Worshippers: Suloise  
Holy Symbol: A red skull, sometimes wreathed in flame  
Alignment: LN (LE)  
Domains: Death, Law, Magic

Prestige Domain(s): Divination, Domination, Mind, Pestilence, Summoning  
Weapon(s): Dagger, wizard weapons  
*Weapon of the Deity spell: dagger of venom*

### **Wenta (f)**

Lesser Deity of Autumn, West Wind, Harvest, Brewing  
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A large mug of beer  
Alignment: CG  
Domains: Air, Chaos, Good, Plant  
Prestige Domain(s): Celerity, Creation, Exorcism, Mysticism, Summoning  
Weapon(s): Club  
*Weapon of the Deity spell: +1 distance club*

### **Xan Yae (f)**

Lesser Deity of Twilight, Shadows, Stealth, Mental Power  
Worshippers: Baklunish and commonly accepted across all the Flanaess  
Holy Symbol: Black lotus blossom  
Alignment: N  
Domains: Knowledge, Trickery, War  
Prestige Domain(s): Divination, Mind, Summoning  
Weapon(s): Falchion (m), monk weapons  
*Weapon of the Deity spell: +1 defending falchion*

### **Xanag (f)**

Lesser Deity of Metals, Beauty  
Worshippers: Touv  
Holy Symbol: A circle with seven lines radiating from it  
Alignment: N (LN)  
Domains: Earth, Fire, Strength, Sun  
Prestige Domain(s): Creation, Domination, Mind, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity spell: +1 flaming short sword*

### **Xerbo (m)**

Lesser Deity of Sea, Sailing, Money, Business  
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A dragon turtle  
Alignment: N  
Domains: Animal, Knowledge, Water  
Prestige Domain(s): Beastmaster, Divination, Mind, Summoning  
Weapon(s): Trident (m), sailor weapons, aquatic creature weapons  
*Weapon of the Deity spell: trident of fish command*

### **Ye'Cind (m)**

Demigod of Music, Magical Songs  
Worshippers: Elven  
Holy Symbol: A recorder  
Alignment: CG

Domains: Chaos, Good, Knowledge, Magic  
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning  
Weapon(s): Longsword (m)  
*Weapon of the Deity* spell: +1 spell storing longsword

### **Yondolla (f)**

Greater Deity of Halflings, Protection, Fertility  
Worshippers: Halfling  
Holy Symbol: Cornucopia  
Alignment: LG  
Domains: Good, Law, Protection  
Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning  
Weapon(s): Small longsword (m)  
*Weapon of the Deity* spell: +1 defending small longsword

### **Yurtrus (m)**

Lesser Deity of Death, Disease  
Worshippers: Orc  
Holy Symbol: White hands on a dark background  
Alignment: NE  
Domains: Death, Destruction, Evil  
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning  
Weapon(s): Unarmed strike  
*Weapon of the Deity* spell: +1 improved unarmed strike, ghost touch

### **Zagy (m)**

Demigod of Humor, Eccentricity, Occult Lore, Unpredictability  
Worshippers: Unknown and commonly accepted across all the Flanaess  
Holy Symbol: Rune of insanity  
Alignment: CN (CG)  
Domains: Chaos, Knowledge, Magic  
Prestige Domain(s): Divination, Madness, Mind, Summoning  
Weapon(s): Club  
*Weapon of the Deity* spell: +1 spell storing club

### **Zilchus (m)**

Intermediate Deity of Power, Prestige, Money, Business, Influence  
Worshippers: Oeridian and commonly accepted across all the Flanaess  
Holy Symbol: Hands clutching a bag of gold  
Alignment: LN  
Domains: Knowledge, Law, Trickery  
Prestige Domain(s): Divination, Domination, Mind, Summoning  
Weapon(s): Dagger  
*Weapon of the Deity* spell: +1 defending dagger

### **Zinzerena (f)**

Hero-God of Drow, Deception, Humiliation, Ambush, Assassination  
Worshippers: Drow  
Holy Symbol: The draped sword  
Alignment: CN  
Domains: Chaos, Luck, Trickery  
Prestige Domain(s): Celerity, Madness, Summoning  
Weapon(s): Short sword (m)  
*Weapon of the Deity* spell: short sword of venom (as dagger)

