



# THE DECK OF MANY WEAPONS

**KICKSTARTER  
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## BATTLEAXE

10 GP  
4 LB.

1D8 SLASHING, MARTIAL MELEE  
VERSATILE (1D10)

ART: JORDAN RICHER

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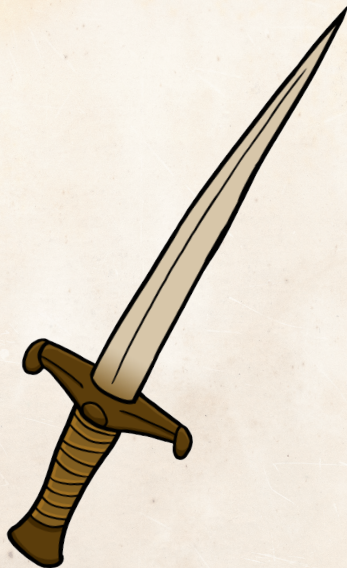
## CROSSBOW, LIGHT

25 GP  
5 LB.

1D8 PIERCING, SIMPLE RANGED  
AMMUNITION (RANGE 80/320), LOADING, TWO-HANDED

ART: JORDAN RICHER

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## DAGGER

2 GP  
1 LB.

1D4 PIERCING, SIMPLE MELEE  
FINESSE, LIGHT, THROWN (RANGE 20/60)

ART: JORDAN RICHER

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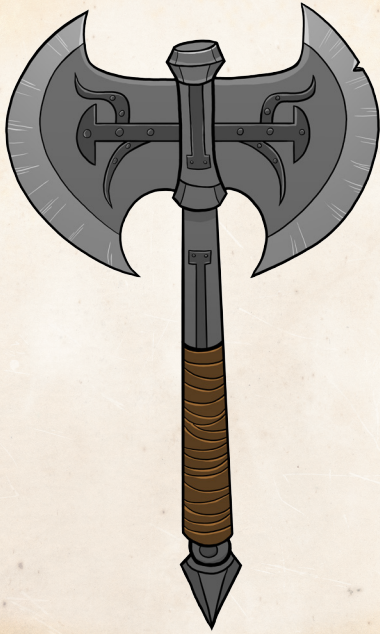
## DART

5 CP  
1/4 LB.

1D4 PIERCING, SIMPLE RANGED  
FINESSE, THROWN (RANGE 20/60)

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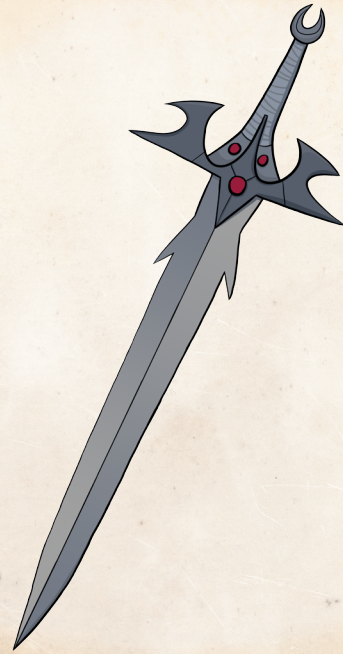
## GREATAXE

30 GP  
7 LB.

1D12 SLASHING, MARTIAL MELEE  
HEAVY, TWO-HANDED

ART: JORDAN RICHER

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## GREATSWORD

50 GP  
6 LB.

2D6 SLASHING, MARTIAL MELEE  
HEAVY, TWO-HANDED

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## HALBERD

20 GP  
6 LB.

1D10 SLASHING, MARTIAL MELEE  
HEAVY, REACH, TWO-HANDED

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## HANDAXE

5 GP  
2 LB.

1D6 SLASHING, SIMPLE MELEE  
LIGHT, THROWN (RANGE 20/60)

