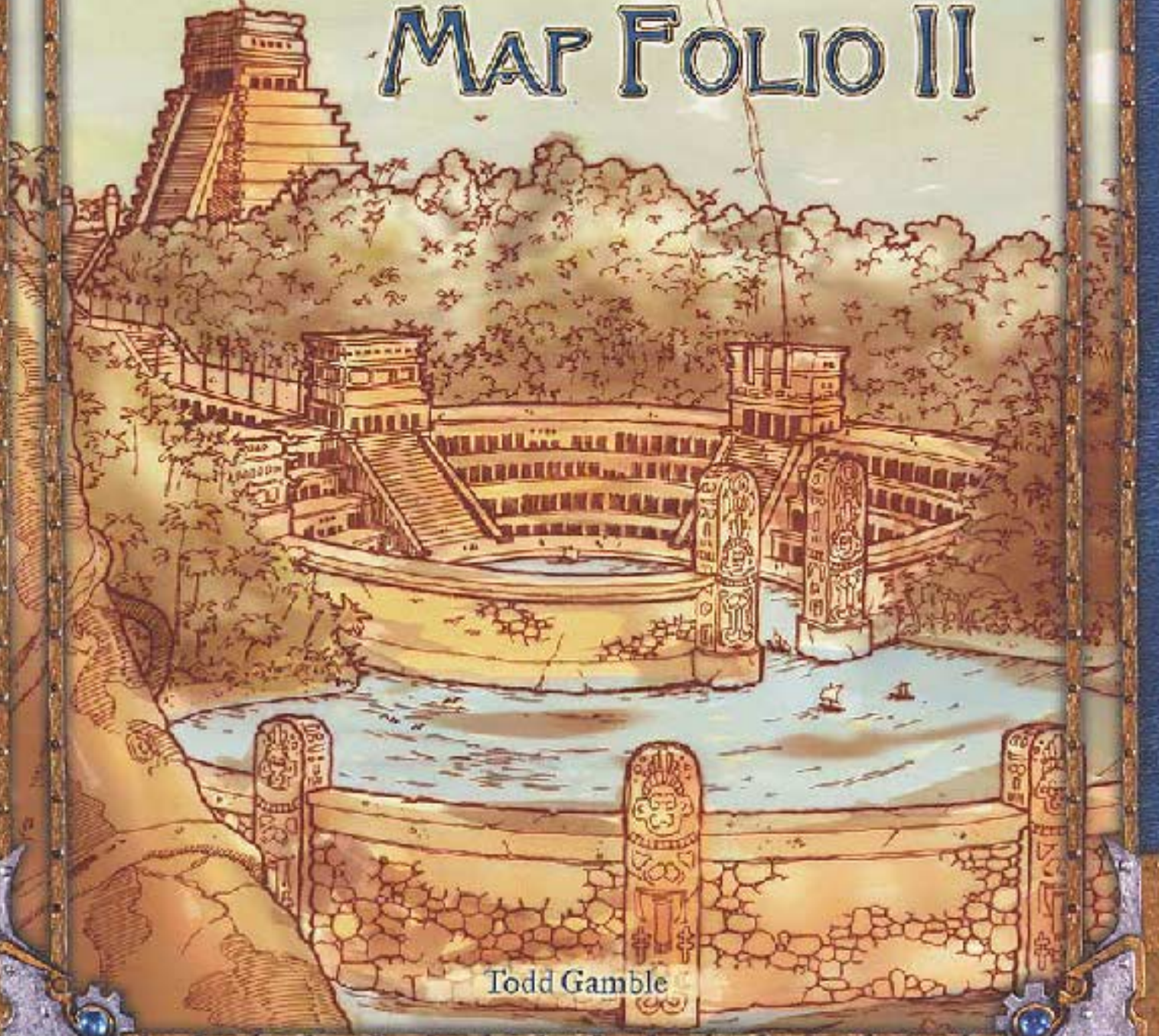
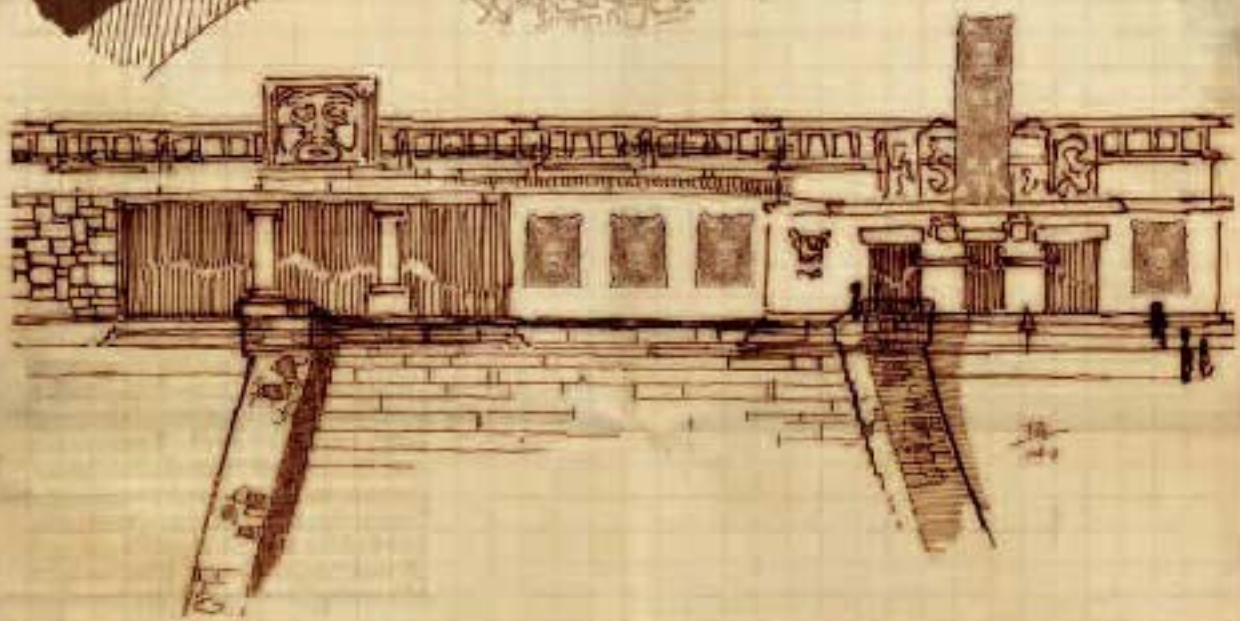
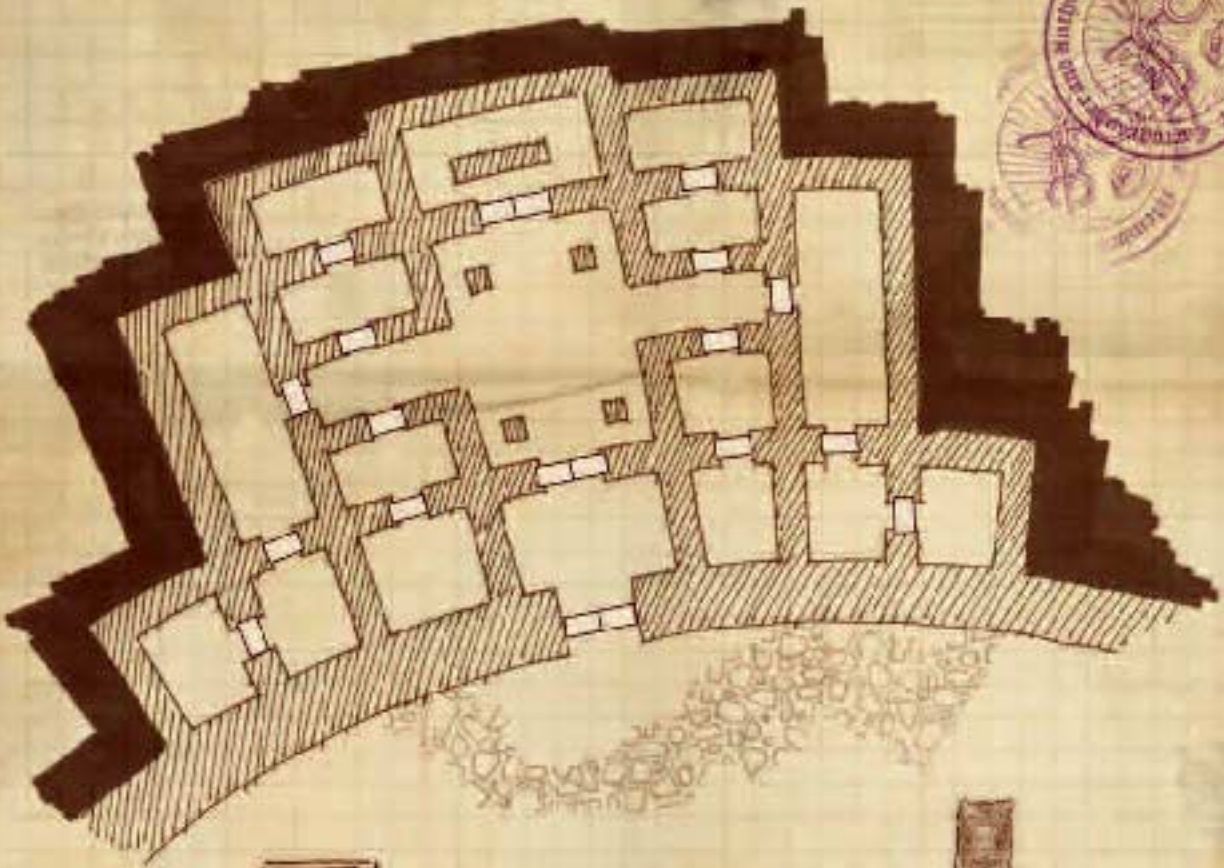


DUNGEONS  
DRAGONS® Accessory

MAP FOLIO II



Todd Gamble

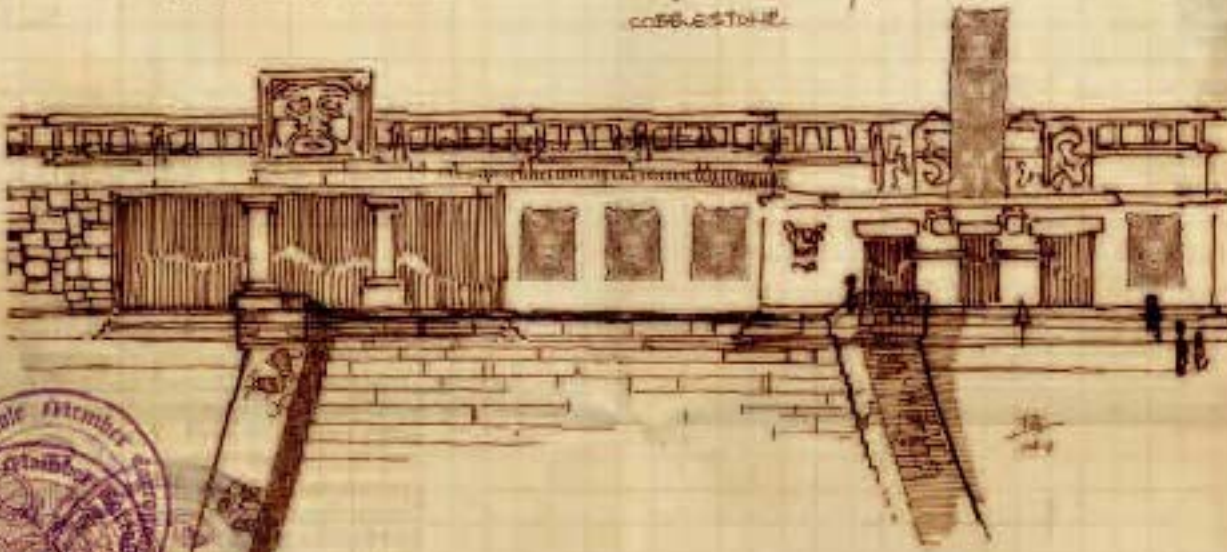
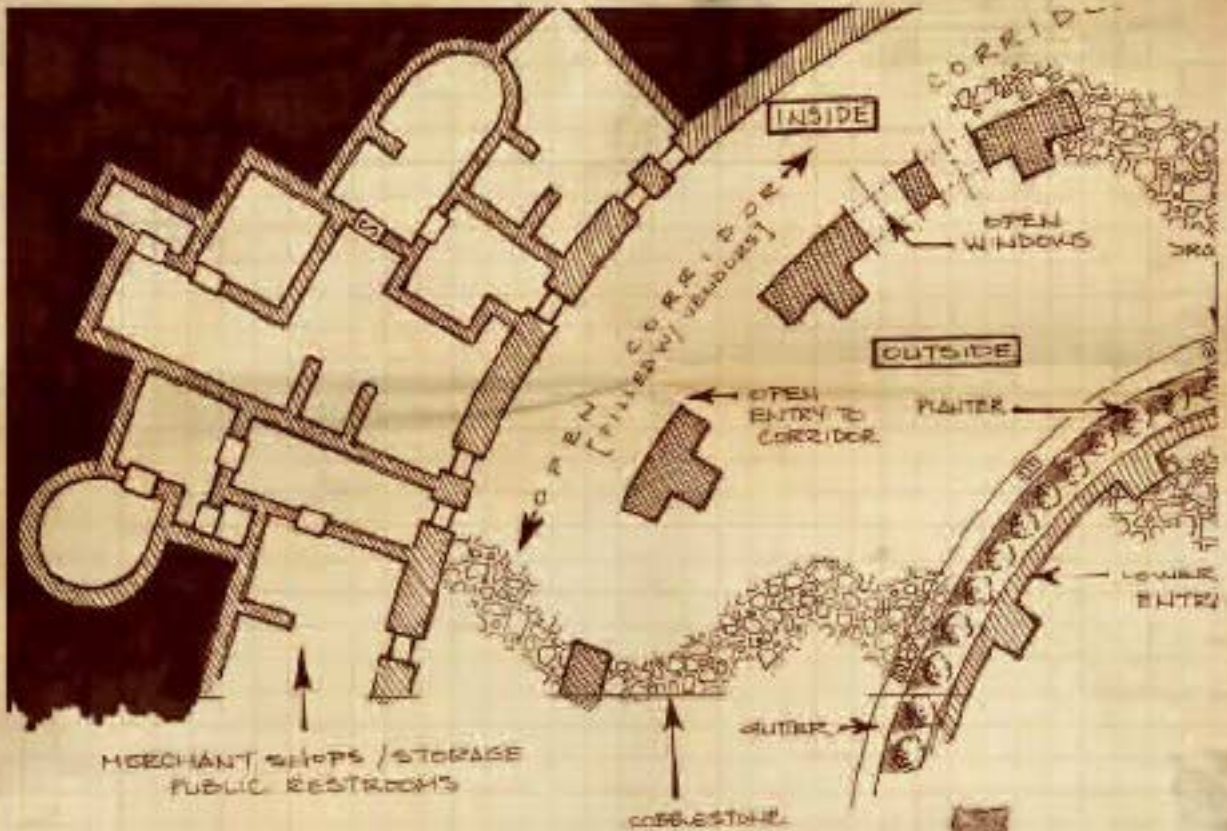


