

Devotion Paladin – Complete Spell List

Spell Save DC (8 + Charisma + Proficiency) Spell Attack Bonus (Charisma + Proficiency)

Channel Divinity (Sacred Weapon / Turn the Unholy) Used

Maximum Spells Prepared (Level/2 + Charisma) Lay on Hands Pool / HP (Level x 5)

1st Slots Used

Sanctuary

Protection from Evil and Good

- Bless
- Ceremony
- Command
- Compelled Duel
- Cure Wounds
- Detect Evil and Good
- Detect Magic
- Detect Poison and Disease
- Divine Favor
- Heroism
- Protection from Evil and Good
- Purify Food and Drink
- Searing Smite
- Shield of Faith
- Thunderous Smite
- Wrathful Smite

2nd Slots Used

Zone of Truth

Lesser Restoration

- Aid
- Branding Smite
- Find Steed
- Locate Object
- Magic Weapon
- Protection from Poison

3rd Slots Used

Beacon of Hope

Dispel Magic

- Aura of Vitality
- Blinding Smite
- Create Food and Water
- Crusader's Mantle
- Daylight
- Elemental Weapon
- Magic Circle
- Remove Curse
- Revivify

4th Slots Used

Freedom of Movement

Guardian of Faith

- Aura of Life
- Aura of Purity
- Banishment
- Death Ward
- Find Greater Steed
- Locate Creature
- Staggering Smite

5th Slots Used

Commune

Flame Strike

- Banishing Smite
- Circle of Power
- Destructive Wave
- Dispel Evil and Good
- Geas
- Holy Weapon
- Raise Dead