



Dungeon Master Quests

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V1.1

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Introduction

Dungeon Master Quests are a series of out-of-game quests that DMs can undertake during the course of a specific season's adventures. These quests provide rewards for not only their characters, but characters belonging to other players as well!

Some quests are season specific and others will carry on and renew each season (League Quests vs Storyline/Curse of Strahd Quests). When a DM runs their first adventure for the current season, they should download [the DM Quests packet from the DMsGuild](#) website, which consists of a DM Quests card, DM Quests Sheet and other special rewards for the season. This card is a fun checklist that DMs can use to track their ongoing quest progress or record those they may have already completed. The DM Quest Sheet is a detailed document of all the quest and includes quest name, quest activity, frequency, the DM and player rewards associated, and other details of the DM Quest rewards program.

To join the DM Quests program a DM need simply download the DM Quests packet from the DMsGuild and print out the card (preferably in color and on cardstock)

Whenever a DM finishes a quest they check it off on their DM Quest card and apply the rewards as a separate entry on their logsheet as detailed in the DM Quest Sheet. Some rewards include special player rewards for games that the DM hosts.

FAQ

Are the DM Quests retroactive?

The DM Quests are effective for game sessions that started March 4th, 2016 or later, and DMs and administrators of DDEP4: Reclamation of Phlan and DDAL4-01: Suits of the Mists at Winter Fantasy 2016 or DDAL04-02: The Beast and DDAL04-03: The Executioner at GadCon 2016 and GaryCon 2016 may apply their DM Quest results to their DM Quests Sheet.

Quests that are part of the storyline season must be started during the applicable storyline season. Most storyline quests can be finished anytime as long as they're started during the season. There are some quests that have a definitive completion time

frame and will be obviously noted. Once a quest is completed the Player rewards can always be applied.

Curse of Strahd – March 4th, 2016- August 25th, 2016

Where do I join the Dungeon Master's League?

You can join the DMs League on Facebook or Google+:

<https://www.facebook.com/groups/DMsLeague/>

<https://plus.google.com/u/0/communities/100362539866279867550>

How do I contact the Community Manager?

Please email us at

Community@dndadventurersleague.org

Are DMs able to get items only from adventures they DM starting now or any previously run?

DM Quests are available for adventures run on or after March 4th, but some quests may be affected by adventures from earlier seasons. For example, there are no DM Quests for the Tyranny of Dragons seasons (season 1), but completing a quest on the Curse of Strahd tracking sheet may allow a DM to choose a permanent magic item from an adventure that they DM'd from the Tyranny of Dragons season.

Does a store owner/organizer need to sign off?

No one needs to sign off, like all logsheet entries, this is on the honor system.

What is the Quest of the Week?

Quests of the Week are weekly quests hosted by the Online D&D Adventurers League.

Join the Online Region to learn more:

<https://www.facebook.com/groups/onlineadventurereleague/>

<https://plus.google.com/u/0/communities/104095669932028051654>

What constitutes an "other" location?

Anything not listed, play on a cruise ship - check, play at summer camp - check, play at an after school program - check. Locations that are dual use, a convention on a cruise-ship, only count for one, not both.

Can a single activity count for more than one quest?

Yes, if you participate in an event that could start, continue, or complete more than one quest, they all apply

What are Tier Appropriate Items?

- **Tier 1 (Levels 1-4).** Common, Uncommon
- **Tier 2 (Levels 5-10).** Common, Uncommon, Rare
- **Tier 3-4 (Levels 11-20).** Common, Uncommon, Rare, Very Rare

How do Item Rewards stack?

Each adventure can only include one item reward. DMs who have multiple item rewards choose the one they would like to use.

What are the rarity of spell scrolls?

The rarity of spell scrolls is determined by the spell level.

- 1st Level. Common
- 2nd-3rd Level. Uncommon
- 4th-5th Level. Rare
- 6th-8th Level. Very Rare
- 9th Level. Legendary