Typical Dwellings  
(apartments)

One square equals 5 feet

*Scale 1/4" = 5'*

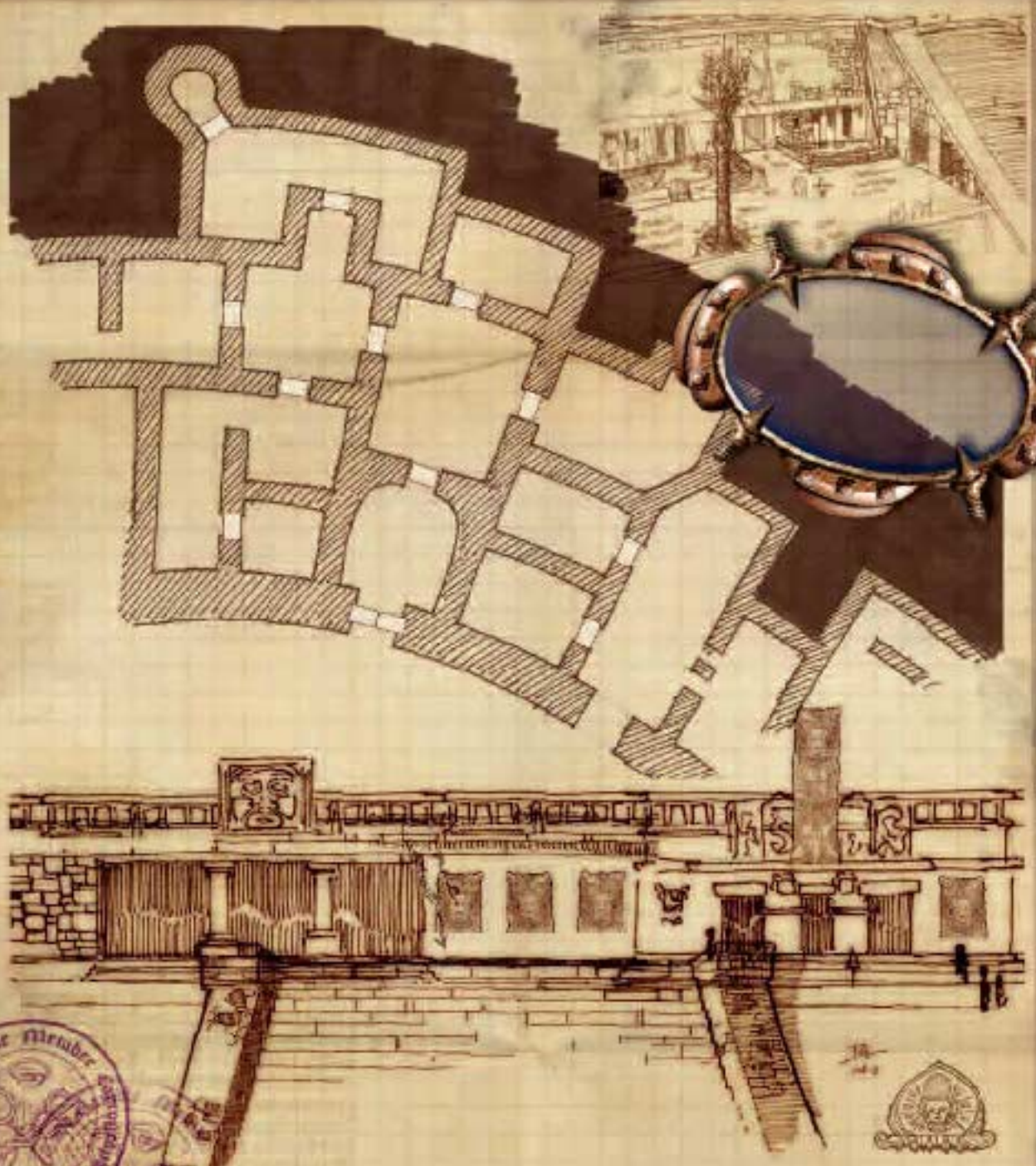




Typical Dwellings  
 (mid-class dwellings with merchant sites)

One square equals 5 feet

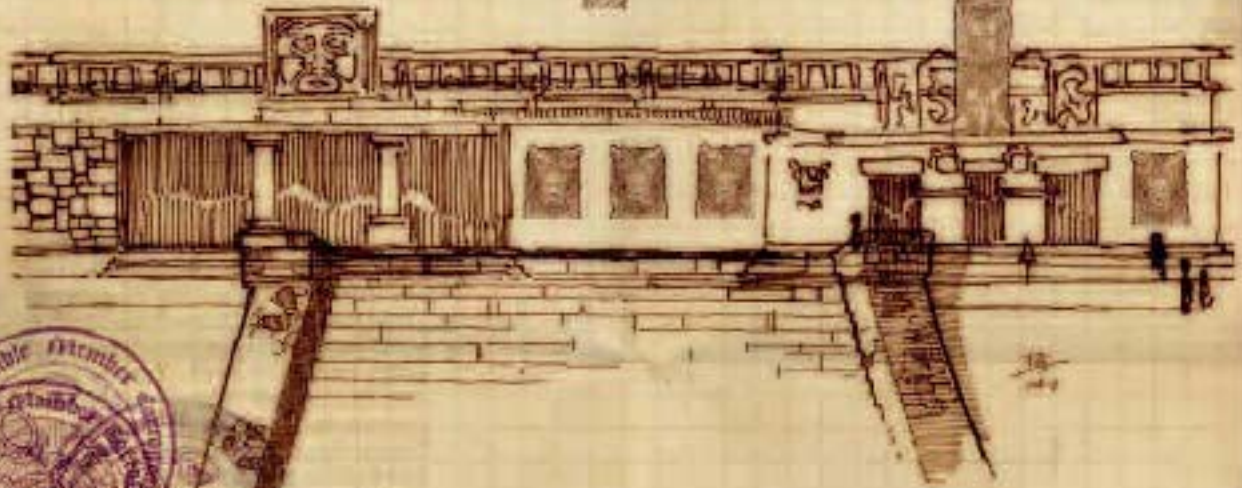
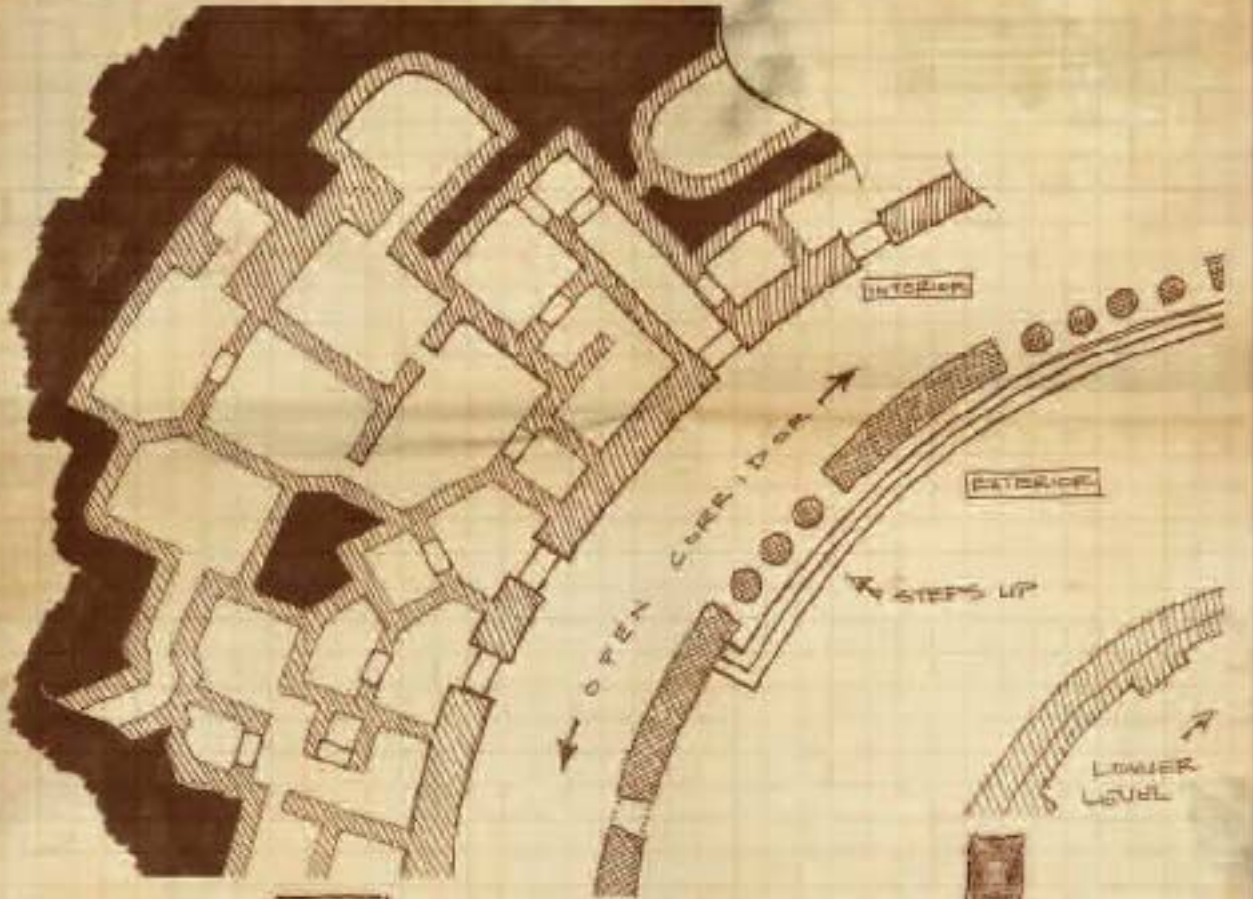
*scale horizontal to feet*



Typical Dwellings  
(wealthy homeowner)