ART: JORDAN RICHER

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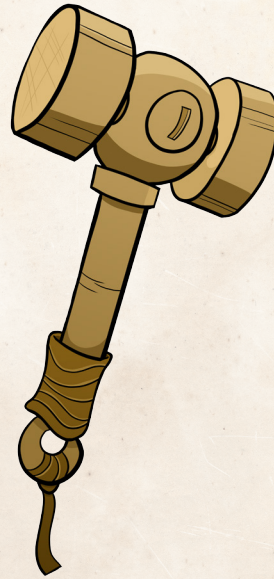
## JAVELIN

5 SP  
2 LB.

1D6 PIERCING, SIMPLE MELEE  
THROWN (RANGE 30/120)

ART: JORDAN RICHER

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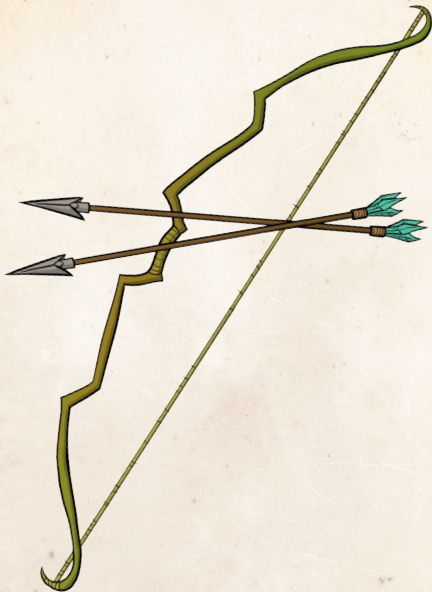
## LIGHT HAMMER

2 GP  
2 LB.

1D4 BLUDGEONING, SIMPLE MELEE  
LIGHT, THROWN (RANGE 20/60)

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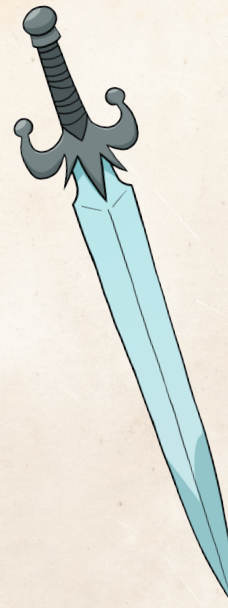
## LONGBOW

50 GP  
2 LB.

1D8 PIERCING, MARTIAL RANGED  
AMMUNITION (RANGE 150/600), HEAVY, TWO-HANDED

ART: JORDAN RICHER

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## LONGSWORD

15 GP  
3 LB.

1D8 SLASHING, MARTIAL MELEE  
VERSATILE (1D10)

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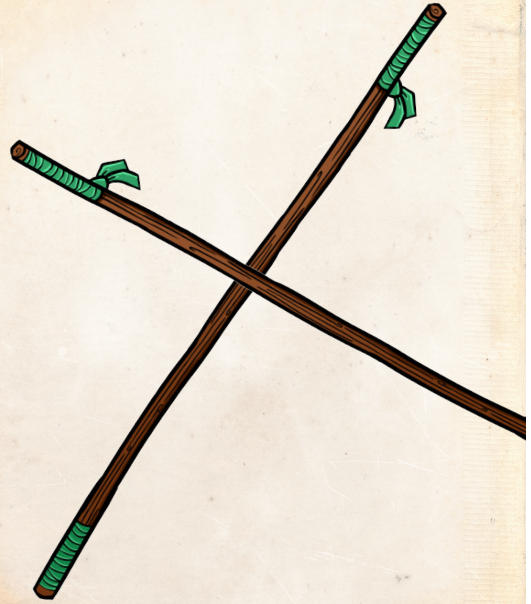
## MACE

5 GP  
4 LB.

1D6 BLUDGEONING, SIMPLE MELEE

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## QUARTERSTAFF

2 SP  
4 LB.

1D6 BLUDGEONING, SIMPLE MELEE  
VERSATILE (1D8)

