Map
Foundry

02 - The Temple of Madness

Credits

Cartography & Layout: Kosala Ubayasekara

<http://www.silven.com/>

Using This Product

The Map Foundry line of products is designed to be very Game Master friendly. Each map is provided in both full color and printer friendly variants. There are also DM maps with tags and notes, and player maps with just the map and we hope that this product line provides you with some very versatile maps to use in your games.

This map can be used as the lair of a small to mid-sized cult or following of an evil deity. A Lizard cult or small humanoid cult based in a rocky mountain or forest setting is ideal for this cave based lair.

Map Suggestions

Do you have ideas for future maps? Send them to maps@silven.com with the words "MAP REQUEST" somewhere in the subject line, and we will add them to the TODO list.

Printing the Maps

Each map is in a fully vector based format. They can be re-sized to any size you like with no loss of resolution or clarity. They are built at 72dpi to ensure that printing is good quality without using up masses of ink in your printer.

License

You are granted a license to print this product as many times as needed for personal use. Re-sale is prohibited in both partial or complete form.

SILVEN
PUBLISHING

Map Foundry
The Temple of Madness

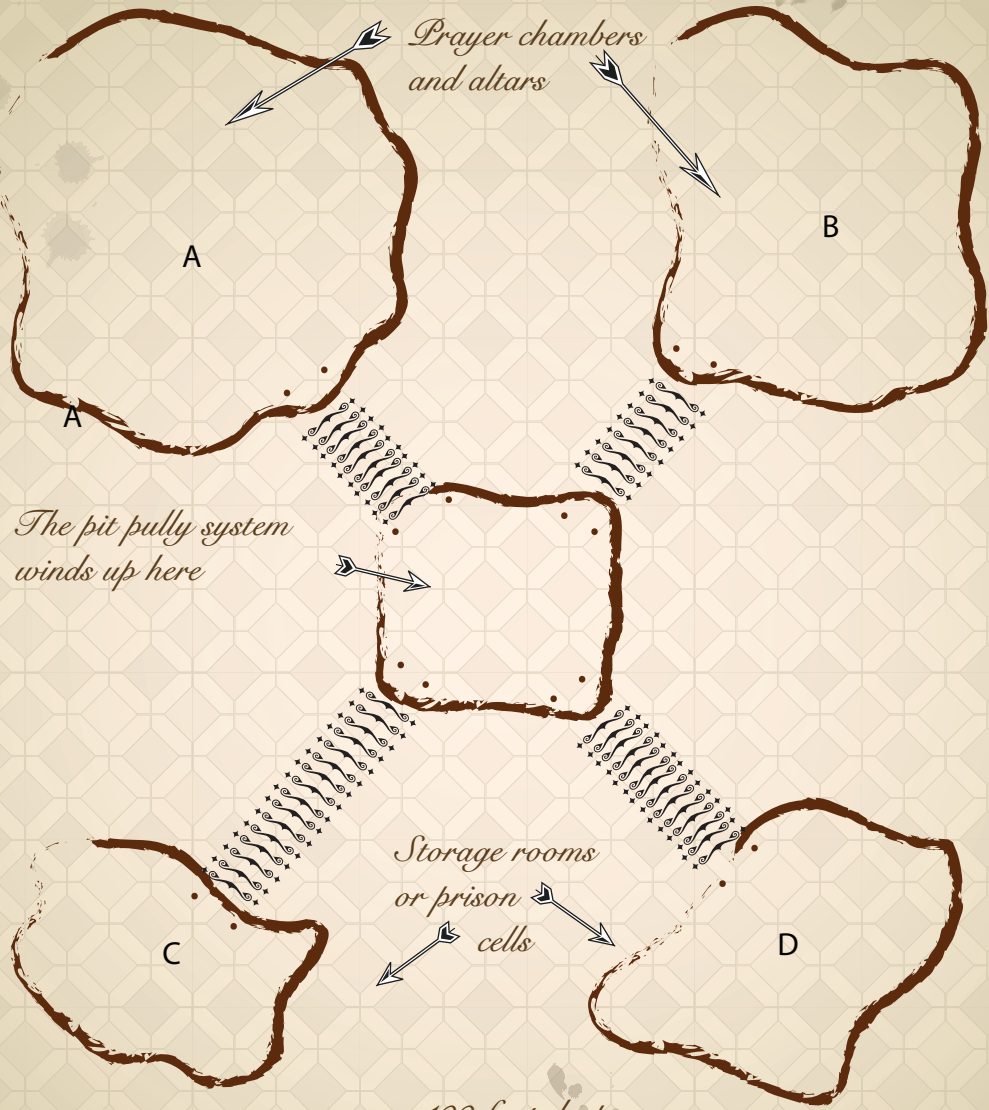Web enhancements and free articles and updates can be found on the Silven Publishing website at http://www.silven.com.