One square equals 5 feet

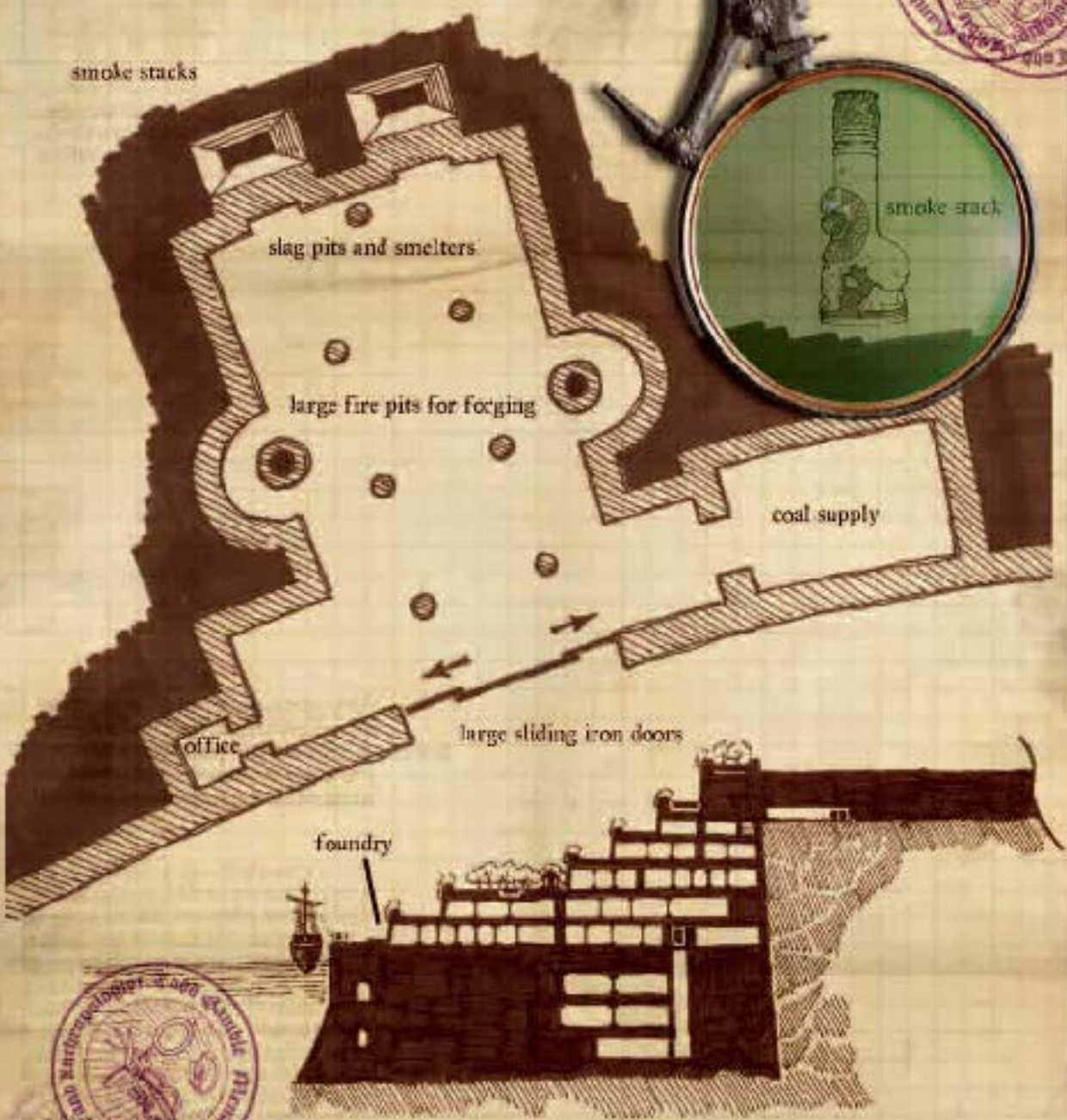
*scale 1 square = 5 feet*



Typical Dwellings  
(typical mid-class dwellings)

One square equals 5 feet

*scale horizontal 10 feet*



smoke stacks

slag pits and smelters

large fire pits for forging

coal supply

office

large sliding iron doors

foundry

smoke stack

# Foundry

(smelter and forging operations)

One square equals 15 feet

*scale indicated in feet*



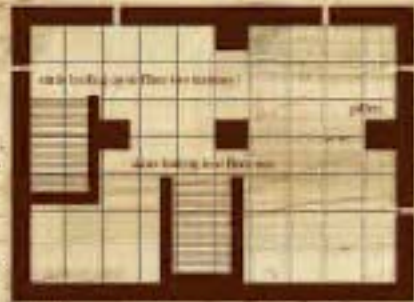
Floor 3



Floor 2



Floor 1



Aqueduct

Stone Outpost



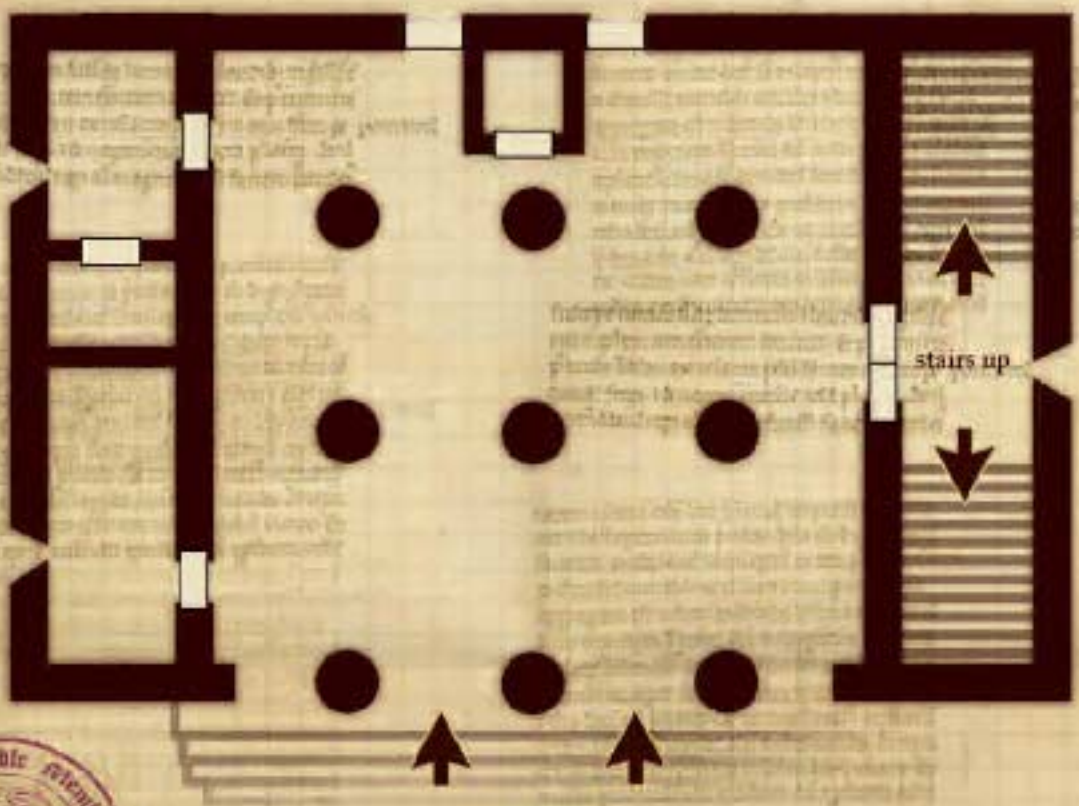
Outpost in the northern region of Chac Tlaloc



Jungle Outpost  
(protecting aqueduct)