### **Zodal (m)**

Lesser Deity of Mercy, Hope, Benevolence  
Worshippers: Flan and commonly accepted across all the Flanaess  
Holy Symbol: A man's hand partially wrapped in grey cloth  
Alignment: NG  
Domains: Good, Healing, Protection  
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning  
Weapon(s): Hand of Zodal (unarmed strike, inflicts nonlethal damage), monk weapons  
*Weapon of the Deity* spell: +1 improved unarmed strike, defending

### **Zuoken (m)**

Demigod of Physical and Mental Mastery  
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess  
Holy Symbol: A striking fist  
Alignment: N  
Domains: Knowledge, Strength, War  
Prestige Domain(s): Divination, Mind, Summoning  
Weapon(s): Fist of Zuoken (unarmed strike), monk weapons  
*Weapon of the Deity* spell: +1 improved unarmed attack, defending

## **Deities (by rank)**

### **Greater Deities**

Annam (m)  
Beory (f)  
Boccob (m)  
Corellon Larethian (m)  
Garl Glittergold (m)  
Great Mother (f)  
Gruumsh (m)  
Hiatea (f)  
Incabulos (m)  
Io (m)  
Istus (f)  
Maglubiyet (m)  
Mictlantecuhtli (m)  
Moradin (m)  
Nerull (m)  
Pelor (m)  
Quetzalcoatl (m)  
Rao (m)

Shekinester (f)  
Stronmaus (m)  
Tezcatlipoca (m)  
Uvot (m)  
Yondolla (f)

#### **Intermediate Deities**

Abbathor (m)  
Aerdrie Faenya (f)  
Arvoreen (m)  
Baervan Wildwanderer (m)  
Berronar Truesilver (f)  
Blibdoolpoolp (f)  
Breeka (f)  
Callarduran Smoothhands (m)  
Celestian (m)  
Chronopsis (m)  
Clangeddin Silverbeard (m)  
Cyrrollalee (f)  
Deep Sashelas (m)  
Diirinka (m)  
Dumathoin (m)  
Eadro (m)  
Ehlonna (f) [Ehlenestra to elves]  
Elder Elemental Eye (m) [aspect of Tharizdun]  
Erevan Ilesere (m)  
Erythnul (m)  
Fharlanghn (m)  
Flandal Steelskin (m)  
Grolantor (m)  
Hanali Celanil (f)  
Heironeous (m)  
Hextor (m)  
Hruggek (m)  
Huhuateotl (m)  
Kord (m)  
Kurtulmak (m)  
Labelas Enoreth (m)  
Laduguer (m)  
Lendor (m)  
Lolth (f)  
Memnor (m)  
Merrshaulk (m)  
Nola (f)  
Obad-Hai (m)  
Olidammara (m)  
Panzurriel (m)  
Pholtus (m)  
Procan (m)  
Ralishaz (m)  
Rillifane Rallathil (m)  
Segojan Earthcaller (m)  
Sehanine Moonbow (f)  
Sekolah (m)  
Sheela Peryroyl (f)  
Skoraeus Stonebones (m)  
Solonor Thelandria (m)  
St. Cuthbert (m)  
Surtr (m)

Tharizdun (m)  
Thrym (m)  
Tlaloc (m)  
Trithereon (m)  
Ulaa (f)  
Urdlen (?)  
Vergadain (m)  
Vogan (m)  
Wee Jas (f)  
Zilchus (m)

