Character Name & Title

Personality Traits

Class | Level | Experience

Gender & Age | Appearance

Alignment | Background & Feature

None
Light: -5 ft/-1 pace
Heavy: -10 ft/-2 pace

Encumbrance | Speed | Armor Class

Sketch or Sigil

ABILITIES:

STRENGTH _____ Adjustment

DEXTERITY _____ Adjustment

CONSTITUTION _____ Adjustment

INTELLIGENCE _____ Adjustment

WISDOM _____ Adjustment

CHARISMA _____ Adjustment

Proficiency Bonus

Current Hit Dice

Max. Hit Points

Temp. Hit Points

Current Hit Points

Weapon / Spell Attack	To Hit	Dmg	Range/Properties

Ammo: Used:

Ammo: Used:

NOTES:

Into the Unknown

Exhaustion:

1	2	3	4	5	6

Abilities & Boons

Armor & Weapon Proficiencies

Proficiency Areas & Tool Proficiencies

Languages

Equipment

Rations:

Torches:

Carried in:	# Items

Carried in:	# Items

Carried in:	# Items

Carried in:	# Items

Stored in:	# Items

Magic Itens:	# Items

Coin & Treasure

100 coins = 1 item

PP:

GP:

SP:

CP:

Items:

Lifestyle:

Encumbrance

Light | Heavy | Max

Total Stones Carried:

+ Items Carried: