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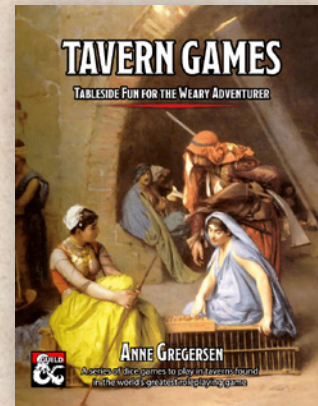
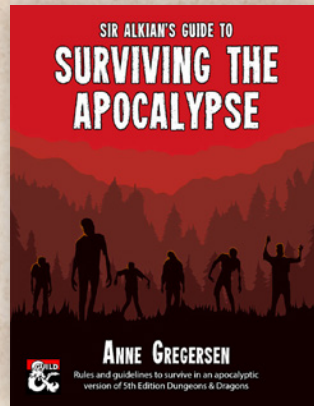
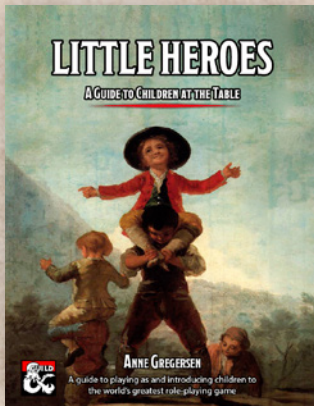
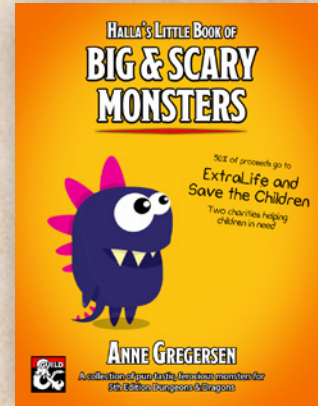
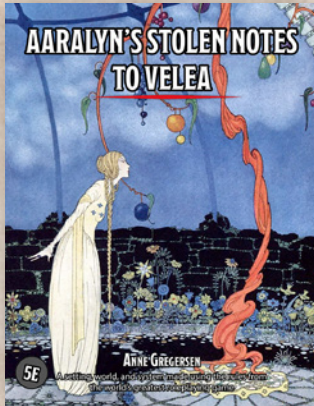
MONSTER LOOT

RISING FROM THE LAST WAR



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TABLE OF CONTENTS

How To Use This Book? 4

Killing Humanoid Enemies.....	4
Harvesting Checks.....	4
Harvest Time.....	5
Time of Death.....	5
Types of Loot.....	5

MONSTERS

Daelkyr.....	7
Belashyrra.....	7
Dyrn.....	7
Intellect Devourer.....	8
Dinosaurs.....	8
Clawfoot.....	8
Fastieth.....	8
Dolgaunt.....	8
Dolgrim.....	8
Dusk Hag.....	8
Homunculi.....	9
Expeditious Messenger.....	9
Iron Defender.....	9
Inspired.....	9
Karrnathi Undead Soldier.....	9
Lady Ilmarrow.....	9
Living Spell.....	9
Living Burning Hands (or Other).....	9
Living Lightning Bolt (or Other).....	9
Living Cloudkill (or Other).....	10
The Lord of Blades.....	10

Mordakhesh.....	10
Overlords.....	10
Rak Tulkhesh.....	10
Sul Khatesh.....	11
Quori.....	12
Hashalaq Quori.....	12
Kalaraq Quori.....	12
Tsucora Quori.....	12
Radiant Idol.....	12
Rakshasa.....	13
Zakya Rakshasa.....	13
Undying.....	13
Undying Councilor.....	13
Undying Soldier.....	13
Valenar Animals.....	13
Valenar Hawk.....	13
Valenar Hound.....	13
Valenar Steed.....	13
Warforged Colossus.....	14
Warforged Titan.....	14

GENERIC NPCs

Bone Knight.....	15
Changeling.....	15
Kalashtar.....	15
Magewright.....	15
Shifter.....	15
Tarkanen Assassin.....	15
Warforged Soldier.....	15



GENERIC NPCs

BONE KNIGHT

- 3d6 Arrows.
- 1 Broken Greatsword.
- 1 Broken Longbow.
- 1 Broken Bonecraft Armor. Can be repaired for 1500 gp, after which it functions as a set of heavy armor with an AC of 20. You must have a Strength score of at least 18 to wear this armor.

CHANGELING

- 1d2 Broken Daggers.
- 1 Broken Leather Armor (size Medium).

KALASHTAR

- 1d2 Broken Daggers.

MAGEWRIGHT

- 1d2 Broken Daggers.

SHIFTER

- 1 Broken Leather Armor (size Medium).
- 1 Broken Shortsword.

TARKANAN ASSASSIN

- 1d2 Broken Shortswords.
- 1 Broken Studded Leather Armor.

WARFORGED SOLDIER

- 1 Broken Armblade. Can be crafted into a shortsword (10 gp, 2 days).
- 1 Broken Shield.
- 1d6 Javelins.