#### **Lesser Deities**

Aasterinian (f)  
Allitur (m)  
Atroa (f)  
Bagrivyek (m)  
Bahamut (m)  
Bahgtru (m)  
Baravar Cloakshadow (m)  
Beltar (f)  
Berei (f)  
Bleredd (m)  
Bralm (f)  
Brandobaris (m)  
Camazotz (m)  
Cyndor (m)  
Dalt (m)  
Delleb (m)  
Dugmaren Brightmantle (m)  
Falazure (m)  
Fenmarel Mestarine (m)  
Fortubo (m)  
Gaerdal Ironhand (m)  
Geshtai (f)  
Grankhul (m)  
Iallanis (f)  
Ilneval (m)  
Jascar (m)  
Joramy (f)  
Karontor (m)  
Katay (m)  
Khurgorbaeyag (m)  
Kundo (m)  
Kurrell (m)  
Lirr (f)  
Llerg (m)  
Luthic (f)  
Lydia (f)  
Meyanok (m)  
Mouqol (m)  
Muamman Duathal (m)  
Myrhiss (f)  
Nomog-Geaya (m)  
Norebo (m)  
Osprem (f)  
Phaulkon (m)  
Phyton (m)  
Pyremius (m)  
Raxivort (m)

Semuanya (m)  
Shargaas (m)  
Sixin (m)  
Skerrit (m)  
Sotillon (f)  
Squerrik (m)  
Syrul (f)  
Telchur (m)  
Tiamat (f)  
Vaprak (m)  
Vatun (m)  
Vecna (m)  
Velnius (m)  
Vhaeraun (m)  
Wenta (f)  
Xan Yae (f)  
Xanag (f)  
Xerbo (m)  
Yurtrus (m)  
Zodal (m)

### **Demigods**

Al'Akbar (m)  
Berna (f)  
Chitza-Atlan (m)  
Damaran (m)  
Earth Dragon (m)  
Gaknulak (m)  
Iuz (m)  
Keptolo (m)  
Kiaransali (f)  
Laogzed (?)  
Mayaheine (f)  
Merikka (f)  
Rudd (f)  
Stern Alia (f)  
Urogalan (m)  
Vara (f)  
Wastri (m)  
Ye'Cind (m)  
Zagy (m)  
Zuoken (m)

### **Hero-Gods**

Azor'alq (m)  
Charmalaine (f)  
Daern (f)  
Daoud (m)  
Gadhelyn (m)  
Gendwar Argrim (m)  
Heward (m)  
Johydee (f)  
Kelanen (m)  
Keoghtom (m)  
Kuroth (m)  
Kyuss (m)  
Murlynd (m)  
Nazarn (m)  
Roykyn (f)

Tsolorandril (?)  
Vathris (m)  
Zinzerena (f)

## **Deities (by most common worshippers)**

### **Beholder**

Great Mother (f)

### **Bugbear**

Grankhul (m)  
Hruggek (m)

### **Centaur**

Chitza-Atlan (m)  
Skerrit (m)

### **Derro**

Diirinka (m)

### **Dragon**

Aasterinian (f)  
Bahamut (m)  
Chronepsis (m)  
Falazure (m)  
Io (m)  
Tiamat (f)

### **Drow**

Keptolo (m)  
Kiaransali (f)  
Lolth (f)  
Vhaeraun (m)  
Zinzerena (f)

### **Duergar**

Laduguer (m)

### **Dwarven**

Abbathor (m)  
Berronar Truesilver (f)  
Clangeddin Silverbeard (m)  
Dugmaren Brightmantle (m)  
Dumathoin (m)  
Fortubo (m)  
Gendwar Argrim (m)  
Moradin (m)  
Muamman Duathal (m)  
Vergadain (m)

### **Elven**

Aerdrie Faenya (f)  
Corellon Larethian (m)  
Deep Sashelas (m)  
Ehlonna (f) [Ehlenestra to elves]  
Erevan Ilesere (m)  
Fenmarel Mestarine (m)

Gadhelyn (m)  
Hanali Celanil (f)  
Labelas Enoreth (m)  
Rillifane Rallathil (m)  
Sehanine Moonbow (f)  
Solonor Thelandria (m)  
Ye'Cind (m)

**Evil Aquatic Creatures**  
Panzurriel (m)

**Giant**

Annam (m)  
Grolantor (m)  
Hiatea (f)  
Iallanis (f)  
Karontor (m)  
Memnor (m)  
Skoraeus Stonebones (m)  
Strommaus (m)  
Surtr (m)  
Thrym (m)  
Vaprak (m)

**Gnome**

Baervan Wildwanderer (m)  
Baravar Cloakshadow (m)  
Callarduran Smoothhands (m)  
Flandal Steelskin (m)  
Gaerdal Ironhand (m)  
Garl Glittergold (m)  
Roykyn (f)  
Segojan Earthcaller (m)  
Urdlen (?)