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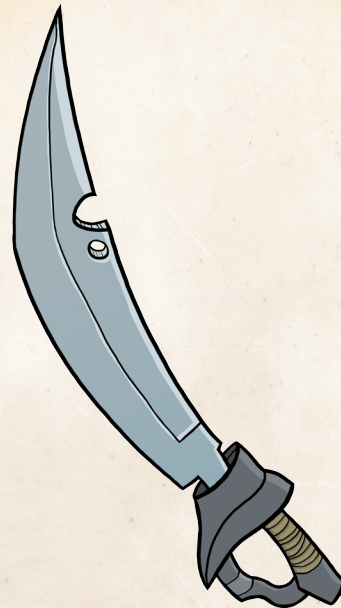
## SICKLE

1 GP  
2 LB.

1D4 SLASHING, SIMPLE MELEE  
LIGHT

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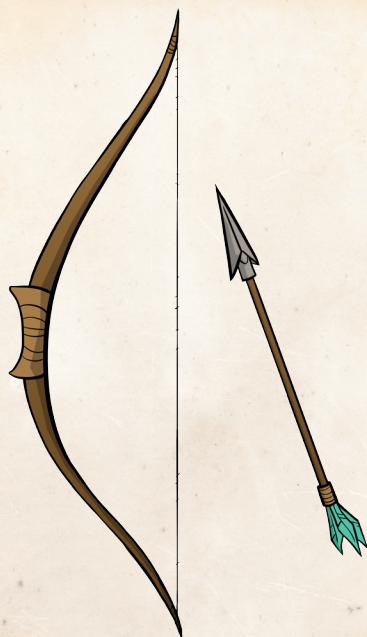
## SCIMITAR

25 GP  
3 LB.

1D6 SLASHING, MARTIAL MELEE  
FINESSE, LIGHT

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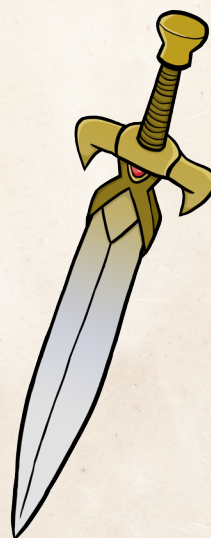
## SHORTBOW

☉ 25 GP  
✂ 2 LB.

1D6 PIERCING, SIMPLE RANGED  
AMMUNITION (RANGE 80/320), TWO-HANDED

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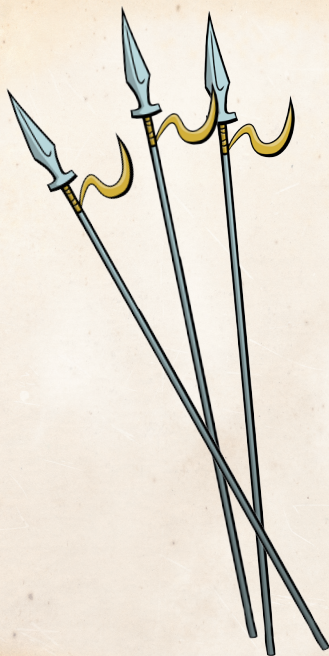
## SHORTSWORD

☉ 10 GP  
✂ 2 LB.

1D6 PIERCING, MARTIAL MELEE  
FINESSE, LIGHT

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## SPEAR

☉ 1 GP  
✂ 3 LB.

1D6 PIERCING, SIMPLE MELEE  
THROWN (RANGE 20/60), VERSATILE (1D8)

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## WARHAMMER

☉ 15 GP  
✂ 2 LB.

1D8 BLUDGEONING, MARTIAL MELEE  
VERSATILE (1D10)

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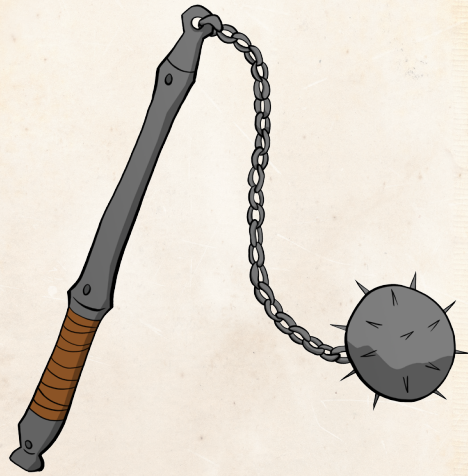
# SLING