One square equals 5 feet

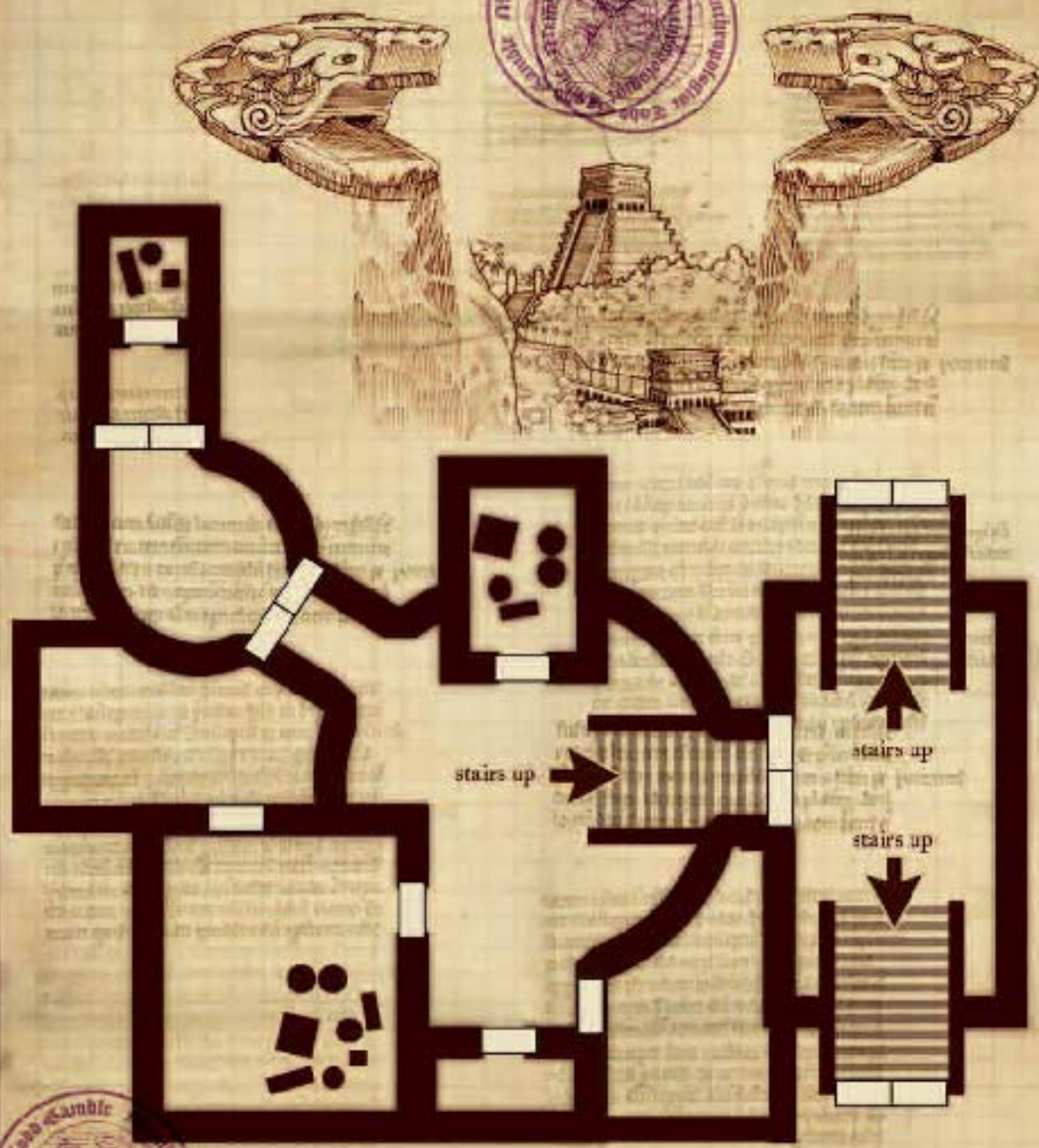
scale measured in feet



(entry room)  
**The King's Temple**

One square equals 5 feet  
 \_\_\_\_\_  
 \_\_\_\_\_

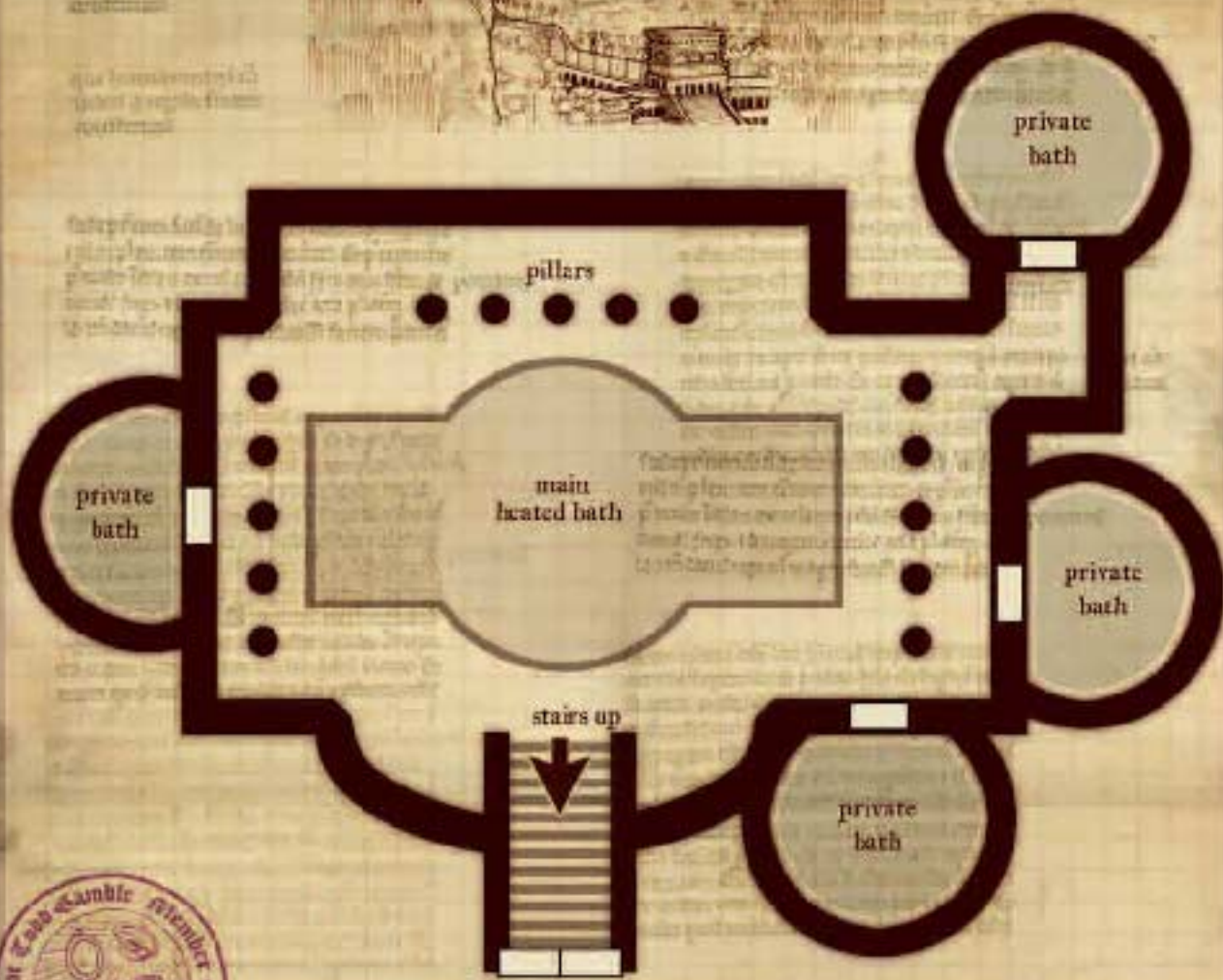




(treasury)  
**The King's Temple**

One square equals 5 feet

*scale: 1 square = 5 feet*

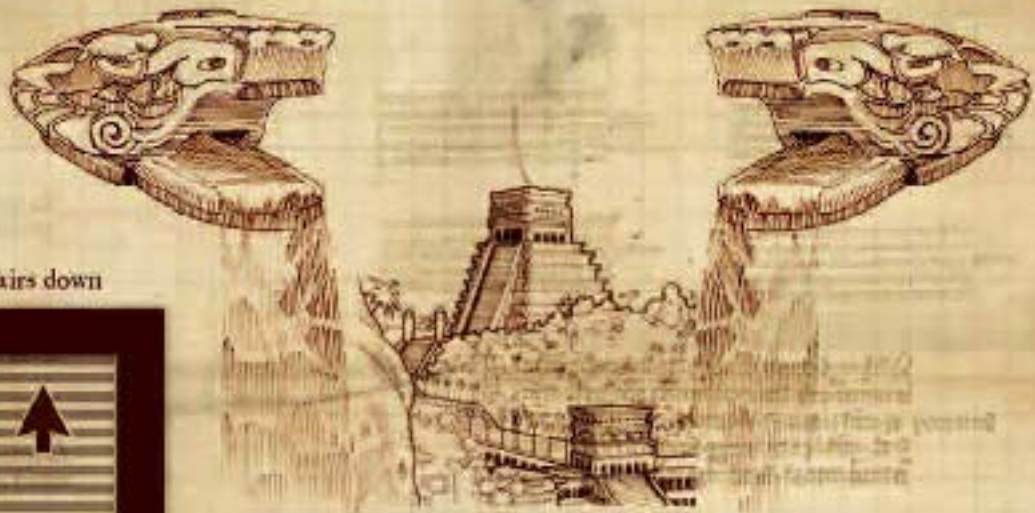


(bathhouse)

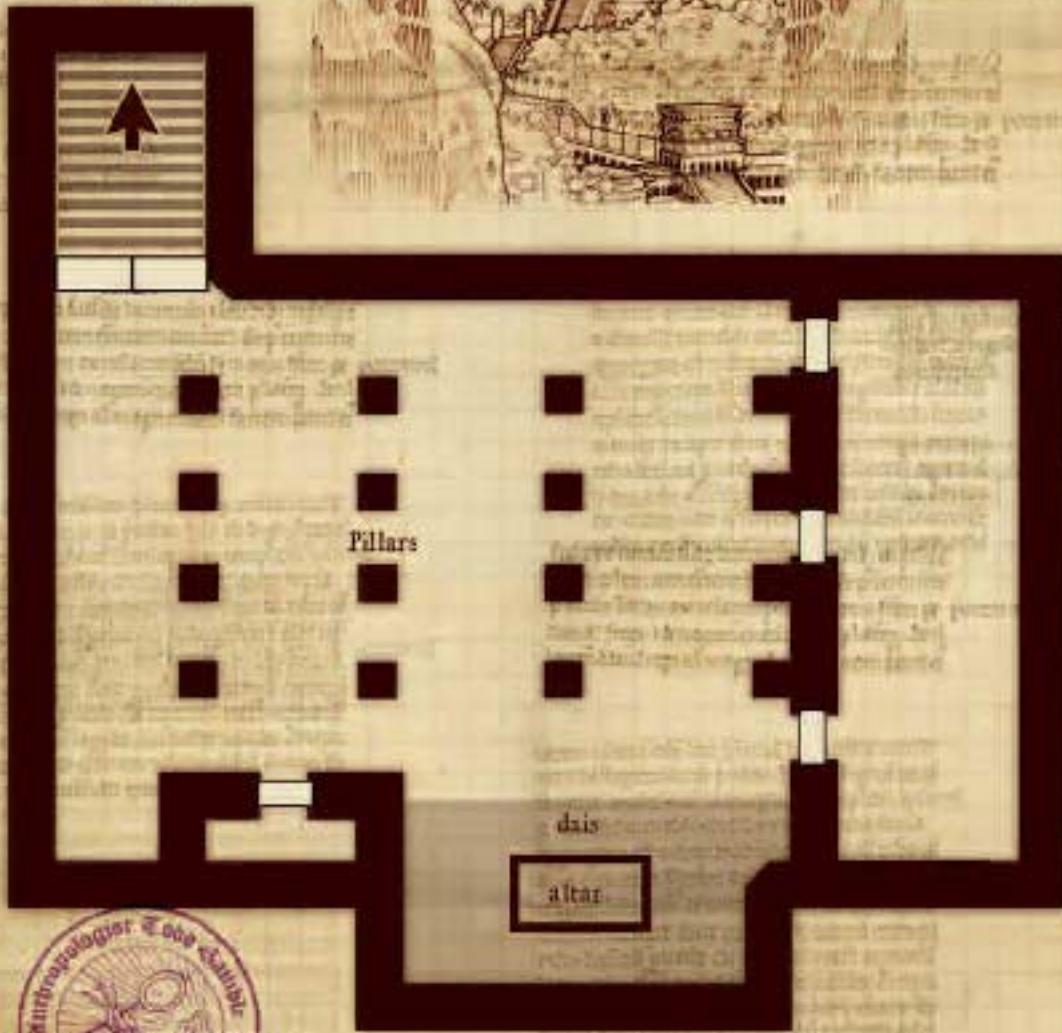
# The King's Temple

One square equals 5 feet

*scale measured in feet*



stairs down



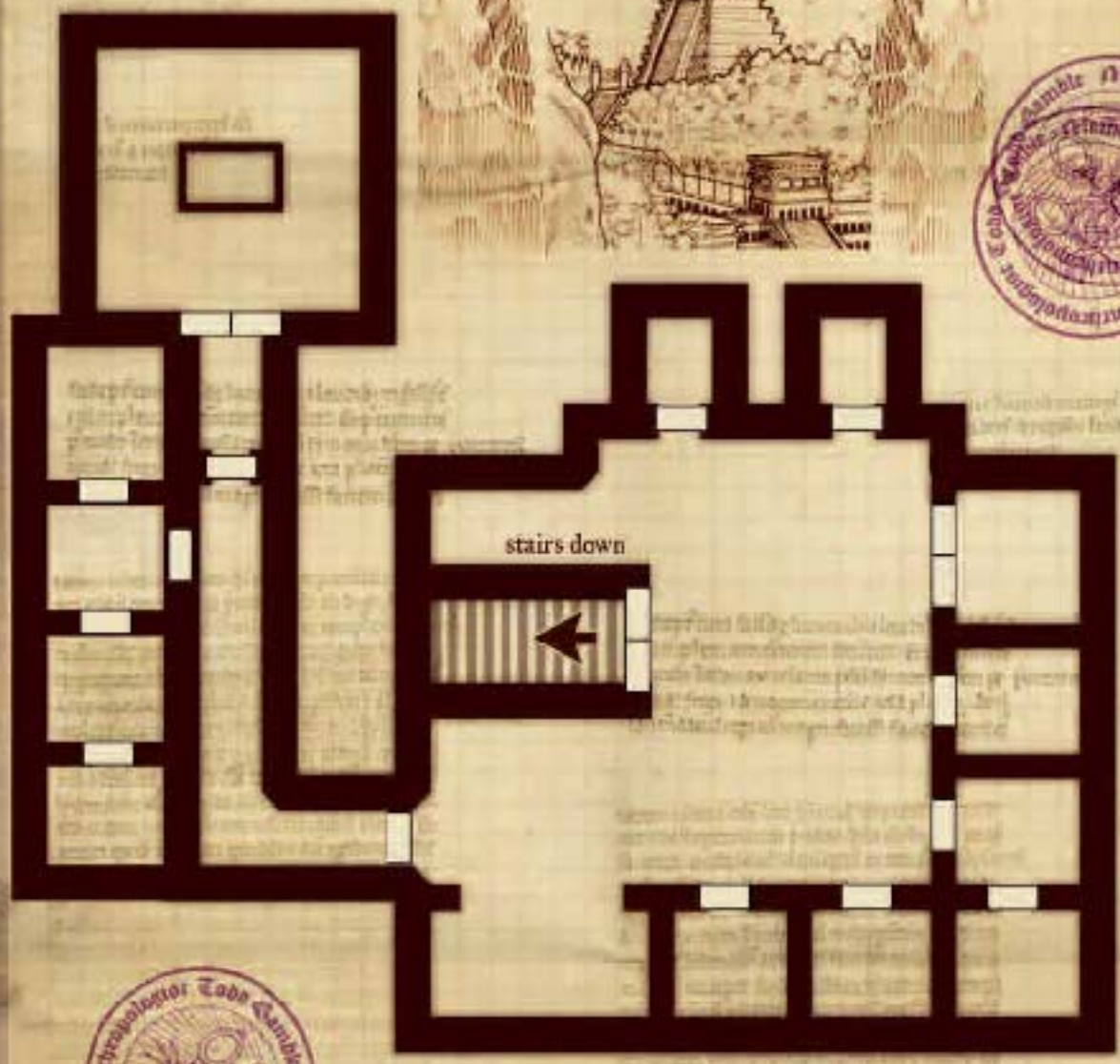
(worship room)

# The King's Temple

One square equals 5 feet

*Scale: 1 square = 5 feet*





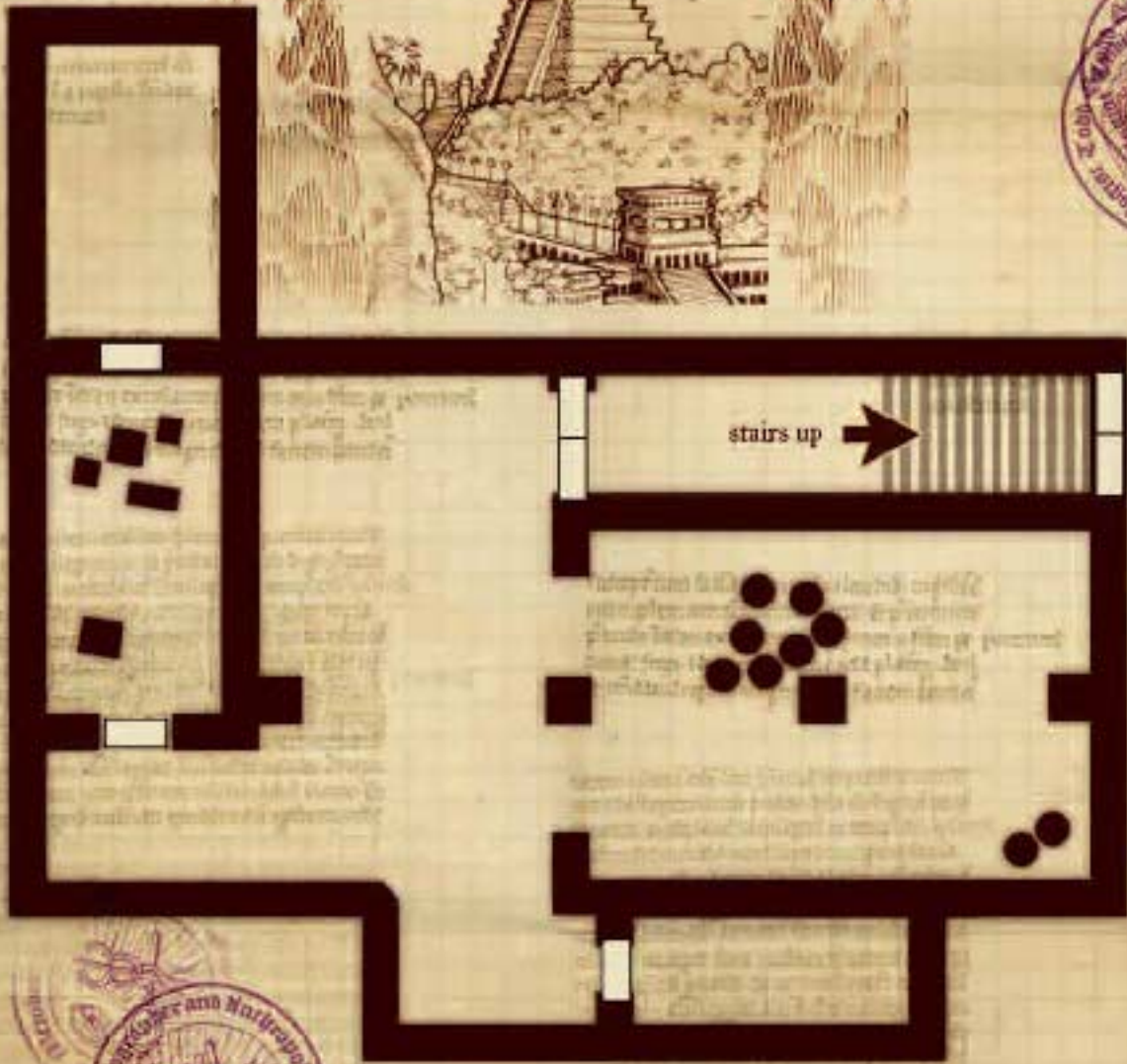
(dungeon)