**Goblin/Hobgoblin**

Bagrivyyek (m)  
Khurgorbaeyag (m)  
Maglubiyet (m)  
Nomog-Geaya (m)

**Halfling**

Arvoren (m)  
Brandobaris (m)  
Charmalaine (f)  
Cyrrollalee (f)  
Sheela Peryroyl (f)  
Urogalan (m)  
Yondolla (f)

**Half-Orc**

Nazam (m)

**Human (any)**

Beory (f)  
Bleredd (m)  
Boccob (m)  
Celestian (m)  
Charmalaine (f)

Chitza-Atlan (m)  
Cyndor (m)  
Daern (f)  
Earth Dragon (m)  
Ehlonna (f) [Ehlenestra to elves]  
Elder Elemental Eye (m) [aspect of Tharizdun]  
Erythnul (m)  
Fharlanghn (m)  
Heironeous (m)  
Heward (m)  
Hextor (m)  
Incabulos (m)  
Iuz (m)  
Johydee (f)  
Joramy (f)  
Kelanen (m)  
Keoghtom (m)  
Kuroth (m)  
Kyuss (m)  
Lirr (f)  
Mayaheine (f)  
Murlynd (m)  
Myrhiss (f)  
Nerull (m)  
Obad-Hai (m)  
Olidammara (m)  
Pelor (m)  
Pholtus (m)  
Procan (m)  
Ralishaz (m)  
Rao (m)  
Rudd (f)  
St. Cuthbert (m)  
Tharizdun (m)  
Trithereon (m)  
Tsolorandril (?)  
Ulaa (f)  
Vecna (m)  
Wastri (m)  
Xan Yae (f)  
Zagy (m)  
Zilchus (m)  
Zodal (m)

**Human (Baklunish)**

Al'Akbar (m)  
Azor'alq (m)  
Daoud (m)  
Geshtai (f)  
Istus (f)  
Mouqol (m)  
Xan Yae (f)  
Zuoken (m)

**Human (Flan)**

Allitur (m)  
Beory (f)  
Berei (f)  
Nerull (m)

Obad-Hai (m)  
Pelor (m)  
Rao (m)  
Vathris (m)  
Vecna (m)  
Zodal (m)

#### **Human (Oeridian)**

Atroa (f)  
Celestian (m)  
Daern (f)  
Delleb (m)  
Erythnul (m)  
Fharlanghn (m)  
Heironeous (m)  
Hextor (m)  
Johydee (f)  
Kuroth (m)  
Kurrell (m)  
Merikka (f)  
Murlynd (m)  
Pholtus (m)  
Procan (m)  
Rudd (f)  
Sotillon (f)  
Stern Alia (f)  
Telchur (m)  
Velnius (m)  
Wenta (f)  
Zilchus (m)

#### **Human (Olman)**

Camazotz (m)  
Huhuateotl (m)  
Mictlantecuhtli (m)  
Quetzalcoatl (m)  
Tezcatlipoca (m)  
Tlaloc (m)

#### **Human (Suloise)**

Beltar (f)  
Bralm (f)  
Dalt (m)  
Fortubo (m)  
Jascar (m)  
Kord (m)  
Lendor (m)  
Llery (m)  
Lydia (f)  
Norebo (m)  
Osprey (f)  
Phaulkon (m)  
Phyton (m)  
Pyremius (m)  
Syrul (f)  
Vatun (m)  
Wee Jas (f)  
Xerbo (m)

#### **Human (Touv)**

Berna (f)  
Breeka (f)  
Damaran (m)  
Katay (m)  
Kundo (m)  
Meyanok (m)  
Nola (f)  
Uvot (m)  
Vara (f)  
Vogan (m)  
Xanag (f)

#### **Kobold**

Gaknulak (m)  
Kurtulmak (m)

#### **Kuo-toa**

Blibdoolpoolp (f)

#### **Lizardfolk**

Semuanya (m)

#### **Locathah/Merfolk**

Eadro (m)

#### **Naga**

Shekinester (f)

#### **Orc**

Bahgtru (m)  
Gruumsh (m)  
Ilneval (m)  
Luthic (f)  
Shargaas (m)  
Yurtrus (m)

#### **Sahaugin**

Sekolah (m)

#### **Troglodyte**

Laogzed (?)

