



This Record Certifies that

by \_\_\_\_\_ Played \_\_\_\_\_  
Player RPGA #

Has Completed  
*ZefIntro6-02 Do Dragons Cry*  
An Introductory Adventure  
Set in the Zeif Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature

RPGA #



Adventure Record#

596 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

☛ **Favor of the Harem:** For either bringing the harem girl back to Zeir-I-Zeif, or giving her location to agents of the Harem, the Matron Sultana has noticed you. Whether this is a good thing or not you are unsure of.

☛ **Favor of the Spahis:** For turning in the deserter, or giving his locations to the Spahis, you have been granted a favor of the Elder Spahis of Karada, Ozan. You may swear your loyalty to him during the Sadakat Festival (See the Loyalty to the Sultan Certificate) and help create a new village in his timar.

☛ **Favor of the Dusk Lash:** For giving agents the information requested the Consortium is pleased. And with all good business, you are now owed a favor in return. This will come into play later.

This event can only be played by 1st level characters

TU

Starting TU

1 OR 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

## ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

This area is typically used to list items from the DMG that are now available for purchase as a result of the adventure. As an Introductory Adventure, this event does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK Event.

- ❖ All items from the PHB, tables 7-3, 7-4, 7-5, 7-7, 7-8, and 7-9 with the exception of spells
- ❖ Any +1 weapon or armor of a type listed in the PHB
- ❖ Any potion from the DMG table 8-18 valued at 500gp or under
- ❖ Any scroll from the DMG tables 8-24 and 8-25 valued at 500gp or under
- ❖ +1 Ring of Protection
- ❖ +1 Amulet of Natural Armor
- ❖ +1 Bracers of Armor
- ❖ +1 Cloak of Resistance

You must have campaign documentation to purchase items not found on the above list. Adventure Records being the most common form of documentation.

## Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

## Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

## Items Bought

Total Cost of Bought Item

Subtract this value from your gp value