# The King's Temple

One square equals 5 feet



scale: 1 square = 5 feet

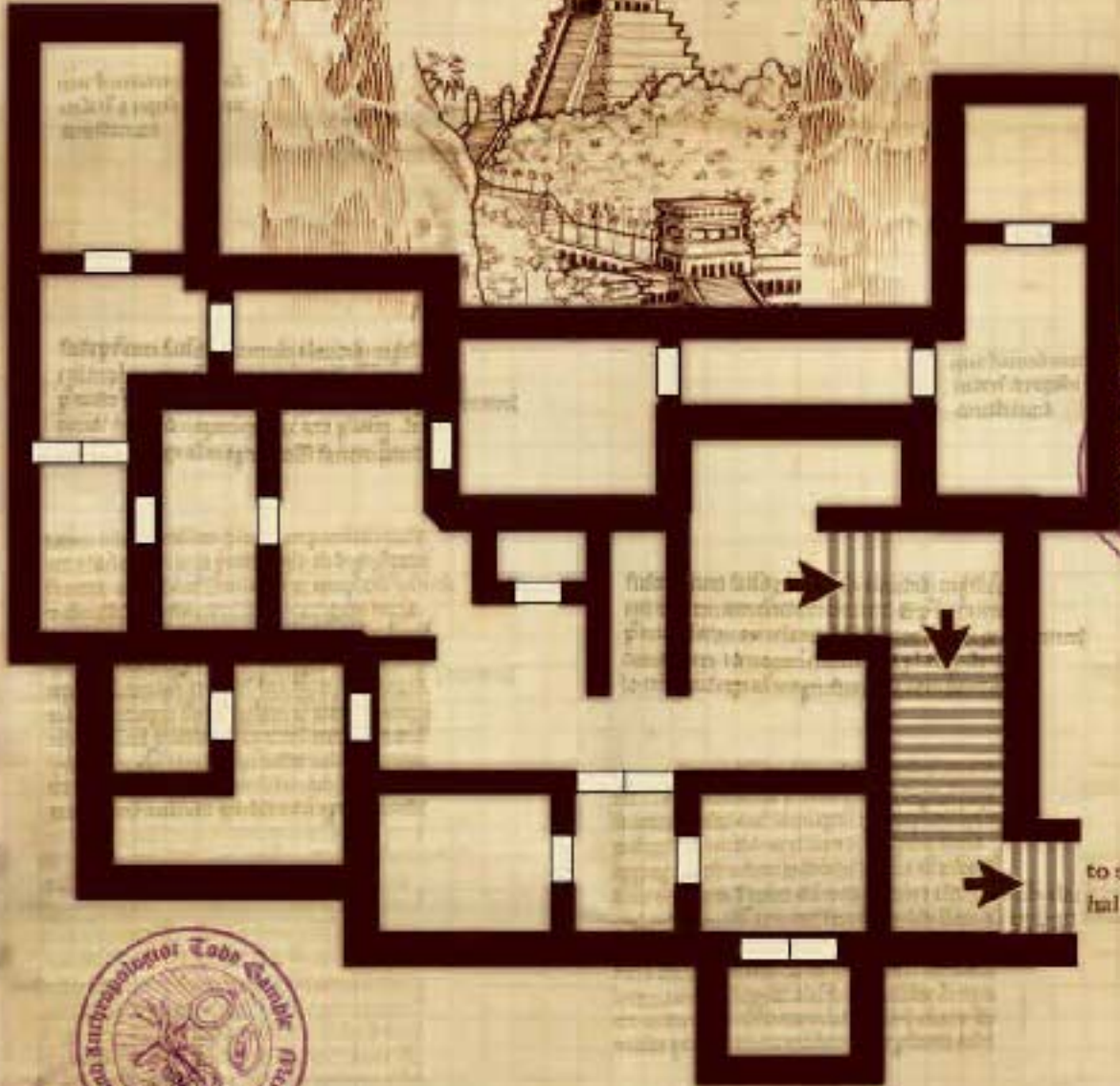


(store room)

# The King's Temple

One square equals 7 feet

*Scale: 1 square = 7 feet*



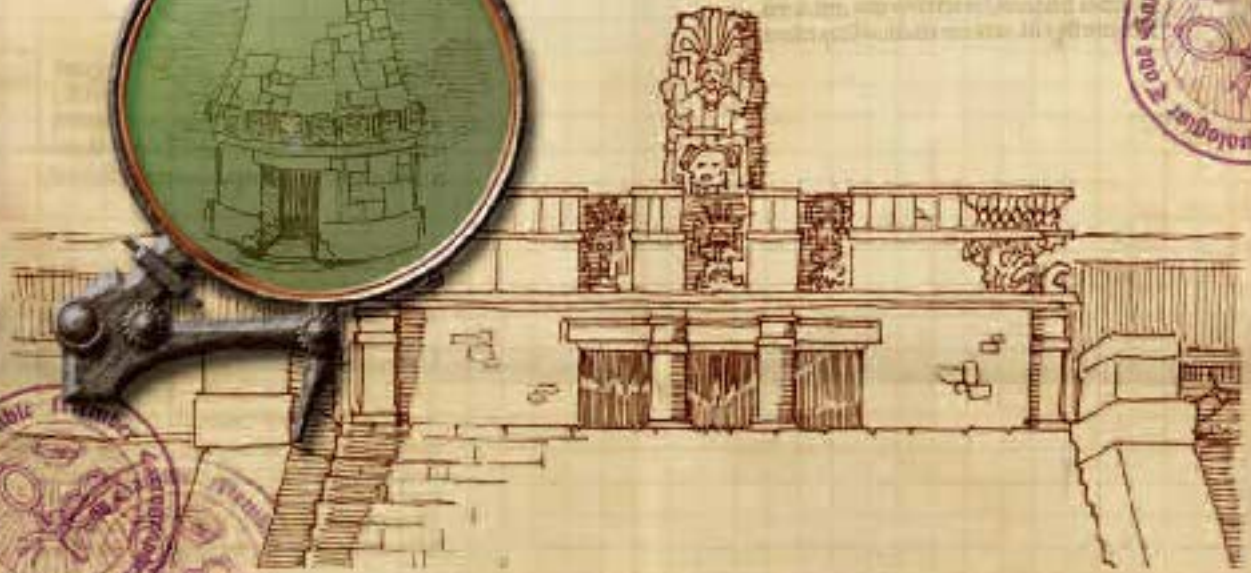
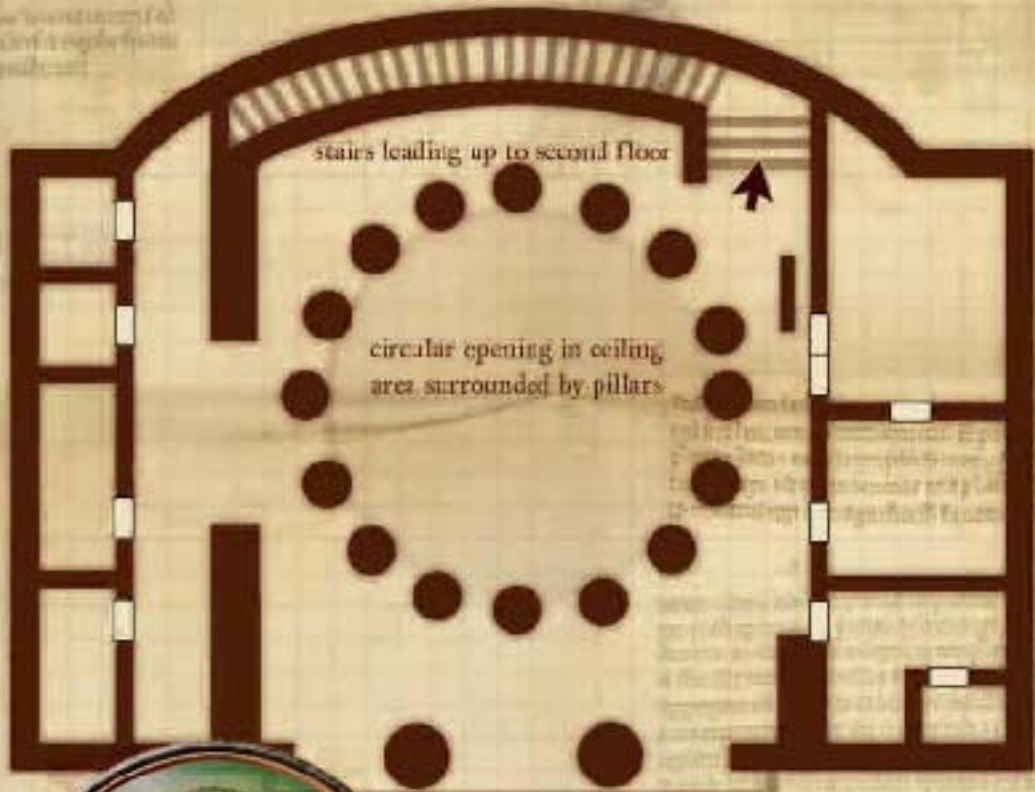
(library and study)

# The King's Temple

One square equals 7 feet

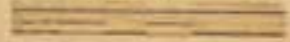
*scale measured in feet*

one square equals 5 feet



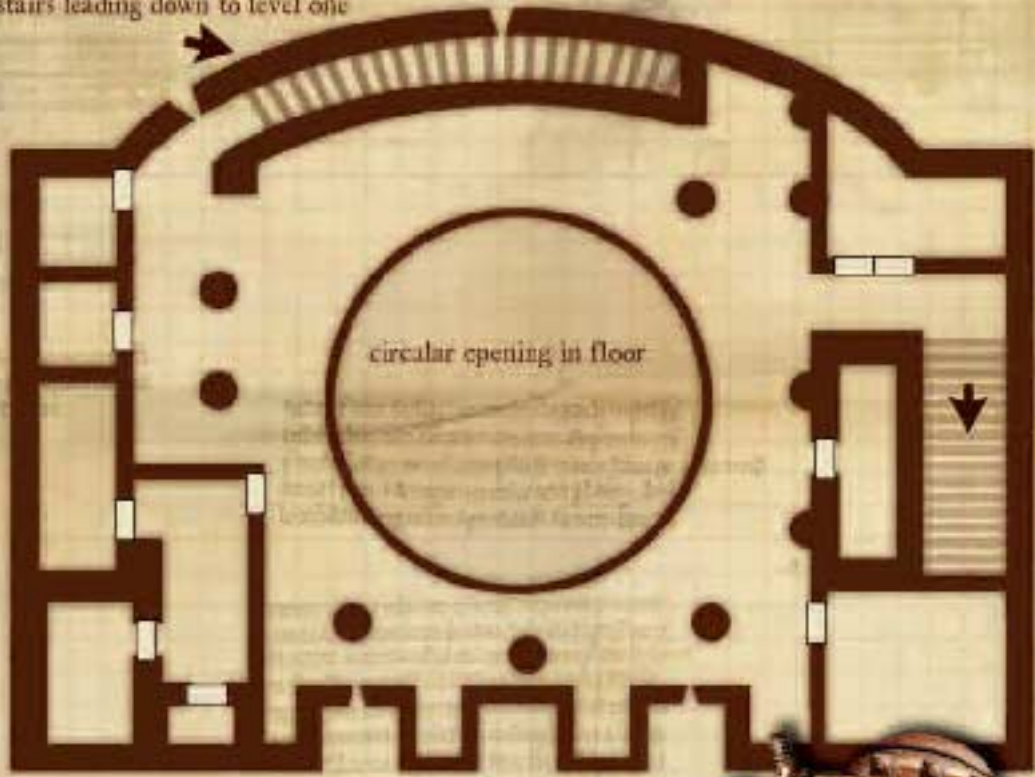
**Observatory**  
(Level One)