1 SP

1D4 BLUDGEONING, SIMPLE RANGED  
AMMUNITION (RANGE 30/120)

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# FLAIL

10 GP  
2 LB.

1D8 BLUDGEONING, MARTIAL MELEE

ART: JORDAN RICHER

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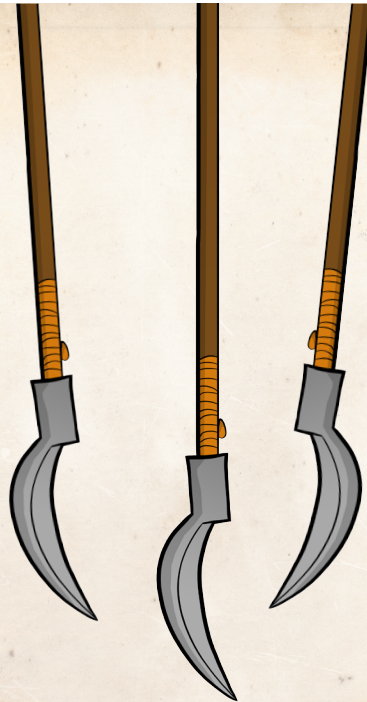
# MORNINGSTAR

15 GP  
4 LB.

1D8 PIERCING, MARTIAL MELEE

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# PIKE

5 GP  
18 LB.

1D10 PIERCING, MARTIAL MELEE  
HEAVY, REACH, TWO-HANDED

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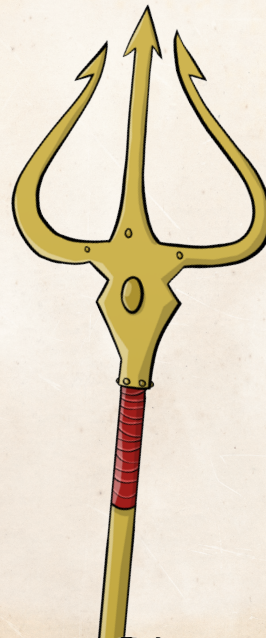
## RAPIER

25 GP  
2 LB.

1D8 PIERCING, MARTIAL MELEE  
FINESSE

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## TRIDENT

5 GP  
4 LB.

1D6 PIERCING, MARTIAL MELEE  
THROWN (RANGE 20/60), VERSATILE (1D8)

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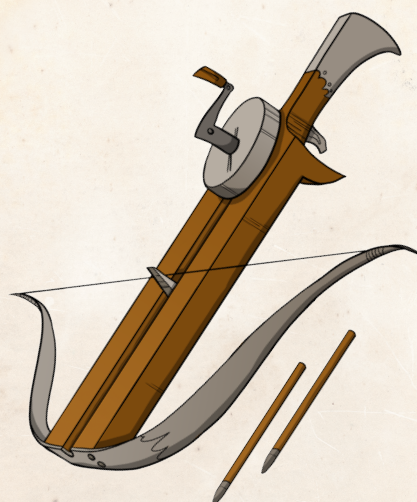
## CROSSBOW, HAND

75 GP  
3 LB.

1D6 PIERCING, MARTIAL RANGED  
AMMUNITION (RANGE 30/120), LIGHT, LOADING

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## CROSSBOW, HEAVY

50 GP  
18 LB.

1D10 PIERCING, MARTIAL RANGED  
AMMUNITION (RANGE 100/400), HEAVY,  
LOADING, TWO-HANDED

ART: JORDAN RICHER

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## GREATCLUB

2 SP  
10 LB.

1D8 BLUDGEONING, SIMPLE MELEE  
TWO-HANDED

ART: JORDAN RICHER

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## BABYSITTER'S BAT

2 SP  
6 LB.

1D6 BLUDGEONING +1D4 PIERCING, SIMPLE MELEE  
TWO-HANDED, +1 AGAINST FIENDS & ABERRATIONS

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