#### **Wererats**

Squerrik (m)

#### **Xill**

Sixin (m)

#### **Xvart**

Raxivort (m)

#### **Yuan-ti**

Merrshaulk (m)

### **Deities (by alignment)**



**LG**

Al'Akbar (m)  
 Allitur (m)  
 Arvoreen (m)  
 Bahamut (m)  
 Berronar Truesilver (f)  
 Clangeddin Silverbeard (m)  
 Cyrrollalee (f)  
 Delleb (m)  
 Fortubo (m)  
 Gaerdal Ironhand (m)  
 Heironeous (m)  
 Jascar (m)  
 Kundo (m)  
 Mayaheine (f)  
 Merikka (f)  
 Moradin (m)  
 Murlynd (m)  
 Pholtus (m)  
 Rao (m)  
 Shekinester (f)  
 St. Cuthbert (m)  
 Ulaa (f)  
 Ye'Cind (m)  
 Yondolla (f)

**LN**

Cyndor (m)  
 Daern (f)  
 Gendwar Argrim (m)  
 Katay (m)  
 Lendor (m)  
 Osprem (f)  
 Quetzalcoatl (m)  
 Stern Alia (f)  
 Tsolorandril (?)  
 Urogalan (m)  
 Vathris (m)  
 Wastri (m)  
 Wee Jas (f)  
 Zilchus (m)

**LE**

Earth Dragon (m)  
 Gaknulak (m)  
 Hextor (m)  
 Khurgorbaeyag (m)  
 Kurtulmak (m)  
 Laduguer (m)  
 Mictlantecuhtli (m)  
 Nomog-Geaya (m)  
 Sekolah (m)  
 Sixin (m)  
 Squerrick (m)  
 Surtr (m)  
 Tiamat (f)  
 Tlaloc (m)

**NG**

Atroa (f)  
 Azor'alq (m)  
 Baervan Wildwanderer (m)  
 Baravar Cloakshadow (m)  
 Berei (f)  
 Ehlonna (f) [Ehlenestra to elves]  
 Flandal Steelskin (m)  
 Garl Glittergold (m)  
 Heward (m)  
 Hiatea (f)  
 Iallanis (f)  
 Johydee (f)  
 Keoghtom (m)  
 Lydia (f)  
 Muamman Duathal (m)  
 Myrhiss (f)  
 Nola (f)  
 Pelor (m)  
 Segojan Earthcaller (m)  
 Skerrit (m)  
 Stronmaus (m)  
 Uvot (m)  
 Zodal (m)

**N**

Annam (m)  
 Beory (f)  
 Bleredd (m)  
 Boccob (m)  
 Bralm (f)  
 Brandobaris (m)  
 Breeka (f)  
 Callarduran Smoothhands (m)  
 Celestian (m)  
 Charmalaine (f)  
 Chronopsis (m)  
 Daoud (m)  
 Dumathoin (m)  
 Eadro (m)  
 Fharlanghn (m)  
 Geshtai (f)  
 Io (m)  
 Istus (f)  
 Joramy (f)  
 Kelanen (m)  
 Mouqol (m)  
 Nazarn (m)  
 Obad-Hai (m)  
 Semuanya (m)  
 Sheela Peryroyl (f)  
 Shekinester (f)  
 Skoraesus Stonebones (m)  
 Velnius (m)  
 Vergadain (m)  
 Xan Yae (f)  
 Xanag (f)  
 Xerbo (m)  
 Zuoken (m)