One square equals 5 feet



*scale measured in feet*

stairs leading down to level one

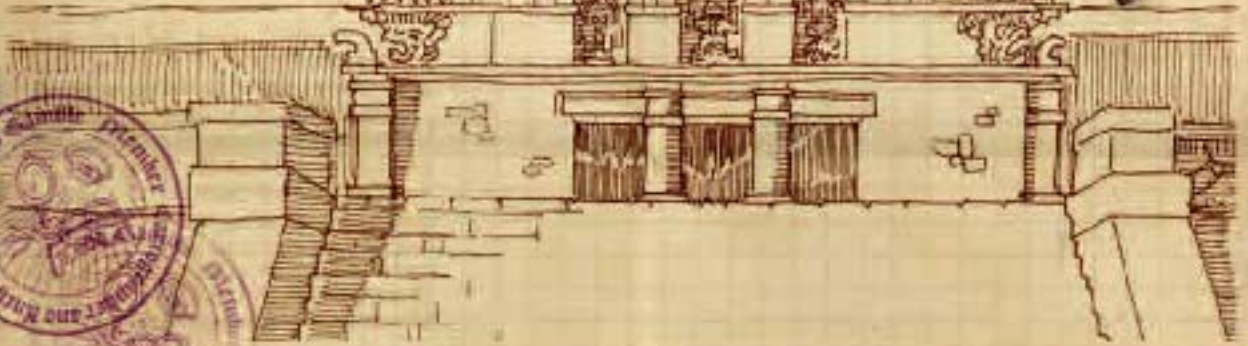
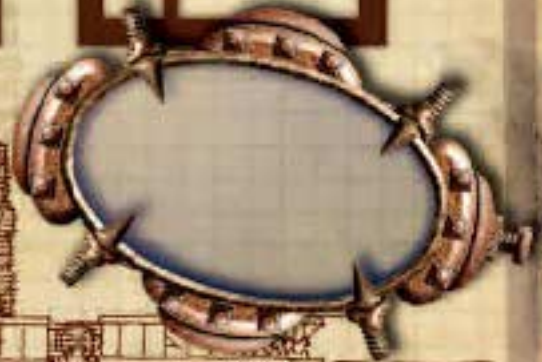


circular opening in floor

stairs leading to level three



observatory sanctuary dome



# Observatory (Level Two)

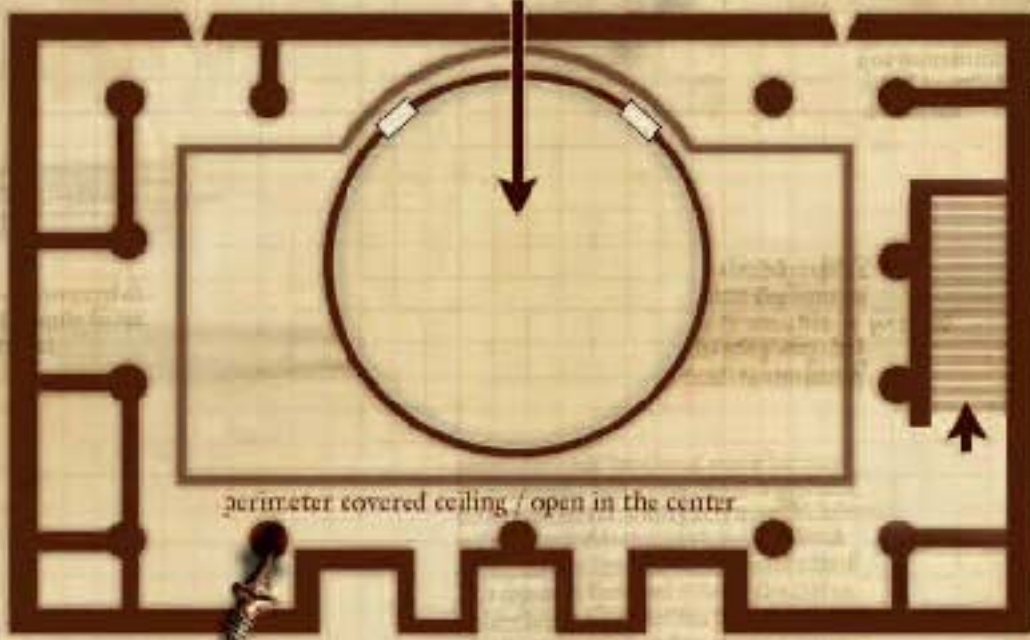
One square equals 5 feet



scale measured in feet

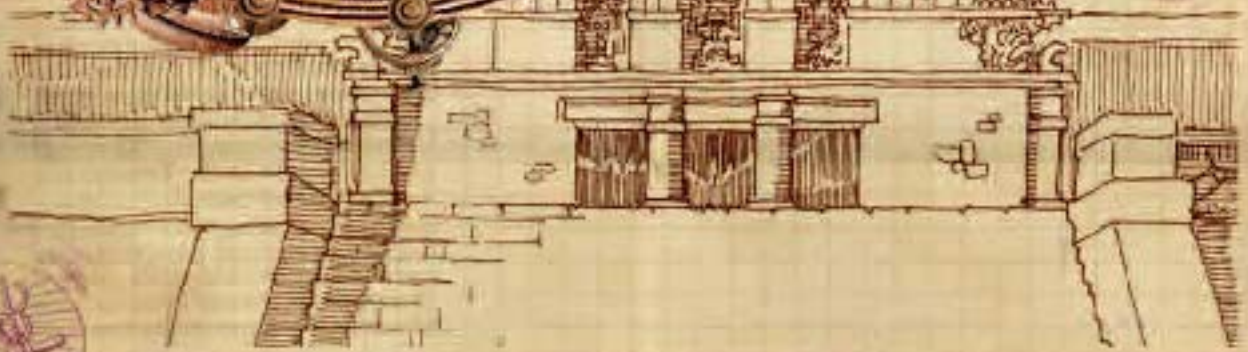


Observatory sanctuary dome rising from open ceiling



stairs  
leading  
down  
to  
level  
two

perimeter covered ceiling / open in the center



# Observatory (Level Three)

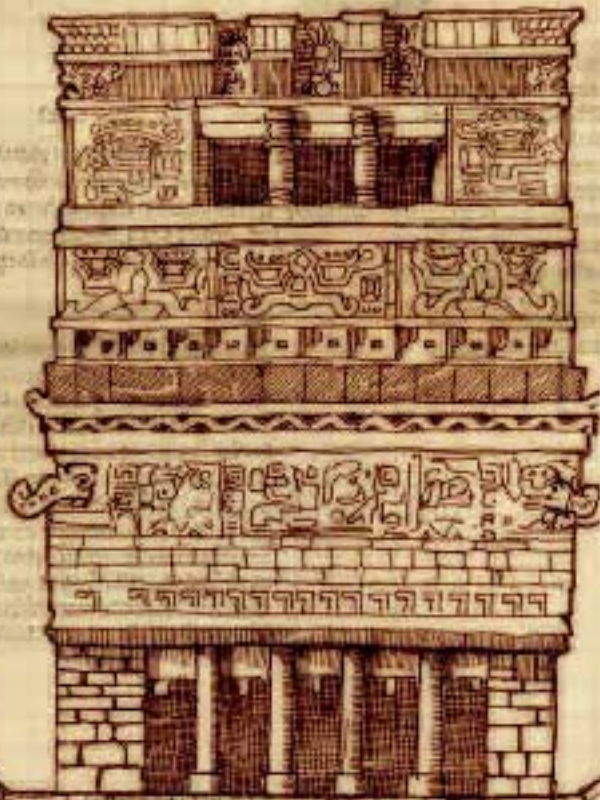
One square equals 5 feet



*scale measured in feet*

quod non solummodo ad  
virescentia aegrotis filios  
quod solummodo ad  
virescentia

quod non solummodo ad  
virescentia aegrotis filios  
quod solummodo ad  
virescentia



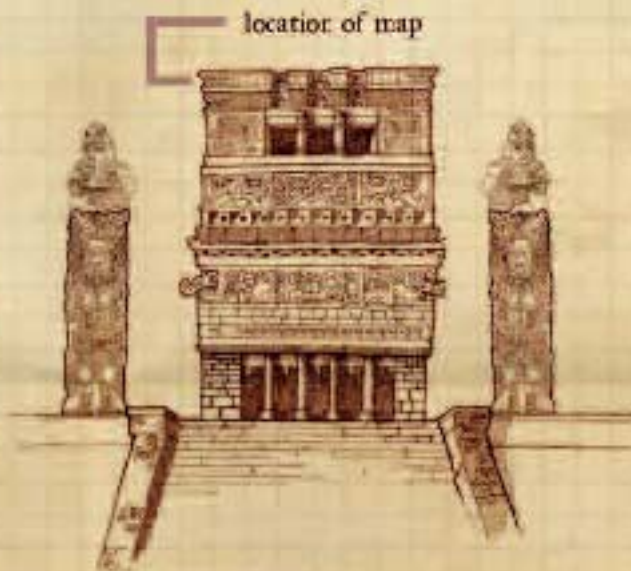
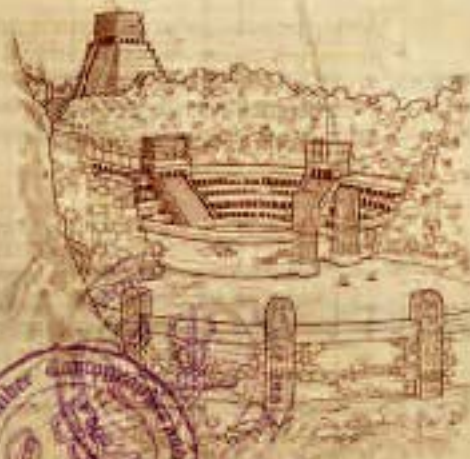
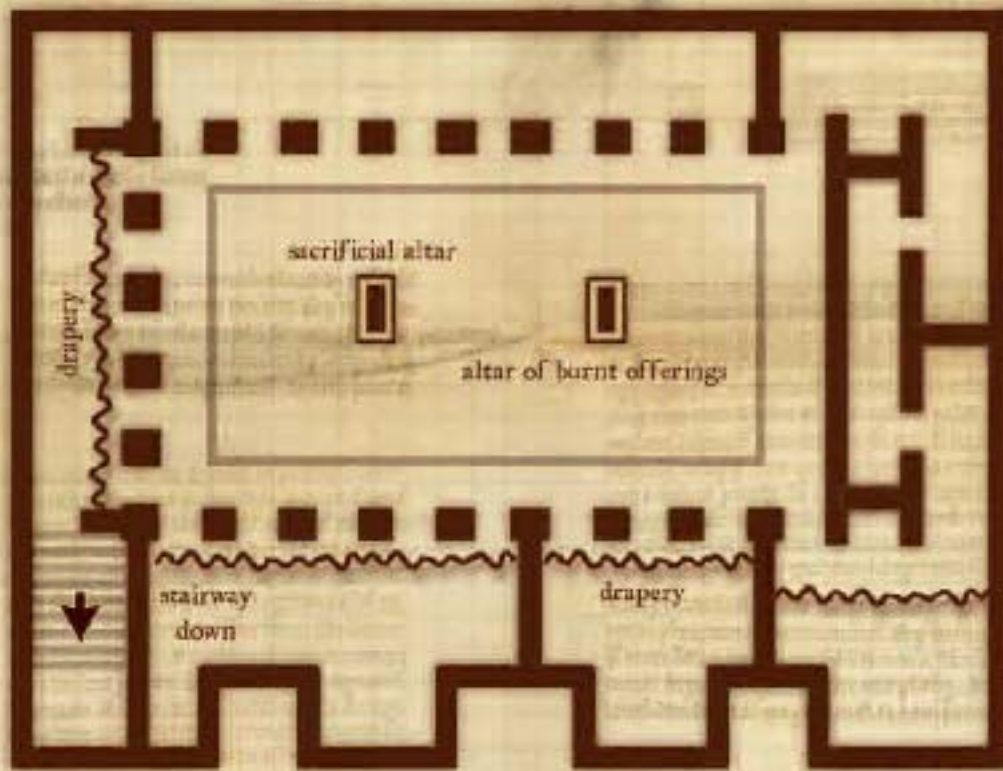
Location of the Temple of  
Healing Arts



# Temple of Healing Arts

(exterior view)

