

Conquest Paladin – Complete Spell List

Spell Save DC (8 + Charisma + Proficiency) Spell Attack Bonus (Charisma + Proficiency)

Channel Divinity (Conquering Presence / Guided Strike) Used

Maximum Spells Prepared (Level/2 + Charisma) Lay on Hands Pool / HP (Level x 5)

1st Slots Used

Armor of Agathys Command

- Bless[Ⓞ]
- Ceremony[Ⓜ]
- Compelled Duel[Ⓞ]
- Cure Wounds
- Detect Evil and Good[Ⓞ]
- Detect Magic[Ⓞ]
- Detect Poison and Disease[Ⓞ]
- Divine Favor[Ⓞ]
- Heroism[Ⓞ]
- Protection from Evil and Good[Ⓞ]
- Purify Food and Drink[Ⓜ]
- Searing Smite[Ⓞ]
- Shield of Faith[Ⓞ]
- Thunderous Smite[Ⓞ]
- Wrathful Smite[Ⓞ]

2nd Slots Used

Hold Person[Ⓞ] Spiritual Weapon

- Aid
- Branding Smite[Ⓞ]
- Find Steed
- Lesser Restoration
- Locate Object[Ⓞ]
- Magic Weapon[Ⓞ]
- Protection from Poison
- Zone of Truth

3rd Slots Used

Bestow Curse[Ⓞ] Fear[Ⓞ]

- Aura of Vitality[Ⓞ]
- Blinding Smite[Ⓞ]
- Create Food and Water
- Crusader's Mantle[Ⓞ]
- Daylight
- Dispel Magic
- Elemental Weapon[Ⓞ]
- Magic Circle
- Remove Curse
- Revivify

4th Slots Used

Dominate Beast[Ⓞ] Stoneskin[Ⓞ]

- Aura of Life[Ⓞ]
- Aura of Purity[Ⓞ]
- Death Ward
- Find Greater Steed
- Locate Creature[Ⓞ]
- Staggering Smite[Ⓞ]

5th Slots Used

Dominate Person[Ⓞ] Cloudkill[Ⓞ]

- Banishing Smite[Ⓞ]
- Circle of Power[Ⓞ]
- Destructive Wave
- Dispel Evil and Good[Ⓞ]
- Geas
- Holy Weapon[Ⓞ]
- Raise Dead