Sleeping Chambers

A

The pit contains a lever and pully system that moves a large basket up and down as needed

B

C

Storage Rooms

Entrance

N

0   30
feet

Map ID: 02 - Kosala Ubayasekara

Prayer chambers and altars

A

A

B

The pit pully system winds up here

Storage rooms or prison cells

C

D

100 foot drop on all sides!

0   30
feet
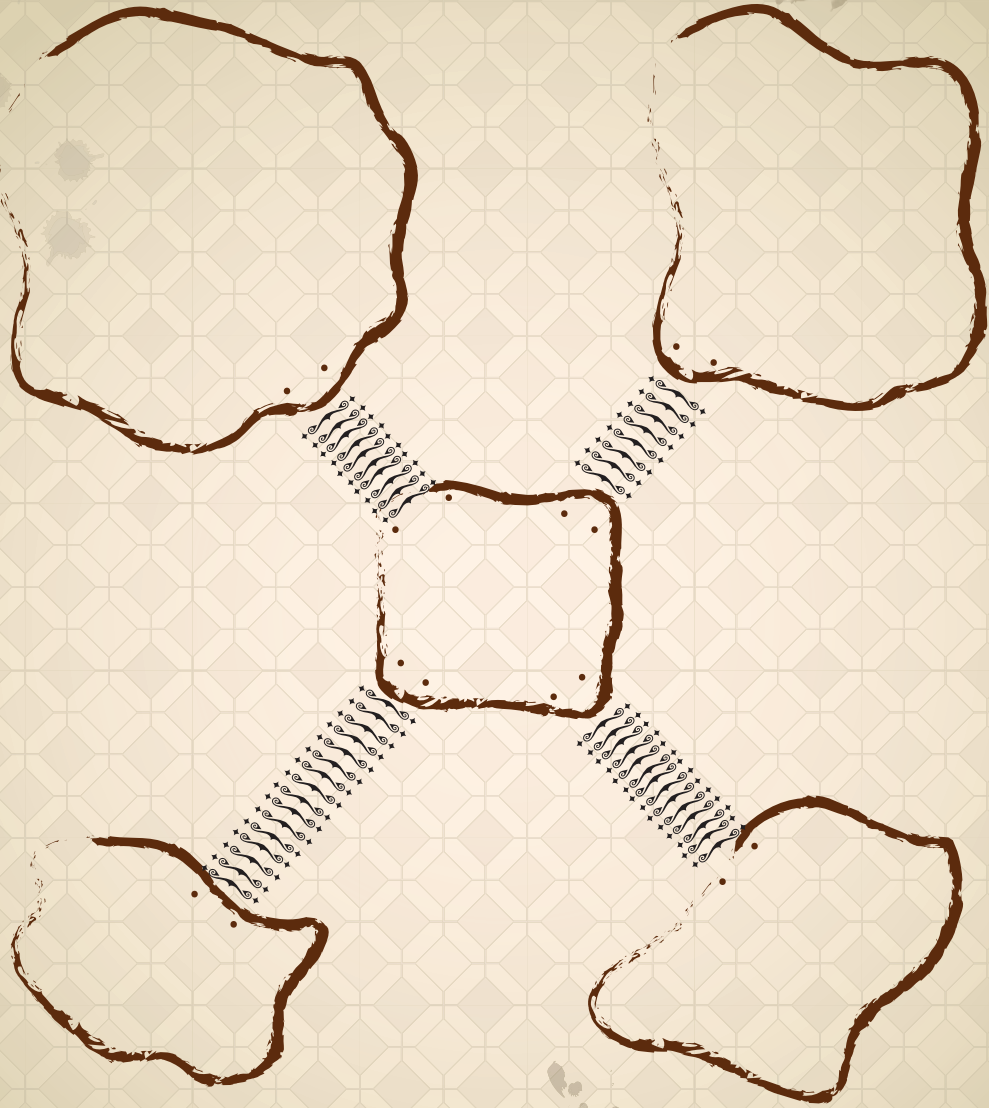
0   30
feet
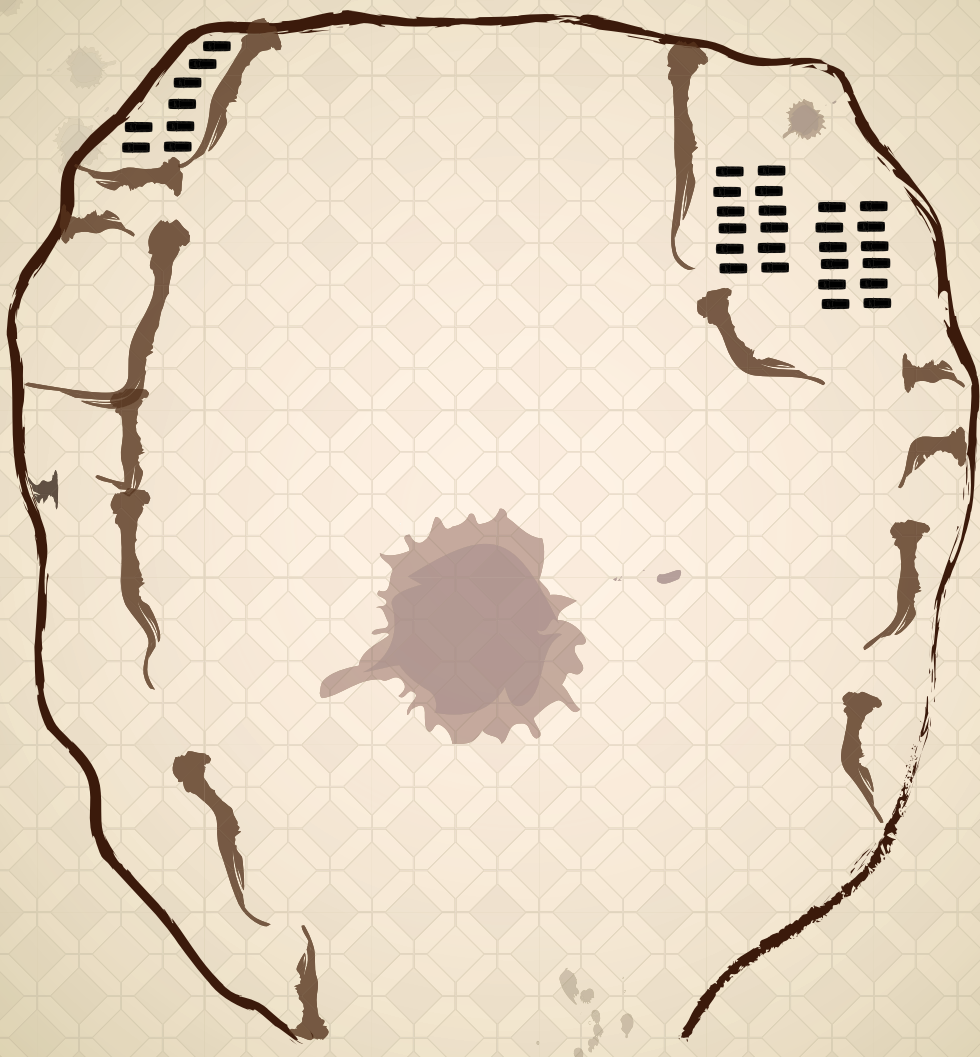
Map ID: 02 - Kosala Ubayasekara

0   30
feet