0 150  
scale measured in feet

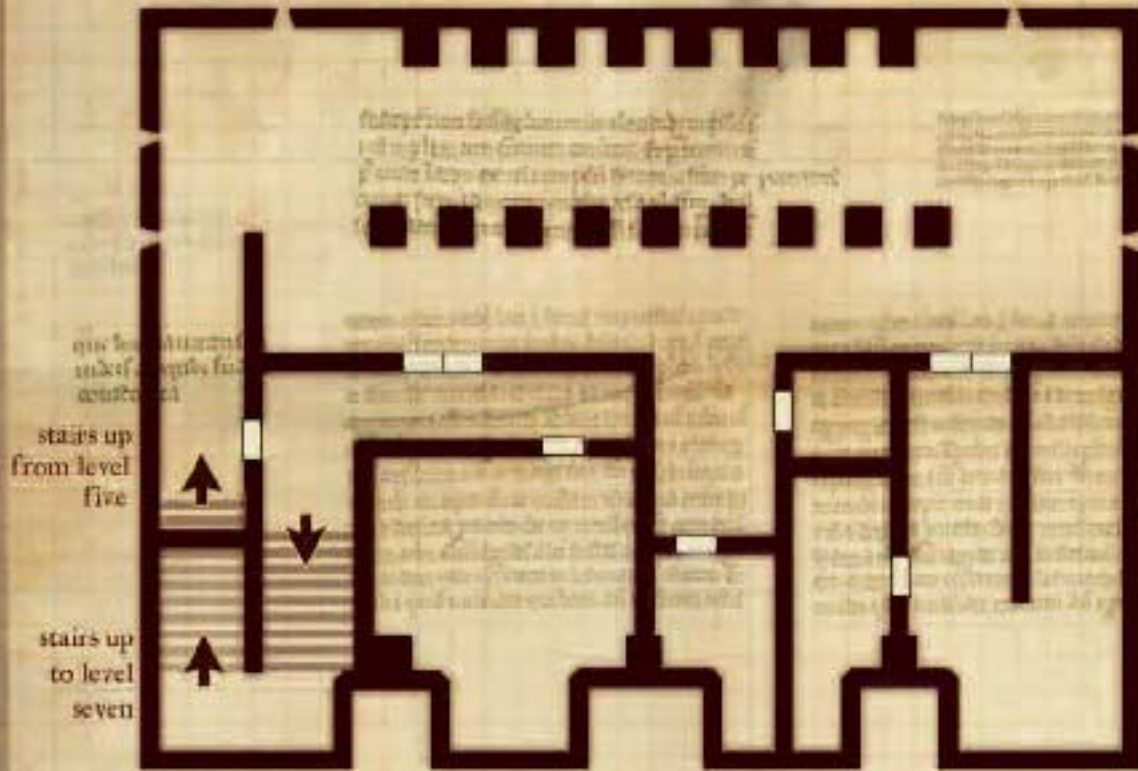


Temple of Healing Arts  
(level seven)

One square equals 5 feet



*scale measured in feet*

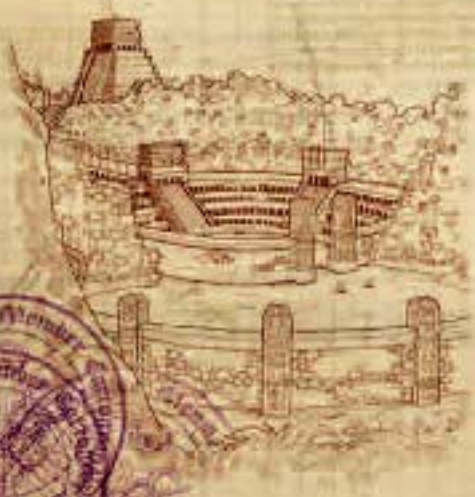
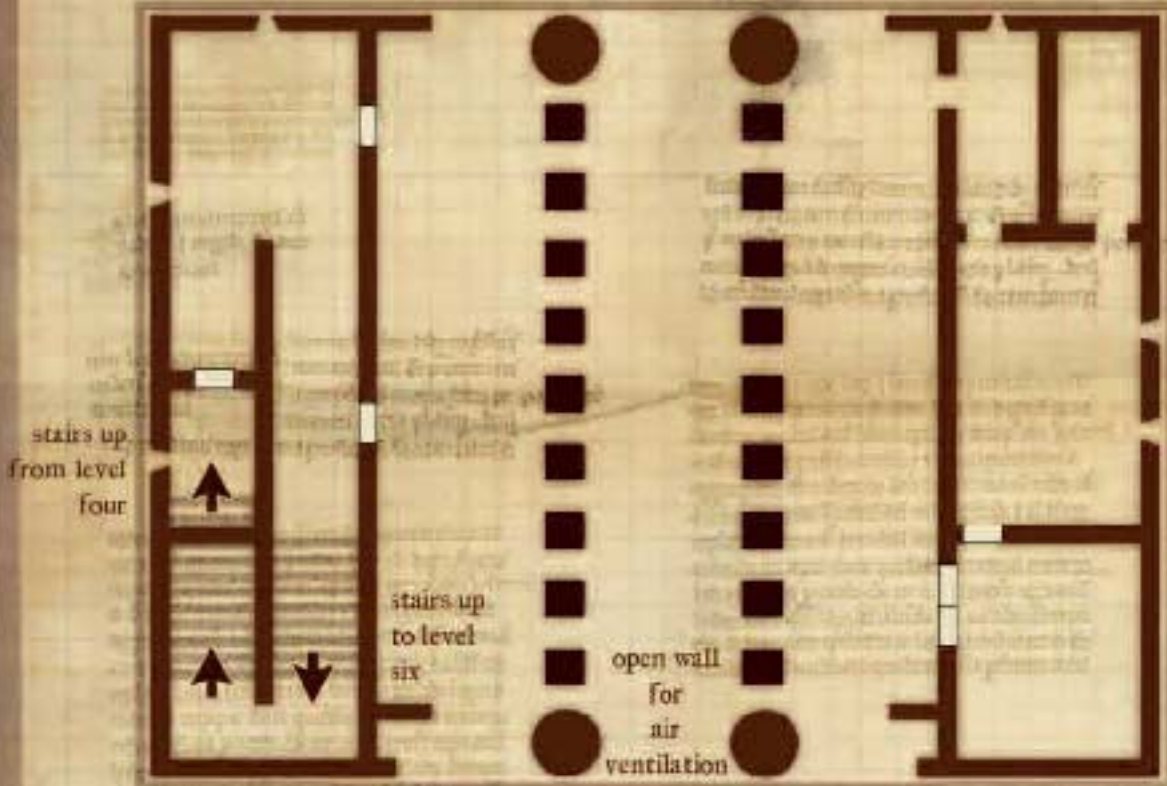


Temple of Healing Arts  
(level six)

One square equals 7 feet



scale: 1 square = 7 feet

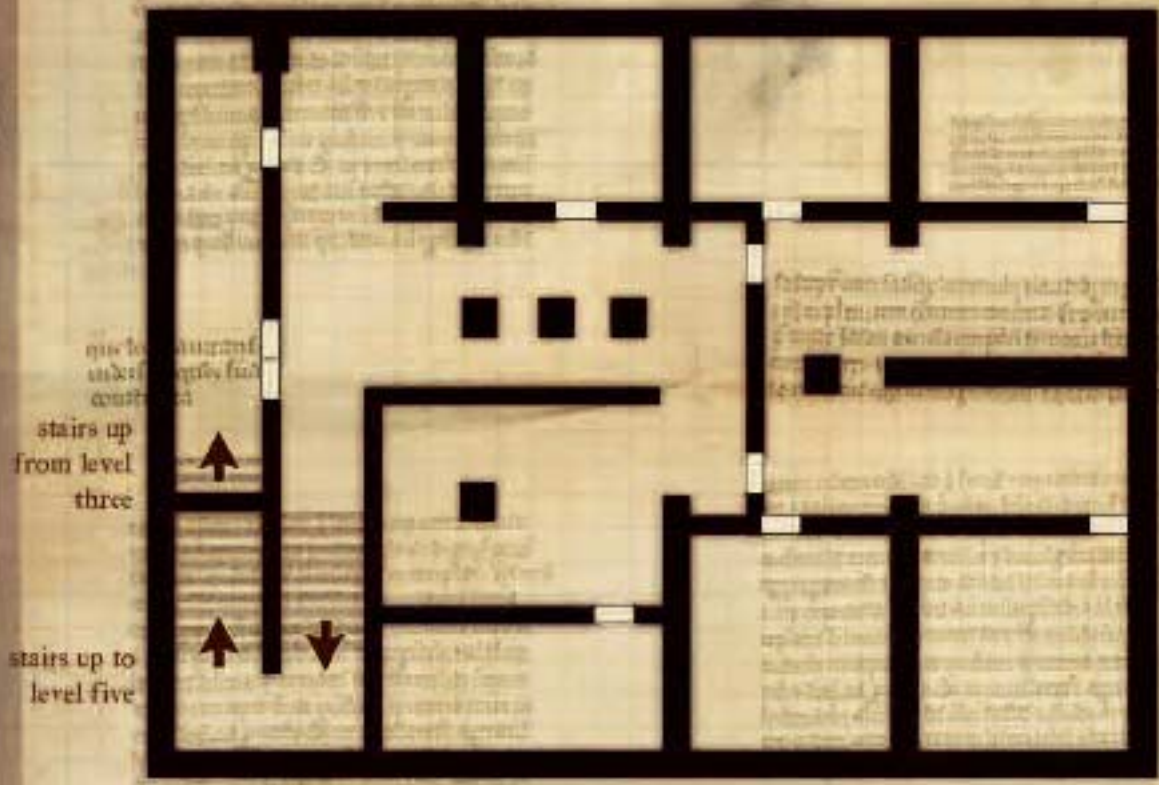


# Temple of Healing Arts

(level five)