## NE

Abbathor (m)  
Bagrivyek (m)  
Chitza-Atlan (m)  
Damaran (m)  
Elder Elemental Eye (m) [aspect of Tharizdun]  
Falazure (m)  
Ilneval (m)  
Incabulos (m)  
Karontor (m)  
Kyuss (m)  
Luthic (f)  
Maglubiyet (m)  
Memnor (m)  
Meyanok (m)  
Nerull (m)  
Panzuriel (m)  
Pyremius (m)  
Roykyn (f)  
Syrul (f)  
Tharizdun (m)  
Vara (f)  
Vecna (m)  
Yurtrus (m)

## CG

Aerdrie Faenya (f)  
Corellon Larethian (m)  
Dalt (m)  
Deep Sashelas (m)  
Dugmaren Brightmantle (m)  
Hanali Celanil (f)  
Kord (m)  
Labelas Enoreth (m)  
Lirr (f)  
Phaulkon (m)  
Phyton (m)  
Rillifane Rallathil (m)  
Sehanine Moonbow (f)  
Solonor Thelandria (m)  
Sotillon (f)  
Trithereon (m)  
Vogan (m)  
Wenta (f)

## CN

Aasterinian (f)  
Berna (f)  
Erean Ilesere (m)  
Fenmarel Mestarine (m)  
Gadhelyn (m)  
Kuroth (m)  
Kurrell (m)  
Llery (m)  
Norebo (m)  
Olidammara (m)  
Procan (m)

Ralishaz (m)  
Rudd (f)  
Telchur (m)  
Vatun (m)  
Zagyg (m)  
Zinzerena (f)

## CE

Bahgtru (m)  
Beltar (f)  
Blibdoolpoolp (f)  
Camazotz (m)  
Diirinka (m)  
Erythnul (m)  
Grankhul (m)  
Great Mother (f)  
Grolantor (m)  
Groomsh (m)  
Hruggek (m)  
Huhueteotl (m)  
Iuz (m)  
Keptolo (m)  
Kiaransali (f)  
Laogzed (?)  
Lolth (f)  
Merrshaulk (m)  
Raxivort (m)  
Shargaas (m)  
Shekinester (f)  
Tezcatlipoca (m)  
Thrym (m)  
Urdlen (?)  
Vaprak (m)  
Vhaeraun (m)

## Details of the Madness and Force domains for NPC clerics of Tharizdun

(Excerpted from Return to the Temple of Elemental Evil and Defenders of the Faith)

### Madness Domain

Granted Power: You gain an “Insanity score” equal to half your cleric levels. For spellcasting (determining bonus spells and DCs), add this score to your Wisdom score and use the result in place of Wisdom alone. For all other purposes, such as skill checks and saving throws, subtract this score from your Wisdom score and use the result in place of Wisdom alone. This means that your spells are very difficult to resist, but you are in general unaware of your surroundings and act imprudently – often erratically. Once per day, you can see and act with the clarity of true madness. Use your Insanity score as a bonus on a single roll involving Wisdom, such as a Listen check or a Will saving throw. Choose to use this power before the roll is made.

Domain Spells:

1. Lesser Confusion

2. Touch of Madness
3. Rage
4. Confusion
5. Bolts of Bedevilment
6. Phantasmal Killer
7. Insanity
8. Maddening Scream
9. Weird

### **Bolts of Bedevilment**

Enchantment [Mind-Affecting]

**Level:** Madness 5

**Components:** V, S

**Casting Time:** 1 action

**Range:** Medium (100 ft. + 10 ft./level)

**Effect:** Ray

**Duration:** 1 round/level

**Saving Throw:** Will negates

**Spell Resistance:** Yes

This spell grants you the ability to make one ray attack per round. The ray dazes one living creature, clouding its mind so that it takes no action for 1d3 rounds. The creature is not stunned (so attackers get no special advantage against it), but it can't move, cast spells, use mental abilities, and so on.

### **Maddening Scream**

Enchantment (Compulsion) [Mind-Affecting]

**Level:** Madness 8

**Components:** V

**Casting Time:** 1 action

**Range:** Touch

**Target:** Living creature touched

**Duration:** 1d4+1 rounds

**Saving Throw:** None

**Spell Resistance:** Yes

The subject cannot keep himself from screaming, gibbering, and leaping about as though completely mad. This spell makes it impossible for the victim to do anything other than race about caterwauling, worsens the AC of the subject by -4, makes Reflex saving throws impossible except on a roll of 20, and makes it impossible to use a shield.

