WARLOCK

CHARACTER NAME

RACE | BACKGROUND

ALIGNMENT | EXPERIENCE POINTS

PATRON

PROFICIENCY | PASSIVE PERCEPTION

INSPIRATION | PASSIVE INSIGHT

STRENGTH
- ___ SAVING THROWS
- ___ ATHLETICS

DEXTERITY
- ___ SAVING THROWS
- ___ ACROBATICS
- ___ SLEIGHT OF HAND
- ___ STEALTH

CONSTITUTION
- ___ SAVING THROWS

INTELLIGENCE
- ___ SAVING THROWS
- ___ ARCANA
- ___ HISTORY
- ___ INVESTIGATION
- ___ NATURE
- ___ RELIGION

WISDOM
- ___ SAVING THROWS
- ___ ANIMAL HANDLING
- ___ INSIGHT
- ___ MEDICINE
- ___ PERCEPTION
- ___ SURVIVAL

CHARISMA
- ___ SAVING THROWS
- ___ DECEPTION
- ___ INTIMIDATION
- ___ PERFORMANCE
- ___ PERSUASION

RACIAL TRAITS

PROFICIENCIES

LIGHT ARMOUR | SIMPLE WEAPONS

MEDIUM ARMOUR | MARTIAL WEAPONS

HEAVY ARMOUR | SHIELDS

LANGUAGES

TOOLS & OTHER PROFICIENCIES

AC | INITIATIVE | SPEED

Hit Point Maximum | Temporary Hit Points

HIT DICE — Used / Total — d8

DEATH SAVES — SUCCESSES | FAILURES

NAME	ATK BONUS	DAMAGE/TYPE

SPELL ATTACK BONUS | SPELL SAVE DC

SPELL SLOTS — Used / Total — Level

FAVOURITE SPELLS

NAME	RANGE	CASTING TIME	SAVE

CANTRIPS & SPELLS KNOWN

Level	R			R	

OTHERWORLDLY PATRON FEATURE — LEVEL 1

PACT BOON — LEVEL 3

OTHERWORLDLY PATRON FEATURE — LEVEL 6

OTHERWORLDLY PATRON FEATURE — LEVEL 10

MYSTIC ARCANUM — LEVEL 11

Gained	Level	Used	Spell
11th	6th		
13th	7th		
15th	8th		
17th	9th		

OTHERWORLDLY PATRON FEATURE — LEVEL 14

ELDRITCH MASTER — LEVEL 20

At 20th level, you can draw on your inner reserve of mystical power while entreating your patron to regain expended spell slots. You can spend 1 minute entreating your patron for aid to regain all your expended spell slots from your Pact Magic feature. Once you regain spell slots with this feature, you must finish a long rest before you can do so again.

ELDRITCH INVOCATIONS — KNOWN