One square equals 7 feet

*scale indicated in feet*



stairs up  
from level  
three

stairs up to  
level five

location of map

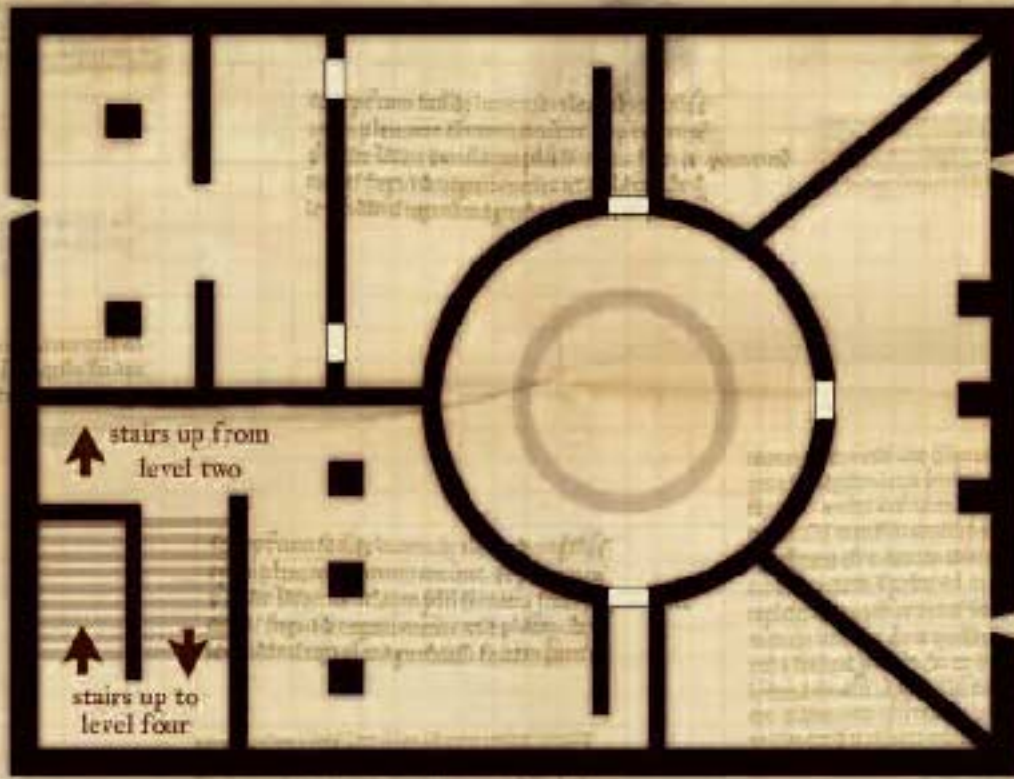


# Temple of Healing Arts (level four)

One square equals 7 feet

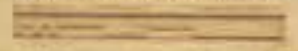
*scale measured in feet*



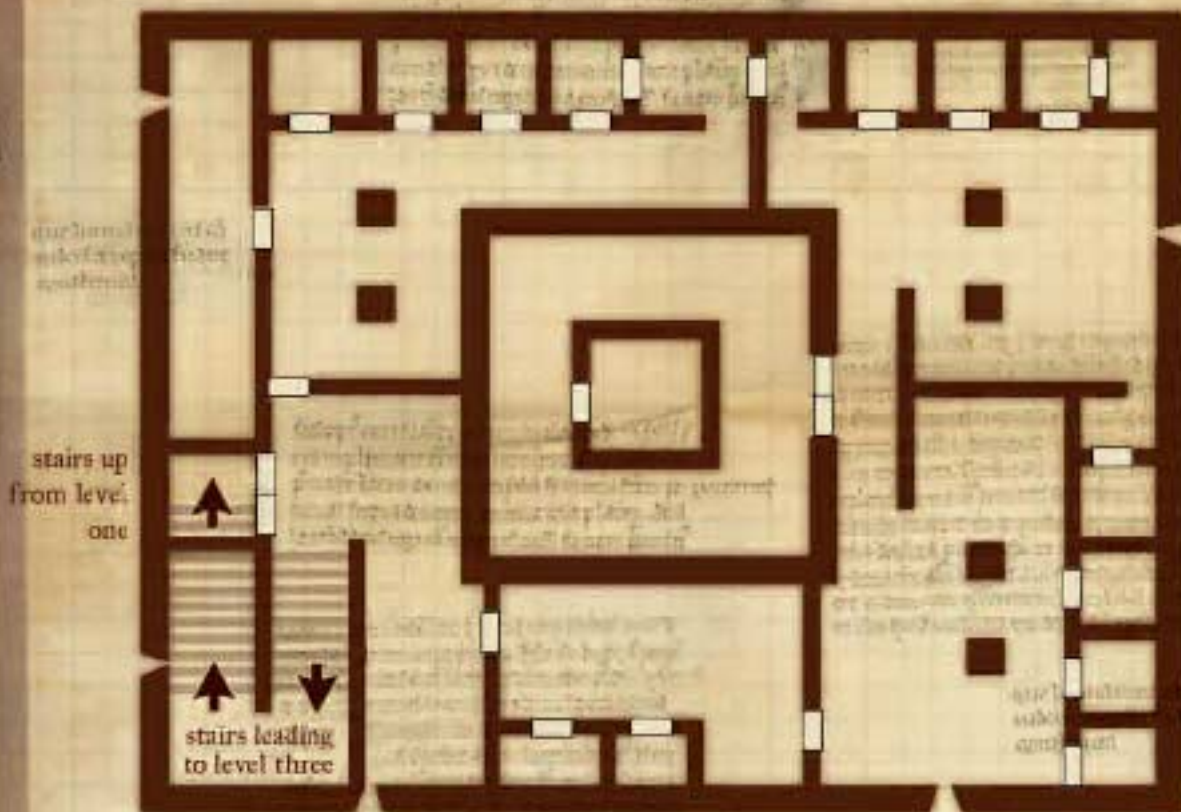


Temple of Healing Arts  
(level three)

One square equals 5 feet

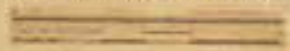


scale: 1 square = 5 feet



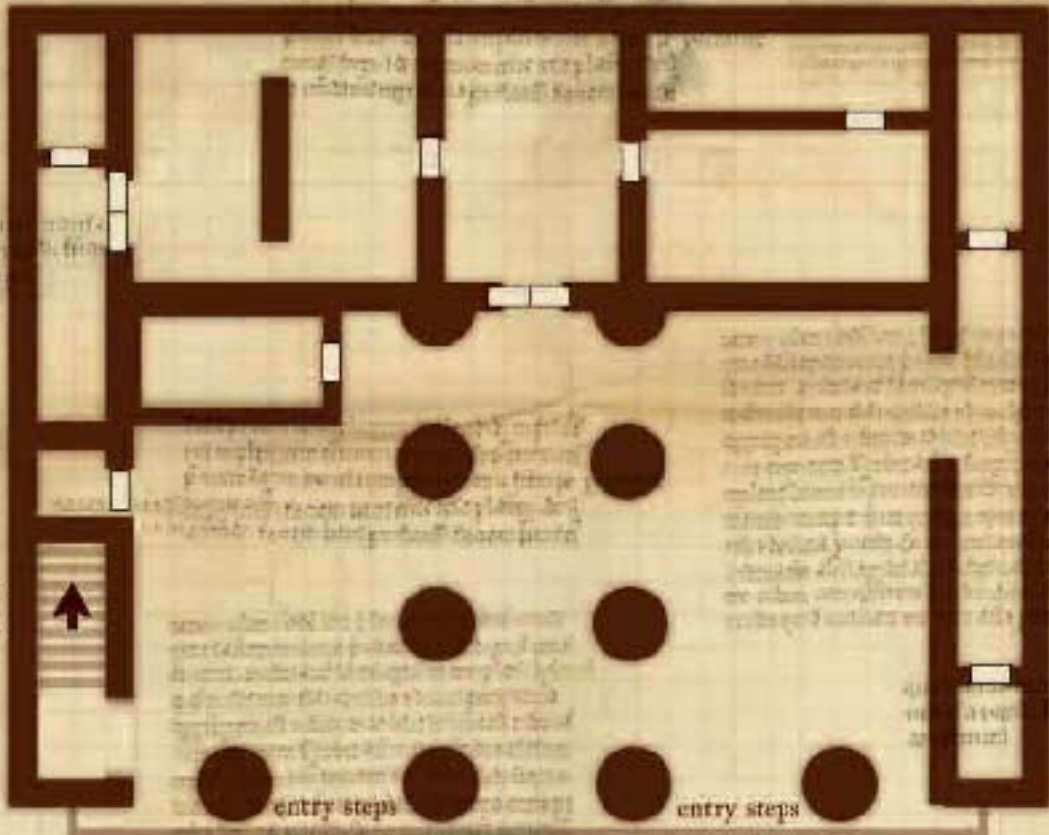
## Temple of Healing Arts (level two)

One square equals 7 feet



*scale indicated in feet*





stairs up to level two

entry steps

entry steps

location of map



# Temple of Healing Arts

(level one)

One square equals 7 feet

*scale measured in feet*



Inset showing the Isle of Chac Tlaloc and the port city of "Atl".

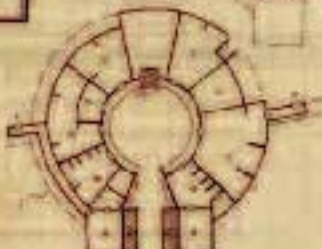


View of city looking to the Northeast.

**Todd Gamble, Cartographer**



City of "Atl" on the isle of *Chac Tlaloc* and the continent of "Axchilan"

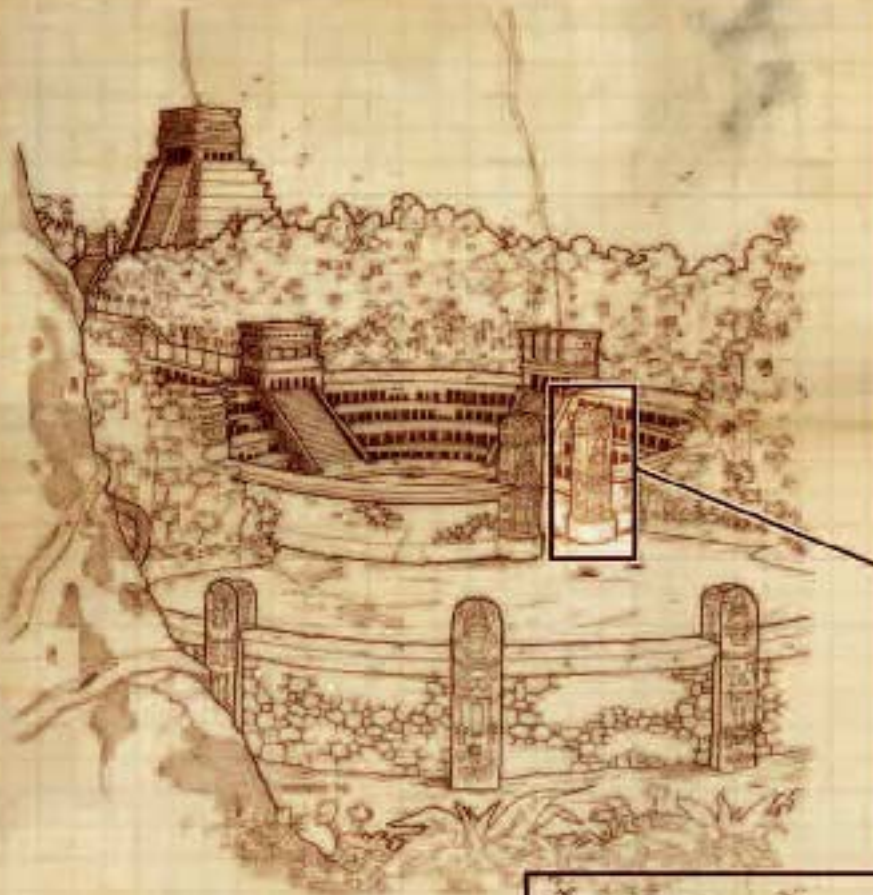


## City Overview

(abstract plan views of various levels  
and animal life found on isle of Chac Tlaloc)

(scale not applicable)

*scale measured in feet*



## City Overview

(detail of entry statues and view of city looking north)

(scale not applicable)

*scale measured in feet*

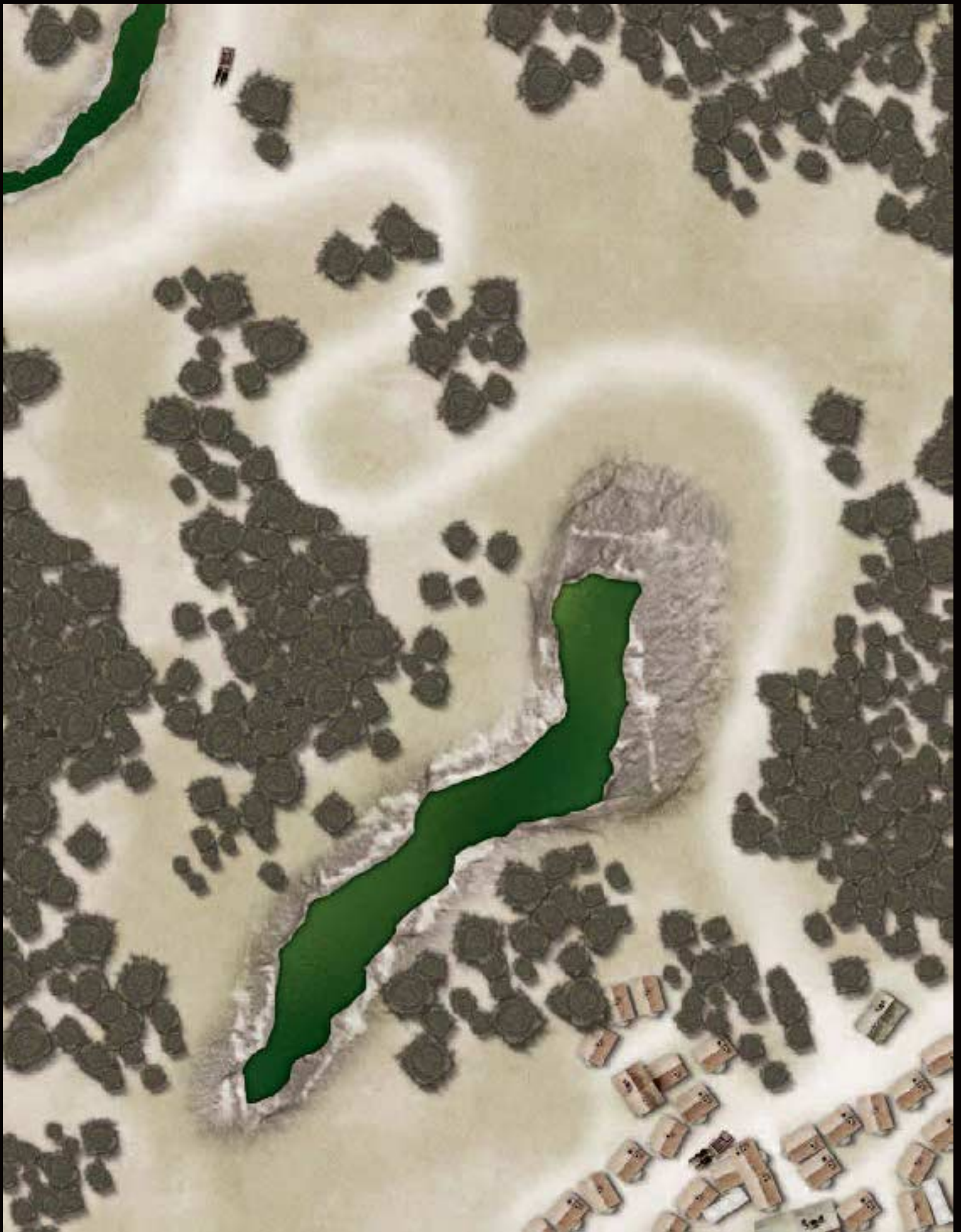


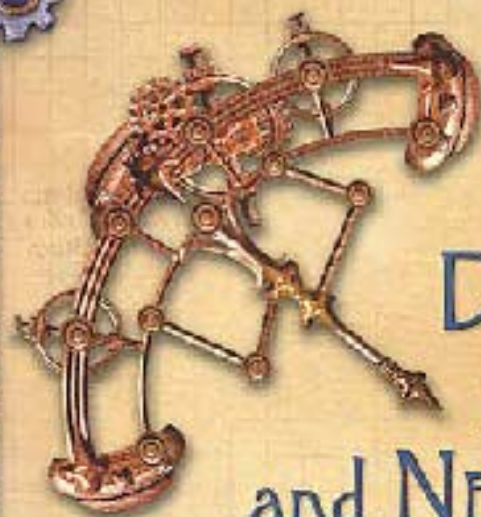












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