

# GOGGLES OF NIGHT

*DDAL07-04 A Walk in the Park*

The green-tinted lenses of these goggles are set in frames of platinum and jade, held in place with a broad strap of matte-black leather. When worn the wearer finds their sense of smell unusually strong. Living creatures are visualized as a heat map in varying shades of blues, reds, and yellows.

*Wondrous Item, uncommon*

*Please refer to the Dungeon Master's Guide for a full description of this item*

ORIGINAL OWNER - CHARACTER NAME

ORIGINAL OWNER - PLAYER NAME

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