

100 NON-COMBAT RANDOM ENCOUNTERS (URBAN)

1-31

- 1 A child asks for directions.
- 2 Someone pulls a cart down the road, calling out "Pickles for sale!"
- 3 A bird leaves a character a "present", directly on their head.
- 4 The characters hear meowing underneath a sewer grate.
- 5 An unusual clock chimes out the hour.
- 6 An evangelist tries to convert the characters.
- 7 A ball whizzes past, breaking a window.
- 8 A noble carriage thunders down the street, narrowly missing the characters.
- 9 Tradespeople are using a rickety ladder to paint a shopfront.
- 10 The sound of ethereal music drifts out of a nearby alley.
- 11 Delicious smells waft from a nearby inn.
- 12 There is a pothole in the road.
- 13 A tempting pie is cooling on a windowsill nearby.
- 14 A barrel rolls down the street, followed by several dwarves chasing it.
- 15 A blind woman is begging in a doorway.
- 16 Prisoners, chained to each other, are repairing the road up ahead.
- 17 Someone holds a "free hugs" sign.
- 18 An irritable old man shoos the players off his "lawn".
- 19 The characters find a signet ring half-buried in the muck.
- 20 An over-confident young noble loses control of his horse.
- 21 Any character with proficiency in the Nature skill notices a poisonous plant growing in a window box.
- 22 A noble lady unknowingly drops her handkerchief.
- 23 A dog runs up to the characters. It wants to play.
- 24 A flock of chickens gets loose from the market.
- 25 A gnome is playing the accordion on a street corner.
- 26 An orc wearing a "Save the Treants" vest is handing out pamphlets on a street corner.
- 27 A skull-shaped sign swings slowly in the wind.
- 28 The characters pass a shop window full of mirrors.
- 29 A fountain shaped like a silver dragon stands in a square.
- 30 A holy man nails his prophecy to a temple door.
- 31 An elderly man blows smoke rings from his pipe.

32-59

- 32 Smoke billows from a chimney up ahead, and the sound of screams can be heard inside.
- 33 A salesperson advertises their wares - a stall of exotic produce.
- 34 An elderly man is trapped under a cart that nobody has been able to lift yet.
- 35 A street performer dances by, seemingly clad only in feathers.
- 36 A rainbow appears in the sky.
- 37 There is a puddle of a strange-colored liquid on the ground.
- 38 A toddler is devastated because she lost her dolly.
- 39 A woman with an unusual prosthetic walks past.
- 40 A group of tourists block the road, gawking at a sculpture.
- 41 A massive rat tries to steal something from a character.
- 42 A cat blurs for a moment and shapeshifts into a cloaked human form, which hurries away into the crowd.
- 43 A character catches a glimpse of their reflection in a window. It waves.
- 44 A few riders on griffonback sail overhead.
- 45 A celebratory crowd erupts from an arena. From the yelling, it seems to have been a high-stakes gladiator match.
- 46 Colorful bunting drapes the street.
- 47 A drunk falls over backwards into a fountain.
- 48 An attractive person gives the characters a coupon for a free beer if they come by a new tavern later.
- 49 A blind man looks straight at the characters.
- 50 A young girl pushes a flower cart down the street, singing a mournful song.
- 51 A flock of birds takes off suddenly, startled by something unseen.
- 52 A blacksmith's forge starts belching purple smoke.
- 53 A naked man throws open the shutters and urinates into the street.
- 54 There is an ancient, dead tree standing in a stone courtyard. Ribbons are tied to its branches.
- 55 A gaggle of children run past, playing with fireworks.
- 56 A strange gnomish creation trundles along the street.
- 57 Someone drops their shopping everywhere.
- 58 The characters see a beautiful mural on a wall. It seems to depict a prophecy.
- 59 A wizard in red sequined robes does magic tricks on a corner.

URBAN ENCOUNTERS CONT.

60-85

- 60 Two extravagant gentlemen are throwing quite a lot of coin around.
- 61 A patrol of guards is stationed in a square, completely oblivious to the small child stealing one of their coin purses.
- 62 A cart hits a bump in the road and the rolled-up rugs in the back teeter dangerously.
- 63 A student races past towards a school building, an imp hiding in her bag.
- 64 There's something swimming in a fountain.
- 65 Someone falls into a well.
- 66 A young boy struggles while practicing coin tricks.
- 67 Two halflings are seated on a wall, smoking a pipe and heckling passerby.
- 68 A character looks up at a window in time to see the curtain be drawn hastily.
- 69 A prostitute takes a fancy to one of the characters.
- 70 A plaque on a wall indicates that a famous adventurer once lived here.
- 71 A shopkeep is painting over very obvious scorch marks on the side of their store.
- 72 An animated broom sweeps in front of a bookstore.
- 73 A criminal in the stocks is being pelted with rotten vegetables.
- 74 A dwarf with a pop-up weapons store calls out his sales pitch in a deep, repetitive voice.
- 75 The characters pass a pauper's graveyard. Someone has built a tiny, ramshackle shrine against the fence.
- 76 A man holds a dancing bear on a chain, in front of a crowd of thrilled onlookers.
- 77 A baby red dragon climbs up a lamppost and breathes fire to light it.
- 78 "Miracle tonic! Cures everything from gout to baldness to certain... private illnesses. Only ten gold for a bottle of the only medicine you'll ever need!"
- 79 A fortune teller offers to read the characters' palms.
- 80 A flag is flying at half mast.
- 81 In a crash of glass, someone is thrown bodily out of the window of a nearby inn.
- 82 An old woman mistakes one of the characters for her long-lost child.
- 83 A frantic voice rises above the crowd. "A healer! Is anyone here a healer?"
- 84 An irate young woman accuses a gentleman of groping her and starts beating him around the head with her fan.
- 85 Two people exchange a small package in a dark alley.

86-100

- 86 Someone has painted a large red X on a door. A small crowd stands around it, whispering.
- 87 Some people play dice under an awning, mugs of beer to one side.
- 88 A young man is furtively working on an embroidery project. It seems to spell out "Ariana, will you marry me?"
- 89 A young girl pulls a bucket of water from a well. The bucket is much too big for her, and she seems to be struggling.
- 90 A woman is running up to strangers, desperately asking them to help her find her husband.
- 91 A girl sneaks out of a bookstore, the spine of a stolen book just visible inside of her cloak.
- 92 A squirrel starts to follow the characters, eager for food.
- 93 A statue of an adventurer stands in a courtyard. Due to the wear and tear of the elements, water stains now make it look like it is crying.
- 94 Someone is sneakily cutting rose blossoms off of a gorgeously tended rosebush.
- 95 A gust of wind keeps catching people's clothes and knocking hats off, but it seems to be confined to a single corner of the square.
- 96 A group of laborers emerge from a sewer, dragging a corpse of some massive creature behind them.
- 97 A falconer holds up her arm, and a metal bird flies down and lands on her glove.
- 98 A character gets a hole in their shoe.
- 99 A young woman is earnestly handing out pamphlets announcing her candidacy for mayor.
- 100 A man wearing a long, multi-striped scarf appears before the characters, looks them up and down, calls out "Wrong reality!" and vanishes again.