### **Touch of Madness**

Enchantment [Mind-Affecting]

**Level:** Madness 2

**Components:** V, S

**Casting Time:** 1 action

**Range:** Touch

**Target:** Creature touched

**Duration:** 1 round/level

**Saving Throw:** Will negates

**Spell Resistance:** Yes

You may daze one living creature by making a successful touch attack. If the target creature does not make a successful Will save, its mind is clouded and it takes no action for 1 round per caster level. The dazed creature is not stunned (so attackers get no special advantage against it), but can't move, cast spells, use mental abilities, and so on.

## Force Domain

**Granted Power:** By manipulating cosmic forces of destruction, once per day the cleric can reroll any damage roll (for a weapon, spell, or an ability) and take the better of the two rolls.

**Domain Spells:**

1. Mage Armor
2. Magic Missile
3. Blast of Force
4. Otiluke's Resilient Sphere
5. Wall of Force
6. Repulsion
7. Forcecage
8. Otiluke's Telekinetic Sphere
9. Annihilation

### **Annihilation**

Evocation [Force]

**Level:** Force 9

**Components:** V, S

**Casting Time:** 1 action

**Range:** Medium (100 ft. + 10 ft./level)

**Effect:** 2-foot globe of nothingness

**Duration:** 1 round/level

**Saving Throw:** None

**Spell Resistance:** Yes

Using a blast of incredible force, you tear a temporary hole in the fabric of reality. This hole takes the form of a *sphere of annihilation*. You control the sphere as if you possessed a *talisman of the sphere*. At the end of the duration, the hole seals itself and the sphere disappears, leaving a path of destruction in its wake.

### **Blast of Force**

Evocation [Force]

**Level:** Force 3

**Components:** V, S

**Casting Time:** 1 action

**Range:** Medium (100 ft. + 10 ft./level)

**Effect:** Ray

**Duration:** Instantaneous

**Saving Throw:** Fortitude (see text)

**Spell Resistance:** Yes

You direct a single, invisible blast of force at a chosen target. This is a ranged touch attack that inflicts 1d6 points of damage for every two levels, to a maximum of 5d6. In addition, a successful hit forces the target to make a Fortitude save or be knocked down (size and stability modifiers apply to the saving throw as if this were a bull rush).

## **Rules for Clerics Selecting a Deity**

(Some information excerpted from the Living Greyhawk Gazetteer and *PH*)

A PC cleric must serve a specific non-evil deity from the list in this document. If a specific race is listed under Worshippers in the deity's entry in this document, and no other information is provided there, a cleric must be of that specific race to select that deity to worship (although non-cleric worshippers of that deity are permitted). Specific races include: Dragon, Dwarven, Elven, Giant, etc. Entries like Baklunish or Suloise refer to human cultures, not specific races, and are not limiting to clerics the way specific race entries are. A cleric's alignment must be within one step of his deity's alignment as listed in this document.

If a cleric's race is changed and she is no longer is of the appropriate race for her deity, she can no longer gain levels as a cleric until the situation is rectified. She may continue to use her cleric abilities while working to rectify the situation. If she does not try to fix the situation when the opportunity provides itself (judge's discretion), she has then abandoned the tenets of her deity and must follow the Ex-Clerics rule from the *PH* until the situation is rectified. This means her original race is restored and she receives an *atonement* spell from a cleric of her faith (contact your Triad for details).

A cleric can abandon his chosen and take up the faith of another god. In doing so, the cleric follows the Ex-Clerics rule from the *PH*, losing all class features of the abandoned god. To progress as a cleric of another faith, the character must go on a *quest* for his new church then receive an *atonement* spell from a cleric of his new faith (contact your Triad for details). Once these two conditions are met, the character becomes a cleric of the new god. He chooses two domains from the new god's repertoire and resumes all class abilities lost from leaving the old faith.